

Problem 8.5.19

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Abstract—This a document explaining a question on the concept of cyclic quadrilateral.

Download all python codes from

svn co <https://github.com/SiddharthPh/Summer2020/trunk/geometry/Circle/codes>

and latex-tikz codes from

svn co <https://github.com/SiddharthPh/Summer2020/trunk/geometry/Circle/figs>

1 PROBLEM

Prove that the quadrilateral formed (if possible) by the internal angle bisectors of any quadrilateral is cyclic.

2 CONSTRUCTION

2.1 Constructing Quadrilateral ABCD

1. Constructing quadrilateral ABCD:

Solution: The design parameters for constructing the quadrilateral ABCD are given in the Table. 2.1.1.

Input Values	
Parameters	Values
a	9
b	6.324
c	4.472
d	5
e	9.219

TABLE 2.1.1: Parameters for Quadrilateral ABCD

$$BC = a = 4.5, CD = b = 5.5, AD = c = 4, \quad (2.1.1.1)$$

$$AB = d = 6, BD = e = 7 \quad (2.1.1.2)$$

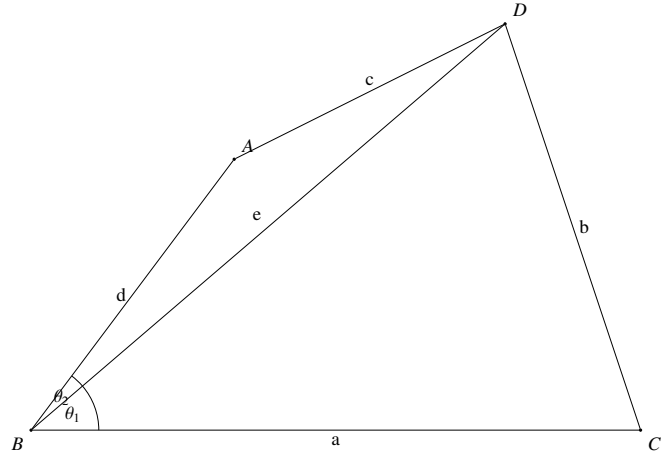


Fig. 2.1.1: Quadrilateral ABCD by Latex-Tikz

Solution: The angles θ_1 and θ_2 in Fig. ?? are calculated using the cosine formula as

$$\cos \theta_1 = \frac{a^2 + e^2 - b^2}{2ae} \quad (2.1.1.3)$$

$$\cos \theta_2 = \frac{d^2 + e^2 - c^2}{2de} \quad (2.1.1.4)$$

The coordinates are then obtained as

$$\mathbf{A} = d \begin{pmatrix} \cos(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2) \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} a \\ 0 \end{pmatrix}, \quad (2.1.1.5)$$

$$\mathbf{D} = e \begin{pmatrix} \cos \theta_1 \\ \sin \theta_1 \end{pmatrix}$$

2. The values of A,B,C,D are shown in the Table 2.3.4

3. Draw Fig. 2.3.5.

Solution: The following Python code generates Fig. 2.3.5

codes/quad1.py

and the equivalent latex-tikz code is

figs/quad1.tex

2.2 Proof for Angular Bisector.

1. Finding the equation of angular bisectors if A,B,C are given, where BD is the angular

Input Values	
Parameters	Values
A	$\begin{pmatrix} 3 \\ 4 \end{pmatrix}$
B	$\begin{pmatrix} 0 \\ 0 \end{pmatrix}$
C	$\begin{pmatrix} 9 \\ 0 \end{pmatrix}$
D	$\begin{pmatrix} 7 \\ 6 \end{pmatrix}$

TABLE 2.1.2: Vertices A,B,C,D

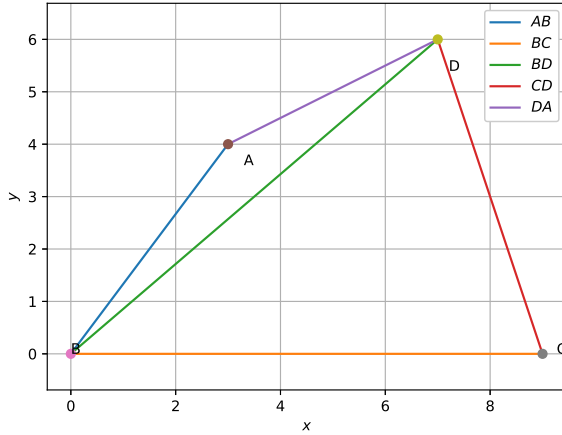


Fig. 2.1.3: Quadrilateral ABCD generated using python

bisector.

