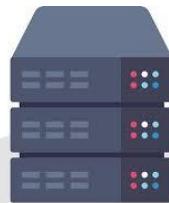


ORIENTATION

PRESENTATION: Welcome to NIT

“Smallness of means, greatness of purpose and Astounding Results”



CHAPTER 1

NIT ACADEMY – The Road to Career Change!

Using the rules and strategies in this section you will gain confidence and a deep insight in setting up yourself for success

- Introductions
- Training Team
- Let us get to know you all!
- Physical Machine Requirements
- Virtual Machine Provisioning & Configuration
- What you will learn?
- Why will you learn?
- Soft Skills
- Fair Student Agreement
- Interview and Job Placement

NEXUS TEAM

Date: July-19th-2025

Semeon Monehin



Executive Director

Nadeem Siddiqi



Director

Frederic Turlan



Executive Director

Bilal Mufti



Marketing & Sales

Bradford Laney



Attorney

Salmah Siddiqi



PR and Production

NIT TRAINING TEAM

Date: July-19th-2025



Yasin Sekabira



Nadeem Siddiqi

Lead Instructor

- Bachelors in Computer Science
- MSc in Computer Science
- CEO / CTO for number of IT Start-ups
- Fin-Tech Experience
- Data Center and Network Management

Program Lead

- Bachelors in Engineering
- Post Bachelors in ML/AI
- CEO / CTO for number of Start-ups
- Expertise in System Admin and Data Center
- Fin-Tech Experience
- Server and Network Management

Welcome, New Students!



Introduce Yourself

Share your name, background, and interests to help everyone get acquainted and foster connections.

Course Goals and Expectations

Discuss your aspirations and what you hope to accomplish in this course to set a clear purpose.

Supportive Community Building

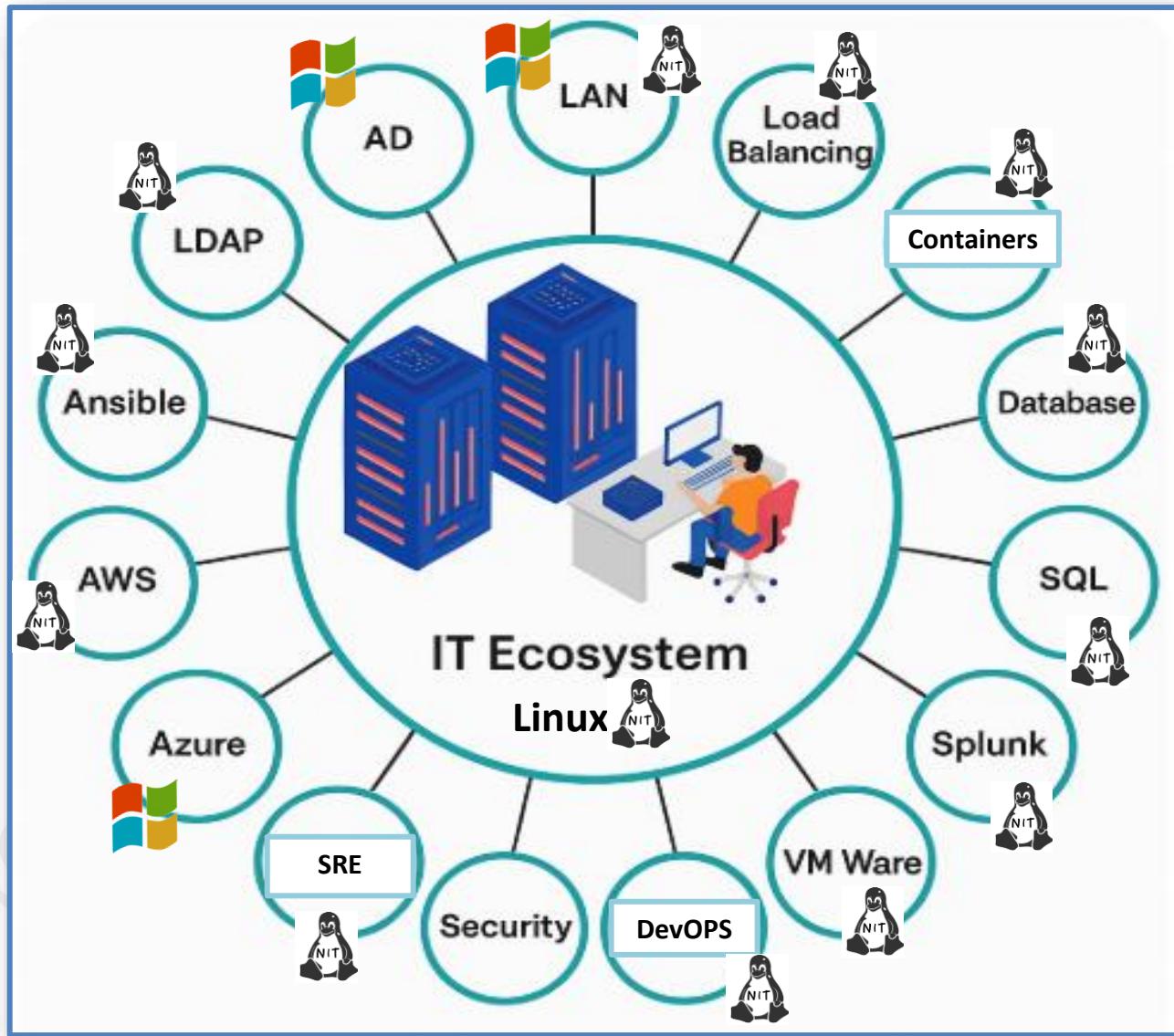
Building a supportive learning community enhances engagement and success in our PowerPoint-based Zoom sessions.

About our Program

10-12 weeks (learn absolutely free)

RHCSA – exam \$500 taken at home

Empowering an IT Ecosystem Careers





RedHat (RH124/RH134) Exam

Date: July-19th-2025

- **Access the command line**
Log in to a Linux system and run simple commands from the shell.
- **Manage files from the command line**
Copy, move, create, delete, and organize files from the Bash shell.
- **Get help in Red Hat Enterprise Linux**
Resolve problems by using local help systems.
- **Create, view, and edit text files**
Create, view, and edit text files from command output or in a text editor.
- **Manage local users and groups**
Create, manage, and delete local users and groups, and administer local password policies.
- **Control access to files**
Set Linux file-system permissions on files and interpret the security effects of different permission settings.
- **Monitor and Control services and daemons**
Control and monitor network services and system daemons with the systemd service.
- **Configure and secure SSH**
Configure secure command-line services on remote systems with OpenSSH.
- **Analyze and store logs**
Locate and accurately interpret system event logs for troubleshooting purposes.
- **Manage networking**
Configure network interfaces and settings on Red Hat Enterprise Linux servers.
- **Archive and transfer files**
Archive and copy files from one system to another.
- **Install and Update Software Packages**
Download, install, update, and manage software packages from Red Hat and DNF package repositories..
- **Access Linux file systems**
Access, inspect, and use existing file systems on storage that is attached to a Linux server.

Core Technologies and Certifications



Practical Linux Training

Students receive hands-on Linux experience, preparing for **RHCSA certification** and foundational IT skills essential for the industry.

Cloud Technology Training

Training includes AWS Cloud readiness and skill development, helping students secure competitive IT roles.

Automation With Ansible and Scripting

Students learn Ansible and scripting to automate IT tasks, enabling remote work and meeting high job market demand – **RHCSE Certification**

July

| Su | Mo | Tu | We | Th | Fr | Sa |
|----|----|------------------------|----|----|----|----|
| | | 1 | 2 | 3 | 4 | 5 |
| 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| 13 | 14 | Linux Class Start-Date | | | 19 | |
| 20 | 21 | 22 | 23 | 24 | 25 | 26 |
| 27 | 28 | 29 | 30 | 31 | | |

August

| Su | Mo | Tu | We | Th | Fr | Sa |
|----|----|----|----|----|----|----|
| | | | | | 1 | 2 |
| 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| 17 | 18 | 19 | 20 | 21 | 22 | 23 |
| 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | | | | | | |

September

| Su | Mo | Tu | We | Th | Fr | Sa |
|----|----------------------|----|----|----|----|----|
| | 1 | 2 | 3 | 4 | 5 | 6 |
| 7 | 8 | 9 | 10 | 11 | 12 | 13 |
| 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 28 | Linux Class End-Date | | | | | |

October

| Su | Mo | Tu | We | Th | Fr | Sa |
|----|----|----|----|----|----|----|
| | | | 1 | 2 | 3 | 4 |
| 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| 12 | 13 | 14 | 15 | 16 | 17 | 18 |
| 19 | 20 | 21 | 22 | 23 | 24 | 25 |
| 26 | 27 | 28 | 29 | 30 | 31 | |

KEY / LEGEND

- Regular Classes / Modules
- Lab work / Practical's / Quiz / TBD
- Ready for Job - TBD

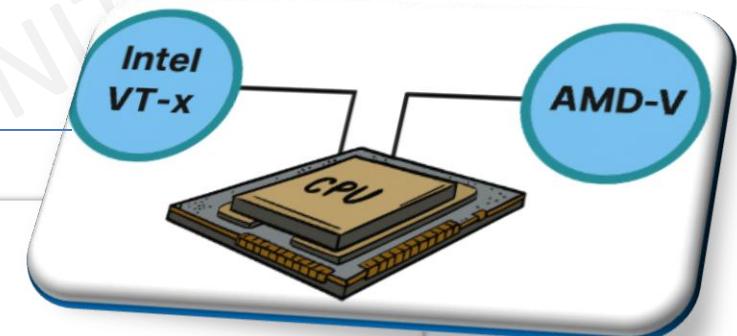
NOTE:
All other days will be for collaboration and discussion using “DISCORD CHANNEL”

VIRTUALIZATION SUPPORT

Date: July-19th-2025



Laptop (Windows or MAC)



Where This is Used:

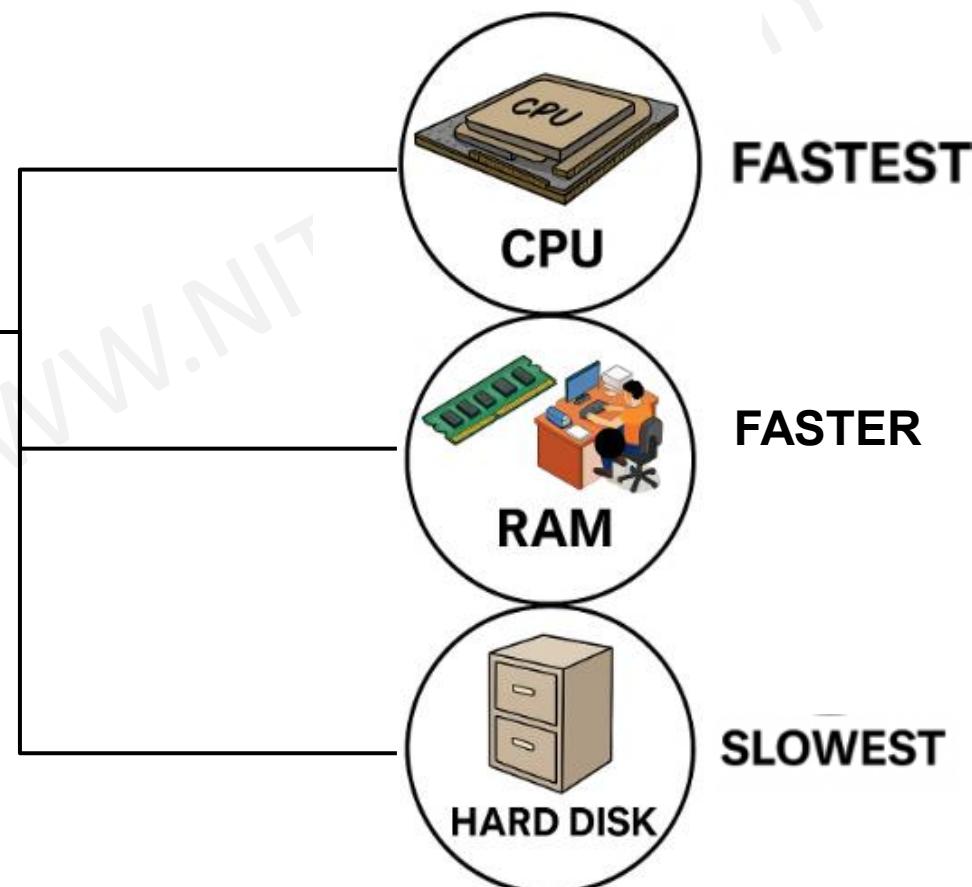
You'll see this label on:

- System requirements for installing virtualization platforms
- Requirements for running 64-bit operating systems in virtual machines
- BIOS/UEFI settings where VT-x/AMD-V needs to be enabled for VM support

Inside the Computer: How Speed Affects Performance

Date: July-19th-2025

Laptop (Windows or MAC)



VIRTUAL MACHINE REQUIREMENTS

Date: July-19th-2025



ORACLE VIRTUAL BOX



Laptop w/Windows

1 CPU

1GB RAM



ISO Images:
RHEL 9
Rocky Linux 9

20GB Free Space

UBER/LYFT – HOW TECHNOLOGY WORKS

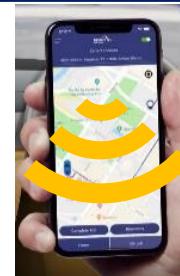
Date: July-19th-2025

Rider Requests a Ride



1

Rider plans and initiates Request for Trip using Uber/Lyft APP

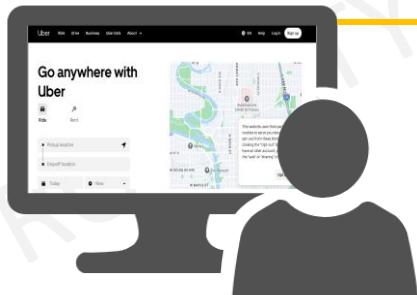
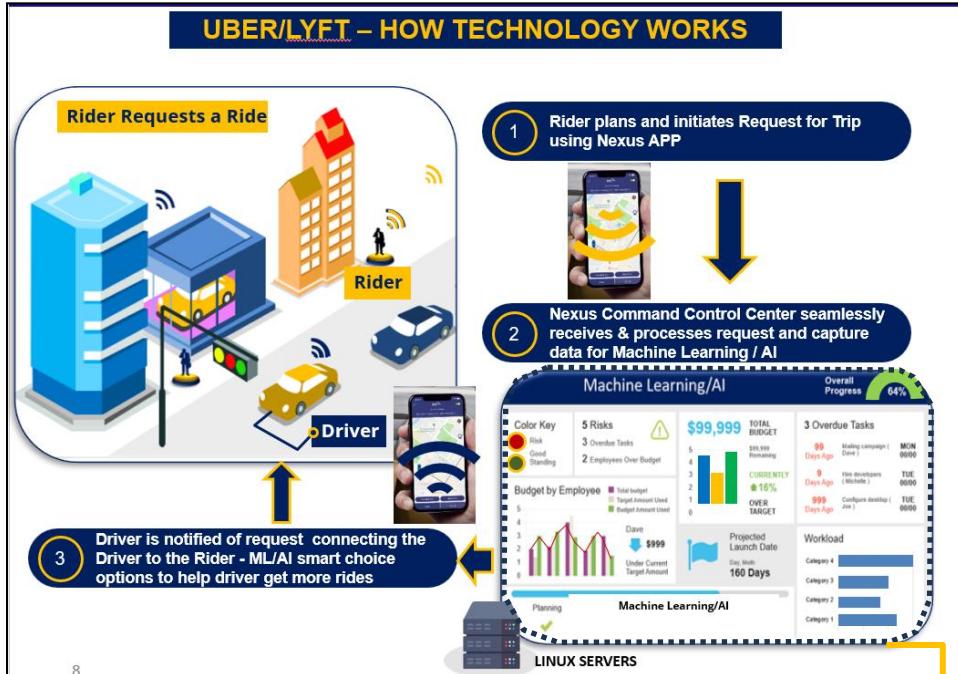


2

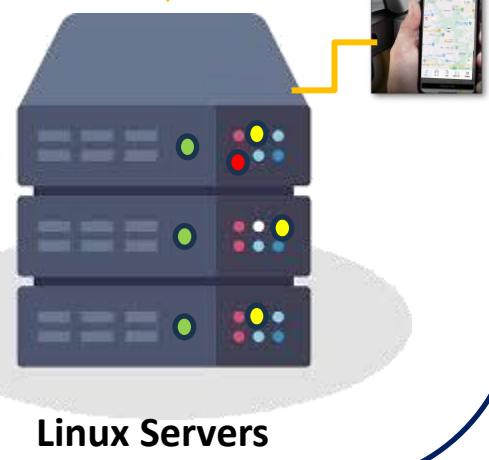
Uber/Lyft Command Control Center receives & processes request => SYS CALL



WHY LEARN LINUX?



(Linux System Admin)



FAIR STUDENT AGREEMENT

Date: July-19th-2025

A FAIR STUDENT AGREEMENT SHALL BE PROVIDED IN THE MONTH OF SEPTEMBER TO ALL STUDENTS.

THOS WHO WANT US TO HELP THEM WITH RESUME AND JOB INTERVIEWS WILL HAVE TO SIGN THE DOCUMENT.

**YOU OWE US \$6000 ONCE YOU HAVE YOUR JOB.
PLEASE HONOR AND RESPECT OUR HARD WORK
BY HONORING THE AGREEMENT ONCE YOU GET
YOUR JOB.**



Achieve IT Career Success



Resume Tailored for IT

- Receive expert help to create a resume that showcases your IT skills and experience for technology-focused roles.

Interview Preparation Support

- Get prepared for IT job interviews with tailored practice, boosting your confidence and performance in interviews.



Job Search Strategies

- Learn proven strategies for finding and securing your desired IT job, increasing your chances of employment success.

WINDOWS ADOPTING LINUX!

```
Command Prompt X + ▾
Microsoft Windows [Version 10.0.22631.4602]
(c) Microsoft Corporation. All rights reserved.

C:\Users\ekust>wsl --list
Windows Subsystem for Linux has no installed distributions.
Distributions can be installed by visiting the Microsoft Store:
https://aka.ms/wslstore

C:\Users\ekust>wsl --list --all
Windows Subsystem for Linux has no installed distributions.
Distributions can be installed by visiting the Microsoft Store:
https://aka.ms/wslstore
```

https://aka.ms/wslstore
Distributions can be installed by visiting the Microsoft Store:
Windows Subsystem for Linux has no installed distributions.



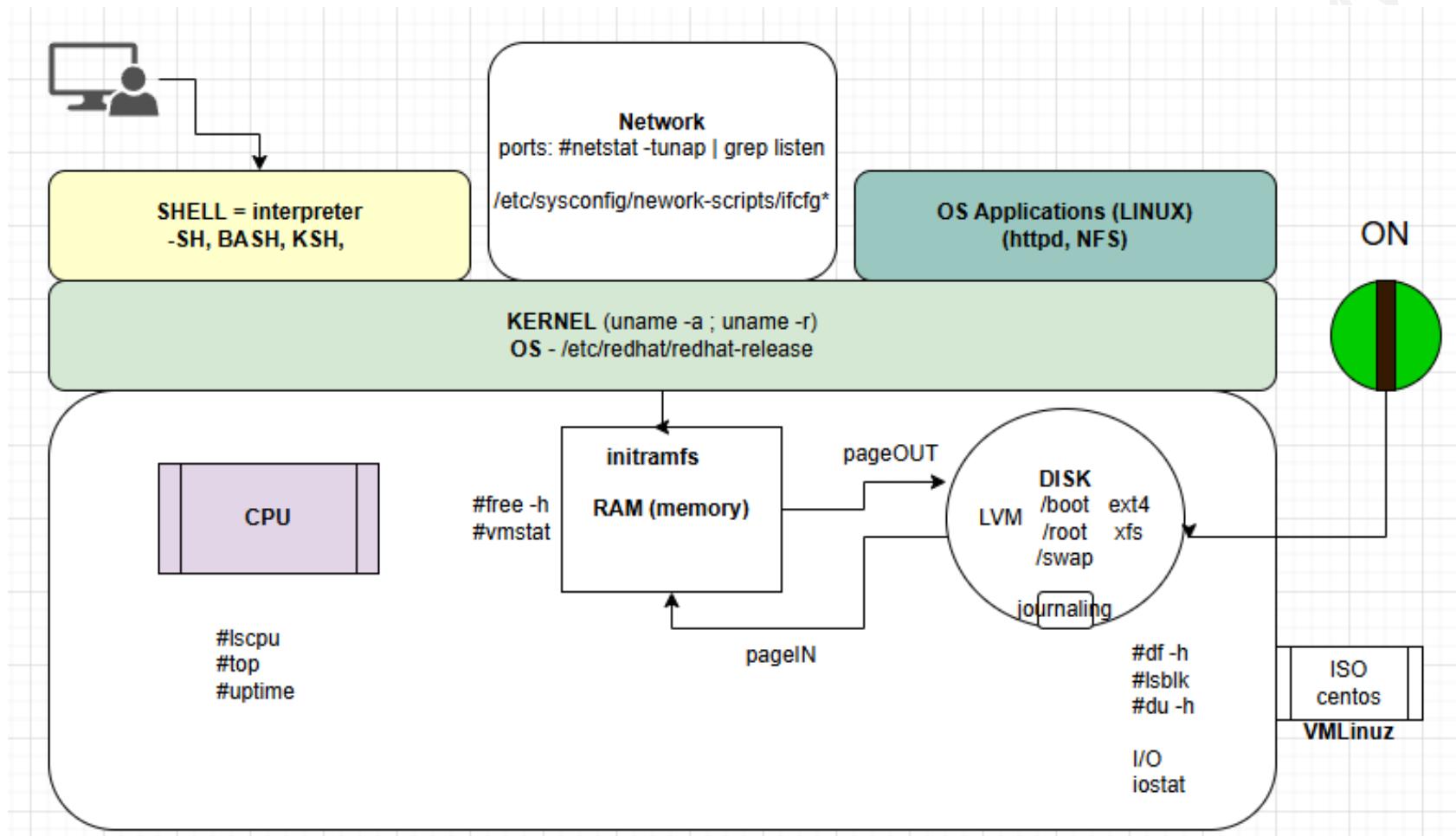
OPERATING SYSTEM (OS):

USER MANAGEMENT

DISK (FILE) MANAGEMENT

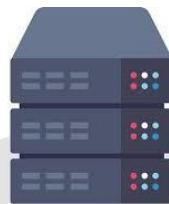
MEMORY MANAGEMENT

PROCESS MANAGEMENT



INTRODUCTION TO SERVERS/VIRTUALIZATION

PROPERTY OF NIT ACADEMY



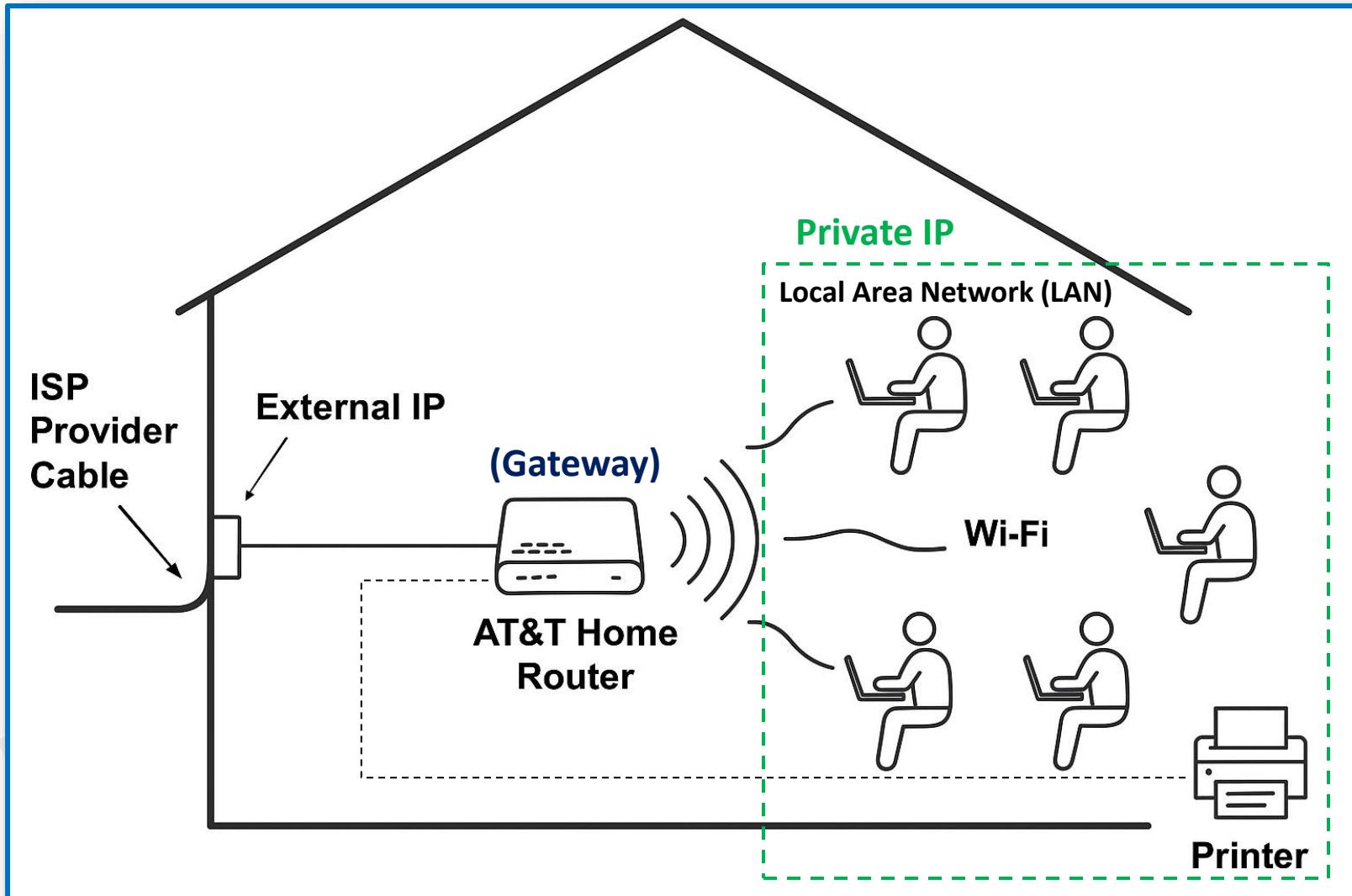
CHAPTER 2 INTRODUCTION TO SERVERS/COMPUTERS

Using the rules and strategies in this section you will gain confidence and a deep insight in setting up yourself for success

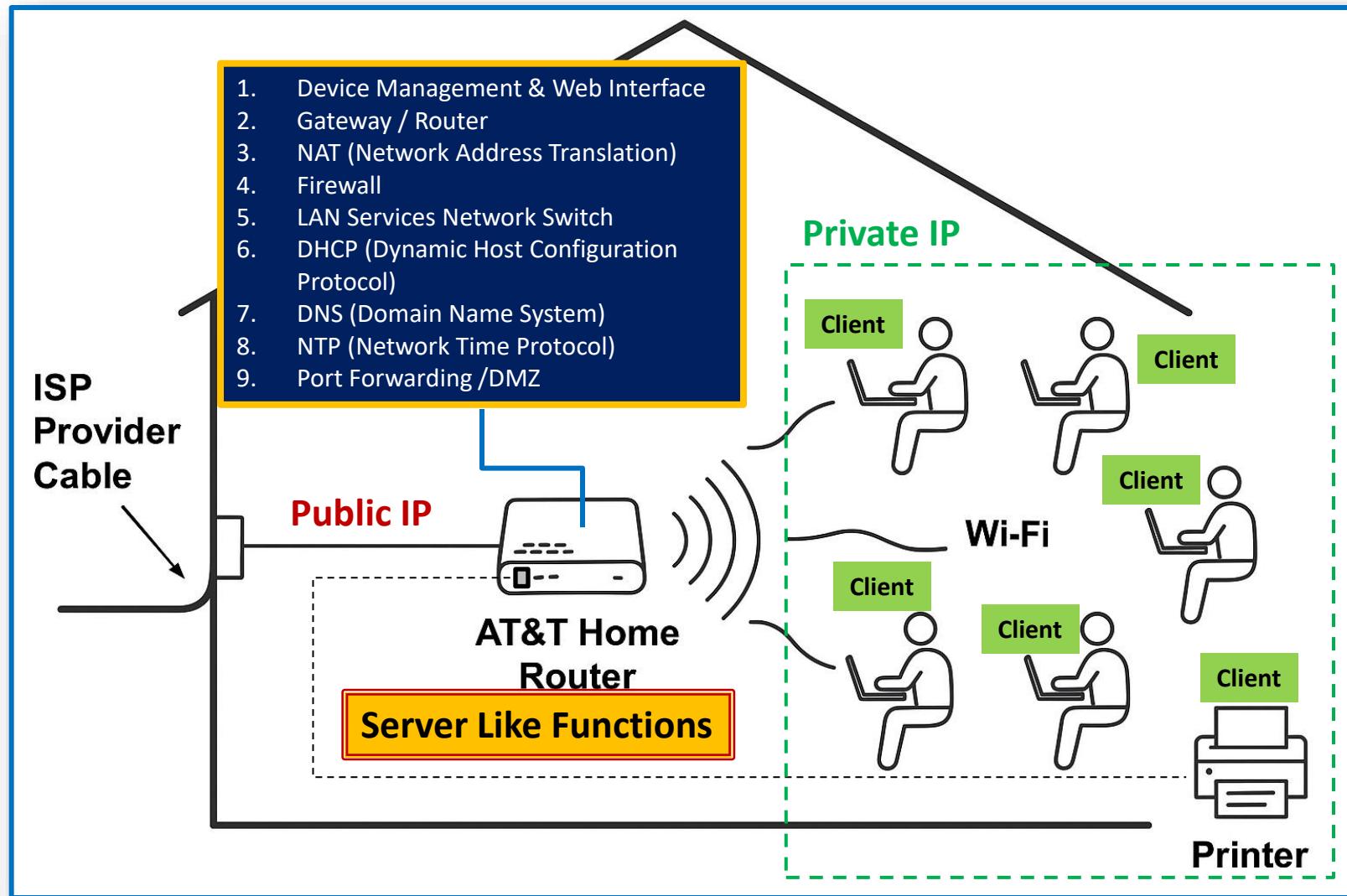
- Basics of Networking?
- Data Center and Servers?
- What is a Server?
- Types of Operating Systems
- Virtualization
- Linux Distros.
- DevOPS

BASIC NETWORK - HOME

A home AT&T router is primarily a network device, not a general-purpose server. However, it may provide limited server-like functions for network management.



WHERE IS THE SERVER?



1. Internet Gateway (WAN to LAN translation)

- Connects your home network to the AT&T internet backbone via fiber or DSL.
- Handles **external IP** on WAN (public) side and **local IPs** on LAN side.

2. Wi-Fi Access Point

- Provides **wireless connectivity** (Wi-Fi 2.4GHz and 5GHz or 6GHz on newer models).
- Allows devices like phones, laptops, smart TVs, and tablets to access the network.

