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#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
#define randdelay 7
int data = 5;
int reader_count = 0;
sem_t count_mutex, writer_mutex;
void reader(int id)
{
    printf("READER %d : Started\n", id);
    while(1)
    {
        sem_wait(&count_mutex);
        reader count++;
        if(reader_count == 1)
        {
            sem_wait(&writer_mutex);
        sem_post(&count_mutex);
        printf("READER %d : Data is - %d\n", id, data);
        sem_wait(&count_mutex);
        reader_count--;
        if(reader_count == 0)
            sem_post(&writer_mutex);
        sem_post(&count_mutex);
        sleep(rand() % randdelay);
    }
}
void writer(int id)
    printf("WRITER %d : Started\n", id);
    while(1)
    {
        sem_wait(&writer_mutex);
        int x = (rand() \% 10) +1;
printf("WRITER %d : Writing data %d\n", id, x);
        data = x;
        sem_post(&writer_mutex);
        sleep(rand() % randdelay);
    }
}
int main()
    int numThreads = 5;
    pthread_t readerThread[numThreads], writerThread[numThreads];
    int res1 = sem_init(&count_mutex, 0, 1);
    int res2 = sem_init(&writer_mutex, 0, 1);
    if(res1 != 0 || res2 != 0)
    {
        printf("Semaphore Initialization Failed\n");
        return 1;
    }
    for(int i=0;i<numThreads;i++)</pre>
        res1 = pthread_create(&readerThread[i], NULL, (void *) reader, i +1);
        res2 = pthread_create(&writerThread[i], NULL, (void *) writer, i +1);
        if(res1 != 0 || res2 != 0)
            printf("Thread Creation Failed\n");
            return 1;
    }
    for(int i=0;i<numThreads;i++)</pre>
        res1 = pthread_join(writerThread[i], NULL);
```

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res2 = pthread_join(writerThread[i], NULL);
        if(res1 != 0 || res2 != 0)
            printf("Thread Joining Failed\n");
            return 1;
        }
    }
    res1 = sem_destroy(&count_mutex);
    res2 = sem_destroy(&writer_mutex);
    if(res1 != 0 || res2 != 0)
        printf("Destroying Semaphore Failed\n");
        return 1;
    }
    return 0;
}
/* OUTPUT -
READER 2 : Started
READER 2 : Data is - 5
READER 3 : Started
READER 3 : Data is - 5
WRITER 3 : Started
READER 1 : Started
READER 4 : Started
WRITER 4 : Started
WRITER 2 : Started
WRITER 5 : Started
WRITER 3 : Writing data 8
WRITER 1 : Started
WRITER 1 : Writing data 4
READER 1 : Data is - 4
READER 4 : Data is - 4
WRITER 2: Writing data 10
READER 5 : Started
WRITER 4: Writing data 3
READER 5 : Data is - 3
WRITER 5 : Writing data 10
READER 2 : Data is - 10
READER 2 : Data is - 10
READER 4 : Data is - 10
WRITER 1 : Writing data 3
READER 1 : Data is - 3
READER 4 : Data is - 3
WRITER 2 : Writing data 8
READER 4 : Data is - 8
READER 3 : Data is - 8 READER 2 : Data is - 8
WRITER 3 : Writing data 4
WRITER 4 : Writing data 6
WRITER 1 : Writing data 3
WRITER 2: Writing data 9
READER 4 : Data is - 9
WRITER 3: Writing data 4
READER 5 : Data is - 4
READER 1 : Data is - 4
WRITER 3 : Writing data 3
WRITER 5 : Writing data 2
WRITER 5 : Writing data 5
```