Solution: To find the equation of the bisector **BD**.

From the figure 2.2.1, let **B** be origin, and

$$\mathbf{P}_1 = \frac{\mathbf{C}}{\|\mathbf{C}\|} \quad (2.2.1.1)$$

$$\mathbf{P}_2 = \frac{\mathbf{A}}{\|\mathbf{A}\|} \quad (2.2.1.2)$$

Then $\mathbf{P}_1 \mathbf{P}_2 \perp \mathbf{BD}$

$$\mathbf{D}^T (\mathbf{P}_1 - \mathbf{P}_2) = 0 \quad (2.2.1.3)$$

However, $\|\mathbf{P}_1\| = \|\mathbf{P}_2\|$

$$\Rightarrow (\|\mathbf{P}_1\|)^2 = (\|\mathbf{P}_2\|)^2$$

$$\Rightarrow (\mathbf{P}_1 - \mathbf{P}_2)^T (\mathbf{P}_1 + \mathbf{P}_2) = 0$$

$$\Rightarrow \mathbf{P}_1 + \mathbf{P}_2 \perp \mathbf{P}_1 - \mathbf{P}_2 \quad (2.2.1.4)$$

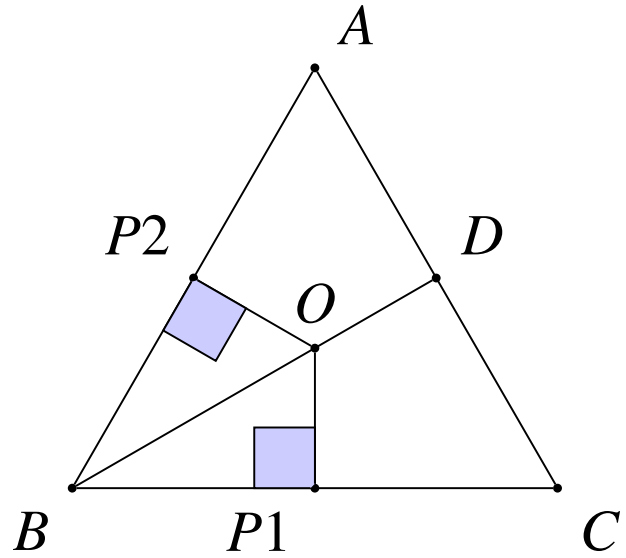


Fig. 2.2.1: Triangle with angular bisectors.

From 2.2.1.3 and 2.2.1.4

$$\mathbf{D} = k (\mathbf{P}_1 + \mathbf{P}_2) \quad (2.2.1.5)$$

Then equation of **BD** is:

$$\mathbf{BD} : \mathbf{x} = \lambda (\mathbf{P}_1 + \mathbf{P}_2) \quad (2.2.1.6)$$

$$\mathbf{x} = \lambda \left(\frac{\mathbf{A}}{\|\mathbf{A}\|} + \frac{\mathbf{C}}{\|\mathbf{C}\|} \right) \quad (2.2.1.7)$$

If **B** is not at origin then,

$$\mathbf{BD} : \mathbf{x} = \mathbf{B} + \lambda \left(\frac{\mathbf{A} - \mathbf{B}}{\|\mathbf{A} - \mathbf{B}\|} + \frac{\mathbf{C} - \mathbf{B}}{\|\mathbf{C} - \mathbf{B}\|} \right) \quad (2.2.1.8)$$

2.3 Cyclic Quadrilateral EFGH using angular bisectors.

1. The Figure of the quadrilateral as obtained in the question looks like Fig. 2.3.1. with angles $\angle A, \angle C$ and $\angle B$ and $\angle D$ and sides a, b and c and d .
2. The design parameters for construction are:
Solution: See Table. 2.3.2.
3. Find the angular bisectors of each angle in Fig. 2.3.1