3. DHCP Server

- Assigns **dynamic IP addresses** to devices in your home (e.g., 192.168.1.x).
- Manages IP leases and device identification.

4. NAT (Network Address Translation)

- Allows multiple home devices to share **one public IP**.
- Keeps internal IPs hidden from the outside world.

5. Firewall

- Filters incoming/outgoing traffic for **security**.
- Blocks unsolicited inbound traffic unless port forwarding or DMZ is configured.

6. DNS Forwarding

- Forwards DNS requests to AT&T's or user-specified DNS servers.
- Speeds up domain name resolution within the local network.

11. VoIP (if supported)

- Some AT&T routers provide ports for **digital home phones**.
- Uses AT&T's VoIP service over the internet.

10. Device Management & Web Interface

- Accessed via <http://192.168.1.254> (default)
- Lets you:
 - View connected devices
 - Change Wi-Fi settings
 - Update firmware
 - Monitor usage and errors

9. Parental Controls & QoS (limited)

- Some AT&T routers offer:
 - Content filtering
 - MAC filtering
 - Bandwidth prioritization** (QoS) for devices like VoIP phones or gaming consoles

8. LAN Services (Ethernet Switching)

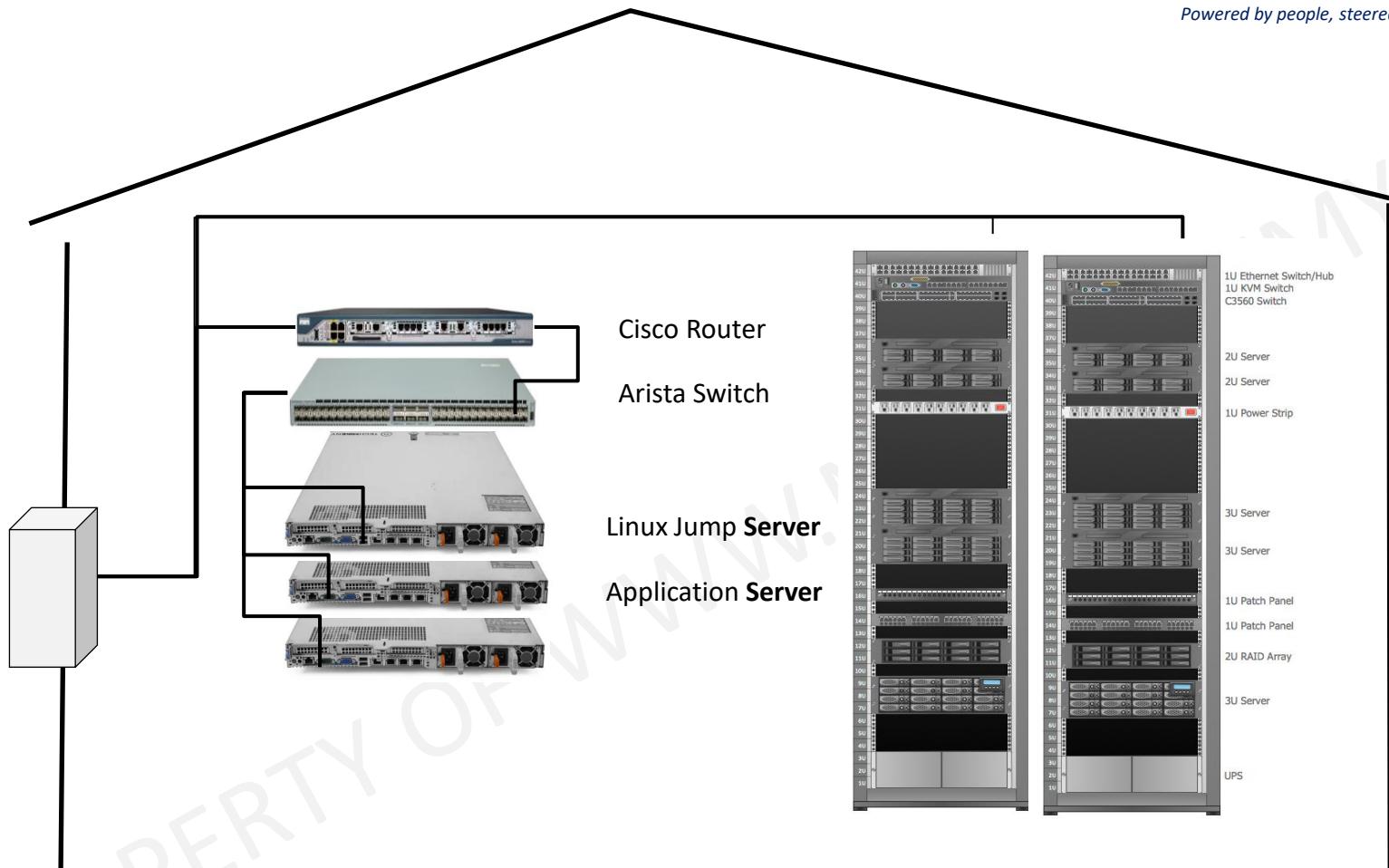
- Has multiple **Ethernet ports** for connecting printers, PCs, or smart TVs.
- Functions as a basic **network switch**.

7. Port Forwarding / DMZ

- Enables hosting of services like game servers or security cameras.
- Allows custom rules for exposing specific ports to the internet.

DATA CENTER

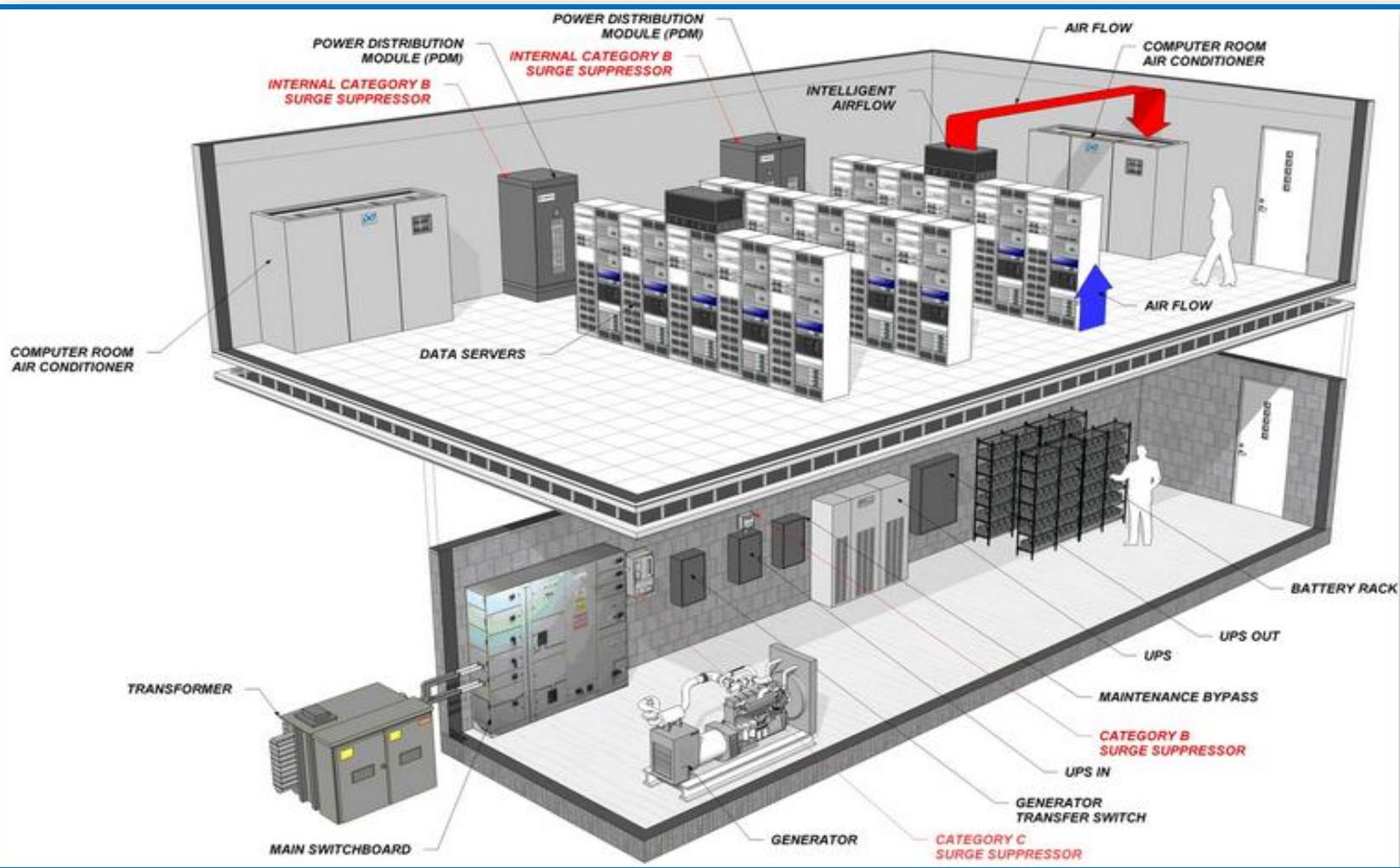
Powered by people, steered by safety™



A **server** is a device or **software** that provides **specific services** to clients on a network — such as:

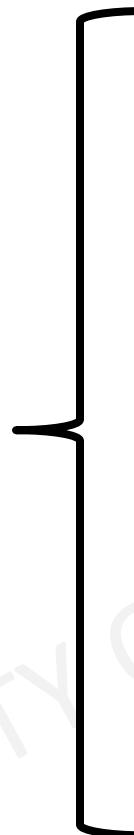
1. File hosting (like an FTP server)
2. Web hosting (like Apache or Nginx)
3. Email services
4. Media streaming (like Plex),
5. DNS or DHCP services (beyond basic routing)

DATA CENTER (DC) = AWS = AZURE



COMPUTER = SERVER

Important Questions



What is a Computer ?

What is a Server ?

Server vs. Laptop: Key Differences



Performance and Reliability

Servers are built for continuous operation, high reliability, and to manage multiple user requests simultaneously.

Portability and Design

Laptops are designed for portability, featuring built-in displays, keyboards, and batteries for mobile computing.

Hardware and Storage Capacity

Servers typically offer more powerful hardware and greater storage capacity than laptops, supporting demanding workloads.

UNDERSTAND THE DIFFERENCE

LAPTOP / DESKTOP COMPUTER



SERVER

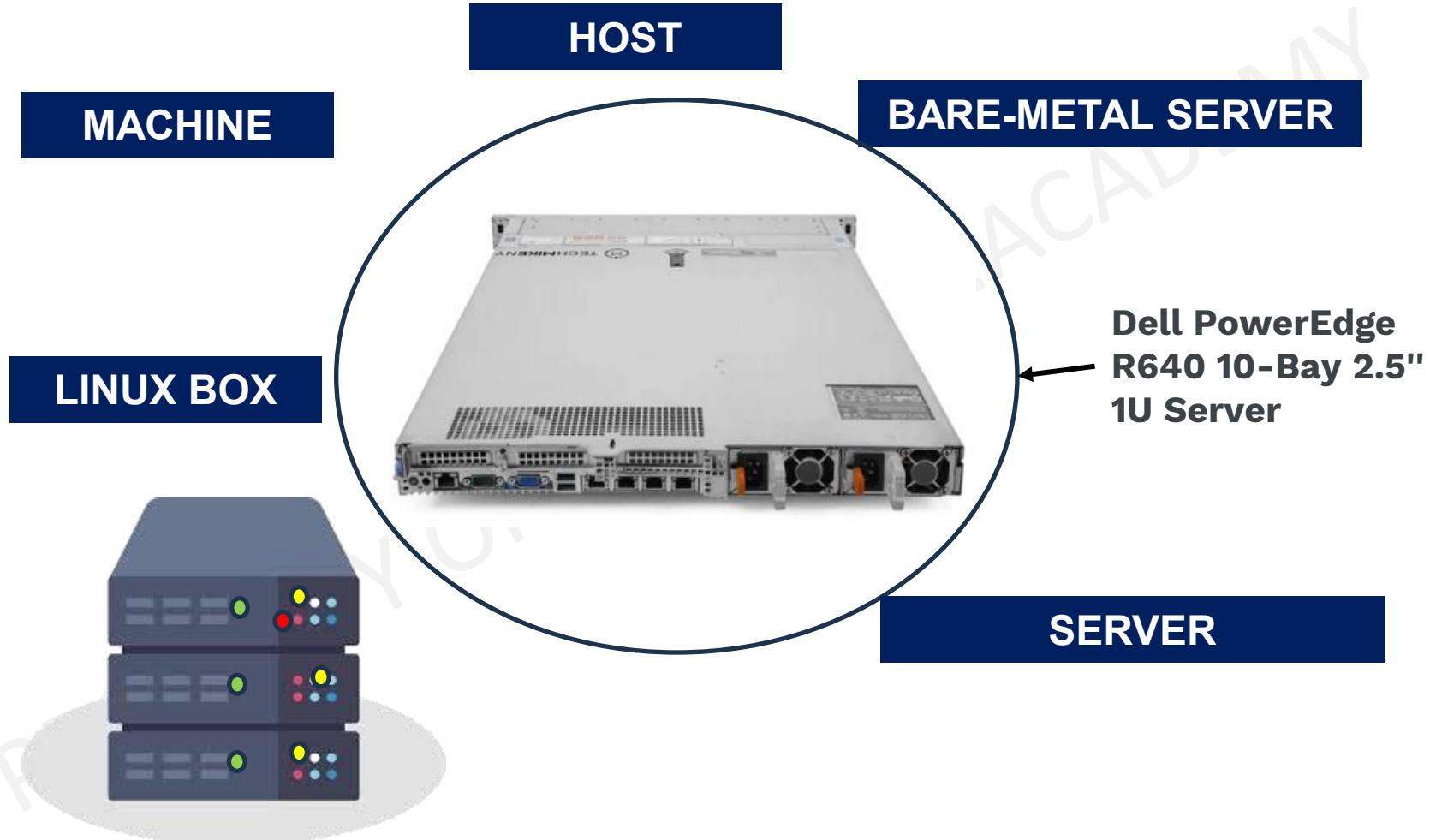


| Aspect | Computer | Server |
|----------|---------------------------------|------------------------------------|
| Purpose | Personal tasks | Serving resources to clients |
| Hardware | Consumer-grade | Server-grade (ECC RAM, redundancy) |
| Software | Desktop OS | Server OS |
| Usage | Individual | Multi-client |
| Uptime | Not designed for 24/7 operation | Designed for continuous operation |

In short, a server is a specialized type of computer with hardware and software optimized for providing services reliably and efficiently over a network.

Server Overview

<https://techmikeny.com/products/dell-powerededge-r640-10-12-bay-2-5-1u-server>



What is inside a Server?



HARDWARE

1. Mechanical Parts



SOFTWARE

1. Operating System
2. Device Drivers
3. Applications /Packages / Programs



What Hardware is Important to Us?

NIC/NDC



Network Interface Card

CPU

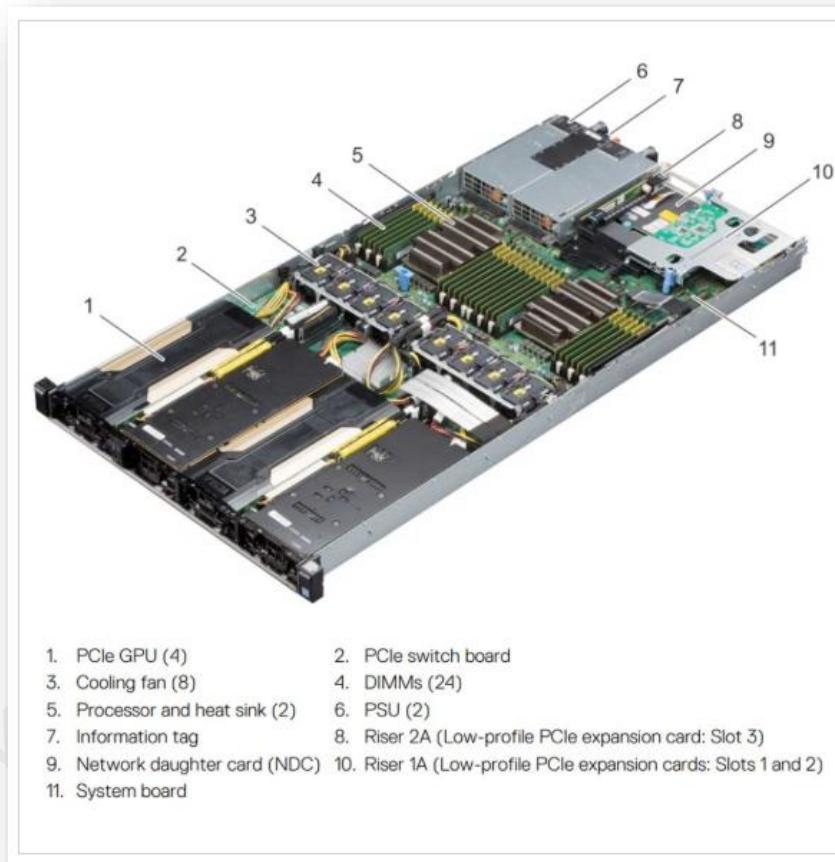


Central Processing Unit
(CPU)

Memory



Random Access Memory
(RAM)



GPU

Disk



Hard Disk
(HD)

iDRAC



RAID



WHAT HAPPENS WHEN YOU TURN YOUR COMPUTER?

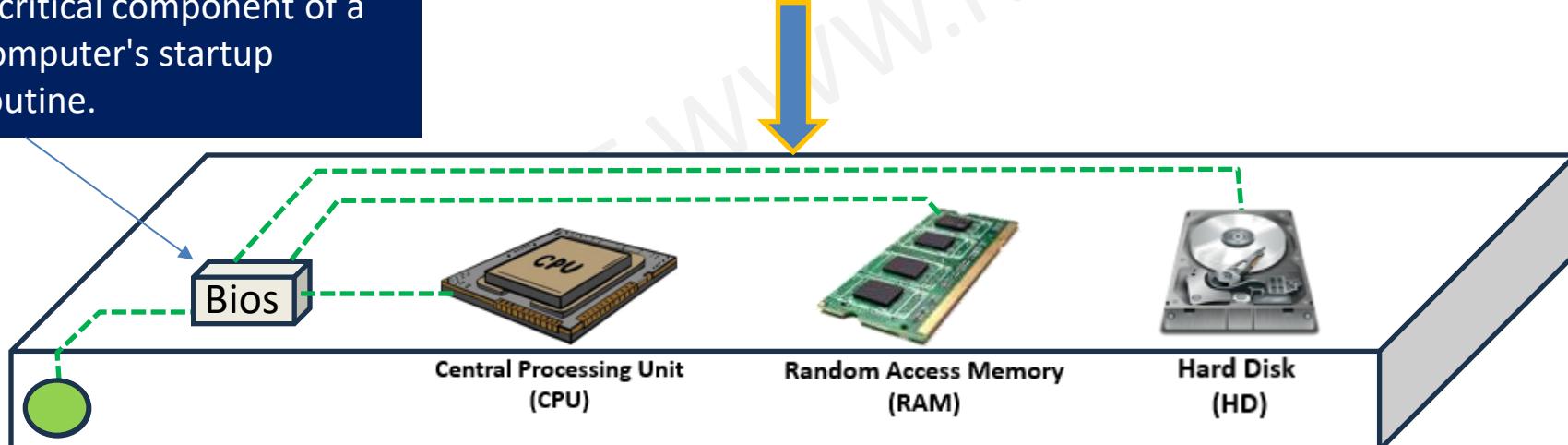
BIOS: Input/Output System (BIOS)

In computing, BIOS refers to a firmware interface that initializes hardware during the booting process and provides runtime services for operating systems. It's a critical component of a computer's startup routine.

Fundamental Similarities



BIOS Settings can be accessed by Powering the computer ON and pressing "ESC+F10" for HP



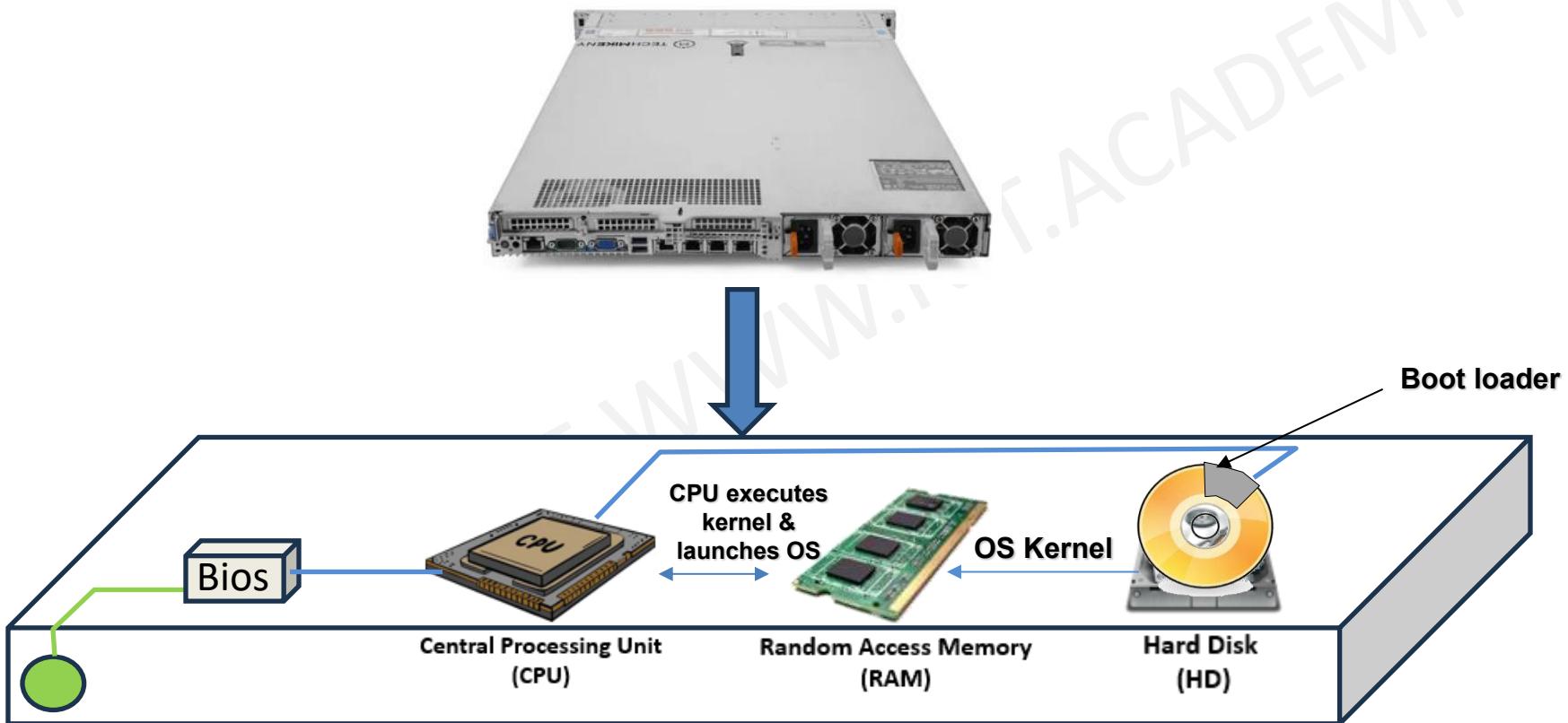
Power On Self–Test (POST): when the computer is powered ON, the BIOS performs a POST to ensure all hardware components (CPU, RAM, etc.) are functioning properly

FUNDAMENTAL DIFFERENCE BETWEEN PERSONAL COMPUTERS AND SERVERS?

| Feature | Explanation |
|-------------------------------------|--|
| iDRAC Controller | Dell servers include a dedicated out-of-band management controller (iDRAC) to manage the system remotely—even if the OS is down. Desktops don't have this. |
| Advanced POST Diagnostics | PowerEdge servers perform extensive hardware checks (e.g., RAID controllers, ECC memory, redundant PSUs). |
| BIOS Boot Manager and One-Time Boot | Server BIOS includes more boot management options—booting from SAN, PXE over multiple NICs, virtual media, etc. |
| RAID Controllers (e.g., PERC) | Servers may boot from logical drives created by RAID controllers. RAID BIOS initialization is an extra step. |
| Lifecycle Controller | Dell servers include a Lifecycle Controller for firmware updates, system setup, and OS deployment—not found on desktops. |
| Redundancy Checks | Dual power supplies, failover NICs, ECC memory error logs—all these are validated during POST. |
| PXE Boot Common in Servers | Network booting using PXE (Preboot Execution Environment) is more common in data center servers for OS provisioning. |

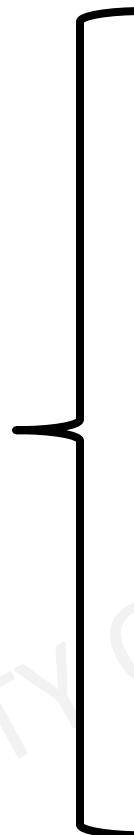
SIMPLIFIED SERVER BOOT PROCESS

Loading the Operating System



INTRODUCTION TO VIRTUALIZATION

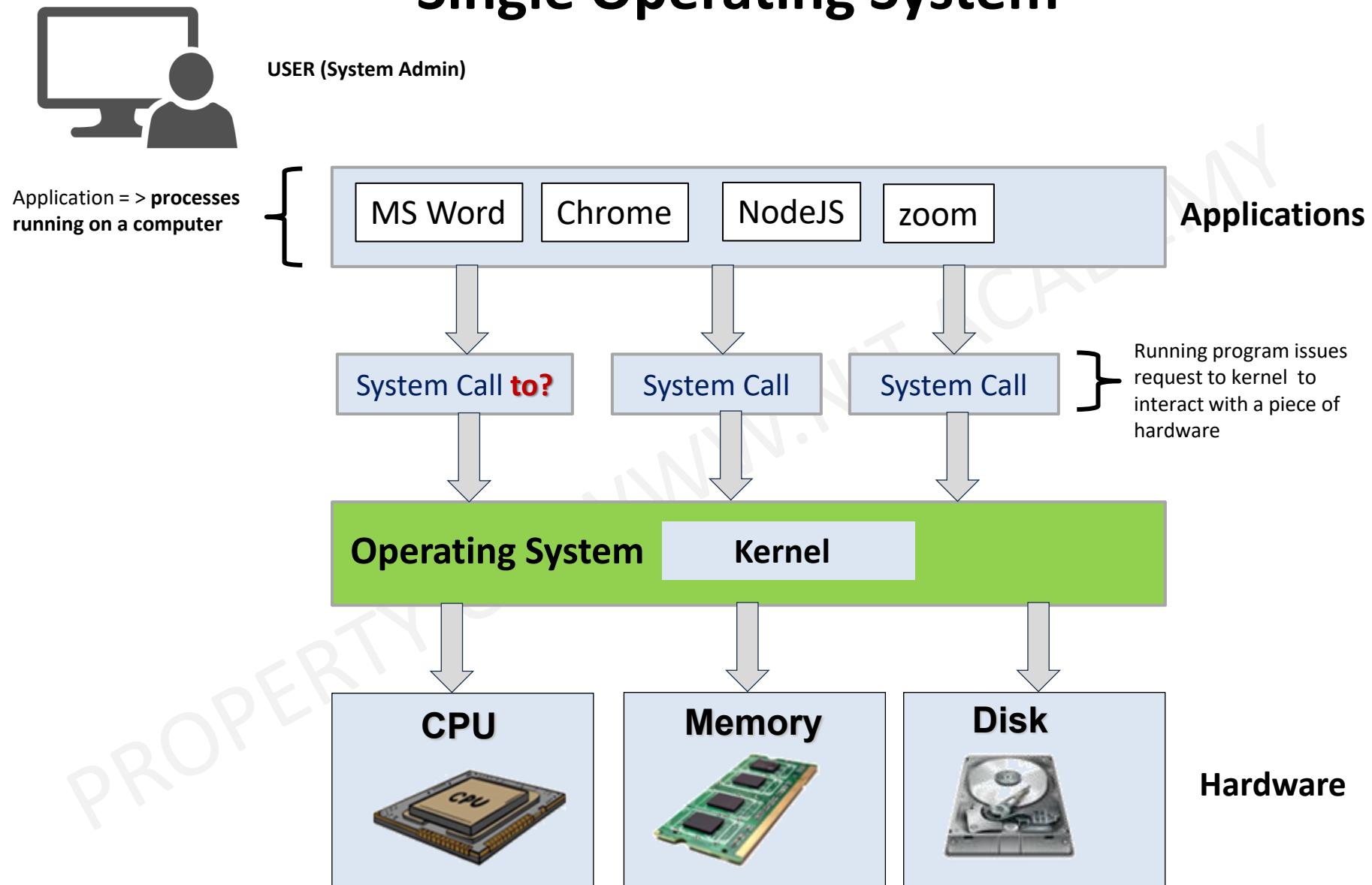
Important Questions



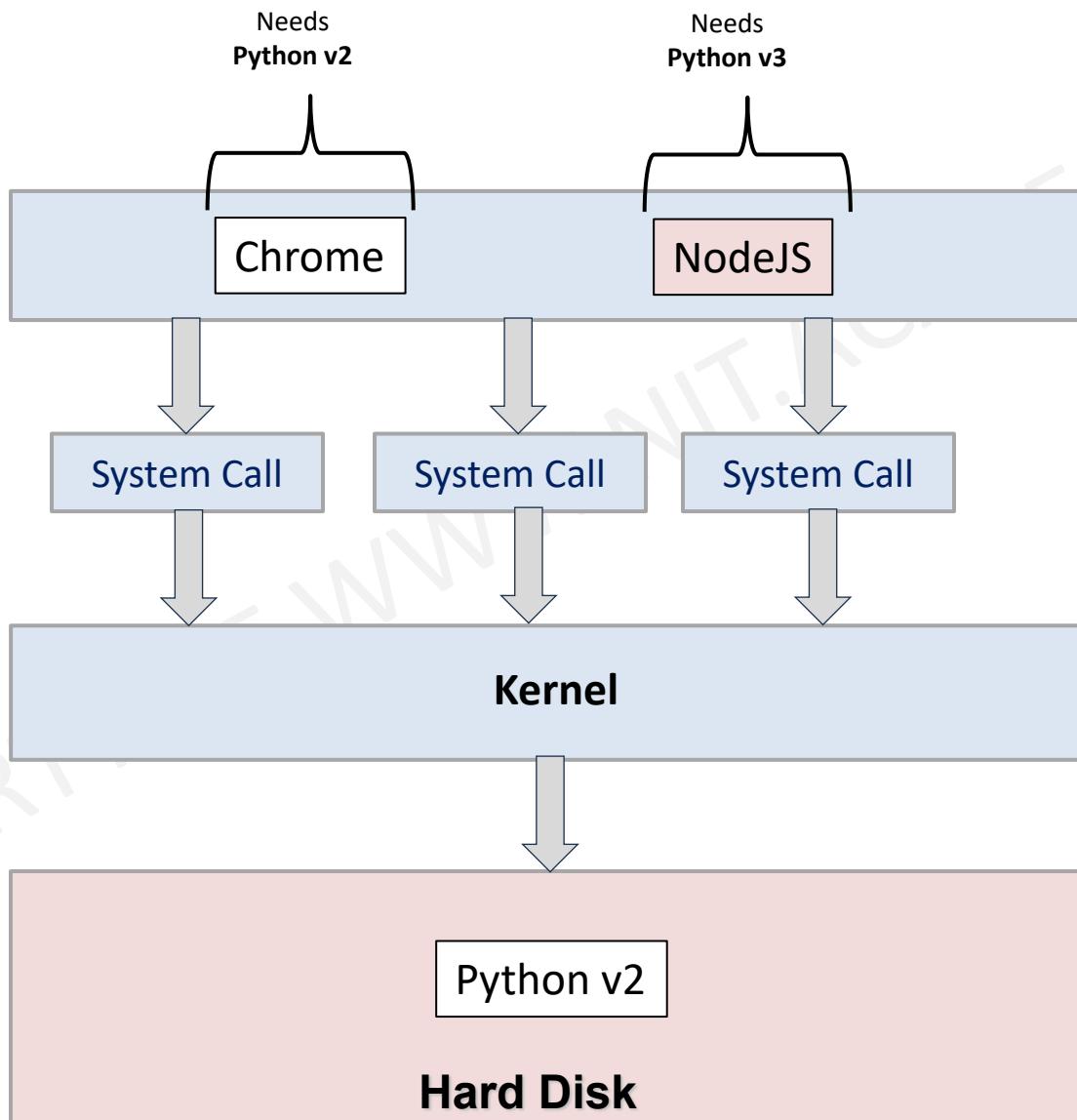
What is Virtualization ?

