Table of Contents

[.Net Questions 1](#_Toc397505207)

[What is different usage of USING keyword in C#? 1](#_Toc397505208)

[What is IDisposable? 1](#_Toc397505209)

[What is Garbage Collector and how it works? 2](#_Toc397505210)

[Difference between Struct v/s Class with respect to Heap Memory allocation? 2](#_Toc397505211)

[What is difference between Event and Delegation? 2](#_Toc397505212)

[How will you handle exception occurred in on of multiple Event Handlers for a single event? 2](#_Toc397505213)

[What is Dynamic Keyword? 2](#_Toc397505214)

[Difference between Dynamic v/s Var? 2](#_Toc397505215)

[What are the various ways to call a method in a thread? 2](#_Toc397505216)

[WPF Questions 3](#_Toc397505217)

[What is difference between Custom Control and User Control? 3](#_Toc397505218)

[What are the different ways to put a button at position Left=100 & Top=100? 3](#_Toc397505219)

[What are routing events? 3](#_Toc397505220)

[What is bubbling and tunneling? 3](#_Toc397505221)

[What are commands? 3](#_Toc397505222)

[What is Dispatcher thread? 3](#_Toc397505223)

[What is MVVM pattern? 4](#_Toc397505224)

[What is dependency injection? 4](#_Toc397505225)

[What is Content Control? 4](#_Toc397505226)

[What are the differences between Content Control and Content Presenter? 4](#_Toc397505227)

# .Net Questions

## What is different usage of USING keyword in C#?

Answer:

## What is IDisposable?

Answer:

## What is Garbage Collector and how it works?

Answer:

## Difference between Struct v/s Class with respect to Heap Memory allocation?

Answer:

## What is difference between Event and Delegation?

Answer:

## How will you handle exception occurred in on of multiple Event Handlers for a single event?

Answer:

## What is Dynamic Keyword?

Answer:

## Difference between Dynamic v/s Var?

Answer:

## What are the various ways to call a method in a thread?

Answer:

# WPF Questions

## What is difference between Custom Control and User Control?

Answer:

## What are the different ways to put a button at position Left=100 & Top=100?

Answer:

## What are routing events?

Answer:

## What is bubbling and tunneling?

Answer:

## What are commands?

Answer:

## What is Dispatcher thread?

Answer:

## What is MVVM pattern?

Answer:

## What is dependency injection?

Answer:

## What is Content Control?

Answer:

## What are the differences between Content Control and Content Presenter?

Answer: