Siddharth Sharma

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Work Authorisation: UK and India

WORK EXPERIENCE

The Honest Company.

Jan 2024 - Present

Position: ML Programmer

Edinburgh, UK

- Developed a plant disease detection Data Mining-Machine Learning project with 95-98% accuracy using Python and FastAPI.
- Engineered backend, UI, and APIs, contributing to securing seed funding for an agri-tech startup...

SRKMG Pvt. Ltd.

Sept 2019 - June 2021

Position: Senior Engineer

Jaipur, India

• Led digitization of company records, improving data retrieval efficiency by 20%, while streamlining workflows for better project management.

IRT Digital Analytics Solutions Pvt. Ltd.

July 2018 – Aug 2019

Position: Associate Consultant

Mumbai, India

- Led support and development for East-West Seeds' order tracking and inventory systems on Salesforce, upgrading from Classic to Lightning to boost productivity by 15%.
- Created prototypes for Zomato and Bira, directly contributing to securing their business, and provided full Apex,
 Visualforce, and Lightning support to enhance system performance.

Appiro, Wipro Technologies

June 2017 - July 2017

Position: Software Development Intern

Jaipur, India

• Developed a recruitment web application using Salesforce, connecting job seekers with recruiters and gaining hands-on experience in full-stack development.

EDUCATION

Heriot-Watt University

2022- 2023

MSc in Artificial Intelligence (2:1)

Edinburgh, UK

Key Learnings: Gained proficiency in genetic algorithms, behaviour-based and evolutionary robotics, multi-layered Artificial Neural Networks, and conversational agent design.

Narsee Monjee Institute of Management Studies

(SVKM-NMIMS), MPSTME

2014-2018

BTech. Computer Engineering (2:1) Mumbai, India **Key Learnings:** Developed foundational knowledge in AI, data structures algorithm design, computer architecture, software engineering, and object-oriented programming.

TECHNICAL SKILLS

Programming Languages: Python, C, C++, Java, C#, .NET, SQL, NoSQL, Apex, Visualforce, Lightning, JavaScript, HTML, CSS, XML.

Platforms, Tools, and Software: Salesforce, Unity3D, Unreal Engine, Android Studio, Visual Studio, MongoDB, MySQL, Linux, Windows, VS Code, MATLAB, MS Office Suite, Google Sheets.

Methodologies: Machine Learning, Deep Learning, Computer Vision, OpenCV, GANs, Genetic Algorithms, Neural Networks, Robotics, Game Programming and Design, OOPs, Software Engineering, Data Structures and Algorithms Design.

PROJECTS

Arion Bright - Conversational Agent, Heriot-Watt University

May 2023 – Aug 2023

• Developed an expert CA (98% accuracy) for "Skyrim" featuring natural dialogues, voice, and text interactions with two distinct personalities.

3D Parkour Game Design - Joe's Adventure, Heriot-Watt University

Jan 2023 - May 2023

Designed and developed a 3D parkour game using Unity3D, encompassing gameplay mechanics, level design, and UI/UX enhancements in addition to playtesting the game.

Breast Cancer Detection Model, Heriot-Watt University

Sept 2022 - Dec 2022

• Developed a multilayer ANN in Python utilising TF for exact breast cancer classification, with 95% accuracy, applying deep learning techniques to medical diagnostics.

Dustbuster: A vacuum cleaning Bot, NMIMS University

Aug 2017 - Apr 2018

• Engineered an automated vacuum cleaning bot, with a published paper detailing its design and implementation.