Why use Virtualization ?

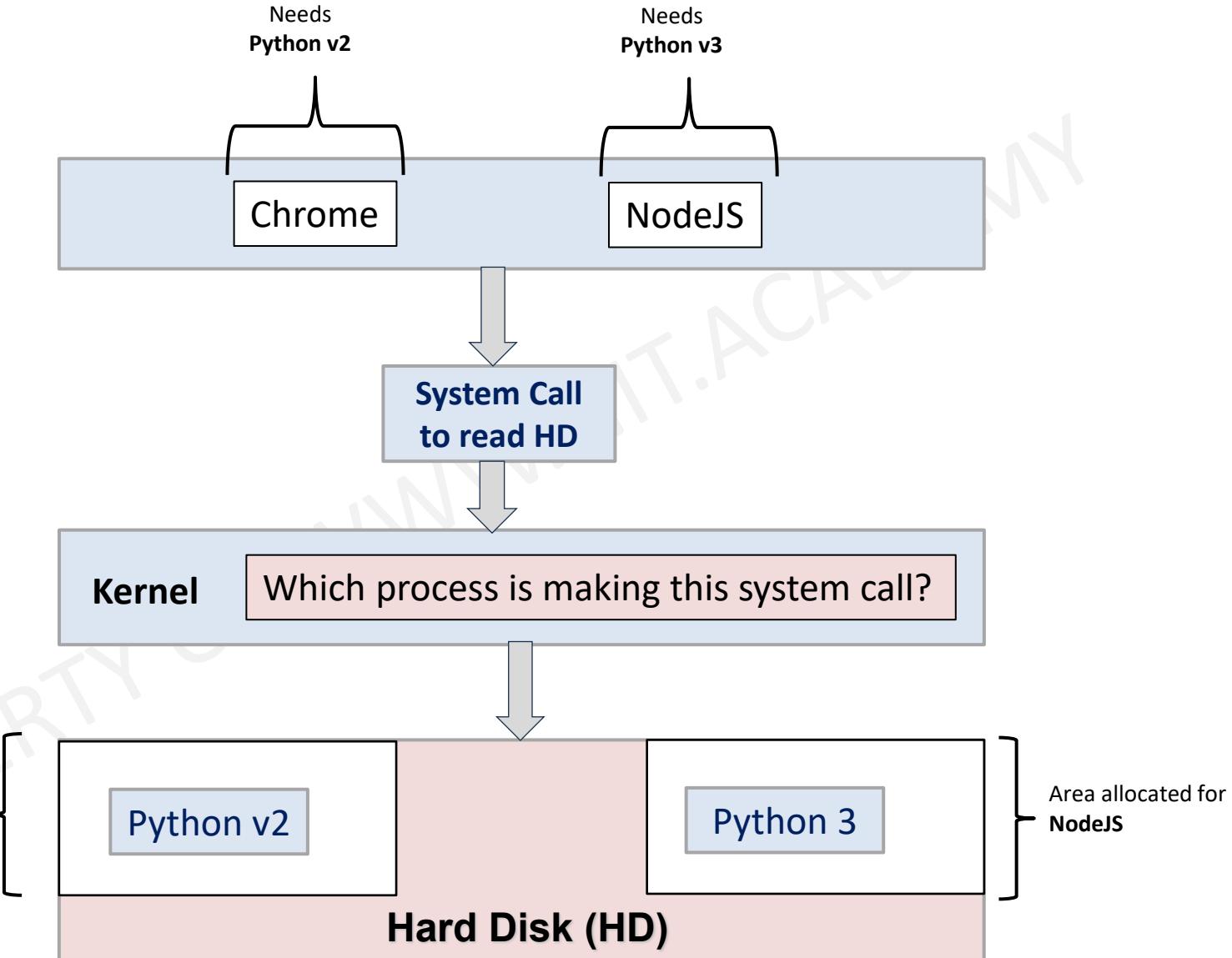
Single Operating System



The need for multiple operating systems



Partitioning / Virtualization





UNIX OPERATING SYSTEM (OS)

History of UNIX

1. Unix: The Beginning

- **1969:** Unix was developed at AT&T's Bell Labs by Ken Thompson, Dennis Ritchie, and others. It was created to be a simple, multitasking, multi-user operating system.
- **1971:** The first version of Unix was released. It was initially written in assembly language.
- **1973:** Unix was rewritten in the C programming language, making it portable across different types of hardware. This was revolutionary and laid the foundation for modern operating systems.
- **Late 1970s and 1980s:** Unix gained popularity in academic and research institutions. Various derivatives, such as BSD (Berkeley Software Distribution), emerged during this time.
- **1984:** AT&T divested its computing division due to antitrust regulations, leading to the commercialization of Unix. Different vendors began creating proprietary versions of Unix, leading to fragmentation.
- .



UNIX/AIX OPERATING SYSTEM (OS)

History of Linux

2. Linux: Inspired by UNIX

• **1991:** Linux was created by Linus Torvalds, a Finnish computer science student. Inspired by Minix (a Unix-like system used for teaching), Torvalds started developing Linux as a free, open-source kernel.

- The first release, Linux 0.01, was shared on the Internet.
- The GNU Project, initiated by Richard Stallman in 1983, provided essential tools and utilities for Linux, forming what is often called "GNU/Linux."

• **1992:** Linux was licensed under the GNU General Public License (GPL), ensuring its continued freedom and openness.

3. Development and Adoption of Linux

• **1990s:** Linux gained traction among hobbyists, academics, and developers. The release of distributions like Slackware (1993) and Debian (1993) made Linux easier to use and more accessible.

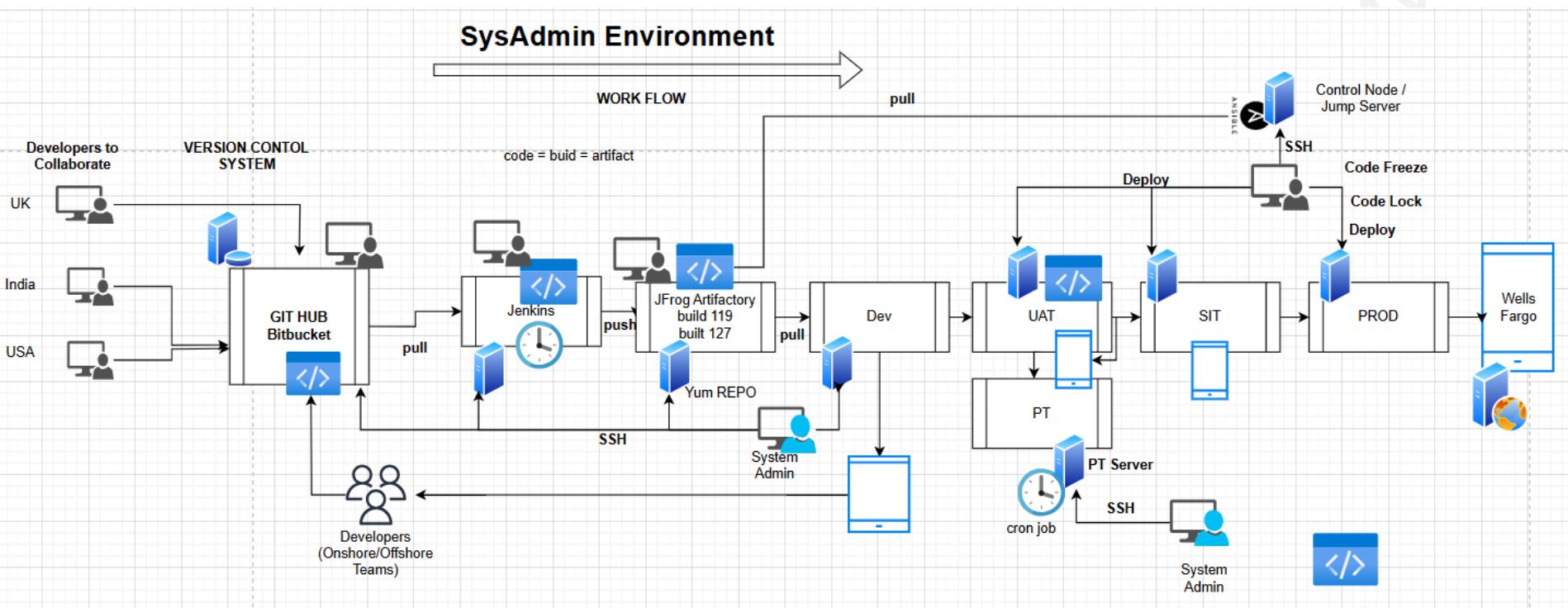
• **2000s:** Linux became a dominant force in servers, supercomputing, and embedded systems. Enterprise-focused distributions like **Red Hat Enterprise Linux (RHEL)** and SUSE Linux Enterprise were introduced.

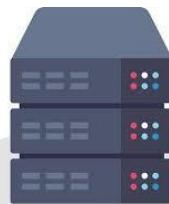
• **2008:** Android, a Linux-based operating system for mobile devices, was launched, significantly increasing Linux's presence worldwide.

LINUX DISTROS/FLAVORS



DEVOPS - OVERVIEW





CHAPTER 3

Virtualization

Using the rules and strategies in this section you will gain confidence and a deep insight in setting up yourself for success

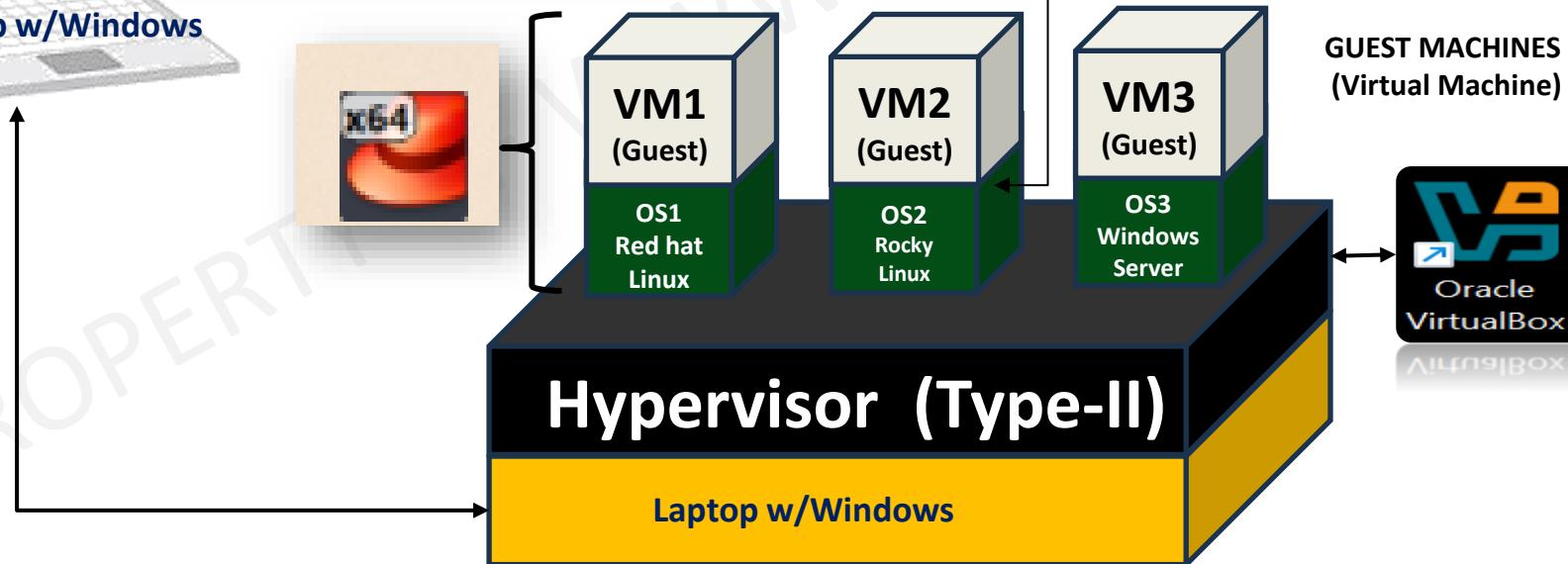
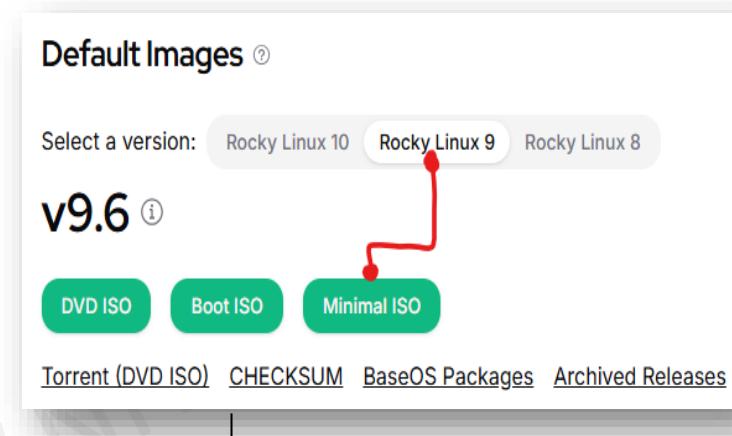
- ❑ What is Virtualization ?
- ❑ Why Virtualization
- ❑ Virtual Box – What is it and why use it?
- ❑ Why do we download Redhat or Rocky linux 9 in the lab ?
- ❑ Hypervisors Type 1 and Type 2?
- ❑ Exploring Linux Commands with Shell Login

VIRTUAL MACHINE REQUIREMENTS

Date: July-26th-2025

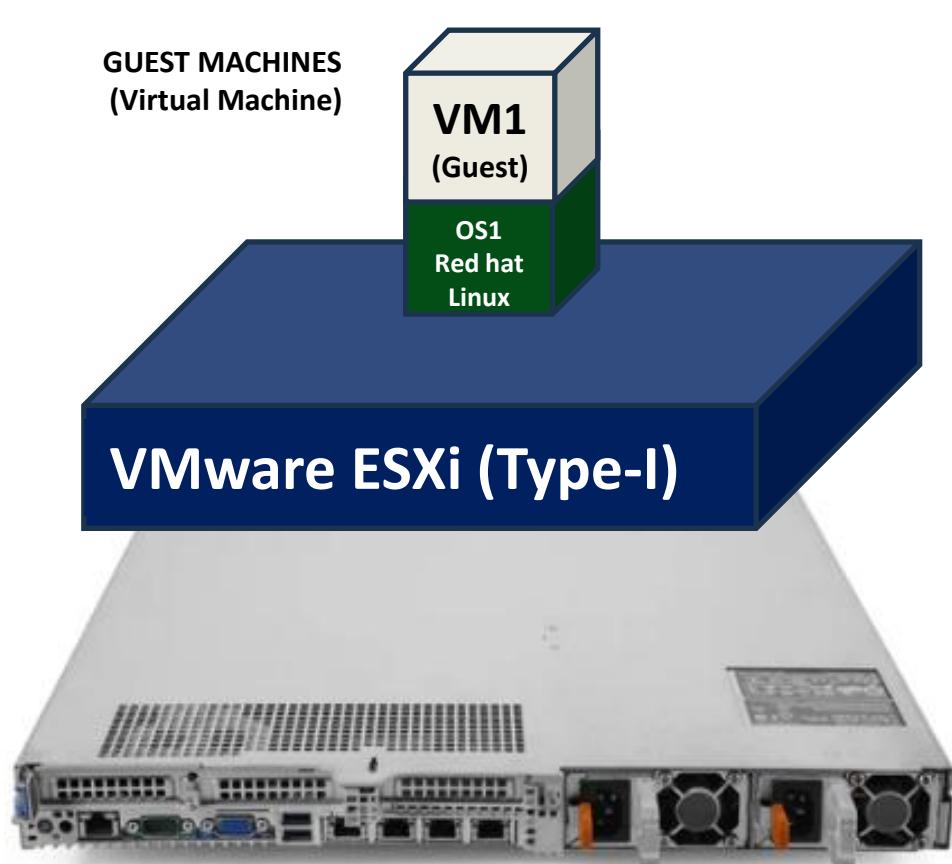


Laptop w/Windows



VIRTUAL MACHINE REQUIREMENTS

Date: July-26th-2025



HYPERVISOR-1

Date: July-26th-2025

Run directly on hardware without needing a host OS. Used in enterprise environments.

| Hypervisor | Vendor | Notes |
|-------------------------------------|----------------------|---|
| VMware ESXi | VMware | Industry-leading, widely used in data centers |
| Microsoft Hyper-V (Server Core) | Microsoft | Built into Windows Server; native Type 1 option |
| Xen / XenServer (Citrix Hypervisor) | Citrix / Open Source | Used in AWS and other clouds |
| KVM (Kernel-based Virtual Machine) | Open Source (Linux) | Built into Linux kernel; used in Proxmox, RHEV, Nutanix AHV |
| Nutanix AHV (Acropolis Hypervisor) | Nutanix | Built on KVM, tailored for Nutanix HCI |
| Oracle VM Server for x86 | Oracle | Based on Xen; being phased out |
| Red Hat Virtualization (RHV) | Red Hat | KVM-based; end-of-life as of 2024 (moving to OpenShift) |
| bhyve | FreeBSD | Lightweight hypervisor in FreeBSD |
| SmartOS (with KVM or Zones) | Joyent / Open Source | Hypervisor for containers and VMs |

HYPERVISOR-2

Date: July-26th-2025

Run on top of a host OS like Windows, macOS, or Linux. Great for desktops and testing labs.

| Hypervisor | Vendor | Notes |
|----------------------------|--------------------------------|--|
| VMware Workstation | VMware | For Windows and Linux |
| VMware Fusion | VMware | For macOS |
| Oracle VirtualBox | Oracle | Free, cross-platform, widely used |
| Microsoft Hyper-V (Client) | Microsoft | Built into Windows 10/11 Pro (GUI mode) |
| Parallels Desktop | Parallels | macOS only, optimized for Mac hardware |
| QEMU | Open Source | Often combined with KVM; popular in embedded systems |
| GNOME Boxes | Linux (front-end for QEMU/KVM) | Simplified interface for running VMs on Linux |

LINUX SHELL

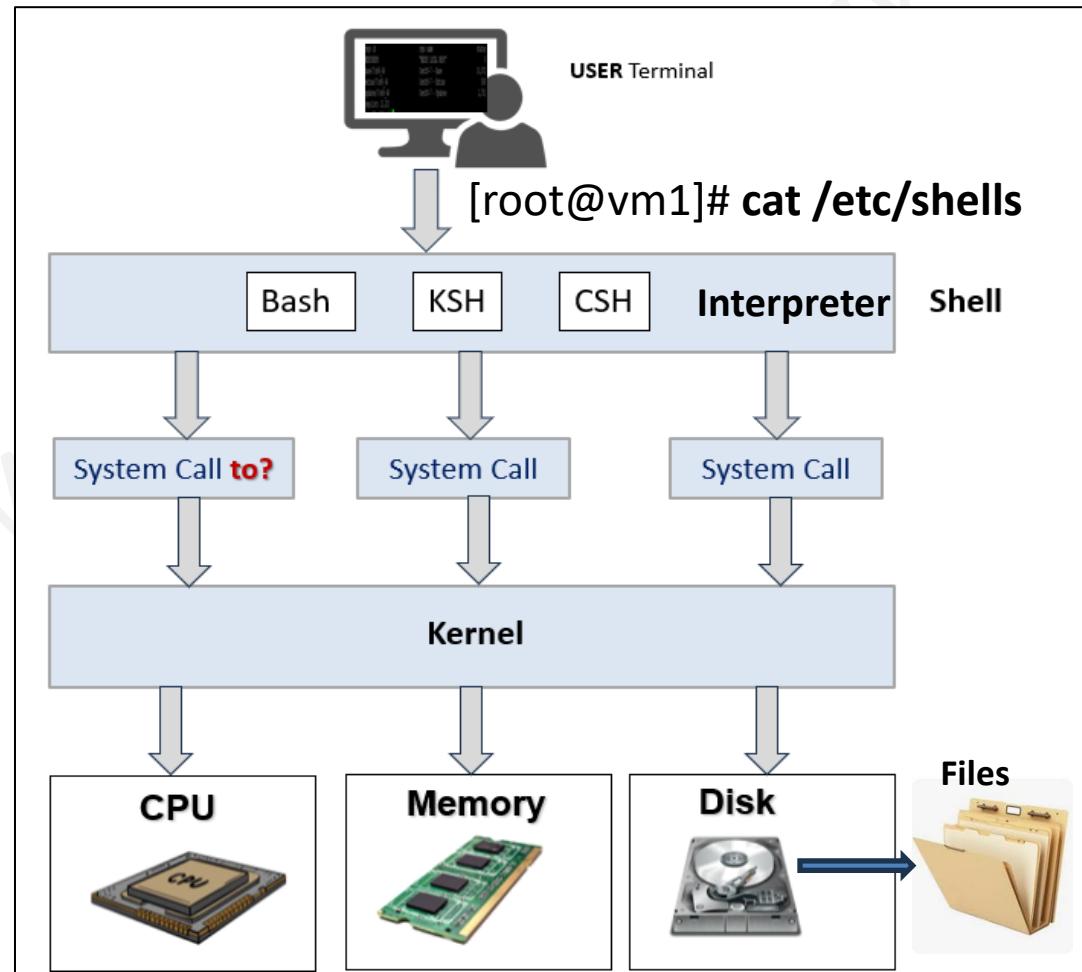
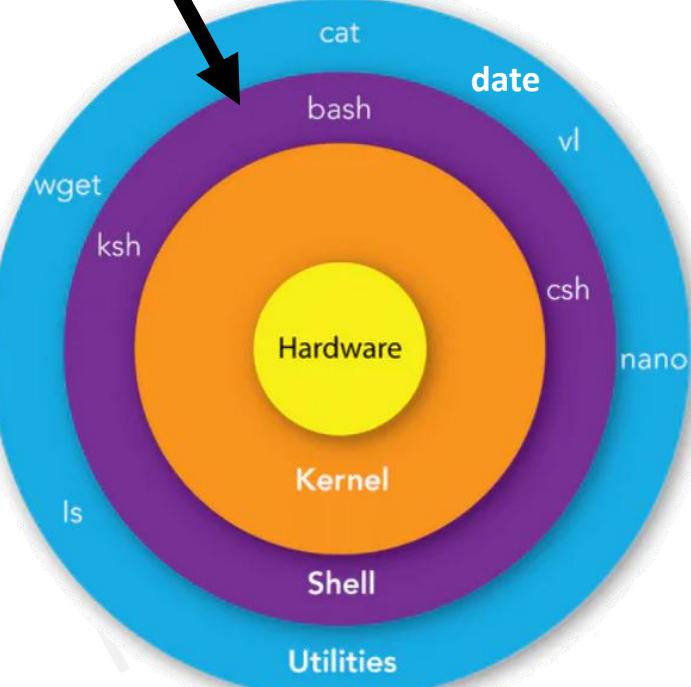
Date: July-25th-2025

Shell: Is a Command-Line Interpreter that connects a user to **Operating System** and allows to execute the commands

Terminal



```
[root@vm1]# cat /etc/shells
[root@vm1]# echo $SHELL
[root@vm1]# ps $$ 
[root@vm1]# date
```



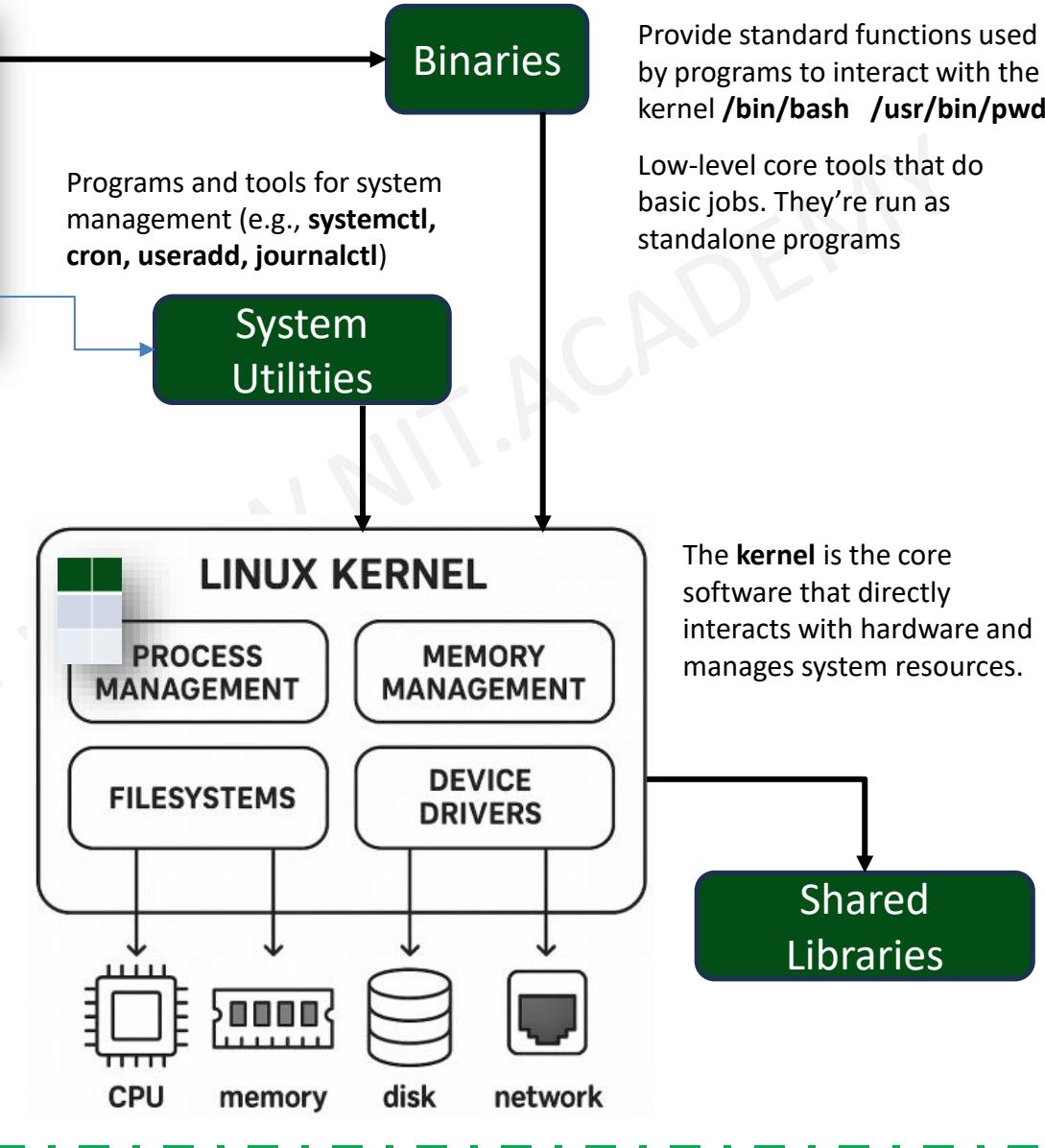
Date: July-26th-2025

LINUX OPERATING SYSTEM



```
oot@servera ~]# date
i Jul 25 05:05:53 AM CDT 2025
oot@servera ~]# hostname
rvera
oot@servera ~]# uptime
5:06:03 up 7 days, 19:32, 2 users, load average: 0.00, 0.01, 0.0
oot@servera ~]# cal
    July 2025
Mo Tu We Th Fr Sa
     1  2  3  4  5
  7  8  9 10 11 12
14 15 16 17 18 19
21 22 23 24 25 26
```

Shell: Is a Command-Line Interpreter that connects a user to Operating System and allows to execute the commands



Date: July-25th-2025

LINUX LINE COMMANDS



1

[root@vm1~]#uname -a

```
oot@servera ~]# date
i Jul 25 05:05:53 AM CDT 2025
oot@servera ~]# hostname
rvera
oot@servera ~]# uptime
5:06:03 up 7 days, 19:32,  2 users,  load average: 0.00, 0.01, 0.0
oot@servera ~]# cal
    July 2025
Mo Tu We Th Fr Sa
 1  2  3  4  5
 7  8  9 10 11 12
14 15 16 17 18 19
21 22 23 24 25 26
```

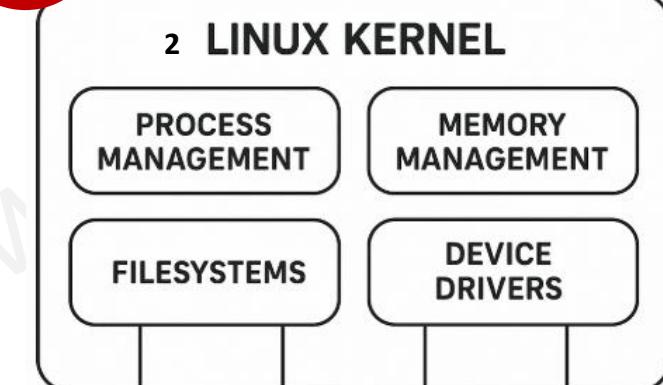
Binaries

[root@vm1~]# pwd

7

2

[root@vm1~]#uname -r



3

[root@vm1~]#lscpu



3



4 memory



5 disk



6 network

4

[root@vm1~]#free -m

5

[root@vm1~]#df -h

6

[root@vm1~]#ip a

Date: July-26th-2025

ALL SYSTEM INFORMATION

```
[root@myserver ~]# uname -a
```

```
Linux myserver 5.14.0-503.14.1.el9_5.x86_64 #1 SMP PREEMPT_DYNAMIC Fri Nov 15  
12:04:32 UTC 2024 x86_64 x86_64 x86_64 GNU/Linux
```

| Field | Meaning |
|------------------------------|--|
| Linux | Kernel name (OS type) |
| myserver | Hostname of machine |
| 5.14.0-503.14.1.el9_5.x86_64 | Kernel version |
| #1 | Kernel built version |
| SMP | Symmetric multiprocessing support |
| PREEMPT_DYNAMIC | Preemption model used by the kernel |
| Fri Nov 15 12:04:32 UTC 2024 | Build time and date of the kernel |
| X86_64 (3 times) | Machine hardware name, Processor type, Hardware platform |
| GNU/Linux | Operating System |

