

1. Array Basics

- **Definition:** Contiguous memory collection of elements of the same type.
- **Indexing:** 0-based in most languages.
- **Time Complexity (1D array):**

Operation	Complexity
Access	$O(1)$
Search (linear)	$O(n)$
Search (binary)	$O(\log n)$
Insertion at end	$O(1)$ amortized (dynamic array)
Insertion middle	$O(n)$
Deletion	$O(n)$

2. Types of Arrays

Type	Description	Examples / Notes
1D Array	Single list	[1,2,3,4]
2D Array (Matrix)	Grid (row × column)	arr[i][j]

Multi-D Array	3D or higher	<code>arr[layer][row][col]</code>
Dynamic Array	Resizable (<code>vector</code> , <code>ArrayList</code>)	Automatic resizing
Circular Array	Wrap-around indexing	Queue simulation
Sparse Array	Mostly zeros	Optimize memory
Sorted Array	Elements sorted	Binary search possible

3. Key Concepts

- **Prefix Sum:** Fast subarray sum queries

$$\text{prefix}[i] = \text{arr}[0] + \text{arr}[1] + \dots + \text{arr}[i]$$
- **Two Pointer Technique:** For pairs/triplets in sorted arrays
- **Sliding Window:** Max/min subarray sums, fixed or variable length
- **Frequency Counting / HashMap:** Count duplicates, pairs with sum k
- **In-place modification:** Rotate, reverse, move zeros
- **Kadane's Algorithm:** Max subarray sum in $O(n)$
- **Binary Search:** For sorted arrays / rotated arrays

4. Common Patterns & Problems

Pattern	Use Case	Example Problems
Two Pointer	Pairs, triplets, sum problems	Two Sum, Triplets, Container With Most Water

Sliding Window	Subarray sum/max/min	Max sum subarray of size k, Longest substring without repeating
Prefix Sum	Range sum queries	Subarray sum = k, 2D prefix sum
Hash / Frequency Count	Count duplicates or pairs	Count pairs with sum k, Find duplicates
In-place modification	Optimize space	Reverse array, Rotate array, Move zeros
Kadane's	Max subarray sum	Maximum subarray, Max product subarray
Binary Search	Sorted / rotated arrays	Search, Find floor/ceiling, Rotated array search

5. 1D Array Problems

Easy:

- Reverse array
- Min/Max element
- Sum of array
- Linear search
- Remove duplicates (sorted)

Medium:

- Two Sum / Three Sum
- Move zeros to end
- Rotate array
- Kadane's maximum sum
- Subarray with given sum

Hard:

- Trapping rainwater
- Maximum product subarray
- Merge intervals
- Sliding window maximum
- Subarray problems with constraints

6. 2D Array / Matrix Problems

- Row / Column sum
- Spiral traversal
- Rotate matrix 90°
- Search in sorted 2D matrix
- Submatrix sum / 2D prefix sum
- Unique paths / DP on grid

7. Problem Solving Workflow (Interview Ready)

1. **Understand problem** → Input, output, constraints
2. **Check examples manually** → edge cases
3. **Identify pattern** → Two-pointer, sliding window, prefix sum
4. **Brute force** → $O(n^2)$ for understanding
5. **Optimize step by step** → $O(n)$ or $O(\log n)$
6. **Write clean code** → Comment logic
7. **Test edge cases** → empty, single element, duplicates, negative numbers
8. **Analyze complexity** → Time & Space

8. Tips for Mastery

- Visualize array transformations on paper
- Memorize patterns rather than individual problems
- Practice problems daily on LeetCode / HackerRank / Codeforces
- Use Markdown notes to track formulas, patterns, and edge cases
- Mix 1D, 2D, and dynamic arrays for full coverage

ARRAY PATTERN MAP

1. Two Pointer Pattern

When to use:

- Array is sorted (or can sort)
- Find pairs, triplets, subarrays
- Opposite ends traversal

Key Idea:

- Maintain two pointers (`left` and `right`) moving toward each other
- Compare sum or condition

Example Problems:

- Two Sum (sorted array)
- Triplets with sum = 0
- Container With Most Water
- Remove duplicates in-place

2. Sliding Window Pattern

When to use:

- Subarray of fixed/variable size
- Need max, min, or sum of subarray
- Longest/shortest subarray meeting a condition

Key Idea:

- Maintain a window (`start, end`)
- Slide window forward while updating result
- Avoid recomputing sum every time

Example Problems:

- Maximum sum subarray of size k
- Longest substring without repeating characters
- Minimum window substring

3. Prefix Sum / Cumulative Sum

When to use:

- Range sum queries
- Subarray sum problems

Key Idea:

- Precompute `prefix[i] = sum(arr[0..i])`
- Subarray sum `arr[i..j] = prefix[j] - prefix[i-1]`

Example Problems:

- Subarray sum equals k
- Range sum query (1D / 2D)
- Maximum average subarray

4. Hashing / Frequency Count

When to use:

- Count occurrences of numbers or characters
- Find duplicates or pairs efficiently

Key Idea:

- Use hashmap or array to track frequency
- Avoid nested loops

Example Problems:

- Count pairs with sum = k
- Find duplicates in array
- Longest consecutive sequence

5. In-place Modification / Rearrangement

When to use:

- Optimize space $O(1)$
- Rearrange elements according to condition

Key Idea:

- Two pointers or swapping technique
- Avoid extra array

Example Problems:

- Move zeros to end
- Reverse array / rotate array
- Partitioning problems (Dutch National Flag)

6. Kadane's Algorithm / Max Subarray

When to use:

- Find maximum sum or product subarray

Key Idea:

- Keep running maximum
- Update global max whenever local sum improves

Example Problems:

- Maximum subarray sum
- Maximum product subarray

7. Binary Search on Array

When to use:

- Sorted arrays / rotated arrays
- Find element, floor, ceiling, peak, or pivot

Key Idea:

- Divide and conquer (left/right halves)
- Check mid against target or condition

Example Problems:

- Search in rotated sorted array
- First/last occurrence
- Find peak element

8. 2D Array / Matrix Patterns

Pattern	Use Case	Examples
Row/Column	Summing / searching	Row sum, Column sum
Traversal		
Spiral Traversal	Print elements in spiral order	Spiral print of matrix
Rotate / Transpose	Rotate 90° or flip	Rotate matrix in-place
Search in Sorted 2D	Binary search + row/col property	Search matrix

9. Bonus Tips

- **Edge cases:** empty array, single element, all duplicates, negatives
- **Start with brute force → optimize using patterns**
- **Combine patterns:** sliding window + hashmap, two-pointer + prefix sum