Solution: From the given information, the line equation of acute angular bisector of $\angle B$ in vector form is

$$\mathbf{L}_1 \Rightarrow (1 \quad -2) \mathbf{x} = 0 \quad (2.3.3.1)$$

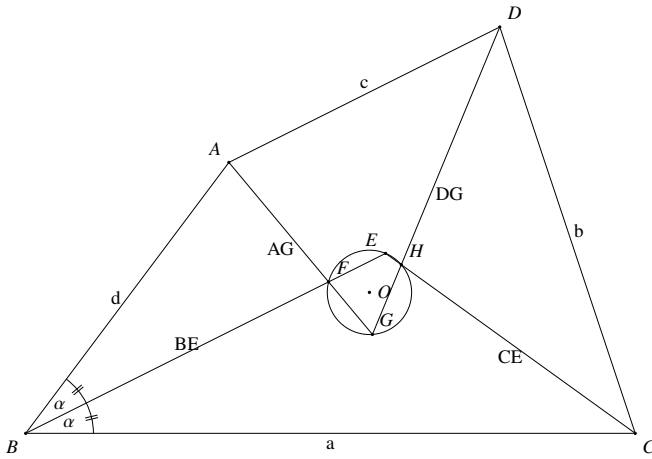


Fig. 2.3.1: Quadrilateraal by Latex-Tikz

Input Values	
Parameters	Values
A	$\begin{pmatrix} 3 \\ 4 \end{pmatrix}$
B	$\begin{pmatrix} 0 \\ 0 \end{pmatrix}$
C	$\begin{pmatrix} 9 \\ 0 \end{pmatrix}$
D	$\begin{pmatrix} 7 \\ 6 \end{pmatrix}$

TABLE 2.3.2: Quadrilateral ABCD

Where the direction ratio of the line \mathbf{L}_1 are obtained by equation (2.2.1.7)) Vector form of angular bisector of $\angle C$ is

$$\mathbf{L}_2 \Rightarrow (0.72 \ 1)\mathbf{x} = 6.48 \quad (2.3.3.2)$$

Vector form of angular bisector of $\angle A$ is

$$\mathbf{L}_3 \Rightarrow (1.20 \ 1)\mathbf{x} = 7.6 \quad (2.3.3.3)$$

Vector form of angular bisector of $\angle D$ is

$$\mathbf{L}_4 \Rightarrow (-2.4 \ 1)\mathbf{x} = -10.9 \quad (2.3.3.4)$$

4. To find the point of intersection of the angular bisectors? **Solution:** \mathbf{E} is obtained by using line equations \mathbf{L}_1 and \mathbf{L}_2 as matrix equations.

$$\begin{pmatrix} 1 & -1 \\ 0.72 & 1 \end{pmatrix} \mathbf{x} = \begin{pmatrix} 0 \\ 6.48 \end{pmatrix} \quad (2.3.4.1)$$

The augmented matrix for the above equation

is row reduced as follows

$$\begin{pmatrix} 1 & -2 & 0 \\ 0.72 & 1 & 6.48 \end{pmatrix} \xrightarrow{R_2 \leftarrow \frac{R_2 - 0.72R_1}{2.44}} \begin{pmatrix} 1 & -2 & 0 \\ 0 & 1 & 2.65 \end{pmatrix} \quad (2.3.4.2)$$

$$\xrightarrow{R_1 \leftarrow R_1 + 2R_2} \begin{pmatrix} 1 & 0 & 5.3 \\ 0 & 1 & 2.65 \end{pmatrix} \quad (2.3.4.3)$$

$$\Rightarrow \mathbf{x} = \begin{pmatrix} 5.31 \\ 2.65 \end{pmatrix} \quad (2.3.4.4)$$

\therefore row reduction of the 2×3 matrix

$$\begin{pmatrix} 1 & -2 & 0 \\ 0.72 & 1 & 6.48 \end{pmatrix} \quad (2.3.4.5)$$

results in a matrix with 2 nonzero rows, its rank is 2. Similarly, the rank of the matrix

$$\begin{pmatrix} 1 & -2 \\ 0.72 & 1 \end{pmatrix} \quad (2.3.4.6)$$

is 2, from 2.3.4.3.