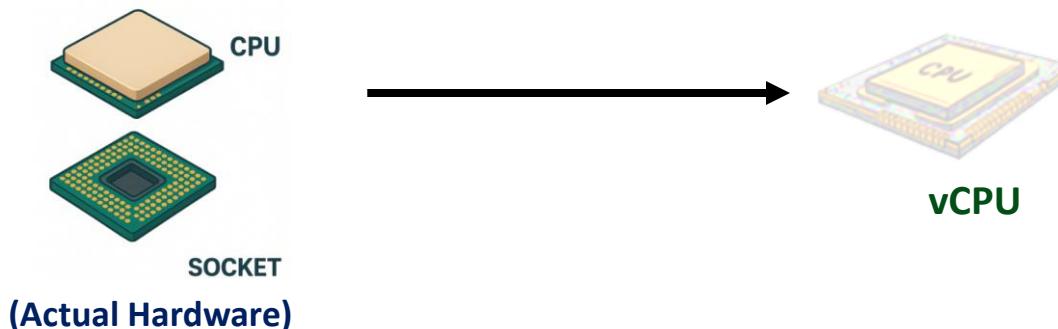
Date: July-26th-2025

KERNEL RELEASE VERSION

```
[root@servera ~]# uname -r
5.14.0-503.14.1.el9_5.x86_64
```

| Field | Meaning |
|------------------------|---|
| 5 | Major Version of Linux Kernel |
| 14 | Minor Version of Linux Kernel |
| 0 | Patch Version of Linux Kernel |
| 503.14.1 | Red Hat-specific kernel release/patch level |
| el9_5 | Built for Enterprise Linux 9.5 (RHEL 9.5) |
| x86 | The original Intel CPUs (like 8086, 80286, 386, 486) ended in “86” – hence the name x86 |
| 64 | AMD64 and Intel64 (Original names) |
| X86_64 (hardware name) | The machine is running a 64-bit processor (CPU) |
| X86_64 (architecture) | The kernel was compiled for a 64-bit system |
| X86_64 (platform) | The OS is also 64-bit capable |

CPU



```
[root@myserver ~]# lscpu
Architecture:          x86_64
CPU op-mode(s):        32-bit, 64-bit
Address sizes:         39 bits physical, 48 bits virtual
Byte Order:            Little Endian
CPU(s):                1
On-line CPU(s) list:  0
Vendor ID:             GenuineIntel
Model name:            Intel(R) Core(TM) i3-N305
CPU family:            6
Model:                 190
Thread(s) per core:   1
Core(s) per socket:   1
Socket(s):             1
Stepping:              0
BogoMIPS:              3609.59
Flags:                 fpu vme de pse tsc msr pae mce cx8
                        apic mmx fxsr sse sse2 fxsr_opt cpuid
                        pni avx avx2 avx512f avx512dq
                        rdseed rdseed洪 rmpl avx512cd
```

NOTE: When “lscpu” or “cat /proc/cpuinfo” command is executed in a VM, it is **not showing the actual hardware**, but rather **what the VM is allowed to see**. Total **Logical Processors**, that is, **vCPU**

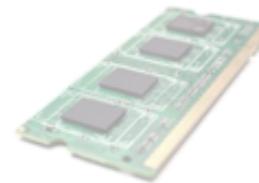
| Term | Meaning | Example Value |
|--|--|------------------------------------|
| Socket | A server with 1 CPU sockets will have 1 chip installed | Number of physical CPU chips 1 |
| Core | An Intel CPU with 4 cores can handle 4 tasks simultaneously. | Processing units per CPU chip 4 |
| Thread | Tasks each core can run (with SMT) | 2 per core |
| Total Logical CPUs = $Sockets \times Cores \times Threads$ | $1 \times 4 \times 2 = 8$ | |
| So the system has 8 logical CPUs (what <code>lscpu</code> calls <code>CPU(s)</code>), even though there's just 1 physical chip. | | |

MEMORY



**Random Access Memory
(RAM)**

(Actual Hardware)



vRAM

RAM - Safe Allocation Rule

- **Never allocate more than 50%–60% of your physical RAM to a VirtualBox VM.**

Example:

- If host has **16 GB**, allocate **max 8–10 GB** to a VM.
- If host has **32 GB**, allocate **max 16–20 GB**.

| [root@myserver ~]# free -m | | | | | | |
|----------------------------|-------|------|------|--------|------------|-----------|
| | total | used | free | shared | buff/cache | available |
| Mem: | 1774 | 425 | 1021 | 32 | 508 | 1348 |
| Swap: | 2047 | 0 | 2047 | | | |

NOTE: This “1774 MB” is vRAM, but for the VM, it behaves like **real physical RAM**.

If your **host machine** has:

- **32 GB physical RAM**, and
- You allocate **4 GB RAM** to a VM,
- Then that VM will see 4 GB of RAM via **free -m** and use it just like real RAM — but it is **vRAM**, coming from the hypervisor's memory pool.

LET US EXPLORE LINUX

Date: July-26th-2025

```
# Let us check how types of shells are available in our system  
[root@vm1]# cat /etc/shells
```

```
# Let us check what shell we have?  
[root@vm1]# echo $SHELL
```

```
# Let us check our shell process ID & kill the shell process from another session  
[root@vm1]# ps $$
```

```
# Let us type another command:  
[root@vm1]# date
```

```
# Let us type another command:  
[root@vm1]# whereis date
```

HOW TO GET HELP IN LINUX?

Date: July-26th-2025

```
# Let us get information on “uptime”:
```

```
[root@vm1]# uptime --help
```

```
#Let us get more information on “date”
```

```
[root@vm1]# man date
```

```
#Where do we stand in the system as a user?
```

```
[root@vm1]# pwd
```

PROVISIONING & CONFIGURATION

Date: July-26th-2025

In server management:

Provisioning: refers to the initial setup and allocation of resources like hardware, operating systems, and basic software to create a functional server environment like creating a Virtual Machine.

Configuration involves customizing the settings and parameters of that provisioned server to meet specific needs, including network settings, application configurations, and user access levels; essentially, provisioning prepares the server to be used, while configuration fine-tunes it for its intended purpose.



PROVISIONING

Date: July-26th-2025

Provisioning of Virtual Machine:

- We created the basic infrastructure (**CPU, MEM, Disk Space**)
- Installed Linux operating system(s) on hypervisor **Type-2 (Oracle Virtual Box)**
- Set-up initial network connectivity (**Bridged vs NAT**)

Example of Provisioning:

We deployed a new virtual server (machine) with a standard Linux operating system and basic network settings.

- Enterprise Linux – Redhat
- Linux Community Based Linux Distro – Rocky Linux 9

NOTE: Once a machine is provisioned then STOPPING & STARTING that machine is called “REBOOT”

CONFIGURATION

Date: July-26th-2025

Configuration:

- We will customize settings based on specific requirements.
- We will configure application parameters.
- Manage user permissions and access.
- Adjustments to maintain desired state.

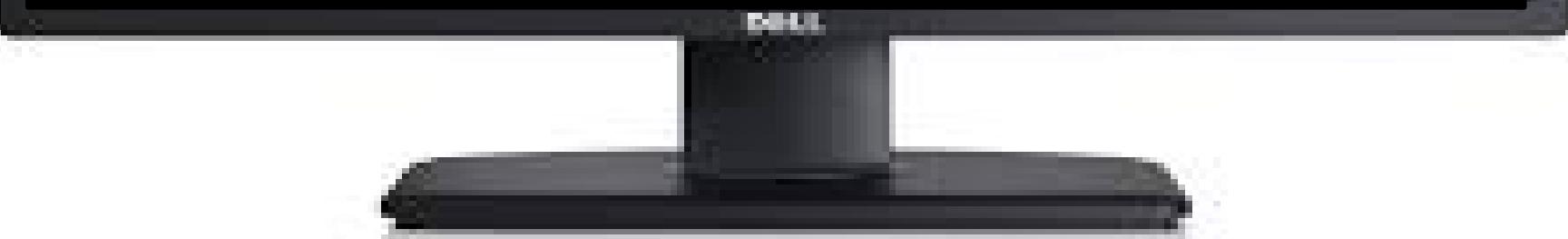
Example Configuration:

- Setting up a **STATIC IP** address and **YUM REPOSITORY**
- Configuring **Firewall Rules**
- Changing **File Permissions**

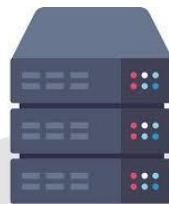
CONGRATS TO THE LEADERS!

Date: July-26th-2025

```
[root@vm1~]# ip a  
[root@vm1~]# ping 10.0.0.7  
[root@vm1~]# ssh root@10.0.0.7  
[root@vm1~]# date  
[root@vm1~]# cal  
[admin@vm1~]# sudo poweroff  
[root@vm1~]# exit
```



THANK YOU
Questions?



CHAPTER 4

Linux Initialization

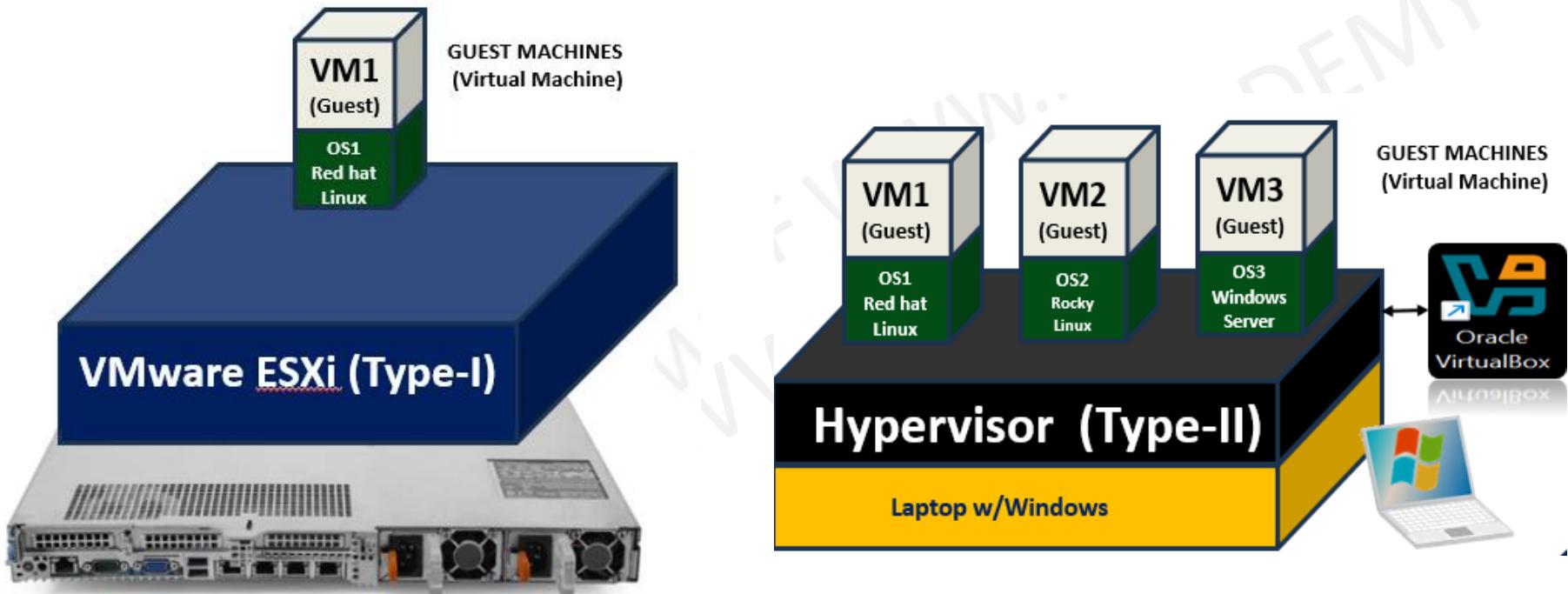
Using the rules and strategies in this section you will gain confidence and a deep insight in setting up yourself for success

- ❑ Quick Overview of Chapter 3
- ❑ Login shell vs nologin shell
- ❑ Post login initialization
- ❑ User Home Directory
- ❑ Introduction to SSH
- ❑ Keyboard shortcuts
- ❑ Easy Bash Scripting

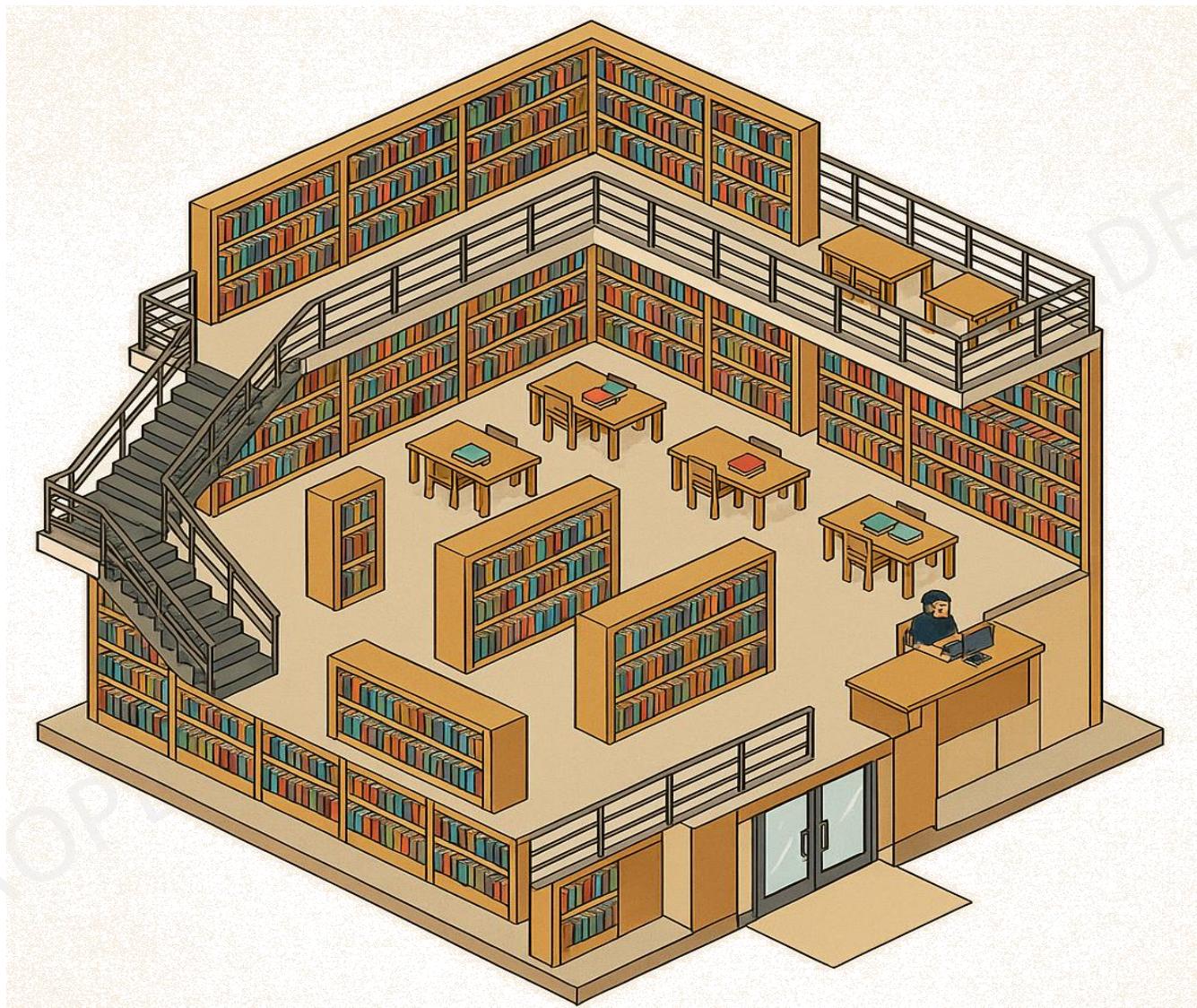
UNDERSTAND THE DIFFERENCE

Date: July-27th-2025

Difference between Hypervisor 1 and Hypervisor 2

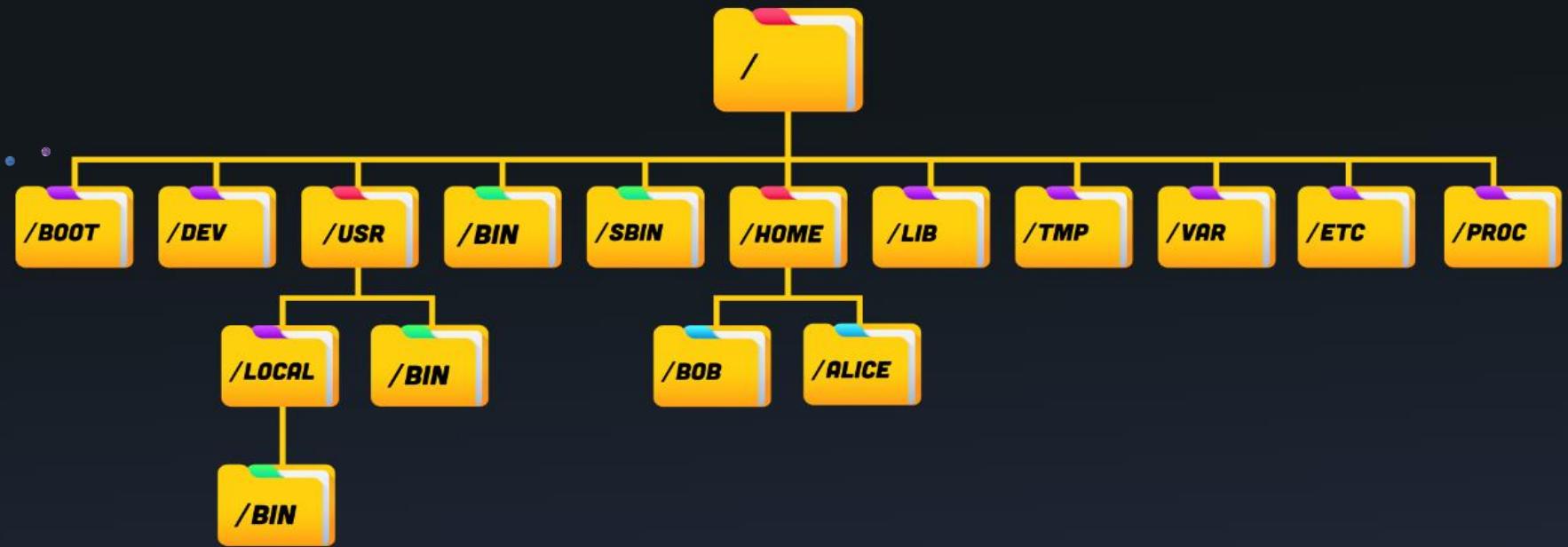


LINUX FILE SYSTEM



NAVIGATING FILES & DIRECTORIES IN LINUX

```
#pwd  
#ls  
#cd  
#cat
```



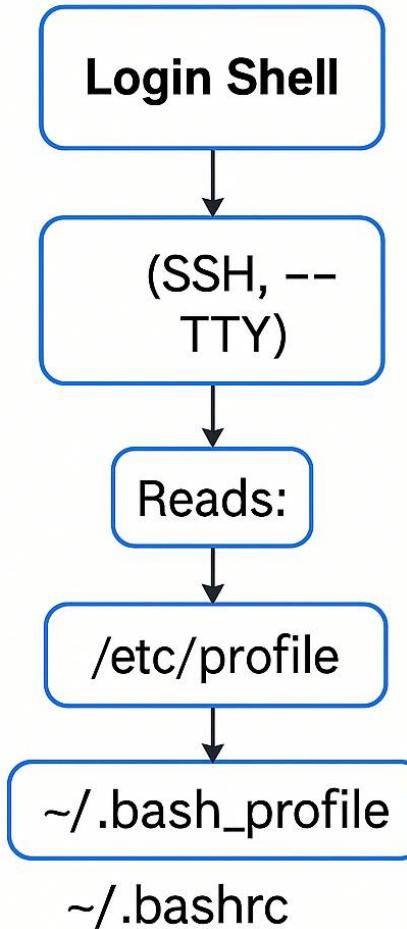
LOGIN SHELL

In essence, a **login shell** provides interactive access and a configured environment, while a **nologin interactive shell** provides a limited environment.

Login Shell:

- A shell session started **when you log in** to the system (e.g., via SSH, virtual terminal Ctrl+Alt+F1, or console login).
- A **login shell is the first process** that executes after a user successfully logs into a system (either locally or remotely via SSH).
- It **reads configuration files**:
 - /etc/profile,
 - ~/.bash_profile,
 - ~/.profile.

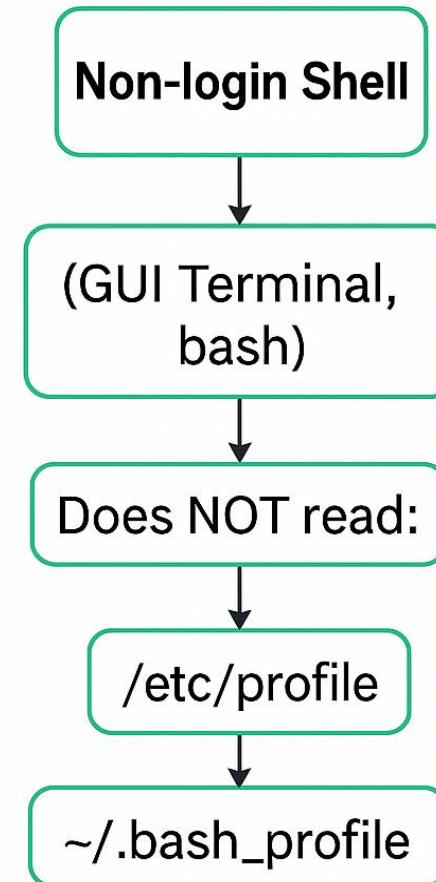
| Feature | Login Shell |
|------------------|---|
| Started via | SSH, <code>su -</code> , Console |
| Reads | /etc/profile, ~/.bash_profile, ~/.bashrc |
| Typical use case | User session on login |
| Example command | <code>su - username</code> |



In essence, a **login shell** provides interactive access and a configured environment, while a **nologin interactive shell provides a limited environment**.

- An interactive **nologin shell** (often /sbin/nologin or /bin/false) **does not execute typical shell startup files for interactive sessions.**

| Feature | Non-login Shell |
|------------------|------------------------------------|
| Started via | Terminal in GUI, <code>bash</code> |
| Reads | <code>~/.bashrc</code> only |
| Typical use case | Running commands/scripts |
| Example command | <code>bash</code> |



INITIALIZATION

Date: July-27th-2025

```
oot@servera ~]# date
i Jul 25 05:05:53 AM CDT 2025
oot@servera ~]# hostname
rvera
oot@servera ~]# uptime
5:06:03 up 7 days, 19:32, 2 users, load average: 0.00, 0.01, 0.0
oot@servera ~]# cal
    July 2025
Mo Tu We Th Fr Sa
     1  2  3  4  5
  7  8  9 10 11 12
14 15 16 17 18 19
21 22 23 24 25 26
```

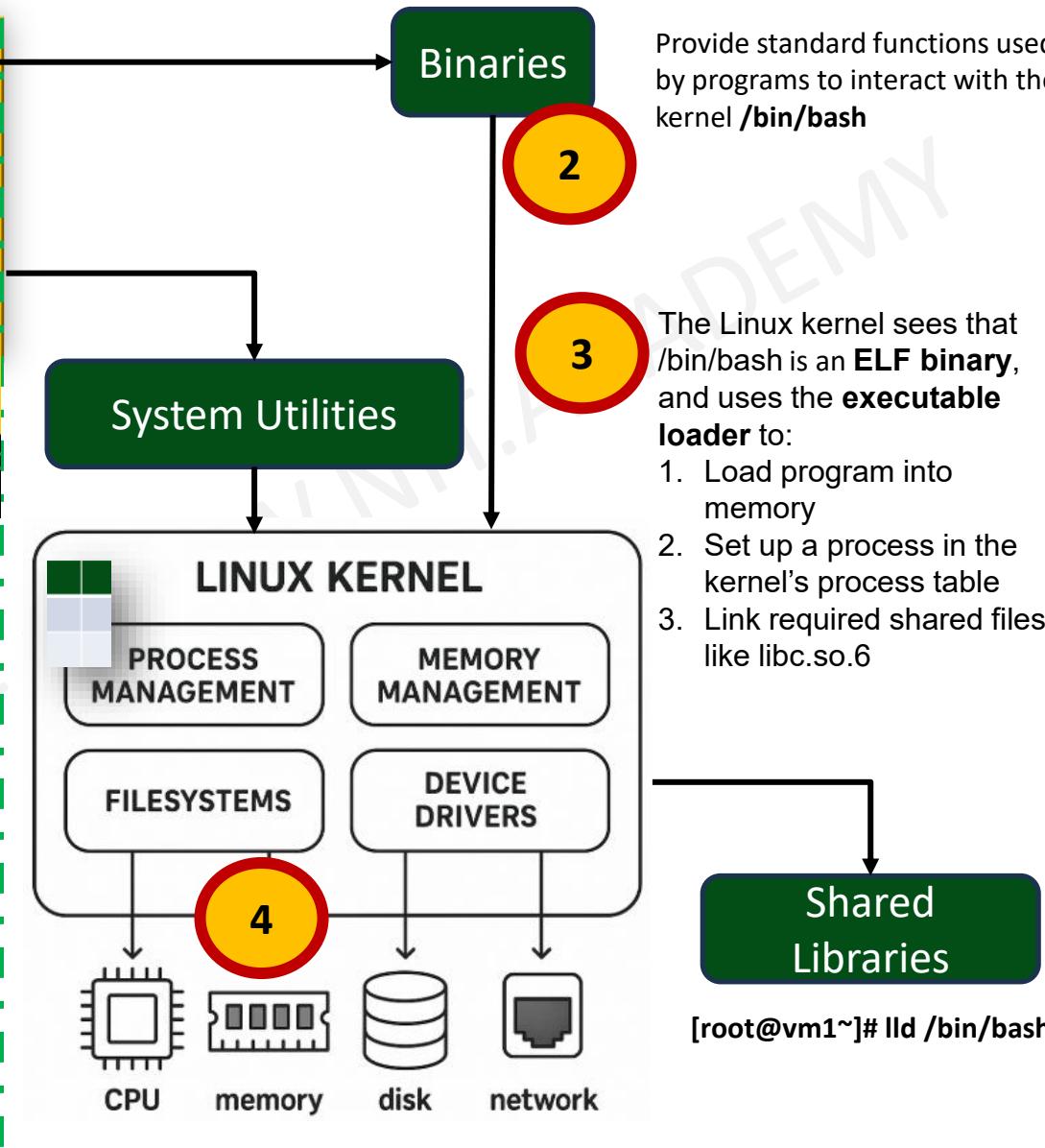
1

Invoking Bash

1. Post Login Bash is launched as the shell
2. Typing /bin/bash
3. Run a shell script #!/bin/bash

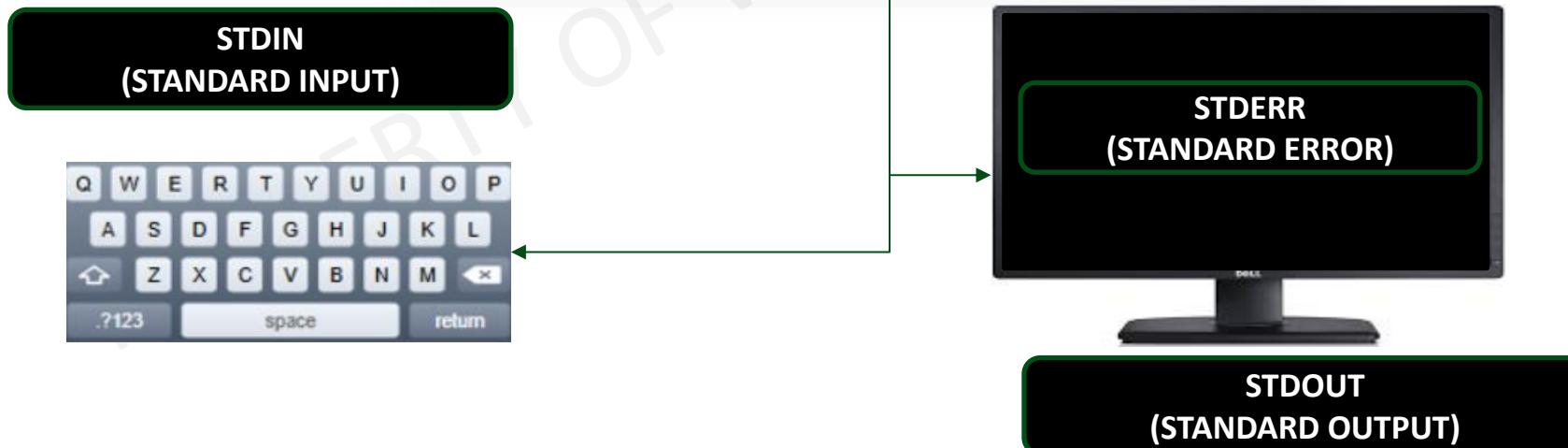
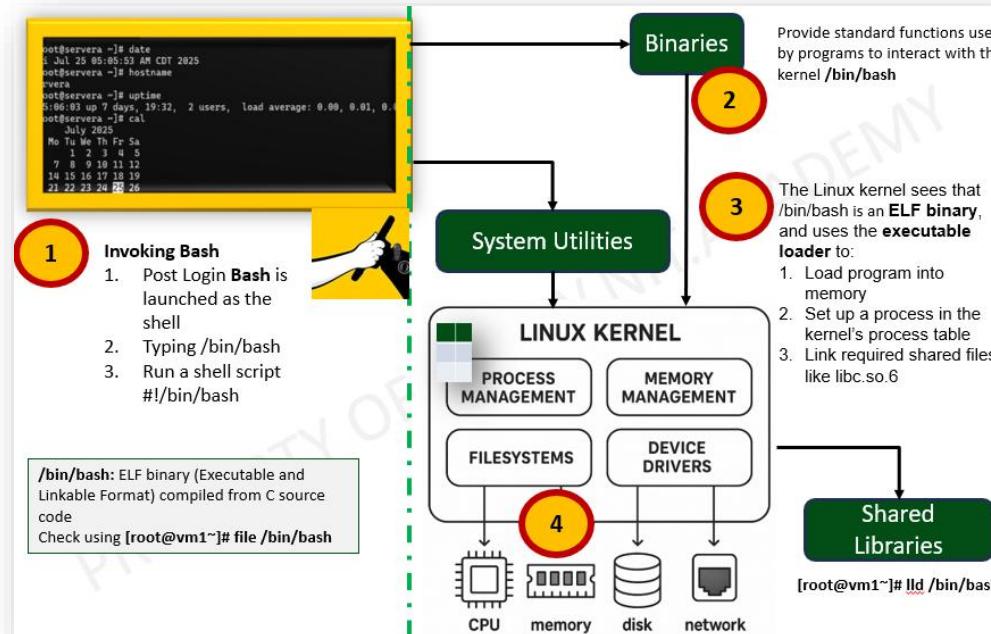


/bin/bash: ELF binary (Executable and Linkable Format) compiled from C source code
Check using [root@vm1~]# file /bin/bash



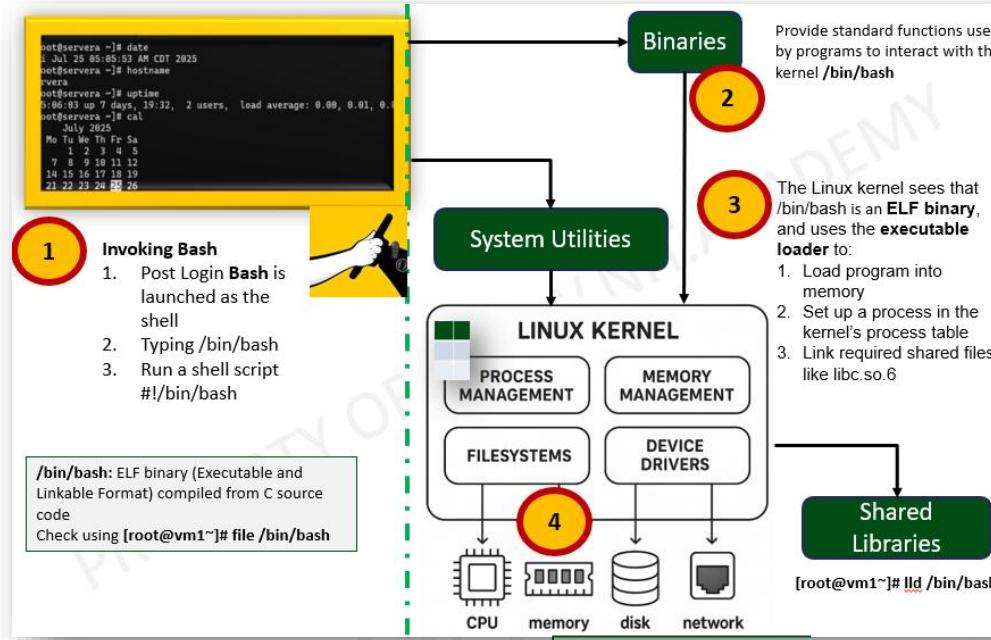
STANDARD I/O CONNECTED...

