

DAA Tutorial-5

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Q. Difference b/w DFS & BFS. Please write the algorithms of both the algorithm.

DFS	BFS
1. It stands for depth First search.	It stands for Breadth first search.
2. DFS uses stack to find the shortest path.	BFS uses Queue to find the shortest path.
3. It finds the shortest path to the destination.	It finds all the shortest paths to the destination.
4. It is implemented using LIFO list.	It is implemented using FIFO.
5. Backtracking is used in DFS.	It is implemented using FIFO No Backtracking is there.

Application

Q. BFS:-

- It is used for detecting cycle in a graph.
- Finding a root to GPS navigation system with minimum no. of crossing.
- In networking, finding a route for packet transmission.

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Q. DFS:

- For detecting cycles in a graph.
- It is used in the generation of topological sorting.
- We can find strongly connected component of graph.

Q. Which data structure are used to implement BFS and DFS and why?

• BFS (Breadth First Search) uses queue data structure for finding the shortest path.

DFS (Depth First Search) uses stack data structure.

A queue (FIFO - First in First Out) data structure is used by BFS. You mark any node in the graph as root and start traversing the data from it. BFS traverses all the nodes in the graph and keeps dropping them as completed. BFS visits an adjacent unvisited node, marks it as done, and inserts it into a queue.

DFS algorithm traverses a graph in a depthward motion and uses a stack to remember to get the next vertex to start a search, when a dead end occurs in any iteration.

Q3 What do you mean by sparse & dense graphs? Which representation of graph is better for sparse & dense graph?

Ans Sparse graph is defined as a graph in which the number of edges is much less than the possible number of edges. Whereas, dense graph is a graph in which the number of edges is close to the maximal no. of edges.

If the graph is sparse, we should store it as a list of edges. Alternatively, if the graph is dense, we should store it as an adjacency matrix.

Q4 How can you detect a cycle in a graph using BFS and DFS?

Ans For BFS

- 1) No. of incoming edges for each vertex present in graph and initialize the count to 0. Visited nodes as 0.
- 2) Pick all the vertices with degree as 0 and add them into a queue.
- 3) Remove a vertex from queue.

4) Repeat Step 3 until queue is empty.

5) If the count of visited nodes is not equal to the no. of nodes in the graph, has cycle otherwise not.

Q5 What do you mean by disjoint set data structure? Explain 3 operations along with examples, which can be performed on disjoint set?

Ans Disjoint Set is defined as the subset where there is no common element b/w the two sets.

$$S1 = \{1, 2, 3, 4\}$$

$$S2 = \{5, 6, 7, 8\}$$

$$\text{Let } S1 \cup S2 = \{1, 2, 3, 4, 5, 6, 7, 8\}$$

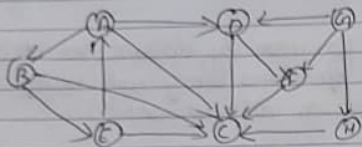
$$S3 = \{1, 2, 3, 4, 5, 6, 7, 8\}$$

Operations:-

- 1) Making new sets: The 'make set' operation adds a new element into newest containing only the new element, & new.
- 2) Merging two sets: The operation (union-find) reflects the set containing x & set y with their union.
- 3) Finding set Representation: The 'find' operation follows the chain of parent pointers from a specific query of node x until it reaches a root element. This root element represents the set to which x belongs & may be

x itself. And notations, the next elements it reaches.

8 Run BFS & DFS on graph shown on right side



Let source node $\rightarrow A$ & goal node $\rightarrow F$.

For BFS $\rightarrow A$

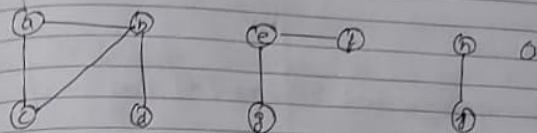
{B, C, D}	{A}
{D, C, E}	{A, B}
{C, E, F}	{A, B, D}
{E, F}	{A, B, D, C}
{F}	{A, B, D, C, E}
$\Rightarrow \{A, B, D, C, E, F\}$	

For DFS

Visited	A	B	D	C	E	F
Stack	B	E	F	E	F	
	D	D	E	F		
	C	C				

$\Rightarrow \{A, B, D, C, E, F\}$

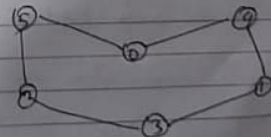
Find out the number of connected components and vertices in each components using disjoint set data structure.



(a,b)	{a,b}	{c}	{d}	{e}	{f}	{g}	{h}	{i}
(a,c)	{a,b,c}	{d}	{e}	{f}	{g}	{h}	{i}	
(b,d)	{a,b,c}	{d}	{e}	{f}	{g}	{h}	{i}	
(c,d)	{a,b,c,d}	{e}	{f}	{g}	{h}	{i}		
(d,e)	{a,b,c,d}	{e}	{f}	{g}	{h}	{i}		
(e,f)	{a,b,c,d}	{e,f}	{g}	{h}	{i}			
(f,g)	{a,b,c,d}	{e,f,g}	{h}	{i}				
(g,h)	{a,b,c,d}	{e,f,g}	{h}	{i}				

Number of connected components = 3.

3) Any topological, sorting & DFS on graph having vertices from 0 to 5?



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0 →
1 → visit false false false false false
2 → 3 stack complete
3 → 1
4 → 0, 1
5 → 2, 0

① Topological sort (0) visited [0] = true

stack [0]

② Topological sort (1) visited [1] = true

stack [0] [1]

③ Topological sort (2) visited [2] = true

Topological sort (3) visited [3] = true
stack [0] [1] [2] [3]

④ Topological sort (4) visited [4] = true
as [0, 1, 2, 3] already visited

stack [0] [1] [2] [3] [4]

⑤ Topological sort (5) visited [5] = true
as [2, 0] already visited

stack [0] [1] [2] [3] [4] [5]

→ [0] [1] [2] [3] [4] [5]

DFS can be '543210' but it is not a topological sort.

In DFS, we print a vertex & then recursively call DFS for its adjacent vertices.

⑤ Prio Heap data structure can be used to implement priority queue. Name few graph algorithms where you need to use priority queue & why?

→ Heap data structure can be used to implement priority queue. As a priority queue is different from normal queue because instead of FIFO, values are come out in order of priority.

some algo are

→ Dijkstra's algorithm
→ Prim's

⑥ Difference between max and min heap

→ min heap

① In this key present at root node must be less than or equal to keys present

② In this minimum keys are present at root node

max heap

① In this key present at root node must be greater than or equal to key present

② In this maximum key are present at root node.

It uses ascending priority

It uses ~~max~~ the descending priority

In this smallest element has priority

In this largest element has priority

In this smallest element is first to be popped from heap

In the largest element is first to be popped from heap