$$\therefore \mathbf{E} = \begin{pmatrix} 5.3137 \\ 2.6568 \end{pmatrix}$$

\mathbf{F} is obtained by using line equations \mathbf{L}_1 and \mathbf{L}_3

$$\mathbf{F} = \begin{pmatrix} 4.472 \\ 2.236 \end{pmatrix} \quad (2.3.4.7)$$

\mathbf{G} is obtained by equating line equations \mathbf{L}_3 and \mathbf{L}_4

$$\mathbf{G} = \begin{pmatrix} 5.119 \\ 1.460 \end{pmatrix} \quad (2.3.4.8)$$

\mathbf{H} is obtained by equating line equations \mathbf{L}_2 and \mathbf{L}_4

$$\mathbf{H} = \begin{pmatrix} 5.545 \\ 2.489 \end{pmatrix} \quad (2.3.4.9)$$

The values are listed in Table. 2.3.4

5. Draw Fig. 2.3.1.

Solution: The following Python code generates Fig. 2.3.5

```
codes/quad.py
```

and the equivalent latex-tikz code generating Fig. 2.3.1 is

```
figs/quad.tex
```

Derived values	
Parameter	Value
E	$\begin{pmatrix} 5.313 \\ 2.656 \end{pmatrix}$
F	$\begin{pmatrix} 4.472 \\ 2.236 \end{pmatrix}$
G	$\begin{pmatrix} 5.119 \\ 1.460 \end{pmatrix}$
H	$\begin{pmatrix} 5.545 \\ 2.489 \end{pmatrix}$

TABLE 2.3.4: Cyclic Quadrilateral EFGH

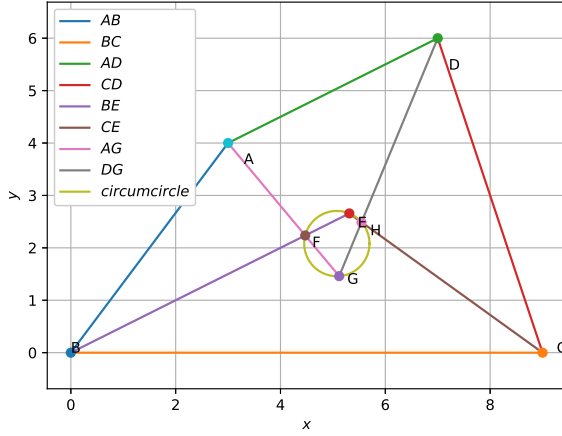


Fig. 2.3.5: Quadrilateral generated using python

The above latex code can be compiled as a standalone document as

```
figs/quad_fig.tex
```

3 SOLUTION

3.1. Show that **E, F, G, H** lies on a circle.

Solution: Let **V** be a general vector that satisfies the circle equation.

Then, $\|V - O\| = r$ will be the equation, where **O**, **R** are Centre of circle, and radius respectively.

Find a point **O** that is equidistant from the vertices of $\triangle EFG$ for $e = 1.010, f = 1.212, g = 0.940$.

$$\|E - O\| = \|F - O\| = \|G - O\| = R \quad (3.1.1)$$

From (3.1.1),

$$\|E - O\|^2 - \|F - O\|^2 = 0 \quad (3.1.2)$$

$$\begin{aligned} \Rightarrow (E - O)^T (E - O) \\ - (F - O)^T (F - O) = 0 \end{aligned} \quad (3.1.3)$$

which can be simplified as

$$(E - F)^T O = \frac{\|E\|^2 - \|F\|^2}{2} \quad (3.1.4)$$

Similarly,

$$(F - G)^T O = \frac{\|F\|^2 - \|G\|^2}{2} \quad (3.1.5)$$

(3.1.4) and (3.1.5), can be combined to form the matrix equation

$$N^T O = g \quad (3.1.6)$$

$$\Rightarrow O = N^{-T} g \quad (3.1.7)$$

where

$$N = \begin{pmatrix} E - F & F - G \end{pmatrix} \quad (3.1.8)$$

$$g = \frac{1}{2} \begin{pmatrix} \|E\|^2 - \|F\|^2 \\ \|F\|^2 - \|G\|^2 \end{pmatrix} \quad (3.1.9)$$

O can be computed using the python code below

```
codes/quad.py
```

and the equivalent latex-tikz code to draw Fig. 3.1 is

```
figs/quad.tex
```

$$3.2. \therefore O = \begin{pmatrix} 5.075 \\ 2.081 \end{pmatrix}$$

3.3. In $\triangle OFG$, $OF = OG = R$. Such a triangle is known as an *isocles triangle*.

3.4. Show that $\angle OFG = \angle OGF$. In an isocles triangle, opposite sides and corresponding opposite angles are equal.