Initializing....
Once in memory



READS CONFIGURATION FILES...

Initializing....
Once in memory



5

[root@vm1~]# cat /etc/profile

What is this file?

- Maintained by System Admin (and Root)
- Information in this file **affects all users** who log-in
- This file sets the shell (environmental) variables like **PATH, USER and HOSTNAME**

Commands

```
echo $PATH
echo $SHELL
echo $HOST
echo $USER
```

[root@vm1~]# cat /etc/bashrc

What is this file?

- Maintained by System Admin (and Root)
- Information in this file **affects all users** who are already logged-in and start another session by typing /bin/bash
- When User logs in it is called **no Logon Shell**

REPL – INTERACTIVE LOOP

Bash now enters a loop called a REPL (Read-Eval-Print Loop):

| Step | Action |
|-------|----------------------------------|
| Read | Waits for user to type a command |
| Eval | Parses and executes the command |
| Print | Displays output or error |
| Loop | Waits again for next input |

Bash parses the command into:

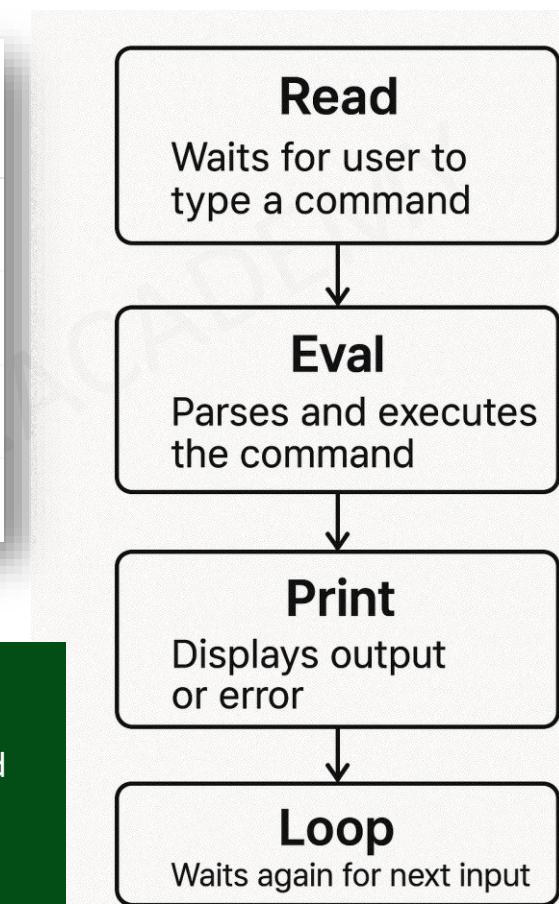
- **ls** (program)
- -l and /etc (arguments)

Then it:

- Locates **ls** using the **\$PATH** variable
- Creates a **child process**
- **Executes /bin/ls** with those arguments
- Waits for the command to finish
- Displays the output

Bash is just a shell (interface) — when you type a command like **uname -r**, it:

- Searches for it in PATH
- Runs it (binary or script)
- Passes arguments if any



SUMMARY

BASH STARTUP SCRIPTS: INITIALIZATION PROCESS

System Files (Global)

When Root logs in the SYSTEM FILES are executed. USER can not change these files:

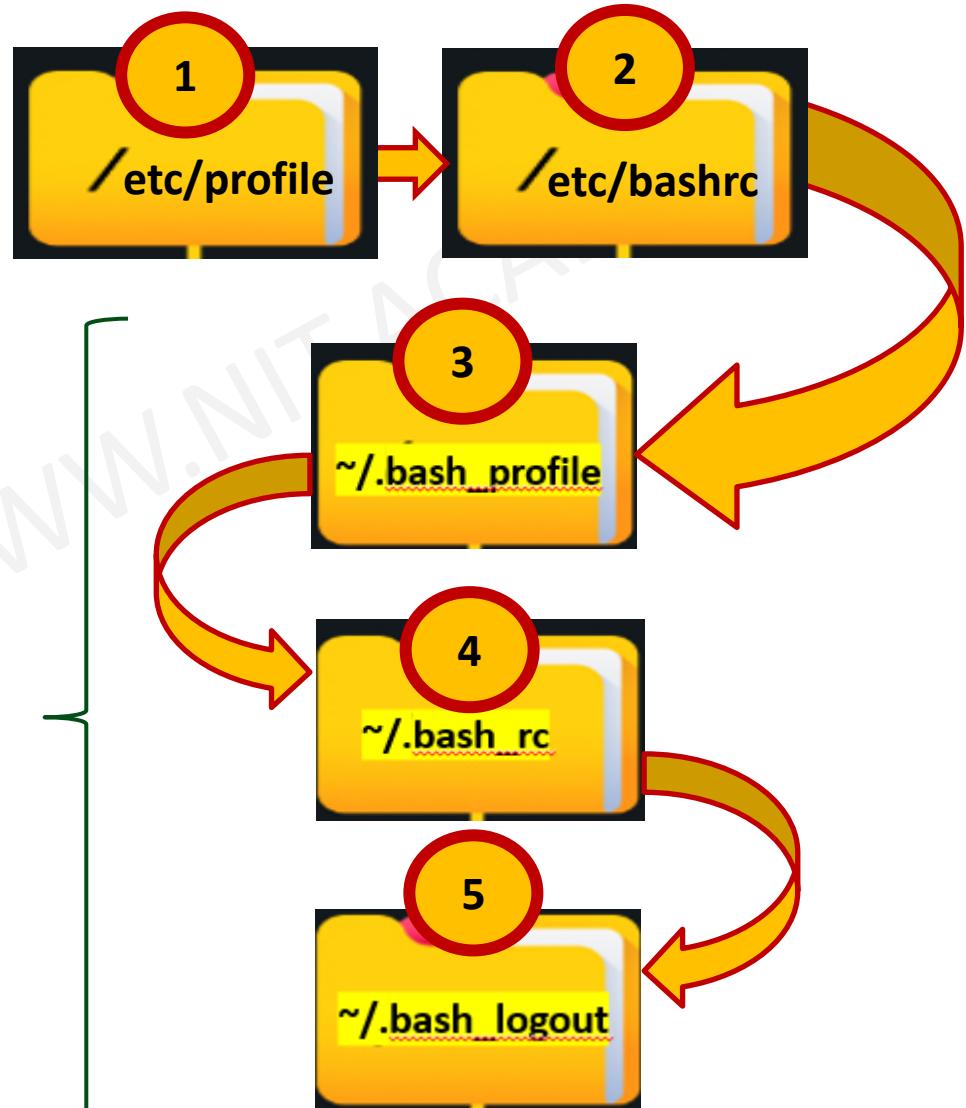
1. /etc/profile
2. /etc/bashrc



User Files (Local)

User can change these files

1. USER initialization files
2. USER can make changes
3. These are environmental files that are found under #/etc/shell

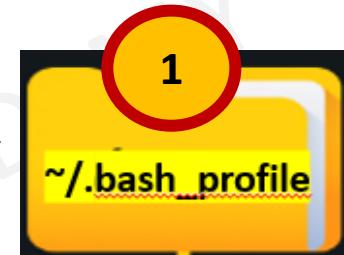


USER INITIALIZATION FILES

These are files that each USER can change / modify



Hey as a User I can edit this configuration file that I can modify and add extra stuff!



Every time I the User open a new shell, this file is executed



.BASH_LOGOUT FILE...

These are files that each USER can change / modify

#vi /home/tom/.bash_logout



```
[tom@VM01 ~]$ cat .bash_logout
# ~/.bash_logout

# Clear my terminal Screen on logout
clear

#Remove all temporary files
rm -rf ~/tmp/*

# Unmount any NFS
#umount ~/network_share

#Kill Background processes
kill -9 $(jobs -p)
pkill -u $(whoami)

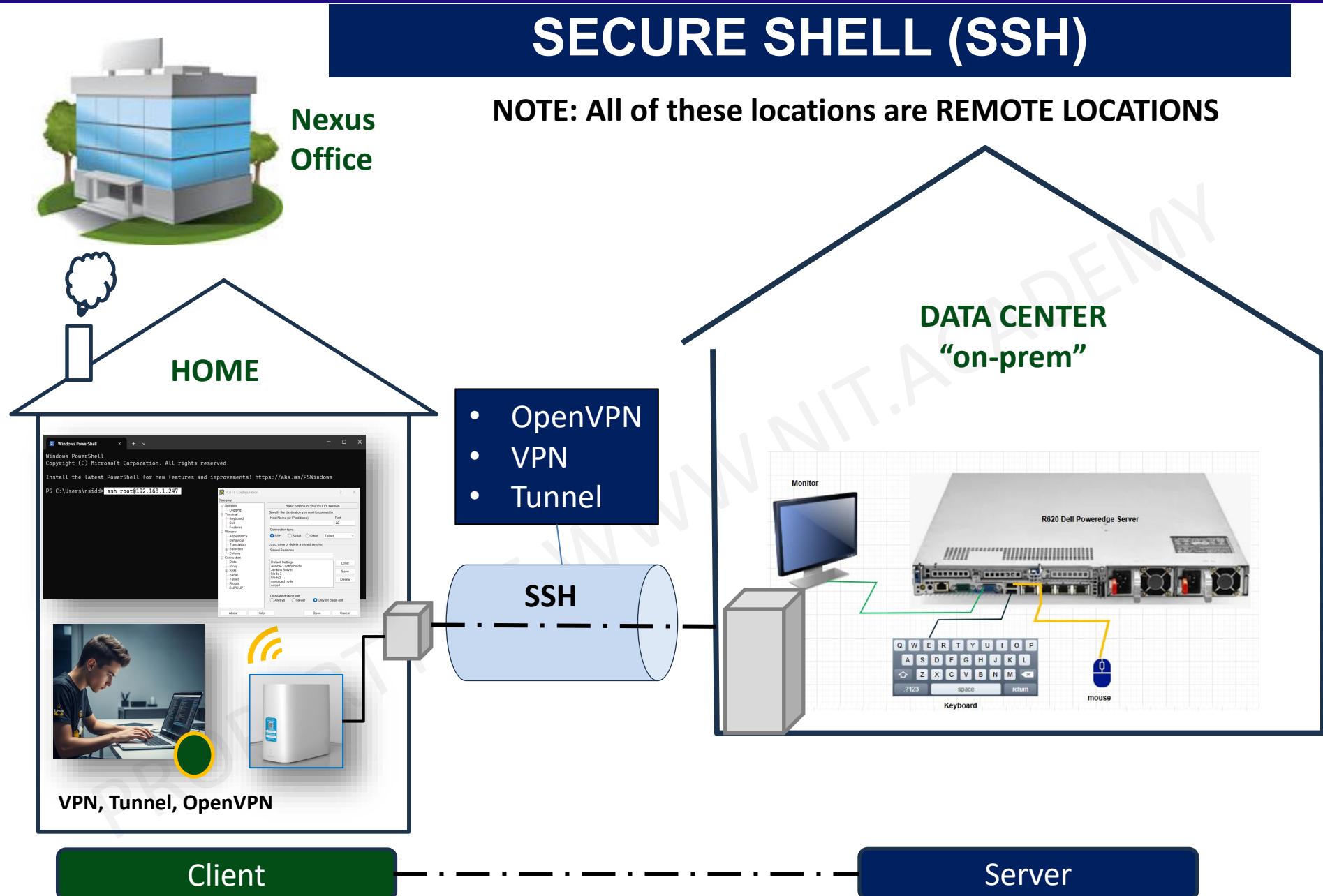
#Append a Timestamp
#date +"%Y-%m-%d %H:%M:%S Logout by $(whoami)" >> ~/.logout_history
```

LAB SESSION – HOME DIRECTORY

Login (Home Directory)

- A **home directory**, also called a **login directory**, is the directory on Linux-like operating systems that serves as the repository for a user's personal files, directories, and programs. It is also the directory that a user is first in after logging into the system.
- A **home directory** is created automatically for every ordinary user in the directory called **/home**. A **standard subdirectory of the root directory (/root)** and **/home** has the sole purpose of containing users' home directories.
- Apart from having a home directory to create and store files, **users need an environment** that gives them access to the tools and resources. When a user logs in to a system, the user's work environment is determined by the **initialization files**.
- These **initialization files are defined by the user's startup shell**, which can vary depending on the release. The default initialization files in your home directory enable you to customize your working environment.

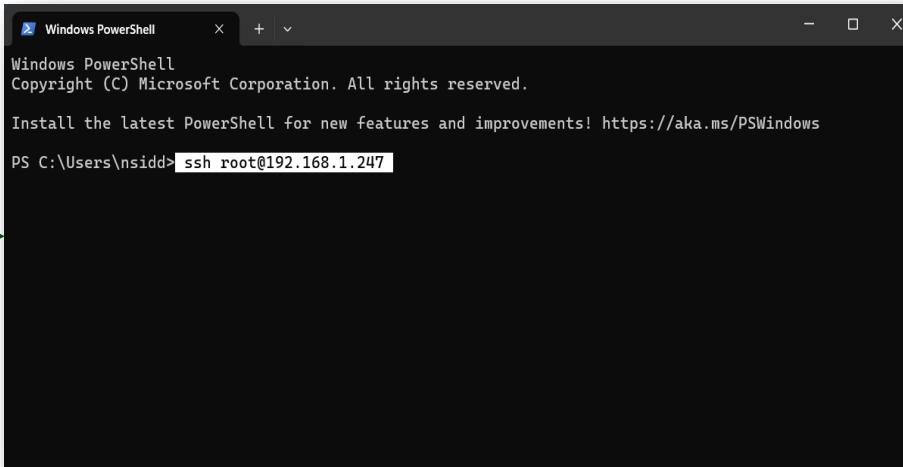
SECURE SHELL (SSH)



SSH – HOW MANY WAYS CAN YOU ACCESS A REMOTE SERVER

Date: July-27th-2025

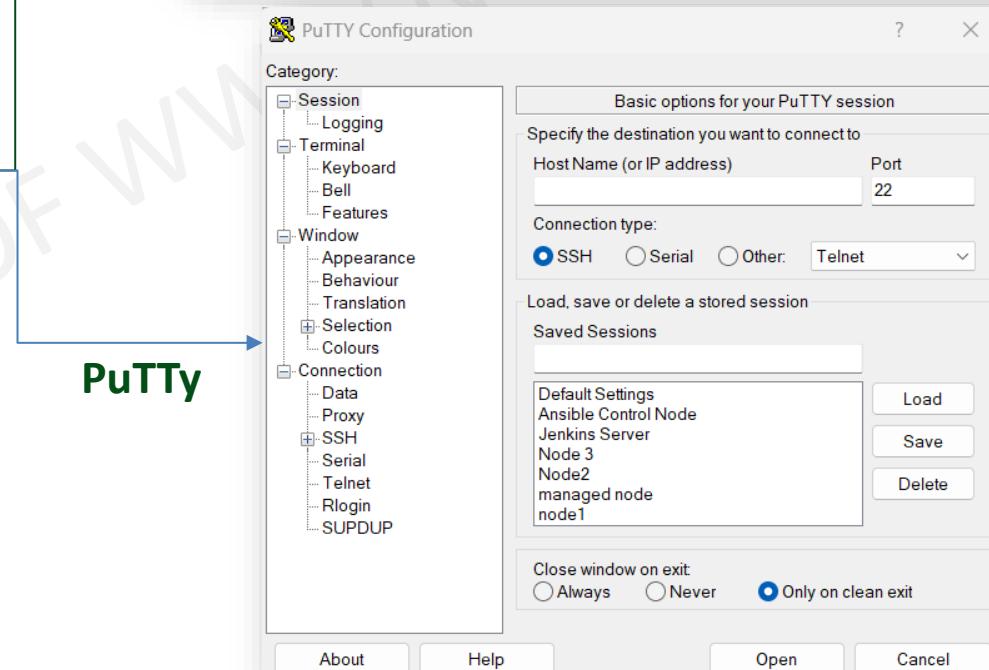
- Terminal
- CMD
- Windows Powershell



```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\Users\nsidd> ssh root@192.168.1.247
```



Bash/Shell Scripting Essentials

□ Automating Repetitive Tasks

Shell scripting streamlines repetitive processes in Unix-based systems, saving time and reducing manual work for users.

□ File and Process Management

Users can create scripts to manage files, automate processes, and monitor system status efficiently.

□ Boosting Productivity

Learning shell scripting increases efficiency for developers, system administrators, and power users through automation and process optimization.

□ What is Shell Scripting?

► **A shell script is a file containing a series of commands.**

The shell reads this file and carries out the commands as though they have been entered directly on the command line.

► **It can be used to automate day-to-day various Unix/Linux tasks.**

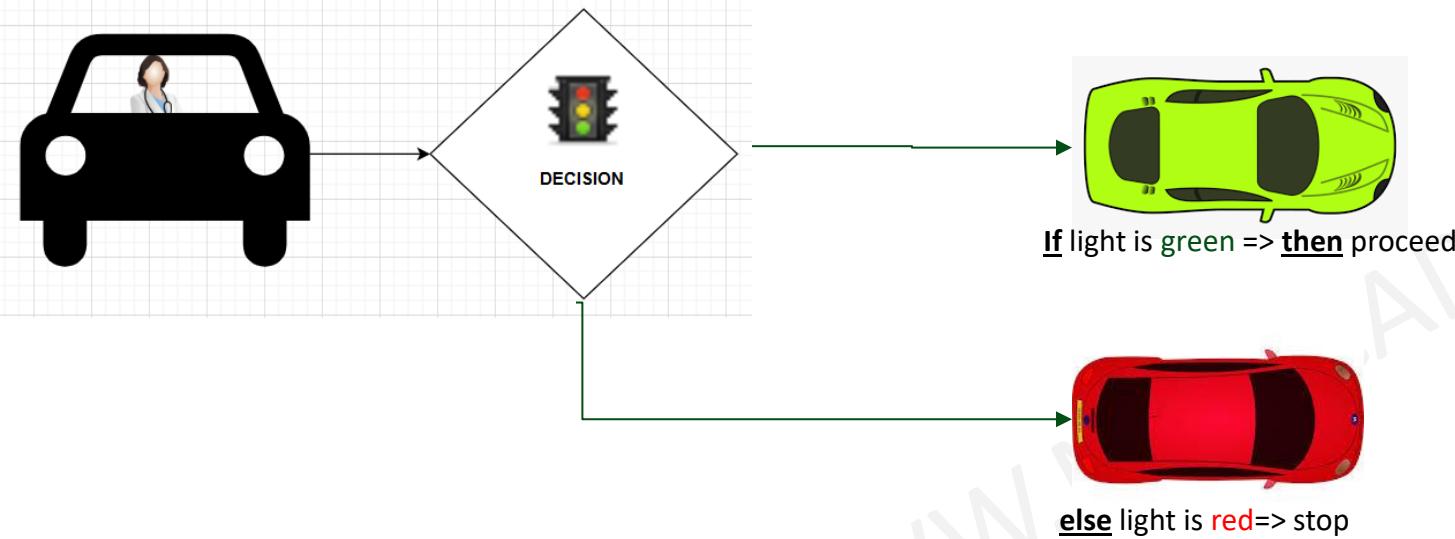
This can make Unix/Linux Administrators work easy, efficient and fast.

□ Every shell script consists of

- Shell commands such as **pwd, echo, read, exit, type** etc.
- Shell keywords such as **if..else, for, while loop** etc.
- Linux binary commands such as **w, who, free** etc.
- Text processing utilities such as **sed, awk, cut, egrep** etc.
- Functions
- Control flow statements



if...else loop (logic)



Explanation: This diagram illustrates an `if...else` statement. Imagine a car approaching a traffic light.

- **Condition:** The traffic light's color is the condition.
- **If (Green Light):** If the light is green (condition is true), the car proceeds straight through the intersection.
- **Else (Red Light):** If the light is red (condition is false), the car stops.

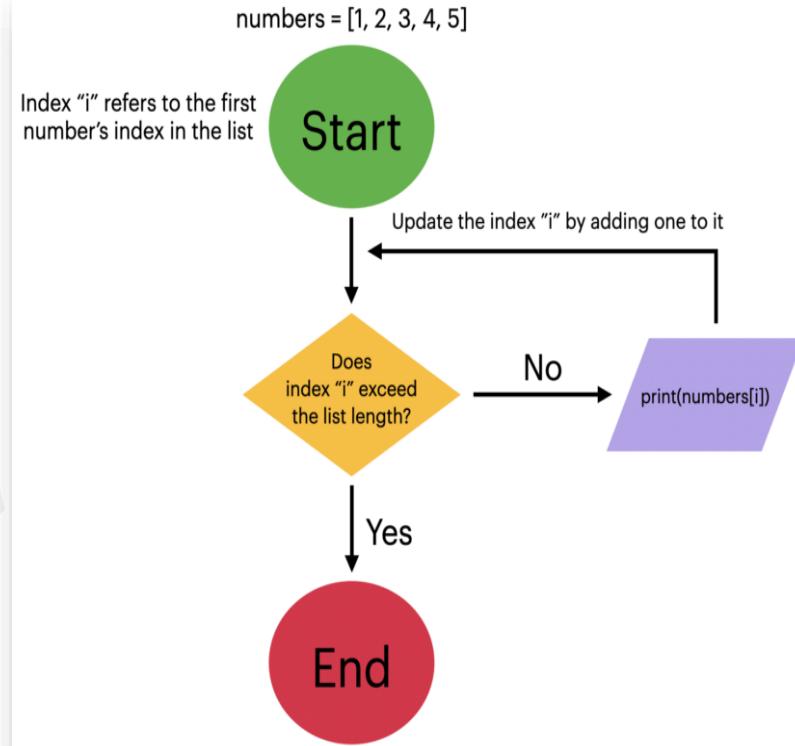
This demonstrates how an `if...else` statement allows a program to choose between two different paths of execution based on whether a condition is true or false.

For loop (logic)

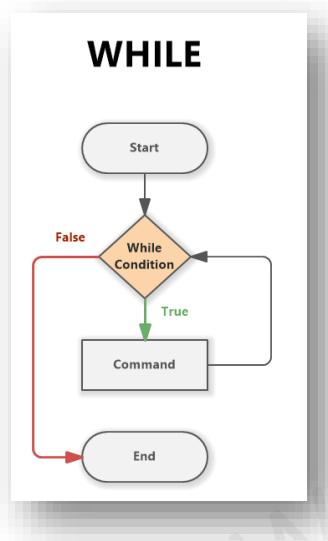
Explanation: This diagram represents a `for` loop. Think of a series of cars passing through a traffic light that stays green for a set number of cars.

- **Initialization:** The first car starts the process.
- **Condition Check:** Each car checks if there are more cars to go (the loop's condition).
- **Execution:** If the condition is true, the car passes through the light (the code inside the loop executes).
- **Increment/Decrement:** After passing, the next car in the series is ready (the loop's counter is updated).

This loop continues for a predetermined number of iterations, much like a specific number of cars passing through.



while loop (logic)

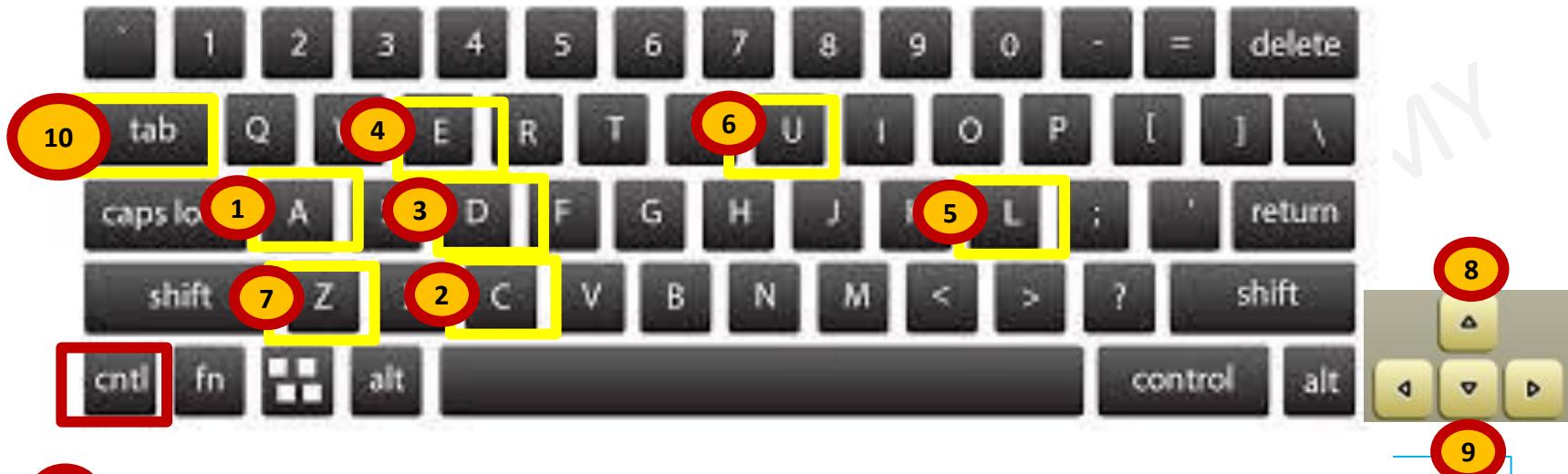


Explanation: This diagram shows a `while` loop. Consider a car driving around a traffic circle.

- **Condition:** The car continues to circle as long as a specific condition is true (e.g., a certain landmark hasn't been reached, or a traffic light at an exit remains red).
 - **Execution:** The car keeps driving around the circle (the code inside the loop executes).
 - **Loop Termination:** Once the condition becomes false (e.g., the landmark is reached, or the light turns green), the car exits the circle.
- A `while` loop continues to execute as long as its condition remains true, and it stops when the condition becomes false.

10 - KEYBOARD SHORTCUTS

Date: July-27th-2025

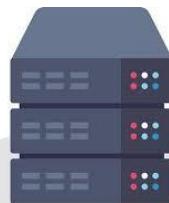


- 1 Ctrl + A => BOL (beginning of line)
- 2 Ctrl + C => Interrupt a process
- 3 Ctrl + D => exit
- 4 Ctrl + E => EOL (end of line)
- 5 Ctrl + L => This clears the screen
- 6 Ctrl + U => Clears line and takes you to BOL (acts like an eraser)
- 7 Ctrl + Z => STOPS a process (BG %1)

- 8 -----> scroll history UP
- 9 -----> scroll history DOWN

10 tab -----> saves time typing

THANK YOU
Questions?



