

Exercise 0.1: Manipulating files and folders

Write a bash script called **unpack** which can unpack multiple packed files (a.k.a “archives”), and even traverse folders recursively and unpack all archives in them - regardless of the specific algorithm that was used when packing them. Following is the exact synopsis:

unpack [-r] [-v] **file** [**file**...]

Given a list of filenames as input, this script queries each target file (parsing the output of the **file** command) for the type of compression used on it. Then the script automatically invokes the appropriate decompression command, putting files in the same folder. If files with the same name already exist, they are overwritten.

Unpack should support 4 unpacking options - **gunzip**, **bunzip2**, **unzip**, **uncompress**. Adding more options should be VERY simple.

Note that file names and extensions have no meaning - the only way to know what method to use is through the **file** command!

If a target file is not compressed, the script takes no other action on that particular file.

If the target is a directory then it decompresses all files in it using same method.

Command **echos** number of archives decompressed

Command returns number of files it did NOT decompress

Additional switches:

-v - verbose - **echo** each file decompressed & warn for each file that was NOT decompressed

-r - recursive - will traverse contents of folders recursively, performing unpack on each.

The following page contains some examples.

```
~$ unpack my-zip-file
```

```
Decompressed 1 archive(s)
```

What happened? The contents of my-zip-file were written into ~. Command returned 0 (success)

```
~$ unpack my-zip-file my-bz2-file
```

```
Decompressed 2 archive(s)
```

What happened? The contents of my-zip-file and my-bz2-file were written into ~. Command returned 0 (success)

```
~$ unpack some-text-file
```

```
Decompressed 0 archive(s)
```

What happened? Command returned 1 (failure for 1 file)

```
~$ unpack -v *
```

```
Unpacking my-bz2-file...
```

```
Unpacking my-zip-file...
```

```
Ignoring some-text-file
```

```
Decompressed 2 archive(s)
```

What happened? Assuming the directory ~ contained some-text-file, my-zip-file and my-bz2-file then the contents of my-zip-file and my-bz2-file were written into ~ and command returned 1 (failure for 1 file)

```
~$ unpack -v some-folder
```

```
Unpacking a.zip...
```

```
Unpacking b.bz2...
```

```
Decompressed 2 archive(s)
```

What happened? Assuming that some-folder had 2 archives and no other files then they were unpacked. If it had any subfolders, they were ignored and command returned 0 (success)

```
~$ unpack -r some-folder
```

```
Decompressed 17 archive(s)
```

What happened? Assuming that some-folder (and all of its subfolders) had a total of 20 files of which 17 were archives, this would extract them all - each at its location - and return 3 (failure for 3 files)

The attached zip file, exercise0.1.zip, contains some archives, to help you test the script as you write it.

Exercise 0.2: Monitoring processes

Write a bash script called **psping** which checks periodically if a specific executable has a live process. Following is the exact synopsis:

psping [-c ###] [-t ###] [-u user-name] exe-name

Counts and echos number of live processes for a user, whose executable file is exe-name.

Repeats this every second indefinitely, unless passed other specifications using switches:

-c - limit amount of pings, e.g. -c 3. Default is infinite

-t - define alternative timeout in seconds, e.g. -t 5. Default is 1 sec

-u - define user to check process for. Default is ANY user.

Following are some examples. All of them are based on a system that runs the following processes:

UID	CMD
jack	/opt/google/chrome/chrome --type=--broker
jack	/opt/google/chrome/chrome --type=zygote
mark	/opt/google/chrome/chrome --type=--broker
mark	/usr/bin/java my.jar -jar ~/project/chrome --render
root	/sbin/init splash

```
jack@jacks-laptop:~$ psping java
```

```
Pinging 'java' for any user
```

```
java: 1 instance(s)...
```

```
Java: 1 instance(s)...
```

```
^C
```

What happened? Process java was found to be alive every second, until we pressed ctrl+c

```
jack@jacks-laptop:~$ psping -u mark -c 3 chrome
```

```
Pinging 'chrome' for user 'mark'
```

```
chrome: 1 instance(s)...
```

```
chrome: 1 instance(s)...
```

```
chrome: 1 instance(s)...
```

What happened? Process chrome was found to be alive every second for 3 times. Note that the program limited check to user marks' processes AND was not fooled by the fact that the java process had the word "chrome" in it's command line.

Let assume that mark runs another instance of java as jack is running psping. This is how it would look:

```
jack@jacks-laptop:~$ psping -t 5 -c 3 java
```

```
Pinging 'java' for any user
```

```
java: 1 instance(s)...
```

```
java: 2 instance(s)...
```

```
java: 2 instance(s)...
```

What happened? About 5-10 seconds AFTER jack ran psping, another java process was started.

