#### **EXPERIMENT NO. 1**

```
Name: Karan Santosh Salunkhe
Roll no:73
Branch: AIDS
Batch:A4
1) C++ Program for implementation of FCFS
#include<iostream>
using namespace std;
void findWaitingTime(int processes[], int n, int bt[], int wt[]){
       wt[0] = 0;
       for(int i = 1; i < n; i++){
               wt[i] = bt[i-1] + wt[i-1];
       }
}
void findTurnAroundTime(int processes[], int n, int bt[], int wt[], int tat[]){
       for(int i = 0; i < n; i++){
               tat[i] = bt[i] + wt[i];
       }
}
void findAvgTime(int processes[], int n, int bt[]){
       int wt[n], tat[n], total_wt = 0, total_tat = 0;
       findWaitingTime(processes, n, bt, wt);
       findTurnAroundTime(processes, n, bt, wt, tat);
       cout<<"Processes"<<" Burst Time"<<" Waiting Time"<<" Turn around time\n";
       for(int i = 0; i < n; i++){
               total_wt = total_wt + wt[i];
               total_tat = total_tat + tat[i];
               cout<<" "<<i+1<<"\t\t"<<bt[i]<<"\t\t"<<tat[i]<<"\t\t"<<tat[i]<<endl;
       cout<<"average Waiting Time = "<<(float)total_wt/(float)n;</pre>
       cout<<"\nAverage Turn Around Time ="<<(float)total_tat/(float)n;</pre>
}
int main(){
cout << "Program by Karan Salunkhe, AIDS – A4, Roll No – 73\n";
int processes[] = \{1,2,3\};
int n = sizeof processes / sizeof processes[0];
int burst_time[] = \{10, 5, 8\};
findAvgTime(processes, n, burst_time);
```

```
return 0;
```

# **OUTPUT**

```
(base) (b
```

## **Experiment No:2**

Name: Karan Santosh Salunkhe

Roll no:73 Branch:AIDS Batch:A4

```
Code:
#include<iostream>
using namespace std;
int mat[10][6];
void swap(int* a,int* b)
 int temp=*a;
 *a=*b;
 *b=temp;
void arrangeArrival(int num,int mat[][6])
 for(int i=0;i<num;i++)
  for(int j=0;j<num-i-1;j++)
  if(mat[j][1]>mat[j+1][1])
    for(int k=0;k<5;k++)
     swap(mat[j][k],mat[j+1][k]);
  }
void completionTime(int num,int mat[][6])
  int temp, val;
  mat[0][3]=mat[0][1]+mat[0][2];
  mat[0][5]=mat[0][3]-mat[0][1];
  mat[0][4]=mat[0][5]-mat[0][2];
  for(int i=1;i<num;i++)</pre>
  temp=mat[i-1][3];
  int low=mat[i][2];
  for(int j=i;j<num;j++)</pre>
   if(temp = mat[i][1] \&\& low = mat[i][2])
     low=mat[j][2];
     val=j;
```

```
}
  mat[val][3]=temp+mat[val][2];
  mat[val][5]=mat[val][3]-mat[val][1];
  mat[val][4]=mat[val][5]-mat[val][2];
  for(int k=0;k<6;k++)
   swap(mat[val][k],mat[i][k]);
int main()
 cout <<"pre>rogram by Karan: roll-no=73 ,batch=A4, branch=AIDS";
 int num, temp;
 cout<<"Enter number of processes:";</pre>
 cin>>num;
 cout<<"Enter the processes id..\n";
 for(int i=0;i<num;i++)</pre>
  cout << "process" << i+1 << "... \n";
  cout << "Enter process id:";
  cin>>mat[i][0];
  cout<<"Enter arrival time :";</pre>
  cin>>mat[i][1];
  cout<<"Enter burst time :";</pre>
  cin>>mat[i][2];
 }
 cout << "Before Arrange...\n";</pre>
cout << "Process ID\tArrival Time\tBurst Time\n";</pre>
for (int i = 0; i < num; i++)
cout << mat[i][0] << "\t' << mat[i][1] << "\t' "
<< mat[i][2] << "\n";
}
arrangeArrival(num, mat);
completionTime(num, mat);
cout << "Final Result...\n";
cout << "Process ID\tArrival Time\tBurst Time\tWaiting "
"Time\tTurnaround Time\n";
for (int i = 0; i < num; i++) {
cout << mat[i][0] << "\t\t" << mat[i][1] << "\t\t"
<< mat[i][2] << "\t" << mat[i][4] << "\t"
<< mat[i][5] << "\n";
}
```