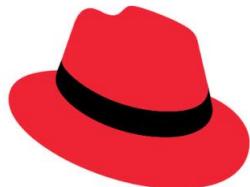
CHAPTER 5

Linux File System

Date: Aug-2nd-2025

Using the rules and strategies in this section you will gain confidence and a deep insight in setting up yourself for success

- ❑ Quick Overview of Chapter 4
- ❑ Linux Filesystem
 - ❑ Logical
 - ❑ Virtual
 - ❑ Physical
- ❑ Exploring Directories - /boot
- ❑ Password Recovery – RCHSA Exam Question

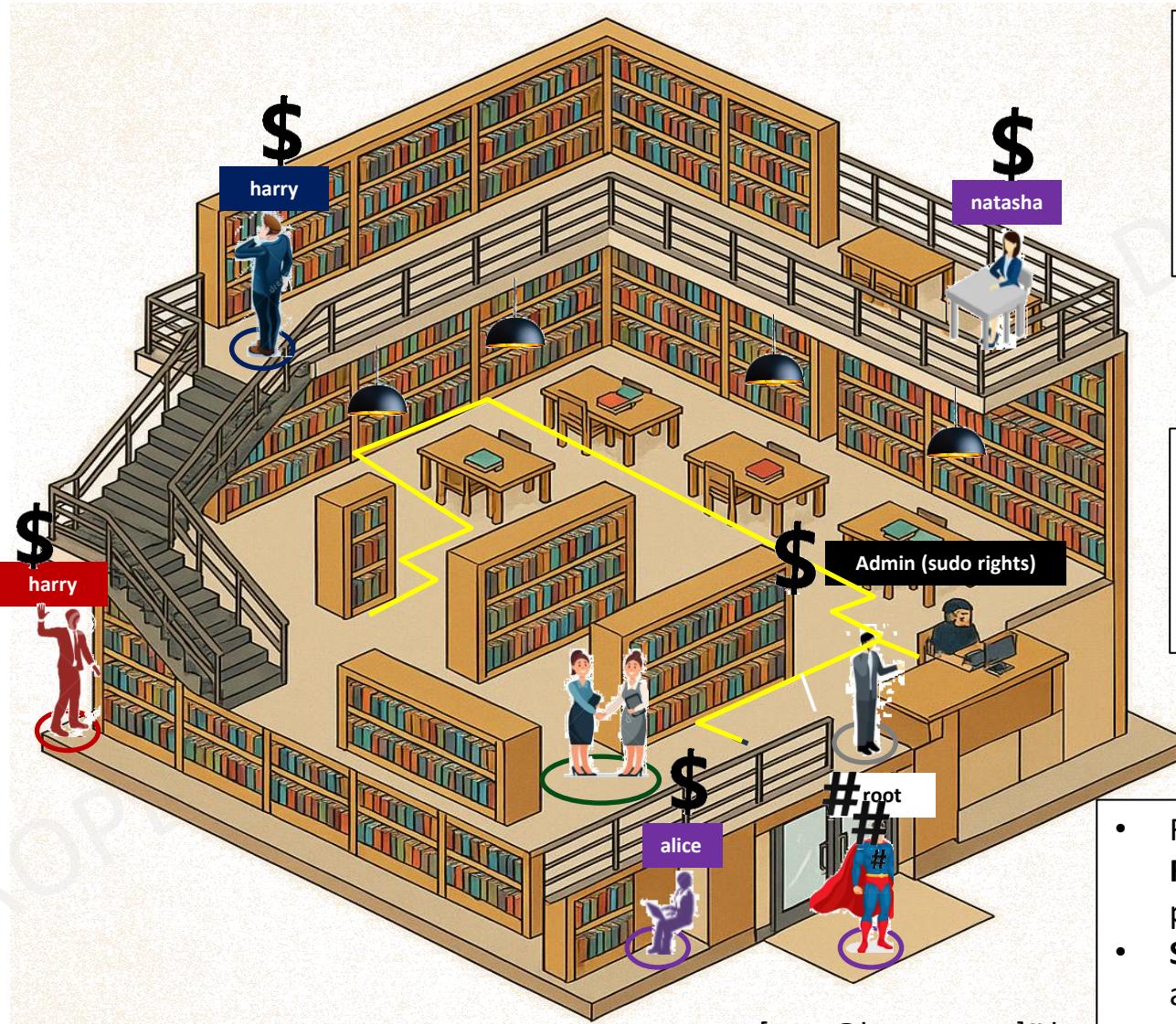
- 
- ACCESS THE COMMAND LINE
 - MANAGE FILES FROM THE COMMAND LINE

INTRODUCTION TO LINUX FILESYSTEM

PROPERTY OF W...

LINUX FILE SYSTEM

Date: Aug-2nd-2025



- Represents a **regular USER** shell prompt
- Non-root user / **normal user** account

[user@hostname~]\$ ls

- SUDO is a regular user with administrative privileges

#

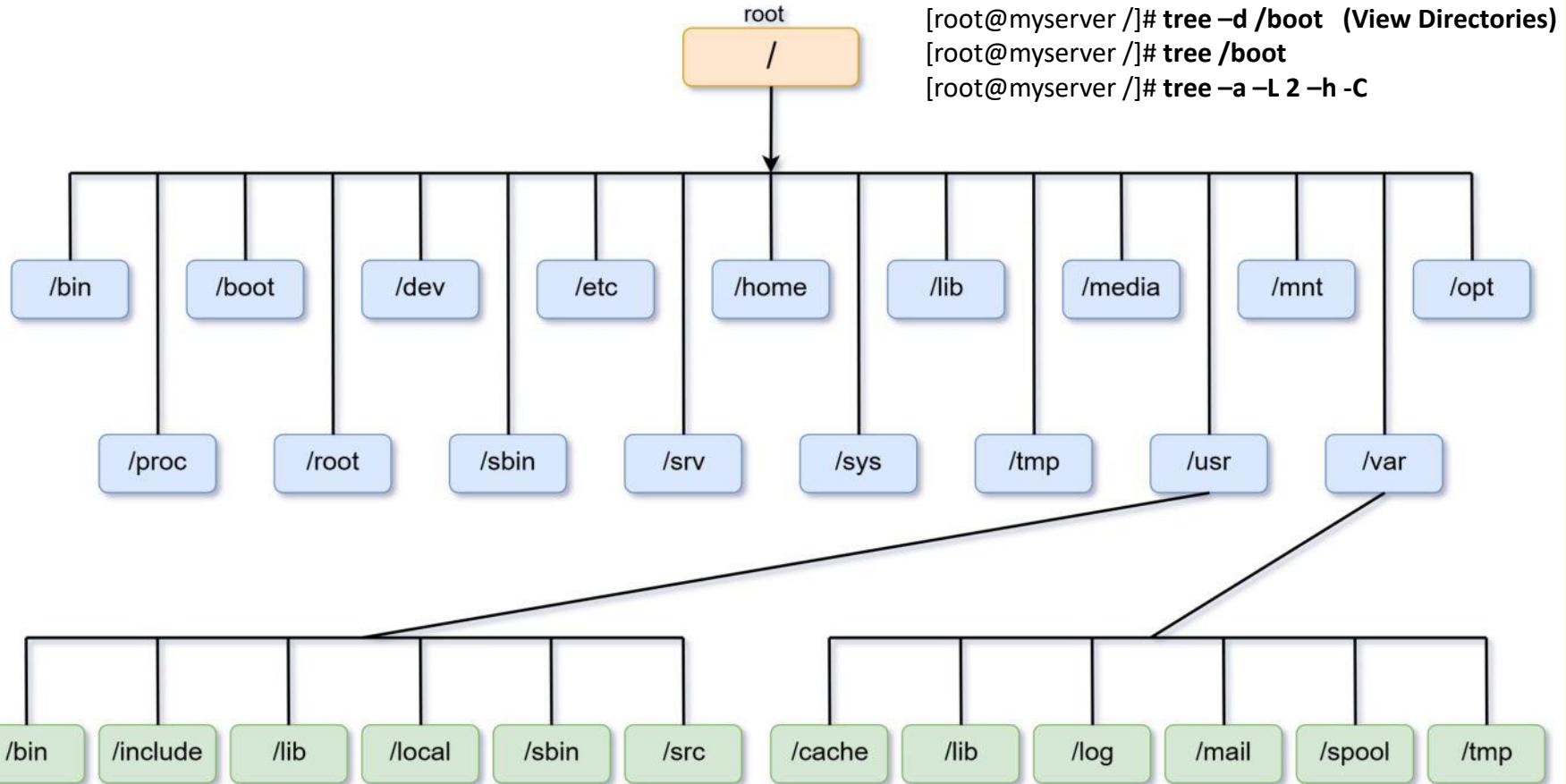
- Represents a **ROOT-USER** shell prompt
- **Superuser** with full administrative privileges

[root@hostname~]# ls

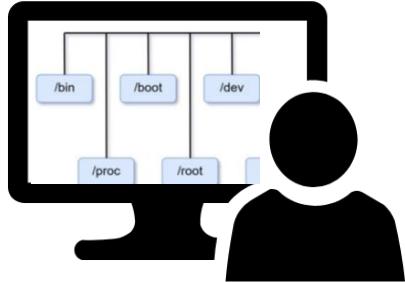
Manage Files

Date: Aug-2nd-2025

```
[root@myserver /]# dnf install tree -y (let us install "tree" command)
```



Linux File System Function...



(Logical File System)

[root@hostname~]# cat /proc/cpuinfo

(Virtual File System)

Virtual Machine
(VM)

Bash Shell

System Call

Kernel - OS

Logical File System

Virtual File System

Physical System



Hard Disk

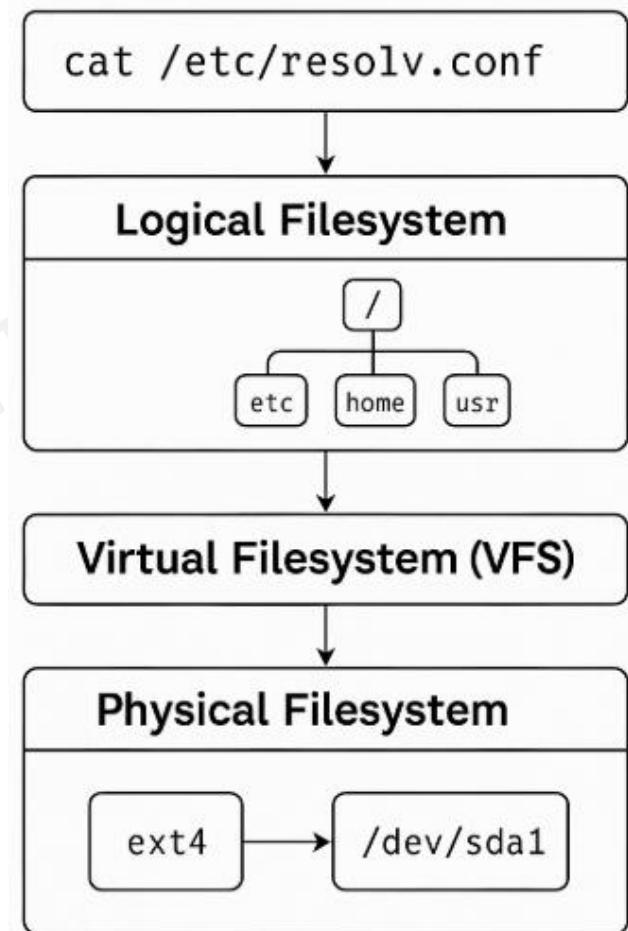
Linux File System

HOW FILE SYSTEM WORKS?

Date: Aug-2nd-2025

The Linux file system is made up of **3-layers**:

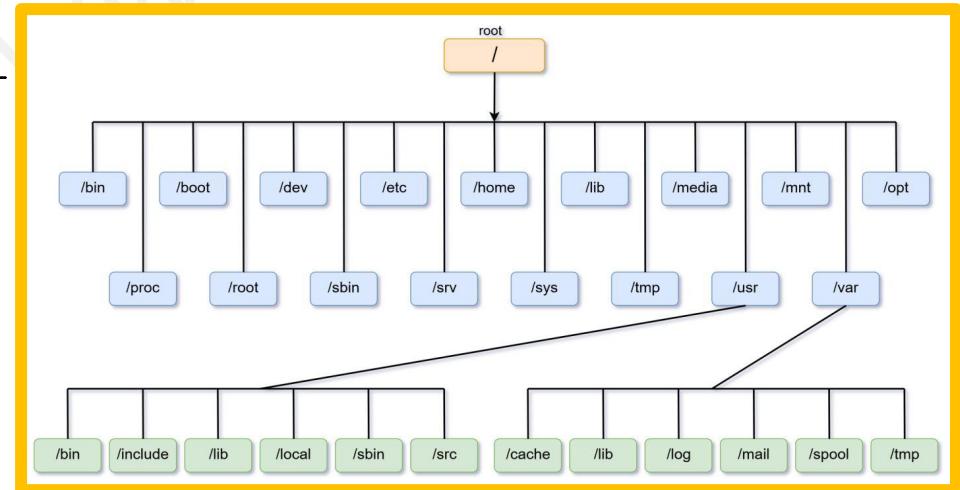
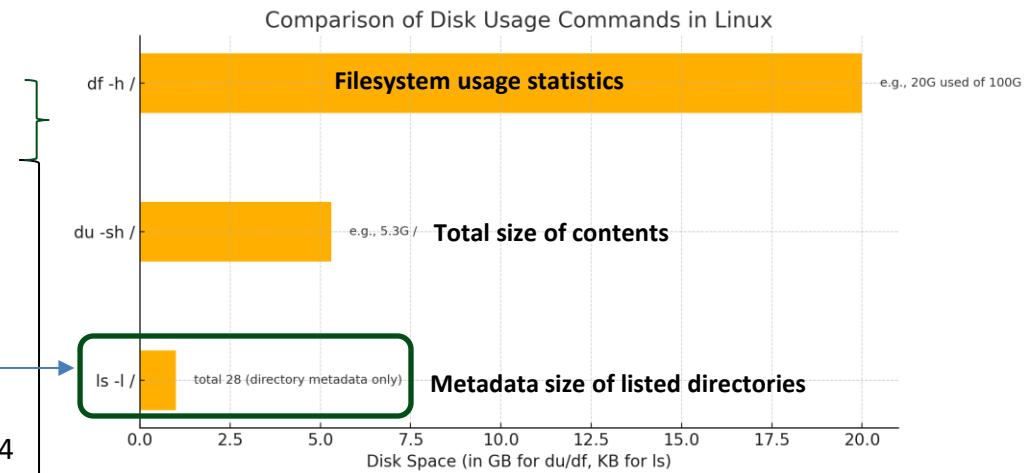
1. The **Logical File System** serves as the **interface** between user applications and the file system, managing operations like opening, reading, and closing files. Directory layout, LVM logical Volumes, Mounted Filesystems
2. **Virtual File System** is an abstraction layer inside the **Linux kernel**. Provides a unified interface to access all types of filesystems, for example, physical filesystems (ex4,xfs), Network filesystems (NFS) & Pseudo-filesystems (procfs, sysfs, tmpfs). Run cat/proc/cpuinfo which is DATA but looks like a normal file
3. **Physical File System** is the actual data on the disk organized into **blocks**, sectors, **inodes**, superblocks defined by formats like “**ext4**, xfs, btrfs, vfat” created using tools like “**mkfs**”. It is what is physically **written to and read from** the storage device.



Linux File System (Logically)...

Date: Aug-2nd-2025

```
[root@myserver ~]# cd /
[root@myserver /]# ls -l
total 28 => 28KB of metadata (not actual data content)
dr-xr-xr-x. 2 root root 6 Nov 2 2024 afs
lrwxrwxrwx. 1 root root 7 Nov 2 2024 bin -> usr/bin
dr-xr-xr-x. 5 root root 4096 Aug 2 02:41 boot
drwxr-xr-x. 21 root root 3380 Aug 2 02:37 dev
drwxr-xr-x. 134 root root 8192 Aug 2 02:50 etc
drwxr-xr-x. 7 root root 77 Jul 27 12:53 home
lrwxrwxrwx. 1 root root 7 Nov 2 2024 lib -> usr/lib
lrwxrwxrwx. 1 root root 9 Nov 2 2024 lib64 -> usr/lib64
drwxr-xr-x. 2 root root 6 Nov 2 2024 media
drwxr-xr-x. 2 root root 0 Jul 28 01:23 misc
drwxr-xr-x. 2 root root 6 Nov 2 2024 mnt
drwxr-xr-x. 2 root root 0 Jul 28 01:23 net
drwxr-xr-x. 2 root root 0 Jul 28 01:23 netdir
drwxr-xr-x. 3 root root 22 Jul 19 20:09 netdir1
drwxr-xr-x. 4 root root 36 Jul 14 18:25 opt
dr-xr-xr-x. 183 root root 0 Jul 28 01:23 proc
dr-xr-x---. 4 root root 4096 Aug 2 02:51 root
drwxr-xr-x. 44 root root 1280 Aug 2 02:48 run
lrwxrwxrwx. 1 root root 8 Nov 2 2024 sbin -> usr/sbin
drwxr-xr-x. 2 root root 6 Nov 2 2024 srv
dr-xr-xr-x. 13 root root 0 Jul 28 01:23 sys
drwxrwxrwt. 11 root root 4096 Aug 2 09:13 tmp
drwxr-xr-x. 12 root root 144 Jul 13 00:28 usr
drwxr-xr-x. 21 root root 4096 Aug 2 02:32 var
```



LS COMMAND

LISTING

#ls
#ls -l /
#ls -ld /
#ls -al /
#ls -il /

```
[root@myserver /]# ls -ld /
dr-xr-xr-x. 22 root root 287 Jul 28 01:23 /
```

- 287bytes = This is the size of the **directory inode**, not what's inside it.
- This size may grow as more files/directories are added to /, but still, it is only the **directory's metadata**, not the sum of its contents.

```
[nitadmin2@nitadmin ~]$ #How can I see my home directories?
[nitadmin2@nitadmin ~]$ ls -al
total 20
drwx----- 2 nitadmin2 nitadmin2 99 Dec 21 15:50 .
drwxr-xr-x. 3 root      root    23 Dec 20 20:49 ..
-rw----- 1 nitadmin2 nitadmin2 1086 Dec 25 01:23 .bash_history
-rw-r--r-- 1 nitadmin2 nitadmin2 18 Apr 30 2024 .bash_logout
-rw-r--r-- 1 nitadmin2 nitadmin2 141 Apr 30 2024 .bash_profile
-rw-r--r-- 1 nitadmin2 nitadmin2 492 Apr 30 2024 .bashrc
-rw----- 1 nitadmin2 nitadmin2 20 Dec 21 15:50 .lessht
```

ls -ld / shows the metadata of the '**/**' directory

This is different from **ls -l /**, which lists the metadata of the *contents inside* the /boot directory

Furthermore, **ls -il /** gives the inode numbers

What is Meta Data?

- File type
- File size
- File permission
- File owner and group
- Timestamp

INODES

Date: Aug-2nd-2025

When a filesystem is created a set amount of **Inodes** are created.

INODE is data structure that keeps track of all the information about a file.

You store your information in a file, and the operating system stores the information about a file in an inode (sometimes called an inode number).

Information about files(data) are sometimes called metadata. So, you can even say it in another way, "An inode is metadata of the data."



#ls -ld

| <u>Inode No 3470036</u> | |
|-------------------------|----------------|
| <u>.(DOT)</u> | <u>3470036</u> |
| <u>..(DOT DOT)</u> | <u>3470017</u> |
| <u>Folder 1</u> | <u>3470031</u> |
| <u>File 1</u> | <u>3470043</u> |
| <u>File 2</u> | <u>3470023</u> |
| <u>Folder 2</u> | <u>3470024</u> |
| <u>File 3</u> | <u>3470065</u> |

File and
Directory
Names

Inode corresponding to
those names

#df - il

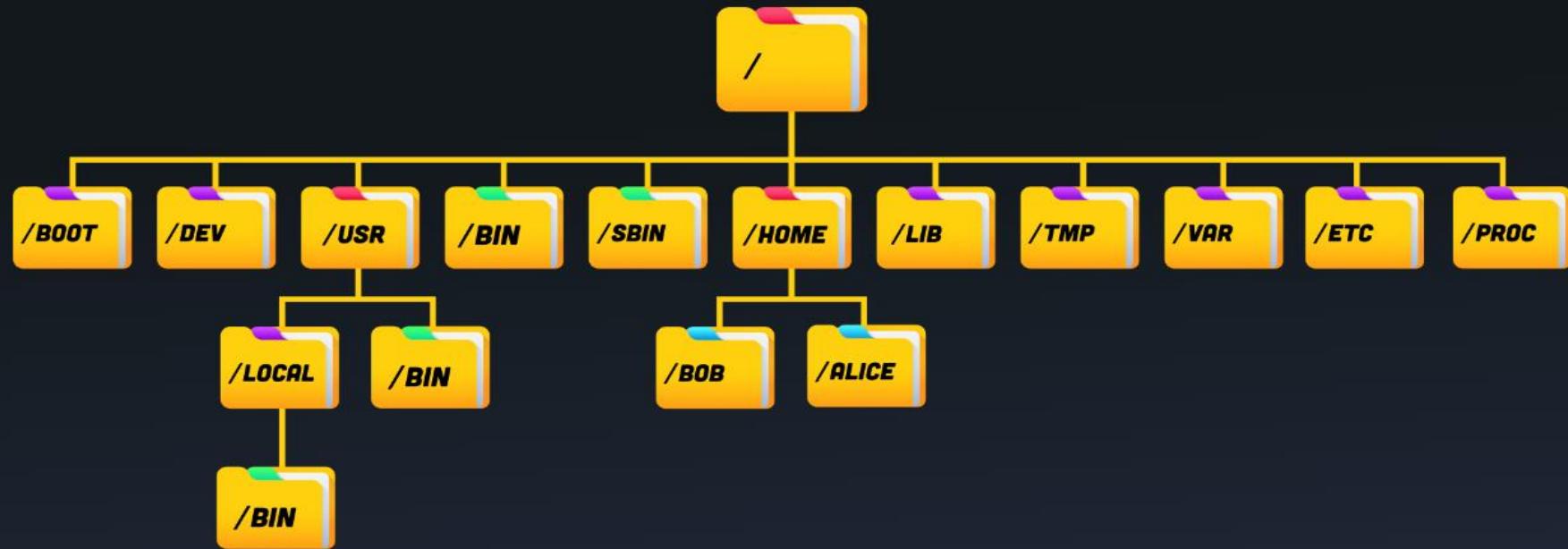
What is Meta Data?

- File type
- File size
- File permission
- File owner and group
- Timestamp

LINUX FILESYSTEM STRUCTURE

Date: Aug-2nd-2025

The **Linux filesystem** is structured as a hierarchical tree starting from the topmost directory called the **root (/) directory**. All other directories in Linux can be accessed from the root directory as they are “branches”.



Absolute Path

An **absolute path** is the complete path to a file or directory starting from the root (/) directory. It always begins with / and specifies the full location of the file or directory in the filesystem hierarchy, regardless of the current working directory.

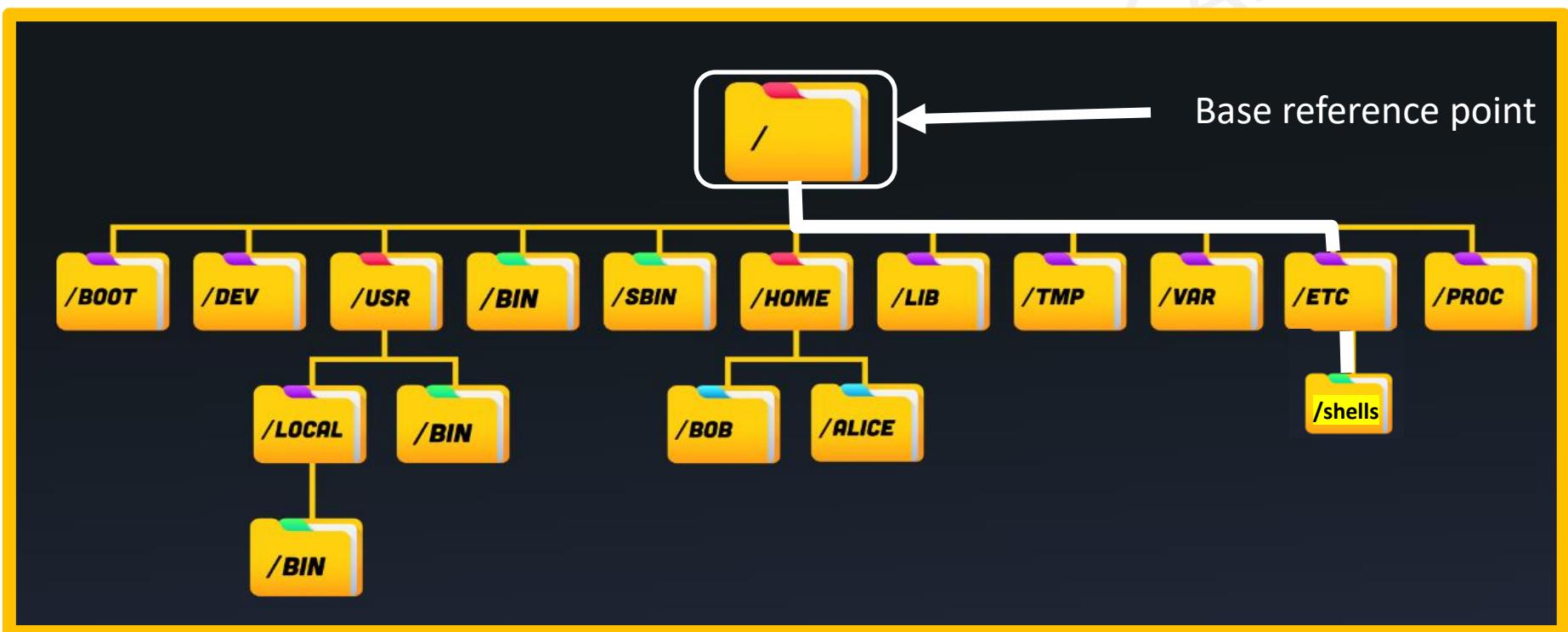
ABSOLUTE PATH

Date: Aug-2nd-2025

An **absolute path** is the complete path to a file or directory starting from the root (/) directory. It **always begins with “/”** and specifies the full location of the file or directory in the filesystem hierarchy, regardless of the current working directory.

Example: “/” – Leading when in beginning and “/” - trailing

```
[nitadmin2]$cat /etc/shells
```



RELATIVE PATH

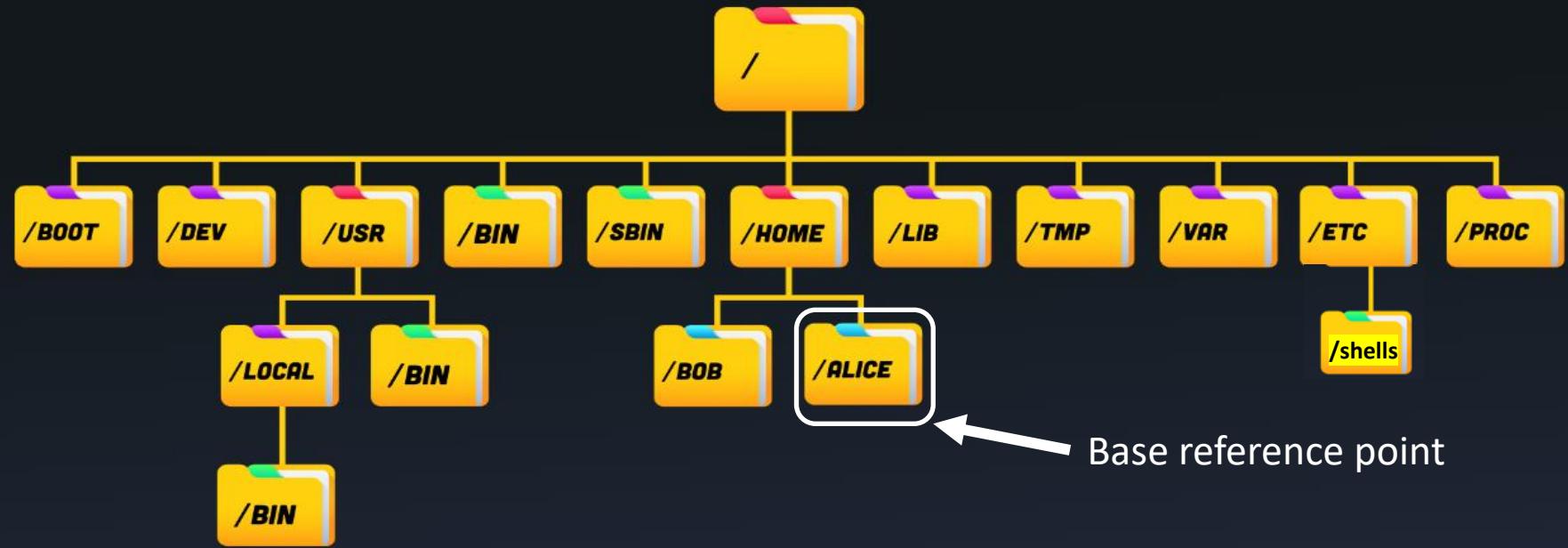
Date: Aug-2nd-2025

A **Relative path** specifies the location of a file or directory relative to the current working directory (**pwd**). It **does not start with “/”** and instead uses the current directory as the **base reference point**.

Example: User is in “Home” directory and wants to navigate within “Home”

```
[root@myserver alice]# pwd  
/home/alice
```

```
[root@myserver alice]# ll  
total 4  
drwxr-xr-x. 2 root root 6 Aug 2 12:07 dir1  
-rw-r--r--. 1 root root 12 Aug 2 12:09 file1  
[root@myserver alice]# cd dir1  
[root@myserver dir1]#
```



LET US EXPLORE....

Date: Aug-2nd-2025



read / execute

read / execute

read / execute

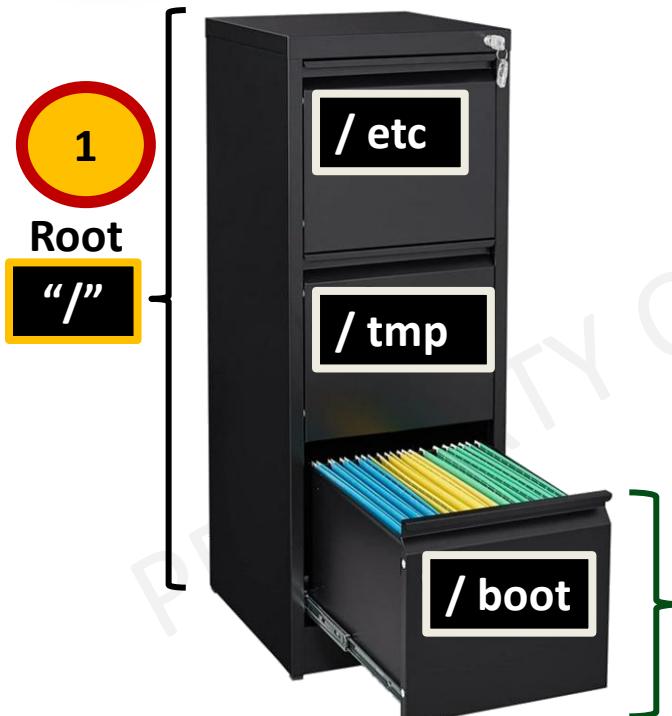
Permissions



We will learn later....

