

Task 3 – Flex Printing

Instructions for Team:

- 1. You will find following files in the *Printing* Folder:
 - LM Arena.pdf
 - LM_color_markers.pdf
- 2. You must carry the files given in *Printing* Folder in a storage device to the Vendor. Print **Arena on the flex sheet.**
- 3. Dimensions of the *LM_Arena.pdf* can be viewed in .pdf file by pressing CTRL+D in Adobe Reader. Here are the dimension for your reference and verification:
 - LM_Arena.pdf should be of dimension 84.0 x 60.0 inches
- 4. Team is not allowed to make any changes in the .pdf files. Any team making such manipulations will be disqualified from the competition.
- 5. Color markers will be used to prepare objects of different properties. Print color markers on A4 paper or on sticker paper and use it to stick on thermocol block (more details will follow on rule book).
- 6. *LM_color_markers.pdf* has 2 pages having markers for 3 shapes viz. Circle, Square and Triangle. Each shape is in 3 colors, viz. Blue, Green and Red and 2 sizes.

Instructions for the Vendor:

- The vendor must print the arena directly from the .pdf files.
- The vendor cannot make any changes in the .pdf files provided for printing.
- The vendor must not change color profiles for printing (Black color should be perfectly black)

General Instructions for keeping flex sheet in good condition:

- 1. Leave sheet open for about 30 minutes to dry in air after printing. After this, you can roll it and bring it home.
- 2. Do not fold the flex sheet. Always keep it rolled after using it.
- 3. You will be using the printed flex sheet throughout the competition, so teams are advised to store the rolled up flex sheet in a dry, safe place.

Instructions for Submissions:

- 1. Print the arena on the flex sheet as per the instructions given.
- 2. Click a picture of your arena (with full view of the arena) using a camera. This picture must clearly depict the printed flex sheet.
- 3. Upload the picture as instructed on the portal.