

Detailed Notes on Decision Trees

1. Introduction to Decision Tree

- **Definition:** A Decision Tree is a supervised machine learning algorithm used for both classification and regression tasks. It splits the dataset into subsets based on feature values, creating a tree-like structure of decisions.
- **Key Concepts:**
 - **Nodes:** Represent decisions or tests on features.
 - **Branches:** Represent the outcome of a decision (e.g., Yes/No).
 - **Leaf Nodes:** Final output (class label or continuous value).
- **Types of Decision Trees:**
 - **ID3:** Allows multi-way splits (more than two branches).
 - **CART (Classification and Regression Trees):** Only allows binary splits (two branches per node).
- **Usage:** Decision Trees are foundational for ensemble techniques like Random Forest and Boosting.

2. Entropy and Gini Impurity

- **Entropy:**
 - **Definition:** A measure of impurity or disorder in a dataset. It quantifies the uncertainty in the data.
 - **Formula:**

$$H(S) = -p_+ \log_2(p_+) - p_- \log_2(p_-) \quad H(S) = -p_+ \log_2(p_+) - p_- \log_2(p_-)$$

where p_+ and p_- are the probabilities of positive and negative classes.

- **Range:** 0 (pure) to 1 (impure).
 - **Interpretation:** Higher entropy indicates more disorder.
- **Gini Impurity:**
 - **Definition:** Another measure of impurity, often used in CART. It calculates the probability of misclassifying a randomly chosen element.

- **Formula:**

$$Gini(S) = 1 - \sum_i p_i^2 \quad Gini(S) = 1 - \sum_i \frac{1}{n} p_i^2$$

where p_i is the probability of class i .

- **Range:** 0 (pure) to 0.5 (impure).
- **Interpretation:** Lower Gini Impurity indicates a better split.

3. Information Gain

- **Definition:** Information Gain measures the reduction in entropy or Gini Impurity after a dataset is split on a feature. It helps in selecting the best feature for splitting.
- **Formula:**

$$Gain(S, A) = H(S) - \sum_{v \in \text{values}(A)} \frac{|S_v|}{|S|} H(S_v) \quad Gain(S, A) = H(S) - \sum_{v \in \text{values}(A)} \frac{|S_v|}{|S|} H(S_v)$$

where:

- $H(S)$: Entropy of the parent node.
- S_v : Subset of data after splitting on feature A .
- $\frac{|S_v|}{|S|}$: Weight of the subset.
- **Usage:** The feature with the highest Information Gain is chosen for splitting.

4. Entropy vs Gini Impurity

- **Entropy:**
 - **Pros:** More sensitive to changes in class probabilities.
 - **Cons:** Computationally expensive due to logarithmic calculations.
 - **Best for:** Smaller datasets.
- **Gini Impurity:**
 - **Pros:** Faster to compute as it doesn't involve logarithms.
 - **Cons:** Less sensitive to class probability changes.
 - **Best for:** Larger datasets.

- **Default Choice:** Most libraries (e.g., scikit-learn) use Gini Impurity by default.
-

5. Decision Tree Split for Numerical Features

- **Process:**
 1. **Sort the Feature Values:** Arrange numerical values in ascending order.
 2. **Create Thresholds:** Consider each value as a potential threshold for splitting.
 3. **Calculate Information Gain:** For each threshold, calculate the Information Gain or Gini Impurity.
 4. **Select Best Threshold:** Choose the threshold that maximizes Information Gain or minimizes Gini Impurity.
 - **Disadvantage:** High time complexity for large datasets due to the need to evaluate multiple thresholds.
-

6. Post Pruning & Pre Pruning

- **Post Pruning:**
 - **Definition:** After constructing the full decision tree, remove branches that do not contribute significantly to the model's performance.
 - **Process:**
 1. Build the complete tree.
 2. Prune branches that lead to overfitting.
 - **Best for:** Smaller datasets.
- **Pre Pruning:**
 - **Definition:** Stop the tree construction process early by setting constraints (hyperparameters) to prevent overfitting.
 - **Hyperparameters:**
 - **Max Depth:** Limits the depth of the tree.
 - **Min Samples Split:** Minimum number of samples required to split a node.

- **Min Samples Leaf:** Minimum number of samples required in a leaf node.
- **Best for:** Larger datasets.

7. Decision Tree Regression

- **Definition:** A Decision Tree used for regression tasks where the output is a continuous value.
- **Key Differences from Classification:**
 - **Splitting Criterion:** Uses **Variance Reduction** instead of Entropy or Gini Impurity.
 - **Output:** The average value of the target variable in the leaf node.
- **Variance Reduction:**
 - **Formula:**

$$\text{Variance Reduction} = \text{Var}(S) - \sum_{i=1}^n \frac{|S_i|}{|S|} \text{Var}(S_i) \quad \text{Variance Reduction} = \text{Var}(S) - \frac{1}{n} \sum_{i=1}^n |S_i| \text{Var}(S_i)$$

where:

- $\text{Var}(S)$: Variance of the parent node.
- $\text{Var}(S_i)$: Variance of the child node.
- **Process:**
 1. Calculate the variance of the parent node.
 2. Calculate the variance of child nodes after splitting.
 3. Select the split that maximizes variance reduction.
- **Example:** Predict salary based on experience and career gap. The tree splits based on thresholds and calculates the average salary in each leaf node.

Summary

- **Decision Trees** are versatile algorithms for both classification and regression.
- **Entropy** and **Gini Impurity** are used to measure impurity in classification tasks.

- **Information Gain** helps in selecting the best feature for splitting.
- **Post Pruning** and **Pre Pruning** are techniques to prevent overfitting.
- **Decision Tree Regression** uses **Variance Reduction** to split continuous data and predict average values in leaf nodes.