Solution: Using the sine formula ,

$$\frac{\sin \angle OFG}{R} = \frac{\sin \angle OGF}{R} \quad (3.4.1)$$

$$\Rightarrow \sin \angle OFG = \sin \angle OGF \quad (3.4.2)$$

3.5. Show that $\angle FOG = 2\angle E$.

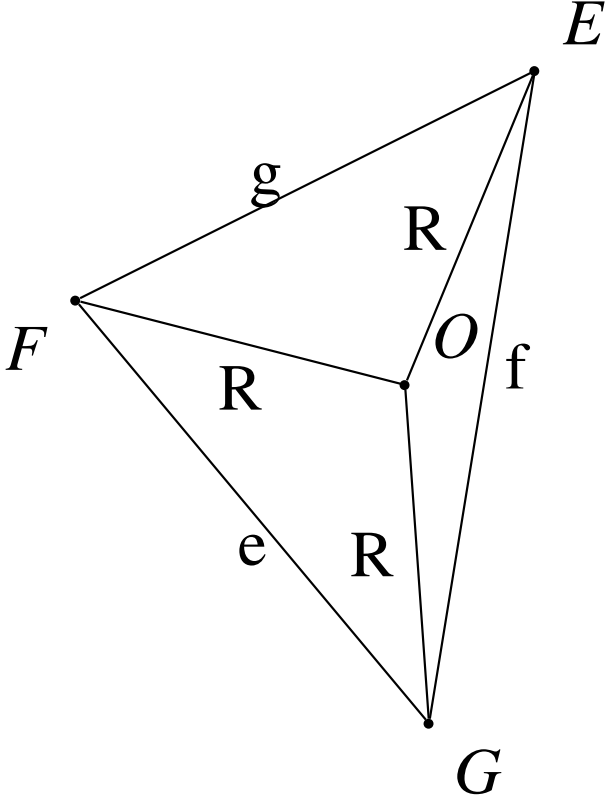


Fig. 3.1: Circumcentre O of $\triangle EFG$

Solution: In Fig. 3.1,

$$E = \theta_2 + \theta_3 \quad (3.5.1)$$

$$F = \theta_1 + \theta_2 \quad (3.5.2)$$

$$G = \theta_3 + \theta_1 \quad (3.5.3)$$

$$\Rightarrow 2(\theta_1 + \theta_2 + \theta_3) = E + G + H = 180^\circ \quad (3.5.4)$$

$$\Rightarrow \theta_1 + \theta_2 + \theta_3 = 90^\circ \quad (3.5.5)$$

From (3.5.1) and (3.5.5),

$$E = 90^\circ - \theta_1 \quad (3.5.6)$$

Also, in $\triangle OFG$, all angles add up to 180° . Hence,

$$\angle FOG + 2\theta_1 = 180^\circ \quad (3.5.7)$$

$$\Rightarrow \angle FOG = 180^\circ - 2\theta_1 = 2(90^\circ - \theta_1) = 2\angle E \quad (3.5.8)$$

upon substituting from (3.5.6).

3.6. Let \mathbf{L} be the mid point of FG . Show that $OL \perp FG$.

Solution: From (3.1.4),

$$(\mathbf{F} - \mathbf{G})^T \mathbf{O} = \frac{\|\mathbf{F}\|^2 - \|\mathbf{G}\|^2}{2} \quad (3.6.1)$$

$$\Rightarrow (\mathbf{F} - \mathbf{G})^T \mathbf{O} = \frac{1}{2} (\mathbf{F} - \mathbf{G})^T (\mathbf{F} + \mathbf{G}) \quad (3.6.2)$$

$$\Rightarrow (\mathbf{F} - \mathbf{G})^T \left(\mathbf{O} - \frac{\mathbf{F} + \mathbf{G}}{2} \right) = 0 \quad (3.6.3)$$

$$\text{or, } (\mathbf{F} - \mathbf{G})^T (\mathbf{O} - \mathbf{L}) = 0 \quad (3.6.4)$$

$\therefore \mathbf{L} = \frac{\mathbf{F} + \mathbf{G}}{2}$ is the mid point of FG . From (??) we then conclude that $OL \perp FG$.

