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CODE:

```
#include<stdio.h>
int absoluteValue(int); // Declaring function absoluteValue

void main()
{
    int queue[25],n,headposition,i,j,k,seek=0, maxrange,
    difference,temp,queue1[20],queue2[20],temp1=0,temp2=0;
    float averageSeekTime;

    // Reading the maximum Range of the Disk.
    printf("Enter the maximum range of Disk: ");
    scanf("%d",&maxrange);

    // Reading the number of Queue Requests(Disk access requests)
    printf("Enter the number of queue requests: ");
    scanf("%d",&n);

    // Reading the initial head position.(ie. the starting point of execution)
    printf("Enter the initial head position: ");
    scanf("%d",&headposition);

    // Reading disk positions to be read in the order of arrival
    printf("Enter the disk positions to be read(queue): ");
    for(i=1;i<=n;i++) // Note that i varies from 1 to n instead of 0 to n-1
    {
        scanf("%d",&temp); //Reading position value to a temporary variable

        //Now if the requested position is greater than current headposition,
        //then pushing that to array queue1
        if(temp>headposition)
        {
            queue1[temp1]=temp; //temp1 is the index variable of queue1[]
            temp1++; //incrementing temp1
        }
        else //else if temp < current headposition,then push to array queue2[]
        {
            queue2[temp2]=temp; //temp2 is the index variable of queue2[]
            temp2++;
        }
    }

    //Now we have to sort the two arrays
    //SORTING array queue1[] in ascending order
    for(i=0;i<temp1-1;i++)
    {
```

```

    for(j=i+1;j<temp1;j++)
    {
        if(queue1[i]>queue1[j])
        {
            temp=queue1[i];
            queue1[i]=queue1[j];
            queue1[j]=temp;
        }
    }
}

```

//SORTING array queue2[] in descending order

```

for(i=0;i<temp2-1;i++)
{
    for(j=i+1;j<temp2;j++)
    {
        if(queue2[i]<queue2[j])
        {
            temp=queue2[i];
            queue2[i]=queue2[j];
            queue2[j]=temp;
        }
    }
}

```

//Copying first array queue1[] into queue[]

```

for(i=1,j=0;j<temp1;i++,j++)
{
    queue[i]=queue1[j];
}

```

//Setting queue[i] to maxrange because the head goes to

//end of disk and comes back in scan Algorithm

```
queue[i]=maxrange;
```

//Copying second array queue2[] after that first one is copied, into queue[]

```

for(i=temp1+2,j=0;j<temp2;i++,j++)
{
    queue[i]=queue2[j];
}

```

//Setting queue[i] to 0. Because that is the innermost cylinder.

```
queue[i]=0;
```

//At this point, we have the queue[] with the requests in the

//correct order of execution as per scan algorithm.

//Now we have to set 0th index of queue[] to be the initial headposition.

```
queue[0]=headposition;
```

// Calculating SEEK TIME. seek is initially set to 0 in the declaration part.

```
for(j=0; j<=n; j++) //Loop starts from headposition. (ie. 0th index of queue)
```

```

{
    // Finding the difference between next position and current position.
    difference = absoluteValue(queue[j+1]-queue[j]);

    // Adding difference to the current seek time value
    seek = seek + difference;

    // Displaying a message to show the movement of disk head
    printf("Disk head moves from position %d to %d with Seek %d \n", queue[j], queue[j+1],
difference);
}

// Calculating Average Seek time
averageSeekTime = seek/(float)n;

//Display Total and Average Seek Time(s)
printf("Total Seek Time= %d\n", seek);
printf("Average Seek Time= %f\n", averageSeekTime);
}

// Defining function absoluteValue
int absoluteValue(int x)
{
    if(x>0)
    {
        return x;
    }
    else
    {
        return x*-1;
    }
}

```

OUTPUT:

```

Enter the maximum range of Disk: 199
Enter the number of queue requests: 7
Enter the initial head position: 50
Enter the disk positions to be read(queue): 82
170
43
140
24
16
190
Disk head moves from position 50 to 82 with Seek 32
Disk head moves from position 82 to 140 with Seek 58
Disk head moves from position 140 to 170 with Seek 30
Disk head moves from position 170 to 190 with Seek 20
Disk head moves from position 190 to 199 with Seek 9
Disk head moves from position 199 to 43 with Seek 156
Disk head moves from position 43 to 24 with Seek 19
Disk head moves from position 24 to 16 with Seek 8
Total Seek Time= 332
Average Seek Time= 47.428570

```