Possible interview questions related to Decision Trees

1. What is a Decision Tree?

- **Answer:** A Decision Tree is a supervised machine learning algorithm used for classification and regression. It splits data into subsets based on feature values, creating a tree-like structure of decisions, where nodes represent features, branches represent decisions, and leaves represent outcomes.
-

2. What are the types of Decision Trees?

- **Answer:**
 - **ID3:** Allows multi-way splits (more than two branches per node).
 - **CART (Classification and Regression Trees):** Uses binary splits (only two branches per node) and is commonly used in libraries like scikit-learn.
-

3. What is Entropy in Decision Trees?

- **Answer:** Entropy measures the impurity or disorder in a dataset. It ranges from 0 (pure) to 1 (impure). The formula is:

$$H(S) = -p_+ \log_2(p_+) - p_- \log_2(p_-) \quad H(S) = -p_+ \log_2(p_+) - p_- \log_2(p_-)$$

where p_+ and p_- are probabilities of positive and negative classes.

4. What is Gini Impurity?

- **Answer:** Gini Impurity measures the probability of misclassifying a randomly chosen element. It ranges from 0 (pure) to 0.5 (impure). The formula is:

$$Gini(S) = 1 - \sum_{i=1}^n p_i^2$$

where p_i is the probability of class i .

5. What is Information Gain?

- **Answer:** Information Gain measures the reduction in entropy or Gini Impurity after splitting a dataset on a feature. It helps select the best feature for splitting. The formula is:

$$Gain(S, A) = H(S) - \sum_{v \in \text{values}(A)} \frac{|S_v|}{|S|} H(S_v)$$

where $H(S)$ is the entropy of the parent node, and S_v is the subset after splitting.

6. What is the difference between Entropy and Gini Impurity?

- **Answer:**
 - **Entropy:** More sensitive to changes in class probabilities, but computationally expensive due to logarithms. Best for smaller datasets.
 - **Gini Impurity:** Faster to compute, less sensitive to class probabilities. Best for larger datasets. Most libraries use Gini by default.
-

7. How does a Decision Tree handle numerical features?

- **Answer:**
 1. Sort the numerical feature values.
 2. Consider each value as a threshold for splitting.
 3. Calculate Information Gain or Gini Impurity for each threshold.

4. Select the threshold that maximizes Information Gain or minimizes Gini Impurity.
-

8. What is Post Pruning and Pre Pruning?

- **Answer:**
 - **Post Pruning:** Build the full tree first, then remove branches that do not contribute to model performance to prevent overfitting.
 - **Pre Pruning:** Stop tree growth early by setting constraints like max depth, min samples split, or min samples leaf to prevent overfitting.
-

9. What is Variance Reduction in Decision Tree Regression?

- **Answer:** Variance Reduction is used in Decision Tree Regression to split continuous data. It measures the reduction in variance after splitting. The formula is:

$$\text{Variance Reduction} = \text{Var}(S) - \sum_{i=1}^n |S_i| |S| \text{Var}(S_i)$$

where $\text{Var}(S)$ is the variance of the parent node, and $\text{Var}(S_i)$ is the variance of child nodes.

10. What are the advantages of Decision Trees?

- **Answer:**
 - Easy to understand and interpret (visualizable).
 - Can handle both numerical and categorical data.
 - Requires little data preprocessing (e.g., no need for scaling).
-

11. What are the disadvantages of Decision Trees?

- **Answer:**
 - Prone to overfitting, especially with deep trees.
 - Sensitive to small changes in data.
 - Can create biased trees if some classes dominate.

12. How do you prevent overfitting in Decision Trees?

- **Answer:**
 - Use **Post Pruning** to remove unnecessary branches.
 - Use **Pre Pruning** by setting constraints like max depth, min samples split, or min samples leaf.
 - Use ensemble methods like Random Forest or Gradient Boosting.
-

13. What is the time complexity of building a Decision Tree?

- **Answer:** The time complexity is $O(n \cdot m \cdot \log(m))$, where:
 - n : Number of samples.
 - m : Number of features.
 - $\log(m)$: Depth of the tree.
-

14. Can Decision Trees handle missing values?

- **Answer:** Yes, Decision Trees can handle missing values by:
 - Using surrogate splits (alternative splits when data is missing).
 - Assigning the most common value or using imputation techniques.
-

15. What is the difference between Decision Tree Classifier and Regressor?

- **Answer:**
 - **Classifier:** Predicts discrete class labels (e.g., Yes/No). Uses Entropy or Gini Impurity for splitting.
 - **Regressor:** Predicts continuous values (e.g., salary). Uses Variance Reduction for splitting.
-

16. What is the role of the root node in a Decision Tree?

- **Answer:** The root node is the topmost node in the tree, representing the feature that provides the best split (highest Information Gain or lowest Gini Impurity) to start the tree.
-

17. What is a leaf node in a Decision Tree?

- **Answer:** A leaf node is the final node in a Decision Tree, representing the predicted class (in classification) or the average value (in regression).
-

18. What is the difference between Random Forest and Decision Tree?

- **Answer:**
 - **Decision Tree:** A single tree prone to overfitting.
 - **Random Forest:** An ensemble of multiple Decision Trees, reducing overfitting and improving accuracy by averaging predictions.
-

19. How do you choose the best feature for splitting in a Decision Tree?

- **Answer:** Use **Information Gain** (for Entropy) or **Gini Impurity** to evaluate features. The feature with the highest Information Gain or lowest Gini Impurity is chosen for splitting.
-

20. What is the output of a Decision Tree Regressor?

- **Answer:** The output is the **average value** of the target variable in the leaf node. For example, if the leaf node contains salaries [40k, 42k], the predicted output is 41k.