3.7. Perpendicular bisectors of a triangle meet at the circumcentre.

3.8. In the isosceles $\triangle OFG$, if $FL = LG$, $OL \perp FG$.

3.9. Show that

$$\frac{e}{\sin E} = \frac{f}{\sin F} = \frac{g}{\sin G} = 2R. \quad (3.9.1)$$

Solution: In $\triangle OFG$, using the cosine formula,

$$\cos 2A = \frac{R^2 + R^2 - e^2}{2R^2} = 1 - \frac{e^2}{2R^2} \quad (3.9.2)$$

Using the sine formula,

$$\frac{\sin 2E}{e} = \frac{\sin \theta_1}{R} = \frac{\sin (90^\circ - E)}{R} \quad (3.9.3)$$

$$\Rightarrow \sin 2E = \frac{a \cos E}{R} \quad (3.9.4)$$

from (3.5.6) and Baudhanya theorem.

$$\cos^2 2E + \sin^2 2E = 1 \quad (3.9.5)$$

$$\Rightarrow \left(1 - \frac{e^2}{2R^2} \right)^2 + \left(\frac{e \cos E}{R} \right)^2 = 1 \quad (3.9.6)$$

upon substituting from (3.9.2) and (3.9.4). Letting

$$x = \left(\frac{e}{R} \right)^2, \quad (3.9.7)$$

in the previous equation yields

$$\left(1 - \frac{x}{2}\right)^2 + x \cos^2 E = 1 \quad (3.9.8)$$

$$\Rightarrow 1 - \frac{x^2}{4} - x + x \cos^2 E = 1 \quad (3.9.9)$$

$$\Rightarrow x(1 - \cos^2 E) - \frac{x^2}{4} = 0 \quad (3.9.10)$$

$$x \sin^2 E - \frac{x^2}{4} = 0 \quad (3.9.11)$$

$$\Rightarrow x\left(\sin^2 E - \frac{x}{4}\right) = 0 \quad (3.9.12)$$

$$\text{or, } \frac{x}{4} - \sin^2 E = 0 \quad (3.9.13)$$

$\therefore x \neq 0$. Thus, substituting from (3.9.7),

$$x = \left(\frac{e}{R}\right)^2 = 4 \sin^2 E \quad (3.9.14)$$

$$\Rightarrow \frac{e}{R} = 2 \sin E, \quad (3.9.15)$$

$$\text{or, } \frac{e}{\sin E} = 2R \quad (3.9.16)$$

3.10. Show that

$$\cos 2E = 1 - 2 \sin^2 E = 2 \cos^2 E - 1 \quad (3.10.1)$$

$$= \cos^2 E - \sin^2 E \quad \text{and} \quad (3.10.2)$$

$$\sin 2E = 2 \sin E \cos E \quad (3.10.3)$$

3.11. Find R .

Solution:

$$ar(\triangle EFG) = \frac{1}{2}fg \sin E = \frac{efg}{4R} \quad (3.11.1)$$

$$\Rightarrow R = \frac{efg}{4s \sqrt{(s-e)(s-f)(s-g)}} \quad (3.11.2)$$

upon substituting from (3.9.1) and using Hero's formula.

3.12. Show that

$$ar(\triangle OFG) = \frac{1}{2}R^2 \sin 2E \quad (3.12.1)$$

3.13. Find the circumradius of $\triangle EFG$ for $e = 1.010, f = 1.212, g = 0.940$.

Solution: The following python code calculates the circumradius

```
codes/quad.py
```

$\therefore R = 0.622$

3.14. To prove Quadrilateral EFGH to be cyclic \mathbf{H} should satisfy the general circle equation, $\|V - C\| = R$.

$$\|H - C\| = R$$

$$\left\| \begin{pmatrix} 5.545 - 5.075 \\ 2.489 - 2.081 \end{pmatrix} \right\| = \left\| \begin{pmatrix} 0.470 \\ 0.408 \end{pmatrix} \right\| = 0.622 \quad (3.14.1)$$

As \mathbf{H} satisfies the general circle equation.

\therefore Quadrilateral EFGH is a cyclic quadrilateral.