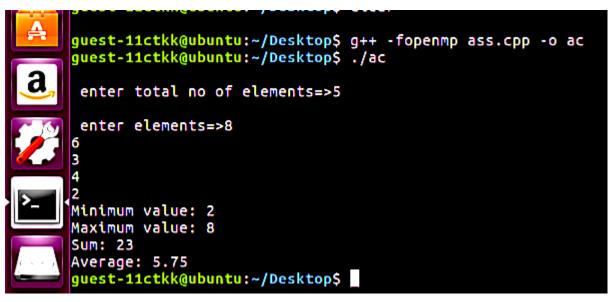
Grp A_Assignment 3

Implement Min, Max, Sum and Average operations using Parallel Reduction.

```
#include <iostream>
//#include <vector>
#include <omp.h>
#include <climits>
using namespace std;
void min reduction(int arr[], int n) {
 int min value = INT MAX;
 #pragma omp parallel for reduction(min: min value)
 for (int i = 0; i < n; i++) {
       if (arr[i] < min value) {
       min value = arr[i];
 cout << "Minimum value: " << min value << endl;
void max reduction(int arr[], int n) {
 int max value = INT MIN;
 #pragma omp parallel for reduction(max: max value)
 for (int i = 0; i < n; i++) {
       if (arr[i] > max value) {
       max value = arr[i];
 }
 cout << "Maximum value: " << max value << endl;</pre>
}
void sum reduction(int arr[], int n) {
 int sum = 0;
 #pragma omp parallel for reduction(+: sum)
 for (int i = 0; i < n; i++) {
       sum += arr[i];
 cout << "Sum: " << sum << endl;
void average reduction(int arr[], int n) {
 int sum = 0;
```

```
#pragma omp parallel for reduction(+: sum)
 for (int i = 0; i < n; i++) {
        sum += arr[i];
 }
 cout << "Average: " << (double)sum / (n-1) << endl;
int main() {
  int *arr,n;
  cout<<"\n enter total no of elements=>";
  cin>>n;
  arr=new int[n];
  cout<<"\n enter elements=>";
  for(int i=0;i< n;i++)
         cin>>arr[i];
  }
// int arr[] = \{5, 2, 9, 1, 7, 6, 8, 3, 4\};
// int n = size(arr);
 min reduction(arr, n);
 max reduction(arr, n);
 sum reduction(arr, n);
 average reduction(arr, n);
```

Output



Void Min_reduction()

- void min_reduction(vector<int>& arr) declares a void function that takes a reference to an integer vector as its argument.
- int min_value = INT_MAX; initializes an integer variable min_value to the largest possible integer value using the INT_MAX constant from the <cli>climits> header file. This is done to ensure that min_value is initially greater than any element in arr.

- #pragma omp parallel for reduction(min: min_value) is an OpenMP directive that specifies that the following loop should be executed in parallel using multiple threads. The reduction(min: min_value) clause indicates that each thread should maintain a private copy of min_value and update it with the minimum value it finds in its portion of the loop. Once the loop is complete, OpenMP will combine all the private copies of min_value into a single shared value that represents the minimum value in arr.
- for (int i = 0; i < arr.size(); i++) { is a loop that iterates over each element of arr.
- if (arr[i] < min_value) { min_value = arr[i]; } checks if the current element of arr is less than min value. If so, it updates min value to be the current element.
- cout << "Minimum value: " << min_value << endl; prints out the minimum value found in arr.

void max_reduction()

- void max_reduction(vector<int>& arr) declares a void function that takes a reference to an integer vector as its argument.
- int max_value = INT_MIN; initializes an integer variable max_value to the smallest possible integer value using the INT_MIN constant from the <cli>climits> header file. This is done to ensure that max_value is initially smaller than any element in arr.
- #pragma omp parallel for reduction(max: max_value) is an OpenMP directive that specifies that the following loop should be executed in parallel using multiple threads. The reduction(max: max_value) clause indicates that each thread should maintain a private copy of max_value and update it with the maximum value it finds in its portion of the loop. Once the loop is complete, OpenMP will combine all the private copies of max_value into a single shared value that represents the maximum value in arr.
- for (int i = 0; i < arr.size(); i++) { is a loop that iterates over each element of arr.
- if (arr[i] > max_value) { max_value = arr[i]; } checks if the current element of arr is greater than max_value. If so, it updates max_value to be the current element.
- cout << "Maximum value: " << max_value << endl; prints out the maximum value found in arr.

#include <climits>

<cli>is a header file in C++ that contains constants related to integer types. This header file provides implementation-defined constants for minimum and maximum values of integral types, such as INT_MAX (maximum value of int) and INT_MIN (minimum value of int).

Using these constants instead of hardcoding the values of the minimum and maximum integer values is a good practice because it makes the code more readable and avoids the possibility of introducing errors in the code. The use of these constants also ensures that the code will work correctly across different platforms and compilers.

INT MIN:

Minimum value for an object of type int

Value of INT MIN is -32767 (-2¹⁵+1) or less*

INT MAX:

Maximum value for an object of type int

Value of INT_MAX is 2147483647 (-2³¹ to 2³¹-1)