[root@myserver ~]# stat /boot

| | | | | | | | |
|------|-------------------|----------------------|----------------------|------|--------------------|--------------|-------------------|
| 3 | dr-xr-xr-x. | 5 | root | root | 4096 | Jul 13 01:08 | /boot |
| | File Type | | | | | | |
| 1 | Owner Permission | 2 | User | 3 | File Size in bytes | 4 | File Name |
| Root | Group Permissions | 4 | User's Primary Group | 5 | | 6 | |
| "/" | Other Permissions | 6 | | 7 | | 8 | Modification Date |
| | | Number of Hard Links | | | | | |

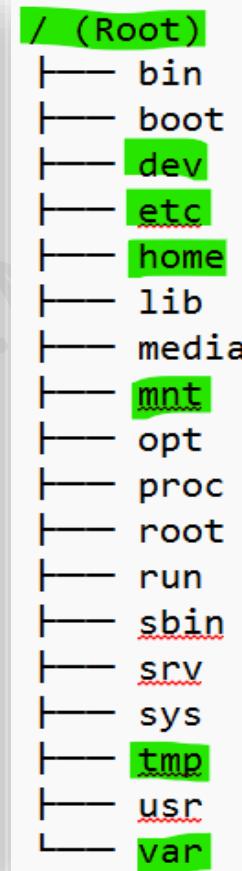
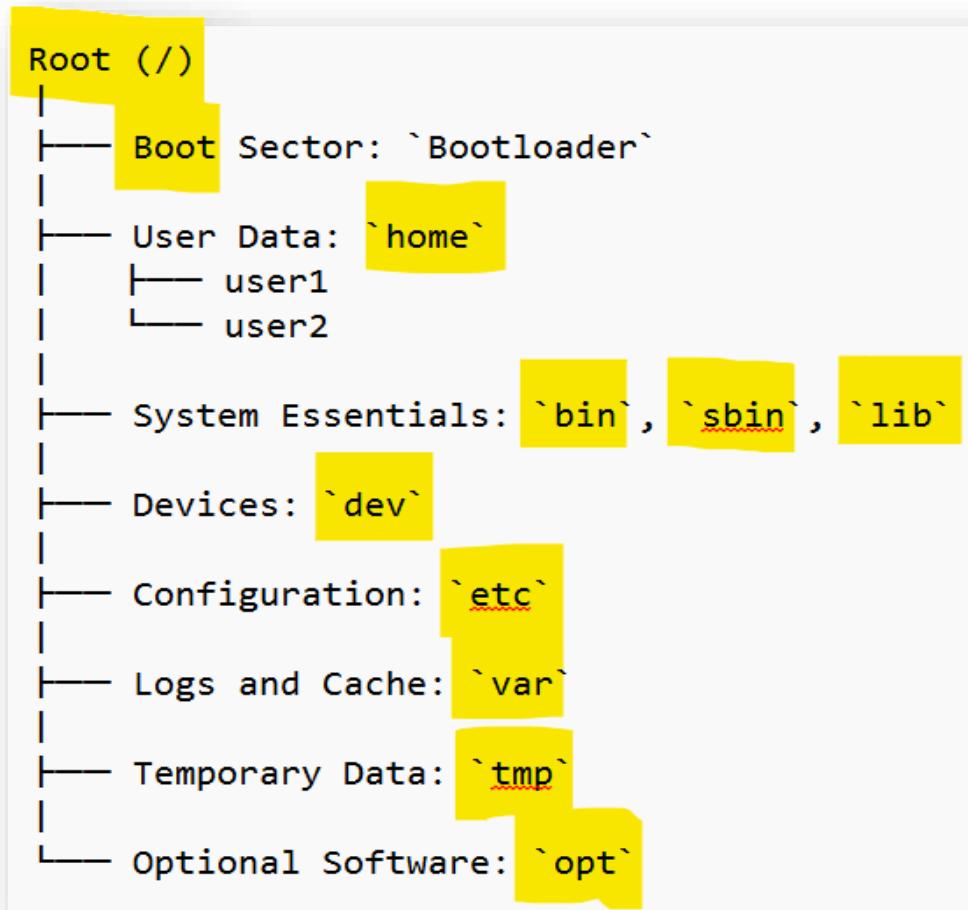


Step 1: Let us open the "/boot" directory:
 [root@myserver ~]# ls -ld /boot

DIRECTORY STRUCTURE

Date: Aug-2nd-2025

The **Linux filesystem** is structured as a hierarchical tree starting from the topmost directory called the **root (/) directory**. All other directories in Linux can be accessed from the root directory as they are “branches”.





Password Recovery – RHCSA EXAM QUESTION 1

- Crack Password of node2 Machine, and set password to **redhat**

/boot

1. Understand the booting process of Linux
2. How to set default target, used when booting and boot a system to a non-default-target
3. Login to a system and change root password
4. How to manually Repair the filesystem configuration or tackle corruption issue that stop the boot process.
5. Boot, reboot, and shut down a system **normally**

/BOOT

```
[root@myserver ~]# ls -l /boot
```

total 184536 <= File Size

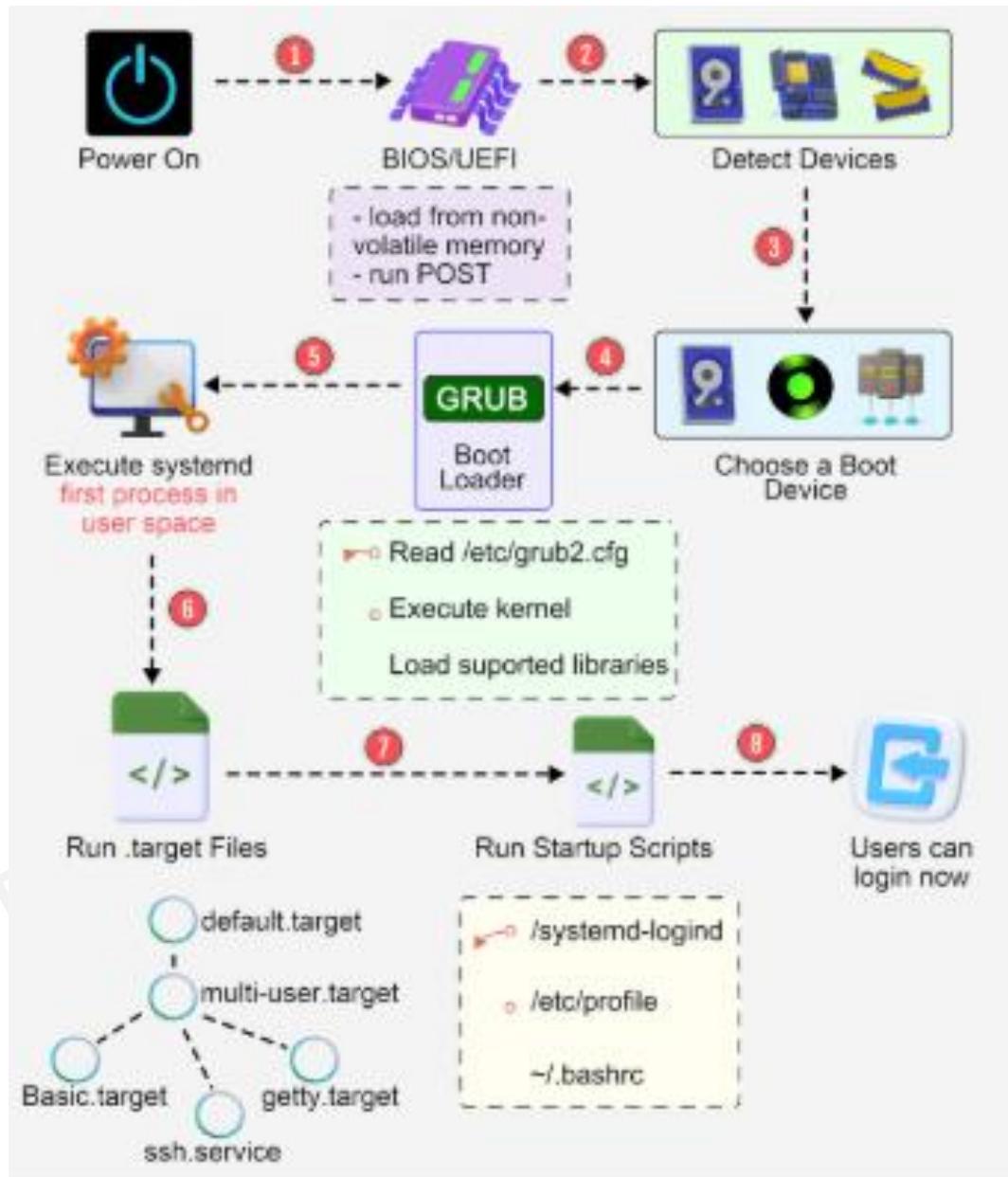
```
[root@myserver kernel]# ls -l /boot
total 184536
-rw-r--r--. 1 root root 226284 Nov 15 2024 config-5.14.0-503.14.1.el9_5.x86_64
drwxr-xr-x. 3 root root 17 Jul 13 00:28 efi
drwx----- 5 root root 97 Jul 27 17:06 grub2
-rw-----. 1 root root 79130466 Jul 13 00:36 initramfs-0-rescue-4de79e0ace1b4500a934ade7bb133ed1.img
-rw-----. 1 root root 37206781 Jul 13 00:44 initramfs-5.14.0-503.14.1.el9_5.x86_64.img
-rw-----. 1 root root 34598400 Jul 13 01:08 initramfs-5.14.0-503.14.1.el9_5.x86_64kdump.img
drwxr-xr-x. 3 root root 21 Jul 13 00:30 loader
lrwxrwxrwx. 1 root root 52 Jul 13 00:31 symvers-5.14.0-503.14.1.el9_5.x86_64.gz -> /lib/modules/5.14.0-503.14.1.el9_5.x86_64/symvers.gz
-rw-----. 1 root root 8876141 Nov 15 2024 System.map-5.14.0-503.14.1.el9_5.x86_64
-rwxr-xr-x. 1 root root 14457672 Jul 13 00:33 vmlinuz-0-rescue-4de79e0ace1b4500a934ade7bb133ed1
-rwxr-xr-x. 1 root root 14457672 Nov 15 2024 vmlinuz-5.14.0-503.14.1.el9_5.x86_64
[root@myserver kernel]# ls -ld /boot
dr-xr-xr-x. 5 root root 4096 Jul 13 01:08 /boot
```

Out of all these files, there are four that stand out:

1. The Configuration file
2. The Initial RAM Disk file
3. The System Map file
4. The Linux Kernel file

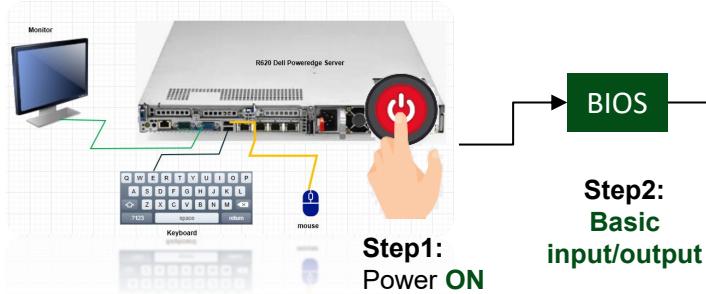
```
[root@myserver ~]# tree -d /boot
```

```
/boot
├── efi (EFI partition exists, but does not imply UEFI boot)
│   └── EFI
│       └── rocky
├── grub2
│   ├── fonts
│   ├── i386-pc
│   └── locale
└── loader
    └── entries
9 directories
```



CONTROLLING THE BOOT PROCESS

Date: Aug-2nd-2025



Fun activity: View MBR and Partition Table!
`dd if=/dev/sda bs=512 count=1 | hexdump -C`

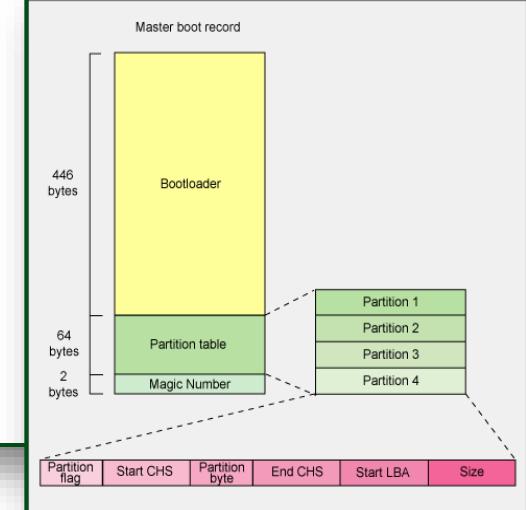
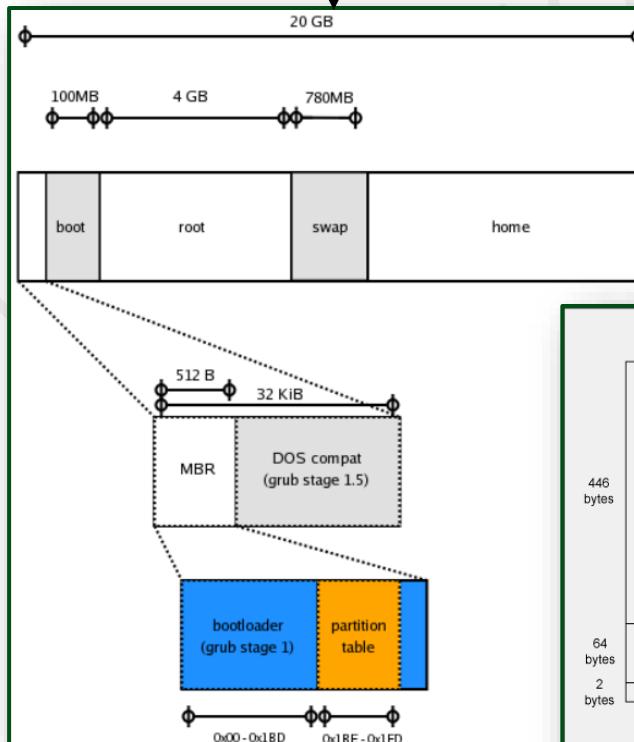
MBR

Grub2

```
[root@myserver boot]# fdisk -l
```

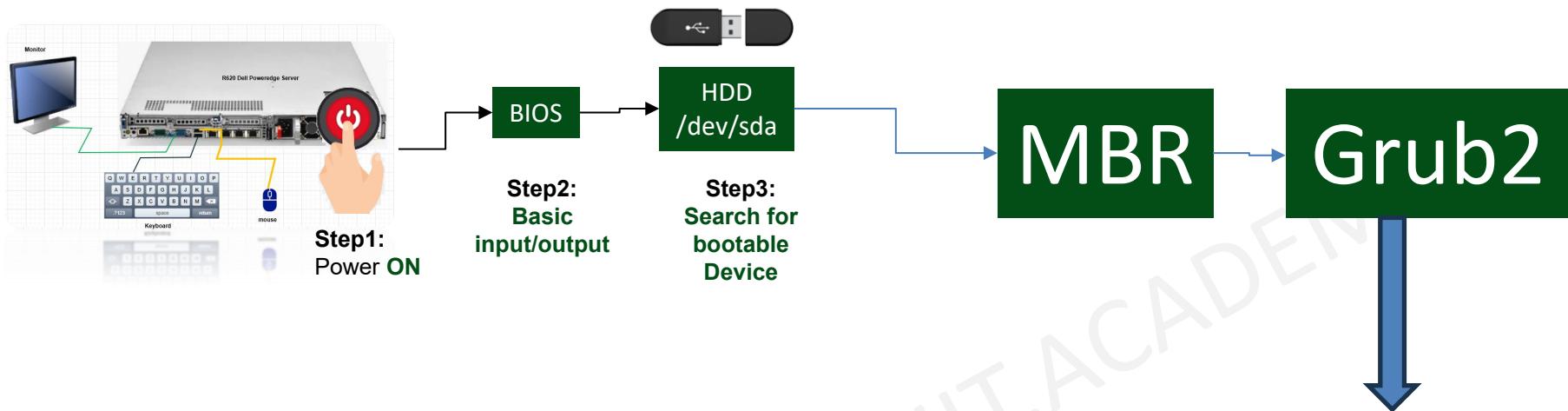
Disk /dev/sda: 20 GiB, 21474836480 bytes,
41943040 sectors
Disk model: VBOX HARDDISK
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: dos
Disk identifier: 0xb25cfa22

| Device | Boot | Start | End | Sectors | Size | Id | Type |
|------------------------|------|---------|----------|----------|------|----|-----------|
| <code>/dev/sda1</code> | * | 2048 | 2099199 | 2097152 | 1G | 83 | Linux |
| <code>/dev/sda2</code> | | 2099200 | 41943039 | 39843840 | 19G | 8e | Linux LVM |



CONTROLLING THE BOOT PROCESS

Date: Aug-2nd-2025



Simply loads the kernel into the memory

GRUB stands for Grand Unified Bootloader

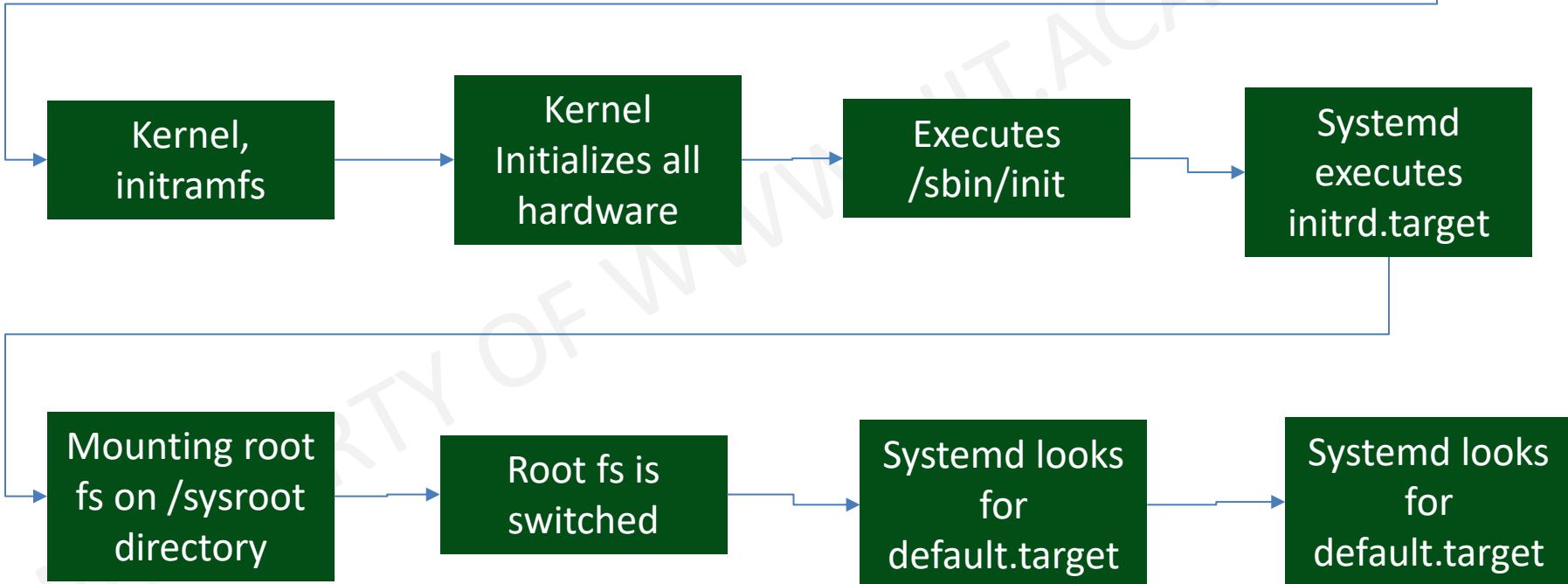
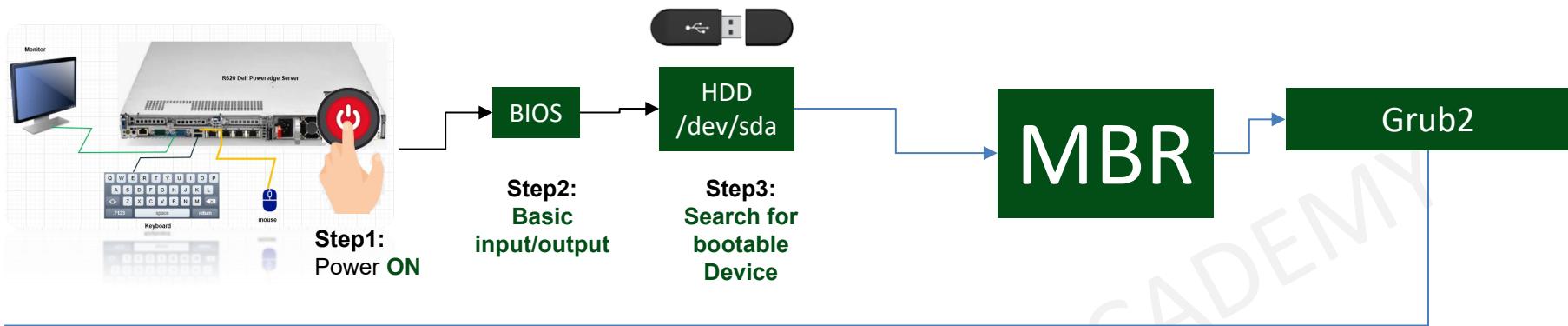
- GRUB2 (Grand Unified Bootloader) Version 2.
- GRUB2 loads its configuration from the file `/boot/grub2/grub.cfg` file and displays a menu (splash screen) where you can select which kernel to boot.
- It loads the `vmlinuz` kernel Image (`/boot/vmlinuz-4.18.0-80.el8.x86_64`) and extract the content of Initramfs image (`initramfs-4.18.0-80.el8.x86_64.img`)



Random Access Memory
(RAM)

CONTROLLING THE BOOT PROCESS

Date: Aug-2nd-2025

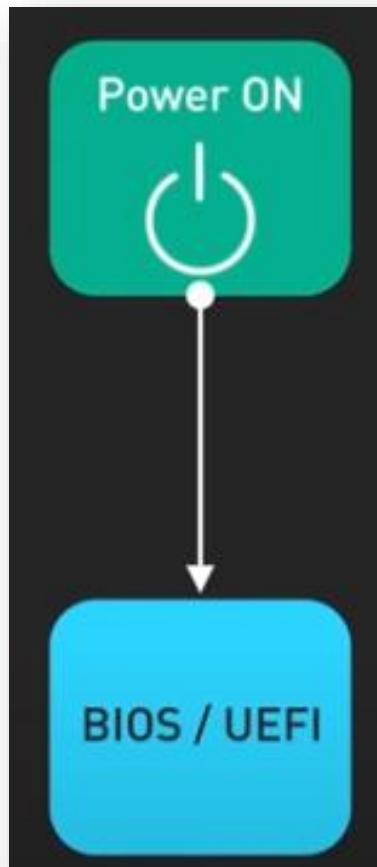


`/etc/system/system/default.target`
`/usr/lib/system/system/multi-user.target`

BOOT PROCESS EXPLAINED

Date: Aug-2nd-2025

[-d /sys/firmware/efi] && echo "UEFI mode" || echo "Legacy BIOS mode"



| BIOS | UEFI |
|---|---|
| <ul style="list-style-type: none"> - BIOS is tied to the Master Boot Record(MBR) system, which limits disk size to 2TB - Slower boot time - Less secure boot | <ul style="list-style-type: none"> - UEFI, on the other hand, uses the GUID Partition Table (GPT), removing these size constraints and offering a more flexible and modern solution - Faster boot time - Secure boot |

[nitadmin1@nit firmware]\$ ls -l /sys/firmware/efi

- If this directory exists, your system is using UEFI.
- If it does not exist, your system is using BIOS.

BIOS (Basic Input/Output System)

- Older firmware standard used in PCs before UEFI.
- Uses MBR (Master Boot Record) for booting, which has a 2TB disk size limit and supports up to 4 primary partitions.
- Runs in 16-bit mode, meaning it has slower boot times and limited features.
- Uses a text-based interface for configuration.
- Relies on Legacy Boot mode, which loads the bootloader from a specific disk sector.

UEFI (Unified Extensible Firmware Interface)

- Modern replacement for BIOS with more features and better hardware compatibility.
- Uses GPT (GUID Partition Table), which supports disks larger than 2TB and allows unlimited partitions (typically up to 128).
- Runs in 32-bit or 64-bit mode, improving speed and efficiency.
- Provides a graphical interface with mouse support.
- Includes features like Secure Boot, which prevents unauthorized software from running at startup.

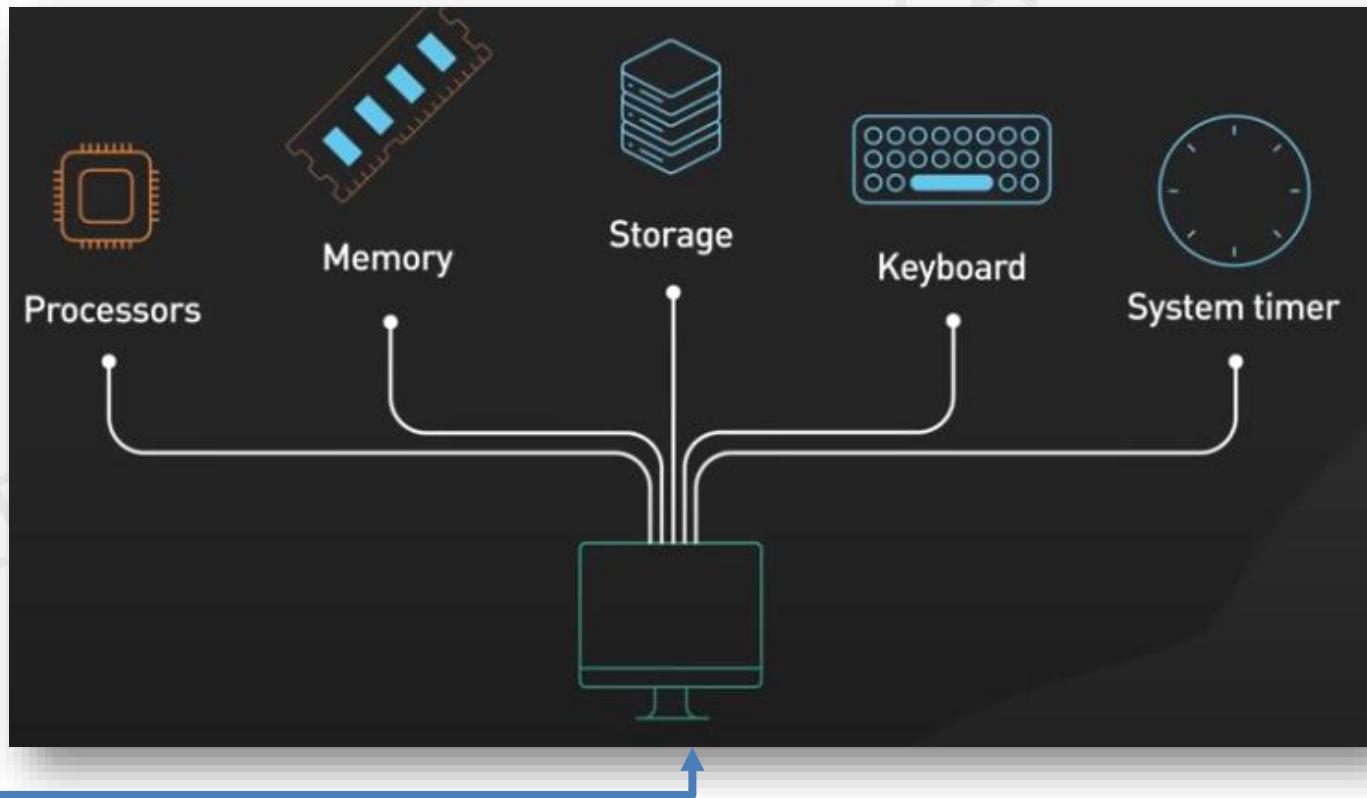
BOOT PROCESS - POST

Date: Aug-2nd-2025



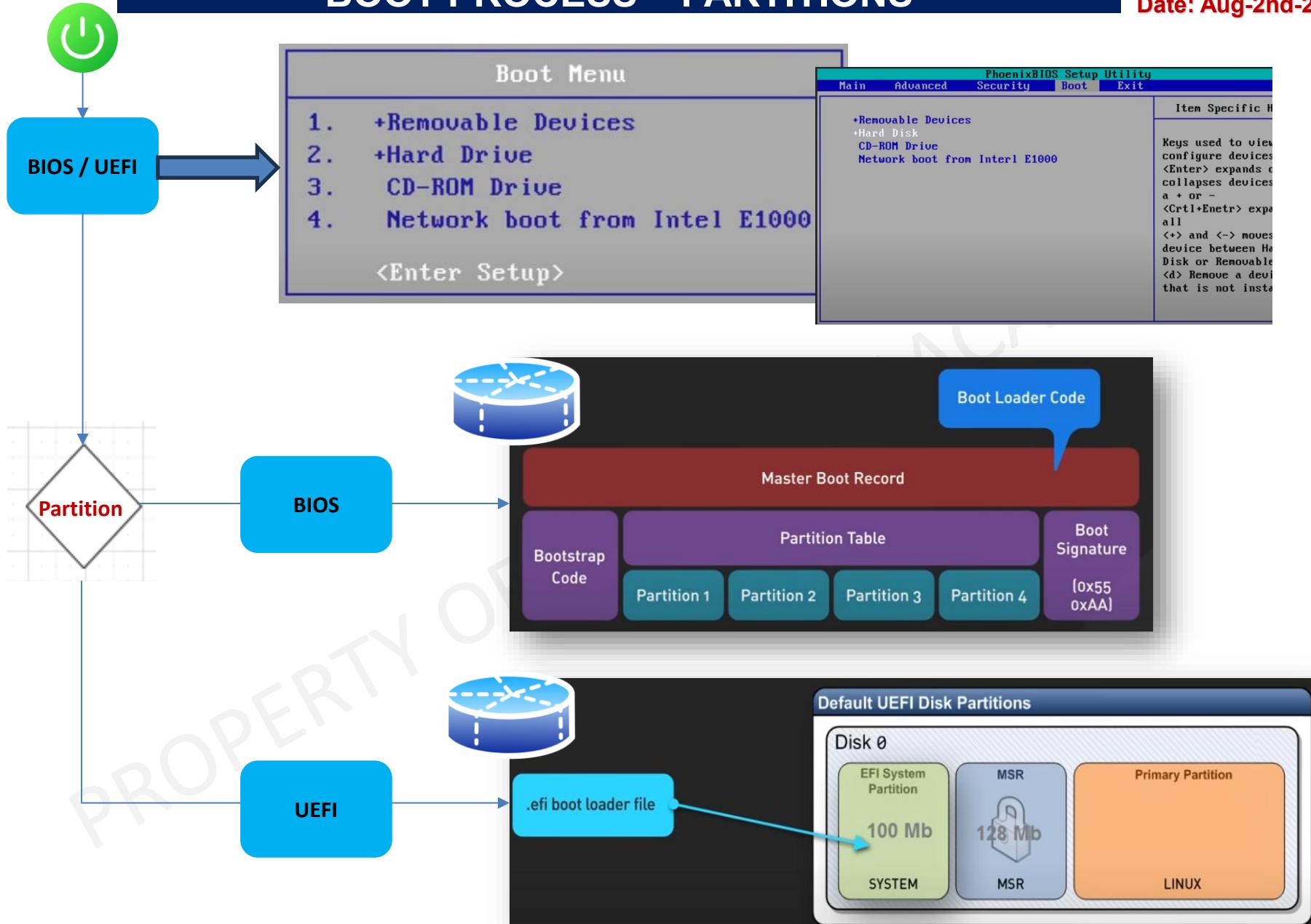
Power On Self Test (POST)

- **CPU Check** – Verifies if the processor is working.
- **Memory Test** – Checks if RAM is detected and functioning.
- **Storage Devices** – Ensures hard drives and SSDs are present.
- **Graphics Card Test** – Checks if the GPU is operational.
- **Input Devices** – Ensures the keyboard and mouse are detected.
- **Other Hardware Checks** – Includes network cards, sound cards, and other peripherals.

