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#include <stdio.h>
void line(int n)
{
    for (int i = 0; i < n; i++)
        printf("=");
    printf("\n");
}

int abs(int a)
{
    if(a < 0)
        return -a;
    return a;
}

int main()
{
    int p;
    printf("Enter number of processes : ");
    scanf("%d", &p);
    p = abs(p);

    int at[p], bt[p];

    int total_time = 0;
    printf("Enter arrival and Burst time\n");
    for (int i = 0; i < p; i++)
    {
        printf("Process %d : ", i + 1);
        scanf("%d", &at[i]);
        scanf("%d", &bt[i]);

        at[i] = abs(at[i]);
        bt[i] = abs(bt[i]);

        total_time += bt[i];
    }

    int clock = 0;
    int queue[total_time];

    int exe = -1;

    while (clock != total_time)
    {
        exe = -1;
        for (int i = 0; i < p; i++)
        {
            if (clock >= at[i] && bt[i] > 0)
            {
                if (exe == -1)
                {
                    exe = i;
                }
                else if (bt[exe] > bt[i])
                {
                    exe = i;
                }
            }
        }
        if (exe != -1)
            bt[exe]--;
        queue[clock] = exe;
        clock++;
    }

    line(2 * total_time);
    for (int i = 0; i < total_time; i++)
    {
        printf("%d ", queue[i] + 1);
    }
    printf("\n");
    line(2 * total_time);

    int ct[p], tat[p], wt[p];

    for (int i = 0; i < p; i++)
    {
        int tbt = 0;
        int tstart = -1;
        int last = -1;
        for (int j = 0; j < total_time; j++)
        {
            if (queue[j] == i)
            {
                tbt++;
                last = j;
            }
        }
    }
}

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        if (tstart == -1)
            tstart = j;
    }

    ct[i] = last + 1;
    tat[i] = ct[i] - at[i];
    wt[i] = tat[i] - tbt;
}

line(55);
printf("%10s|%10s|%10s|%10s|%10s|\\n", "Process No", "A. T.", "C. T.", "T. A. T.", "W. T.");
for (int i = 0; i < p; i++)
{
    printf("%10d|%10d|%10d|%10d|%10d|\\n", i+1, at[i], ct[i], tat[i], wt[i]);
}
line(55);

double avg_tat = 0, avg_wt = 0;
for (int i = 0; i < p; i++)
{
    avg_tat += tat[i];
    avg_wt += wt[i];
}

avg_tat = avg_tat / p;
avg_wt = avg_wt / p;

printf("Average Turn Around Time : %f\\n", avg_tat);
printf("Average Waiting Time : %f\\n", avg_wt);

return 0;
}

```

```

//5 8 2 3 8 0 15 16 4 10 11
//4 0 7 2 4 4 1 5 4

```

/*OUTPUT -

Enter number of processes : 4

Enter arrival and Burst time

Process 1 : 0 7

Process 2 : 2 4

Process 3 : 4 1

Process 4 : 5 4

```

=====
1 1 2 2 3 2 2 4 4 4 4 1 1 1 1 1
=====

```

Process No	A. T.	C. T.	T. A. T.	W. T.
1	0	16	16	9
2	2	7	5	1
3	4	5	1	0
4	5	11	6	2

Average Turn Around Time : 7.000000

Average Waiting Time : 3.000000

Enter number of processes : 5

Enter arrival and Burst time

Process 1 : 8 2

Process 2 : 3 8

Process 3 : 0 15

Process 4 : 16 4

Process 5 : 10 11

```

=====
3 3 3 2 2 2 2 2 1 1 2 2 2 5 5 5 4 4 4 5 5 5 5 5 5 5 5 5 3 3 3 3 3 3 3 3 3 3
=====

```

Process No	A. T.	C. T.	T. A. T.	W. T.
1	8	10	2	0
2	3	13	10	2
3	0	40	40	25
4	16	20	4	0
5	10	28	18	7

Average Turn Around Time : 14.800000

Average Waiting Time : 6.800000

*/

```

// 5 9 4 3 4 0 8 1 6 12 6

```