

```

#include <stdio.h>
#include <stdbool.h>

struct process
{
    int at, bt;
};

int abs(int a)
{
    if(a < 0)
        return -a;
    return a;
}

void line(int n)
{
    for (int i = 0; i < n; i++)
        printf("=");
    printf("\n");
}

int main()
{
    int p;
    printf("Enter no. of processes : ");
    scanf("%d", &p);
    p = abs(p);

    struct process arr[p];

    int total_time = 0;
    printf("Enter Arrival and Burst Time.\n");
    for (int i = 0; i < p; i++)
    {
        printf("Process %d : ", i + 1);
        scanf("%d", &arr[i].at);
        scanf("%d", &arr[i].bt);

        arr[i].at = abs(arr[i].at);
        arr[i].bt = abs(arr[i].bt);

        total_time += arr[i].bt;
    }

    int clock = 0;
    int gantt[total_time];

    int exe = -1;
    int t_exe = -1;

    while(clock < total_time)
    {
        if(exe != -1 && t_exe > 0)
        {
            t_exe--;
        }
        else
        {
            if(t_exe == 0)
            {
                arr[exe].bt = 0;
            }
            for(int i = 0; i < p; i++)
            {
                if(arr[i].at <= clock)
                {
                    if(exe == -1)
                    {
                        exe = i;
                    }
                    else if((arr[exe].bt > arr[i].bt && arr[i].bt != 0) || arr[exe].bt == 0)
                    {
                        exe = i;
                    }
                }
            }
            t_exe = arr[exe].bt - 1;
        }
        gantt[clock] = exe;
        clock++;
    }
}

```

```

}

line(2 * total_time);
for(int i=0;i<total_time;i++)
{
    printf("%d ", gantt[i] + 1);
}
printf("\n");
line(2 * total_time);

int ct[p], bt[p], tat[p], wt[p];
for(int i=0;i<p;i++)
{
    int total_bt = 0;
    int start = -1;
    int last;
    for(int j = 0;j<total_time;j++)
    {
        if(gantt[j] == i)
        {
            if(start == -1)
            {
                start = j;
            }
            else
            {
                last = j;
            }
            total_bt++;
        }
    }
    ct[i] = last + 1;
    bt[i] = total_bt;
    tat[i] = ct[i] - arr[i].at;
    wt[i] = tat[i] - bt[i];
}

double avg_tat = 0, avg_wt = 0;
line(66);
printf("%10s%10s%10s%10s%10s%10s\n", "Process No", "A. T.", "C. T.", "B. T.", "T. A. T.", "W. T.");
for(int i=0;i<p;i++)
{
    printf("Process %2d%10d%10d%10d%10d%10d\n", i+1, arr[i].at, ct[i], bt[i], tat[i], wt[i]);
    avg_tat += tat[i];
    avg_wt += wt[i];
}
line(66);

avg_tat/=p;
avg_wt/=p;
printf("Average T. A. T. : %f\n", avg_tat);
printf("Average W. T. : %f\n", avg_wt);
}

```

/*OUTPUT -

Enter no. of processes : 4

Enter Arrival and Burst Time.

Process 1 : 0 7

Process 2 : 2 4

Process 3 : 4 1

Process 4 : 5 4

=====

1 1 1 1 1 1 1 3 2 2 2 2 4 4 4 4

=====

Process No	A. T.	C. T.	B. T.	T. A. T.	W. T.
Process 1	0	7	7	7	0
Process 2	2	12	4	10	6
Process 3	4	12	1	8	7
Process 4	5	16	4	11	7

=====

Average T. A. T. : 9.000000

Average W. T. : 5.000000

Enter no. of processes : 5

Enter Arrival and Burst Time.

Process 1 : 8 2

Process 2 : 3 8

Process 3 : 0 15

Process 4 : 16 4

Process 5 : 10 11

=====

3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	1	1	4	4	4	4	2	2	2	2	2	2	2	2	5	5	5	5	5	5	5	5	5	5
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=====

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Process No	A. T.	C. T.	B. T.	T. A. T.	W. T.
Process 1	8	17	2	9	7
Process 2	3	29	8	26	18
Process 3	0	15	15	15	0
Process 4	16	21	4	5	1
Process 5	10	40	11	30	19

=====

Average T. A. T. : 17.000000
Average W. T. : 9.000000
*/