## SIDDHARTHA UPASE

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#### **SUMMARY**

Exhibits 4-year track record in spearheading mobile app and game innovation, solidifying a robust presence in the software development landscape. Possesses advanced proficiency with full-stack technologies such as React, MongoDB, PostgreSQL, Flask, and OpenAI integration. Has successfully engineered several LLM applications, leveraging OpenAI and Llama 3.1, to amplify product functionality and enhance the end-user experience.

## **SKILLS**

- Front-end Development: React, HTML, CSS, Flutter
- Back-end Development: Flask, Django, Node.js, C#
- Mobile Development: Flutter, Swift, React Native, Unity

### **EDUCATION**

Illinois Institute of Technology (Chicago, IL, USA)

Jan 2023 - Dec 2024

Masters of Science in Computer Science | GPA: 3.75

#### **WORK EXPERIENCE**

Full Stack Developer

Jan 2025 - Present

Tasker AI- YC 2020 (San Francisco, CA)

- Developed AI-powered browser agents that perform real-time screen analysis and automate modifications, enhancing user interaction and efficiency.
- Successfully built and deployed **end-to-end Firebase applications**, leveraging **Vanilla HTML**, **CSS** for frontend design, and **Firebase Cloud Functions** with **Node.js** for backend operations, improving application performance.
- Implemented GitHub Actions to automate deployment processes, which led to a streamlined CI/CD workflow and minimized release-related errors, optimizing overall project delivery.
- Contributed to a **high-speed startup environment** by developing scalable and intelligent solutions that facilitated rapid growth and adaptability in automation technologies.

Founder Jan 2023 - Mar 2024

Funzy (Chicago, IL, USA)

- Successfully **launched Funzy**, a **Kids Educational app**, achieving over **7000+ organic users** by conceptualizing, designing, and developing the app, which fosters problem-solving skills among children aged 3-5.
- Received the **prestigious Teacher's Approval Badge** on the **Play Store** from **Google**, recognizing the app's educational value and adherence to **quality standards** set for children's learning applications.
- Developed **over 15 engaging games** from scratch using the Unity game engine and **C#**, implementing various gameplay mechanics and interactive features to enhance educational content delivery.
- The success and market potential of Funzy were underscored by its acquisition by a prominent gaming studio in India in May 2024.
- Implemented AWS cloud services for seamless hosting of app updates, ensuring uptime and facilitating a 20% faster release cycle for new features.
- Link to the App: https://linktr.ee/supase.funzy

# **PROJECTS**

ResumeGenie Sep 2024 - Present

https://www.resumegenie.tech/

- Developed and shipped an **AI-driven resume generator** utilizing **React**, **Tailwind CSS**, and **Flask** for the backend, demonstrating a comprehensive skill set in full-stack development and AI integration.
- Successfully **deployed the MVP within a week** and achieved rapid user acquisition, with over 70+ users from the university engaging with the tool in the initial week, showcasing significant market validation and user interest.
- Fine-tuned OpenAI models to compose professional resume content, emphasizing proficiency in AI integrations and adaptive technology utilization.
- Video Demo: <a href="https://youtu.be/830kF3HCtoM">https://youtu.be/830kF3HCtoM</a>

Tero AI Jan 2024 - Jul 2024

http://teroai.tech/

- Engineered a Minimum Viable Product (MVP) utilizing Flutter, MongoDB, and Flask, which substantially heightened productivity for SDRs and email marketers by delivering hyper personalized outbound emails at scale, which amplifies their marketing campaign success.
- Incorporated Large Language Models such as OpenAI models and Llama 3.1 into our MVP, elevating the product's value proposal in the competitive tech landscape.
- Presented the product at the prestigious DevFest Conference at the Google HQ Chicago
- **Demo Video**: https://www.youtube.com/watch?v=rvHO3NSTr0g