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ROLL NO.: 33310
CLASS: TE11
BATCH: L11
CODE:
#include <stdio.h>
#include <stdbool.h>
bool isPresent(int frame[], int n){
  for(int i=0; i<3; i++){
     if(frame[i]==n){
       return true;
  return false;
}
void display(int frame[]){
  for(int i=2; i>=0; i--)
     if(frame[i] == -1){
       printf(" ");
     }else{
       printf("%d ", frame[i]);
}
void main(){
  int sequence [] = \{1, 3, 0, 3, 5, 6, 3\}; // given reference string
  int frame[3] = \{-1, -1, -1\}; // frame - to store the reference string in frame
                    // to count the page fault
  int count = 0:
  int first index = 0; // to store the least used index
  for(int i=0; i<7; i++){
     // checking if i > frame size i.e. 2(given) for checking frame is full or not
       // following checking if the element is ready present in frame or not. If present then don't
push anything.
       if(isPresent(frame, sequence[i])){
          printf("%d -> ", sequence[i]);
          display(frame);
          printf(" HIT\n");
       }else{
          // if element is not present the at first index of frame replace the element
          frame[first index] = sequence[i];
          first index++;
          printf("%d -> ", sequence[i]);
          display(frame);
          printf(" MISS\n");
          count++;
```

OUTPUT:

```
1 -> 1 MISS
3 -> 3 1 MISS
0 -> 0 3 1 MISS
3 -> 0 3 1 HIT
5 -> 0 3 5 MISS
6 -> 0 6 5 MISS
3 -> 3 6 5 MISS
```