### **OUTPUT:**

```
(base) admin1@admin1-MS-7D48:~$./a.out
program by Karan,roll-no=73 ,batch=A4, branch=AIDS..
Enter number of processes:2
Enter the process id.2
Enter process id.2
Enter arrival time :3
Enter burst time :5
process2..
Enter process id.5
Enter arrival time :6
Enter burst time :7
Before Arrange...
Process ID Arrival Time Burst Time
2 3 5
6 7
Final Result...
Process ID Arrival Time Burst Time Waiting Time Turnaround Time
2 3 5
6 7
Final Result...
Process ID Arrival Time Burst Time Waiting Time Turnaround Time
2 3 5
6 7
Final Result...
Process ID Arrival Time Burst Time Waiting Time Turnaround Time
2 9
(base) admin1@admin1-MS-7D48:~$
```

## **Experiment No:3**

Name: Karan Santosh Salunkhe

Roll no:73 Branch:AIDS Batch:A4

```
Code:
```

```
#include<iostream>
#include<mutex>
using namespace std;
struct semaphore
{
int mutex;
int rcount;
int rwait;
bool wrt;
};
void addReader(struct semaphore *s)
if(s->mutex == 0 \&\& s->rcount == 0)
cout<<"Sorry, File isopen in Write mode.\nNew Reader added to queue."<<endl;
s->rwait++;
}
else
cout<<"Reader Process added."<<endl;</pre>
s->rcount++;
s->mutex--;
}
return;
void addWriter(struct semaphore *s)
if(s\rightarrow mutex==1)
s->mutex--;
s->wrt=1;
cout<<"\nWriter Process added."<<endl;</pre>
}
else if(s->wrt)
cout<<"Sorry, Writer already operational."<<endl;
cout<<"Sorry, File open in Read mode."<<endl;
return;
void removeReader(struct semaphore *s)
if(s->rcount == 0) cout<<"No readers to remove."<<endl;
else
```

```
cout << "Reader Removed." << endl;
s->rcount--;
s->mutex++;
}
return;
void removeWriter(struct semaphore *s)
if(s->wrt==0) cout<<"No Writer to Remove"<<endl;
else
{
cout<<"Writer Removed"<<endl;</pre>
s->mutex++;
s->wrt=0;
if(s->rwait!=0)
s->mutex-=s->rwait;
s->rcount=s->rwait;
s->rwait=0;
cout<<"waiting Readers Added:"<<s->rcount<<endl;</pre>
}
int main()
struct semaphore S1=\{1,0,0\};
while(1)
cout<<"Options"<<endl<<"1. Add Reader."<<endl<<"2. Add Writer."<<endl<<"3. Remove
Reader."<<endl<<"4.Remove Writer."<<endl<<"5. Exit.<<Choice: "<<endl;
int choice:
cin>>choice;
switch(choice)
case 1: addReader(&S1); break;
case 2: addWriter(&S1); break;
case 3: removeReader(&S1); break;
case 4: removeWriter(&S1); break;
case 5: cout<<"\n\tGoodBye!";break;</pre>
default: cout<<"\nInvalid Entry!";</pre>
}
return 0;
```

#### **OUTPUT:**

```
(base) admini@admini=MS-7D48:~$ g++ qwe.cpp
(base) admini@admini=MS-7D48:~$ ./a.out

Options

1. Add Reader.
2. Add Writer.
3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

Reader Process added.
Options

1. Add Reader.
2. Add Writer.
3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

Sorry, File open in Read mode.
Options

1. Add Reader.
2. Add Writer.
3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

2. Add Writer.
3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

2. Add Writer.
3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

2. Writer Process added.
Options
1. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :

3. Remove Reader.
4. Remove Writer.
5. Exit.<<choice :
```