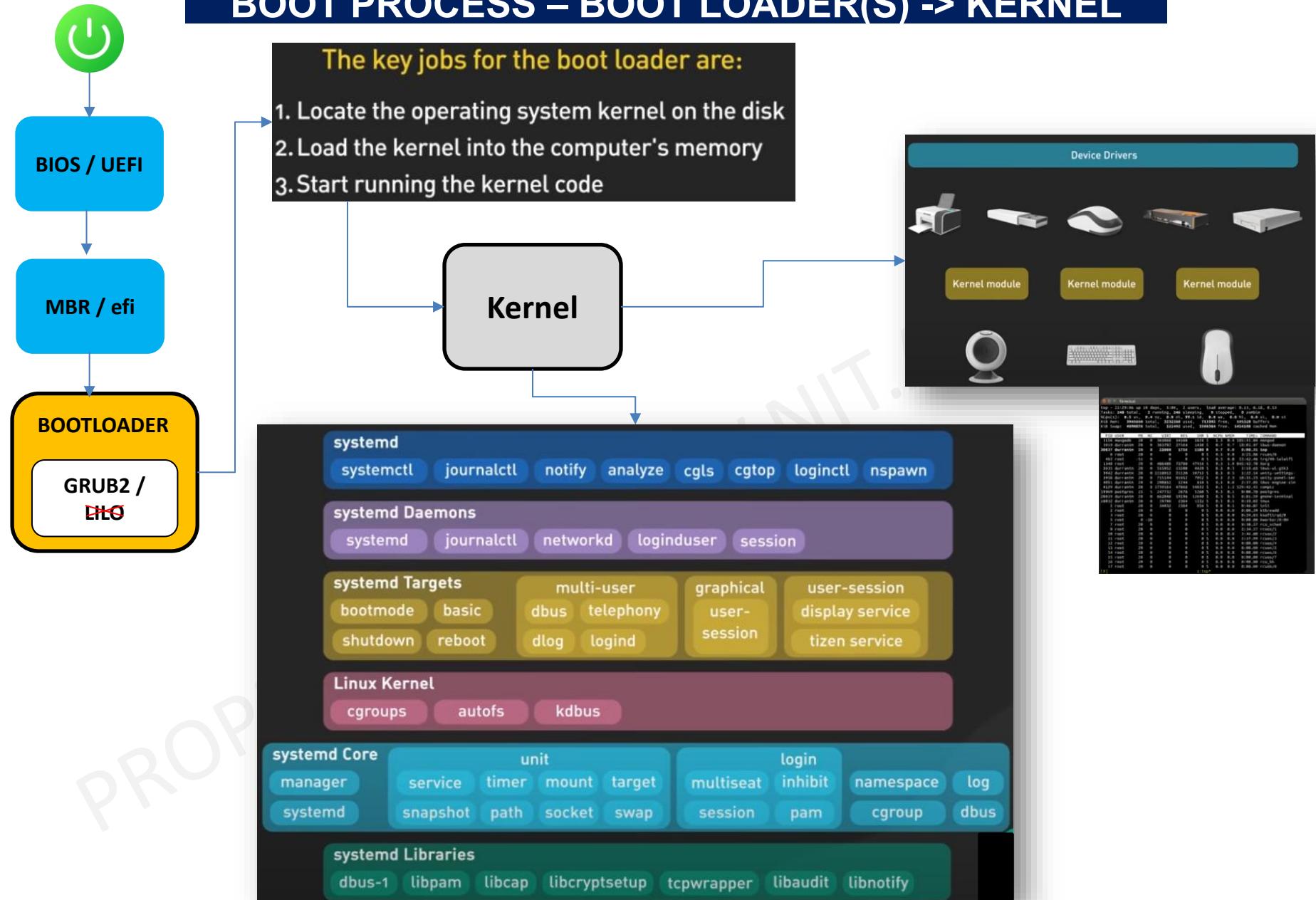


BOOT PROCESS – PARTITIONS

Date: Aug-2nd-2025

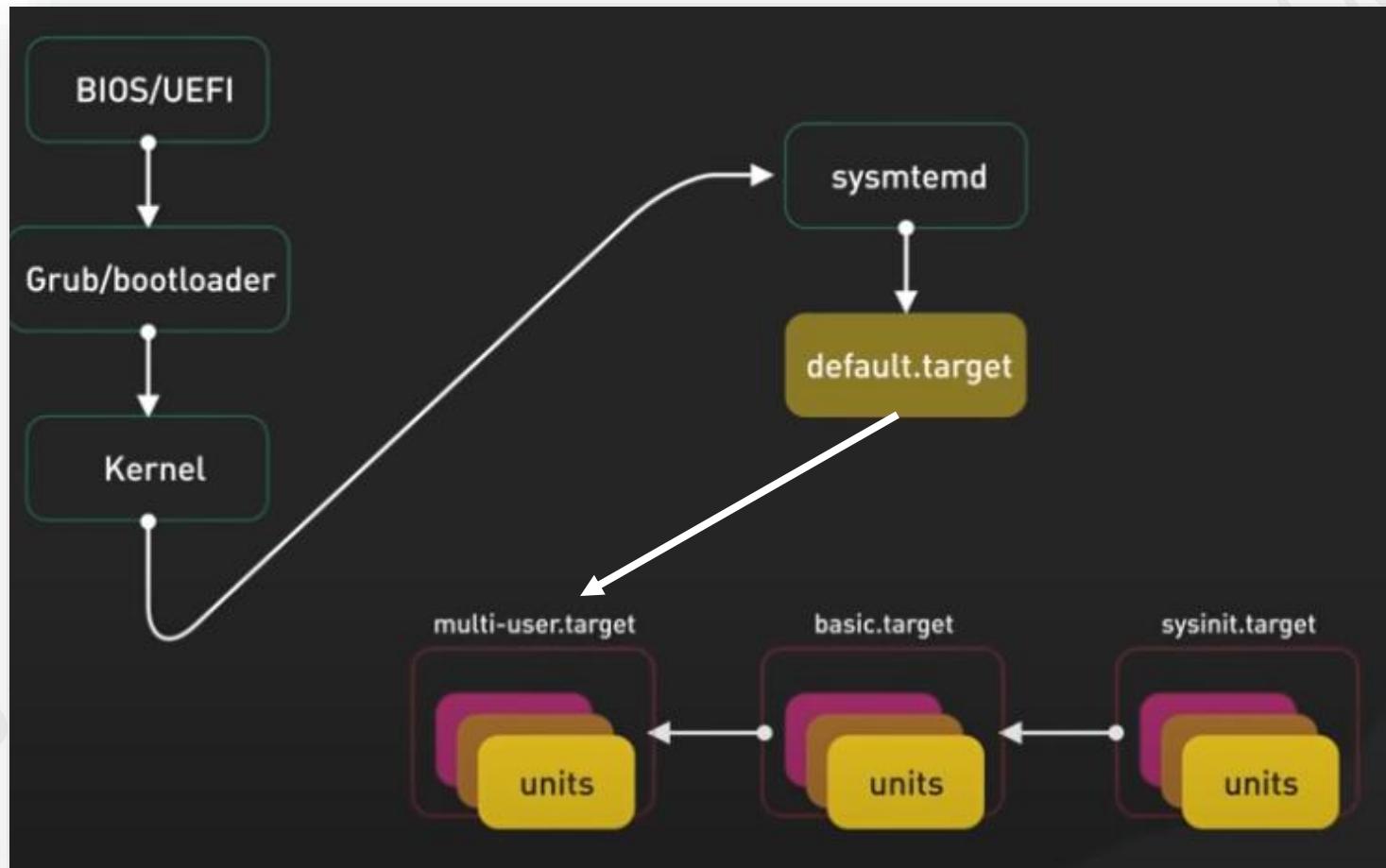


BOOT PROCESS – BOOT LOADER(S) -> KERNEL



BOOT PROCESS – TARGET

In **systemd**, a **target** is a group of services that define the **state of the system**. Targets replace traditional SysV runlevels and control what services and resources are available at any given time



TARGET – LINUX COMMANDS

How to check your systemd target

```
[nitadmin1@nit firmware]$ systemctl get-default  
multi-user.target
```

To set default target permanently

To set a new default boot target:

```
#systemctl set-default multi-user.target
```

Switch to a different target in a running system

For example, to switch to **rescue mode**:

```
#systemctl isolate rescue.target
```

| Run Level | Target Units | Description |
|-----------|-------------------------------------|--|
| 0 | runlevel0.target , poweroff.target | Shutdown and poweroff the system |
| 1 | runlevel1.target , rescue.target | Set up rescue shell |
| 2 | runlevel2.target, multi-user.target | Set up non-graphical multi-user system |
| 3 | runlevel3.target, multi-user.target | Set up non-graphical multi-user system |
| 4 | runlevel4.target, multi-user.target | Set up non-graphical multi-user system |
| 5 | runlevel5.target, graphical.target | Set up graphical multi-user system |
| 6 | runlevel6.target, reboot.target | Shut down and reboot the system |

Here are some frequently used targets you can load with `systemd.unit=<target>` at boot:

| Target | Description |
|----------------------------------|--|
| <code>default.target</code> | The default target the system boots into (usually linked to <code>graphical.target</code> or <code>multi-user.target</code>). |
| <code>rescue.target</code> | Single-user mode with minimal services, useful for system recovery (like old runlevel 1). |
| <code>emergency.target</code> | Similar to <code>rescue.target</code> , but loads only the most basic system components. |
| <code>multi-user.target</code> | Command-line multi-user mode, similar to old runlevel 3. |
| <code>graphical.target</code> | Multi-user mode with a graphical user interface (GUI), like old runlevel 5. |
| <code>reboot.target</code> | Reboots the system immediately. |
| <code>poweroff.target</code> | Powers off the system. |
| <code>halt.target</code> | Stops the system without powering it off. |
| <code>suspend.target</code> | Suspends the system (sleep mode). |
| <code>hibernate.target</code> | Hibernates the system. |
| <code>hybrid-sleep.target</code> | Combination of suspend and hibernate. |
| <code>runlevelx.target</code> | Backward compatibility with SysV (<code>runlevel1.target</code> , <code>runlevel3.target</code> , etc.). |
| <code>network.target</code> | Ensures the network is available but does not configure it. |

Run Level = init {0,1,2,3,4,5,6}

LINUX COMMANDS

Date: Aug-2nd-2025

Reboot, Shutdown and Suspending System

| Command | Action/Description |
|---|---|
| systemctl reboot or shutdown -r now | To reboot System |
| systemctl halt or shutdown --halt | To halt the System |
| systemctl poweroff or shutdown --poweroff | To power off System |
| systemctl suspend | To suspend System (no-power mode) |
| systemctl hibernate | To hibernate System (low-power mode) |
| shutdown --halt HH:MM | To schedule System halt |
| shutdown --halt +10 | To Schedule System halt after 10 minutes |
| shutdown --halt +10 "System will go down in 10 minutes" | To schedule System halt with message to users |
| shutdown -c | To cancel the scheduled shutdown command |

ROOT PASSWORD RECOVERY

INTERVIEW QUESTION 1: HOW DO YOU RECOVER ROOT PASSWORD

Date: Aug-2nd-2025

Interrupt the boot process to set the root password as "**redhat**" and gain access to System. Procedure :

1. Start (Power on) the System.
2. Wait for GRUB menu to appear and then press **e** to edit.
3. Find the line starting with linux and type the **rd.break** at the end.
4. Press **Ctrl+x** to boot the system with these Kernel boot parameters.
5. Root file system is mounted on the disk as read only (this can be verified by mount command) mode => /sysroot [this is a chroot jail environment and must be remounted with r/w permissions].
6. To mount the root file system with r/w permissions
7. **#mount -o remount,rw /sysroot**
8. Activate chrooted root environment.
9. **#chroot /sysroot**
10. To set the root password
11. **#passwd**
12. To relabel the Selinux contexts (This step is important !)
13. **#touch /.autorelabel**
14. **exit** (To exit chrooted jail environment)
15. **exit** (To exit emergency maintenance mode)

INTERVIEW QUESTION 3: REPAIRING ROOT ISSUES AT BOOT TIME (RESCUE MODE)

Date: Aug-2nd-2025

1. **Reboot** the system
2. Wait for GRUB menu to appear and then press **e** to edit.
3. Find the line starting with linux and type the **rw init=/bin/bash** at the end
4. Press **Ctrl+x** to boot the system with **these** Kernel boot parameters
5. Once system is in the “bash shell” environment => fstab will be writable
6. **#vi /etc/fstab => fix the simulated problem**
7. **Exit**
8. **Turn VM off.**
9. **Start VM**

INTERVIEW QUESTION 2: REPAIRING A FILE SYSTEM ISSUE AT BOOT TIME (EMERGENCY MODE)

Interrupt the boot process to set the root password as "**password**" and gain access to System. Procedure :

1. Check your filesystems that you have => #df -h
2. Select a mounted fs and make some changes to FSTAB file => vi /etc/fstab
3. Reboot and **[FAILED]** Failed TO MOUNT /A
4. Type => #mount.
5. NOTICE => rhel-root MUST be read-write (rw) never (read-only, ro).
6. To mount the root file system with **r/w permissions**
- 7. #mount -o remount,rw /sysroot**
8. Fix the issue in /etc/fstab
- 9. #vi /etc/fstab => fix the simulated problem**
- 10. #systemctl daemon-reload**
- 11. exit** (To exit emergency maintenance mode)

CUSTOMIZING AND CONTROLLING THE BOOT PROCESS - GRUB

Follow the steps below to make changes to a boot process:

1. Launch your Red Hat Linux environment and open a terminal.
2. Configure Bootloader (GRUB):
 - a) Identify the GRUB configuration file using the command:
ls /etc/default/grub
 - b) Edit the GRUB configuration file using a text editor:
sudo vi /etc/default/grub (Note: sudo command is used by “Users” with root privileges.)
 - c) Modify the default boot options, such as the timeout or default entry, as desired.
 - d) Save the changes and exit the text editor. e) Update the GRUB configuration using the command:
sudo grub2-mkconfig -o /boot/grub2/grub.cfg
3. Modify Boot Options:
 - a) Identify the current boot options set in the GRUB menu using the command:
sudo cat /proc/cmdline
 - b) Edit the boot options using a text editor:
sudo vi /etc/default/grub
 - c) Add or modify the desired boot options, such as kernel parameters or runlevels.
 - d) Save the changes and exit the text editor. e) Update the GRUB configuration using the command:
sudo grub2-mkconfig -o /boot/grub2/grub.cfg

4. Manage Services During Boot:

- Identify the runlevel used for the default boot using the command:
systemctl get-default
- Disable a service from starting at boot using the command:
sudo systemctl disable [service-name]
- c) Enable a service to start at boot using the command:
sudo systemctl enable [service-name]

5. Reboot the System:

- Save all your work and close any open applications. b) Reboot the system using the command:
sudo reboot

6. Observe and Verify Changes: a) During the boot process, observe any changes you made to the bootloader, boot options, or services. b) Check the status of specific services using the command:

systemctl status [service-name]

7. Conclusion

In this exercise you have learned to control the boot process in Red Hat Linux. You have configured the **bootloader (GRUB)**, modified boot options, and managed services during the boot process. By completing these steps, you have gained practical experience in controlling various aspects of the boot process in Red Hat Linux.

SUMMARY OF CONTROLLING BOOT PROCESS

- 1. Install Bootloader:** Install and configure the bootloader (e.g., GRUB, LILO) on the primary disk.
- 2. Modify Boot Options:** Edit the bootloader configuration file (**e.g., /etc/default/grub**) to change boot parameters.
- 3. Update Bootloader:** Run commands like **update-grub** or **grub2-mkconfig** to apply the changes.
- 4. Set Default OS:** Set the default boot entry by editing the bootloader configuration file.
- 5. Manage Boot Services:** Configure system services to start or stop during the boot by modifying /etc/systemd/system or using systemctl.
- 6. Enable/Disable Services:** Use commands like systemctl enable or systemctl disable to control service behavior during boot.
- 7. Reboot System:** After making changes, reboot the system to verify the bootloader and service configurations.
- 8. Troubleshoot Boot Issues:** Use tools like dmesg, journalctl, or boot logs for diagnosing boot problems.
- 9. Test Recovery Mode:** Ensure that recovery options are available for troubleshooting and system recovery.
- 10. Finalize Configuration:** Ensure all changes are persistent across reboots by saving configuration files.



USERS - RHCSA EXAM QUESTION

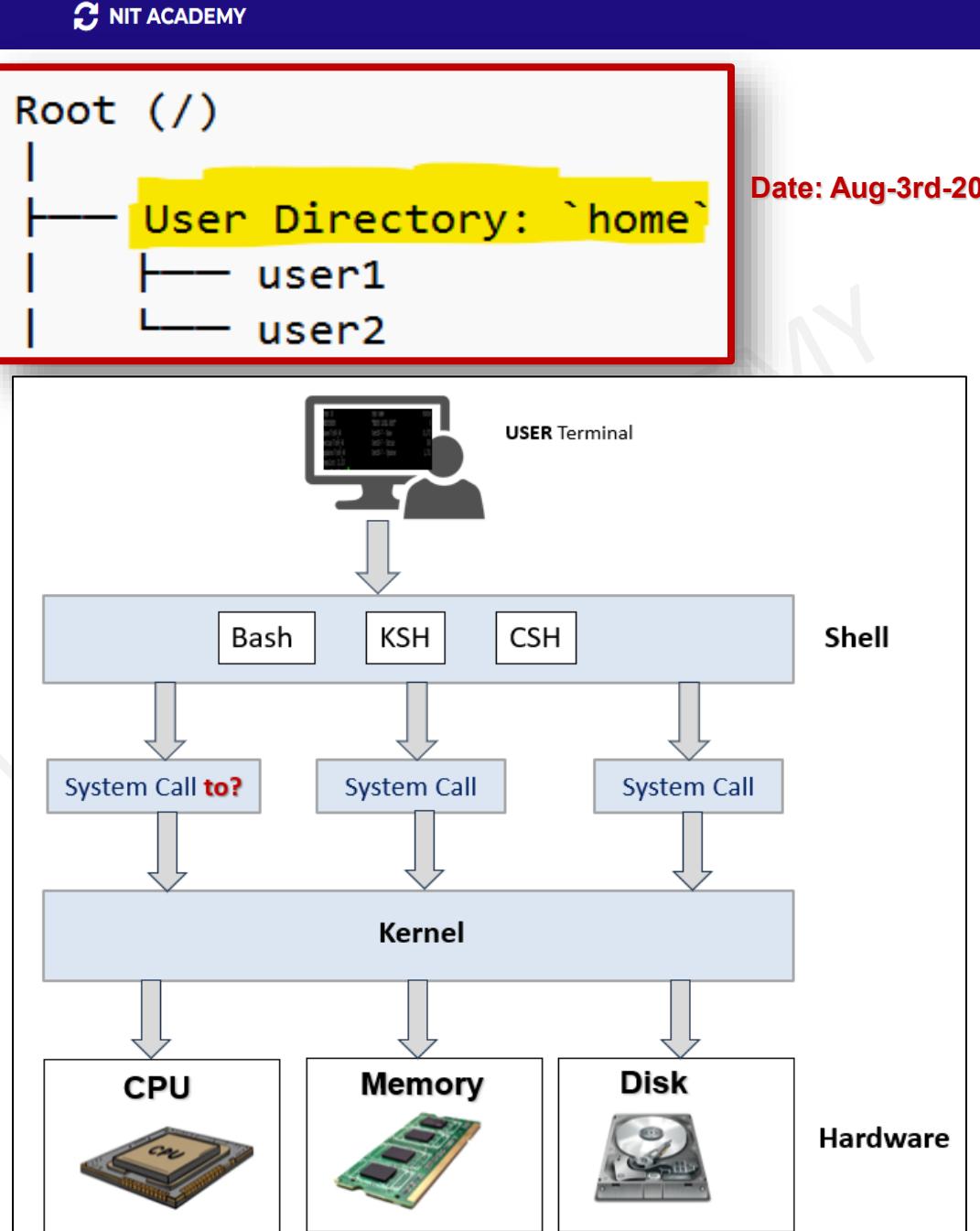
/home

1. Where are you when you login?

- Home directory
- Login directory
- Contains User personal files, directories and programs.
- This is where a person lands after logging into the system

2. Home Directory is created automatically when a new user is added with /home

3. Users need an environment that gives them access to the tools and resources. When a user logs in to a system, the user's work environment is determined by the initialization files





USERS - RHCSA EXAM QUESTION

/dev



Date: Aug-3rd-2025

- **Everything is a file in Linux. Even the devices are viewed as files**
- /dev stands for "device". Reading from /dev/sda is like accessing the hard disk
- Contains special files that represent hardware devices
- Managed dynamically by udev (device manager)

1

#ls /dev

2

#ls -l /dev/sda1

```
[root@VM01 etc]# ls -l /dev/sda1
brw-rw----. 1 root disk 8, 1 Jan 15 09:54 /dev/sda1
[root@VM01 etc]# df -h
Filesystem           Size  Used Avail Use% Mounted on
devtmpfs              4.0M    0  4.0M   0% /dev
tmpfs                 385M    0  385M   0% /dev/shm
tmpfs                 154M  4.3M  150M   3% /run
/dev/mapper/r1_vbox-root  17G  1.6G   16G  10% /
/dev/sda1             960M 374M  587M  39% /boot
tmpfs                  77M    0   77M   0% /run/user/1000
```

| Type | Description | Examples |
|-------------------|---------------------------------------|-----------------------|
| Block Devices | Accessed in blocks (random I/O) | /dev/sda, /dev/sdb1 |
| Character Devices | Accessed as a stream (sequential I/O) | /dev/tty, /dev/random |

1. When accessing Data in Blocks (Block Devices)

Real-Life Devices:

- Filesystems (like ext4, xfs) use block devices
- Stored under `/dev` as `/dev/sda`, `/dev/xvda`, etc.

Examples:

- Hard drives (`/dev/sda`)
- SSDs
- USB drives

Behavior:

- Data is read or written in **fixed-size chunks**, called **blocks** (typically 512 bytes, 4KB, etc.)
- You **can jump to any block** directly without reading all data before it.

Analogy:

Like reading **pages from a book** — you can go to **page 100** directly without reading pages 1–99.

2. When accessing Data as a stream (Character Devices)

Real-Life Devices:

- Serial consoles, pipes, sensors
- Found as `/dev/tty*`, `/dev/zero`, `/dev/random`

Examples:

- Keyboard (`/dev/tty`)
- Mouse (`/dev/input/mouse0`)
- Serial ports (`/dev/ttyS0`)

Behavior:

- Data is accessed as a **continuous flow** (byte-by-byte or character-by-character).
- You **cannot seek** or skip ahead — you read data **in the order it comes in**.

Analogy:

Like **listening to a radio** — you hear sounds as they come; you can't skip ahead.

Types of TTYs in Your Screenshot:

Date: Aug-3rd-2025

| TTY | Explanation |
|-------|--|
| tty1 | A virtual console directly on the machine |
| pts/0 | A pseudo-terminal slave used for remote or terminal emulator sessions , like SSH |

```
[root@myserver ~]# w
01:03:26 up 15 min, 2 users, load average: 0.03, 0.07, 0.09
USER   TTY   LOGIN@ IDLE JCPU PCPU WHAT
root   tty1   00:48 14:30  0.01s 0.01s -bash
root   pts/0   01:01  0.00s 0.05s 0.02s w
```

| Command | What it does | Terminal 1 | Terminal 2 |
|-------------------------|---|--|--------------------------------------|
| tty | Shows which terminal (e.g., /dev/pts/0) | [root@myserver ~]# tty /dev/pts/0 | [root@myserver ~]# tty /dev/pts/1 |
| w / who | Shows all logged-in users with TTY | [root@myserver ~]# w 01:46:22 up 57 min, 4 users, load average: 0.07, 0.06, 0.05 USER TTY LOGIN@ IDLE JCPU PCPU WHAT root tty1 00:48 38:06 0.26s 0.26s -bash root pts/0 01:01 5:49 0.05s 0.05s -bash root pts/1 01:12 0.00s 0.30s 0.13s w | |
| ls /dev/pts | Lists all pseudo terminals | [root@myserver ~]# ls /dev/pts 0 1 2 ptmx | |
| echo "msg" > /dev/pts/X | Sends a message to another terminal | echo "Hello from pts/0" > /dev/pts/1 | |

[root@myserver ~]# lsblk

Date: Aug-3rd-2025

```
[root@myserver ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINTS
sda        8:0    0   20G  0 disk 
└─sda1     8:1    0    1G  0 part /boot
└─sda2     8:2    0   19G  0 part 
  └─rl-root 253:0  0   17G  0 lvm   /
  └─rl-swap 253:1  0    2G  0 lvm   [SWAP]
sr0       11:0   1 1024M 0 rom
```

Disk Commands

- #df -hT
- #lsblk
- #fdisk -l

| Device | Description |
|-------------|--|
| /dev/sda | First hard disk (HD) |
| └─/dev/sda1 | First partition on first disk => 1GB mounted as /boot |
| └─/dev/sda2 | Second partition on first disk => 19 GB not directly mounted , but subdivided |
| └─rl-root | Logical volume (holds /) in a volume group called “rl” |
| └─rl-swap | Used as “swap” space |
| /dev/null | Discards all input |
| /dev/tty | Terminal (Console) device |
| /dev/pts/* | Pseudo terminals |

VMs on Virtual Box do not give real outputs. This is an important command used in data center equipment audit.

Step 1: Install lm-sensors

```
dnf install lm_sensors  
Or yum install lm_sensors -y  
# For Debian / Ubuntu => apt install lm-sensors
```

Step 2: Detect sensors

```
sensors-detect  
# Answer "YES" to all prompts
```

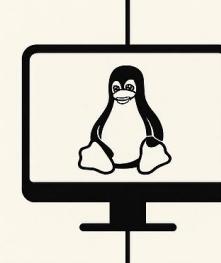
Step 3: Check CPU temperature

```
sensors
```

SENSORS IN LINUX



Hardware Sensors



Underlying Devices

```
/sys/class/hwmon/  
/dev
```

Common Sensor Tools in Linux

- lm-sensors
- sensors-detect
- psensor

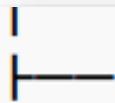
Real-Life Use Cases

- CPU overheating alerts
- Fan failure diagnostics
- Voltage instability
- Laptop battery monitoring



USERS - RHCSA EXAM QUESTION

/etc



Configuration: `etc`

#ls /etc

Date: Aug-3rd-2025

Configuration Hub

The `/etc` directory is one of the most **critical system directories**. It holds **system-wide configuration files**

- If you're **troubleshooting** or **configuring** the system, `/etc` is where you'll spend most of your time.
- Stores **configuration files** for the system and installed services.
- Affects how the system behaves on startup and runtime.

System-Wide Settings

- Configurations in `/etc` apply to **all users**, unlike `~/.config` (per user).

Contains Text Files

- Most config files are **readable text files** and can be edited with **vi editor**

Critical Subdirectories

- `/etc/network/` – Network configuration (Debian)
- `/etc/sysconfig/` – RHEL/CentOS network, firewall, and service configs
- `/etc/ssh/` – SSH server/client settings
- `/etc/systemd/` – systemd unit files
- `/etc/cron.d/`, `/etc/crontab` – Scheduled tasks
- `/etc/yum.repos.d/` – YUM repository configurations

User and Authentication Files

- `/etc/passwd` – User account information
- `/etc/shadow` – Encrypted passwords
- `/etc/group` – Group definitions
- `/etc/sudoers` – sudo access control (edit with **visudo**).

Boot-Time Configuration

Contains files that control **startup behavior**, services, and kernel modules.

Back It Up!

Always **backup** `/etc` before making changes. A mistake can break the system



USERS - RHCSA EXAM QUESTION

/var



#ls /var

Configuration Hub

The /var directory stands for "**variable**" – it stores files that **change frequently** during system operation.

Dynamic Data Storage

- Holds **runtime data** that changes, such as logs, emails, and caches.
- Unlike /etc (static configs), /var content **grows over time**.
- \

Important Subdirectories

- /var/log/ – **System logs** (e.g., /var/log/messages, /var/log/secure)
- /var/spool/ – Jobs waiting (**cronjobs** included) to be processed (e.g., print or mail queue)
- /var/cache/ – Cached files for applications/package managers
- /var/tmp/ – Temporary files (more persistent than /tmp)
- /var/lib/ – State info for services (e.g., dpkg, rpm, mysql)

Used by Services and Daemons

- Web servers (like Apache) store runtime files here.
- Package managers store metadata in /var.

Can Grow Large

- Monitor disk usage in /var – especially /var/log/.
- **Uncontrolled growth can fill up disk and crash services.**

Critical for System Health

- Deleting or mismanaging files here can break logging, updates, or daemons.



How logs work in Linux

The Big Picture

Linux has **two major systems** for logging:

1. **rsyslog** – The **traditional** logging daemon
2. **systemd-journald** – The **newer** logging system used with **journalctl**

Both are involved in **handling logs** — many of which end up in the **/var/log/** directory.

NOTE: "Think of **systemd-journald** as the **collector**, **rsyslog** as the **file writer**, and **/var/log/** as the **library** where logs live."

1. rsyslog – The Traditional Log Writer

What it does:

Listens for log messages from the kernel, services, and apps.

Where it writes:

Writes logs as **text files under /var/log/**, such as:

- /var/log/messages
- /var/log/secure
- /var/log/maillog

Configuration File (remember /etc folder!):

/etc/rsyslog.conf and /etc/rsyslog.d/

Example:

tail -f /var/log/messages

2. journalctl – The systemd Log Viewer

What it does:

Reads logs collected by **systemd-journald**, which captures logs in **binary format** (not plain text).

Where logs are stored:

- /var/log/journal/ → Persistent storage if enabled
- Or in memory (lost after reboot if not configured)

Command to view logs:

journalctl

Useful filters:

journalctl -u sshd # Logs for SSH service
journalctl --since "1 hour ago"

How They Work Together

| Component | Role | Storage Location |
|------------------|---------------------------------------|--|
| systemd-journald | Collects logs (new system) | /run/log/journal/ or /var/log/journal/ |
| rsyslog | Processes + writes to text files | /var/log/ |
| /var/log/ | Directory where traditional logs live | Files created by rsyslog, cron, etc. |
| journalctl | Reads systemd-journald logs | Uses binary journal data |



What is logrotate?

logrotate is a **log management tool**. It automatically:

- **Rotates** (renames) logs.
- **Compresses** old logs.
- **Deletes** logs older than X days.
- **Prevents /var/log from filling up.**

Practice: Basic logrotate Steps

Step 1: Check Existing Config

```
[root@myserver ~]# cat /etc/logrotate.conf
```

This is the **main config file**.

Step 2: See Service-Specific Configs

```
[root@myserver ~]# ls /etc/logrotate.d/
```

```
bttmp chrony dnf firewalld kvm_stat rsyslog sssd wtmp
```

You will find **individual config files** for apps like rsyslog, httpd, yum, etc.



ANALYZE AND STORE LOGS

Best Practices

1. Ensure proper permissions (logs often require root access).
2. Regularly rotate logs to prevent large file sizes (managed via **logrotate**).
3. **Logrotate** is used to manage log files, ensuring they don't grow too large or fill up disk space. It can automatically rotate, compress, and delete old logs based on specified rules.
4. Back up critical logs for post-incident analysis.

#cat /etc/logrotate.conf

```
[nitadmin1@localhost ~]$ cat /etc/logrotate.conf
# see "man logrotate" for details
# global options do not affect preceding include directives
# rotate log files weekly
weekly
# keep 4 weeks worth of backlogs
rotate 4
# uncomment this if you want your log files compressed
#compress
# packages drop log rotation information into this directory
include /etc/logrotate.d
# system-specific logs may be also be configured here.
```

Errors and Warnings:

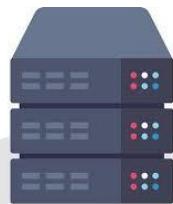
- Look for severity levels, for example, **error**, **critical**, **warn**, **fail**, or **denied**.
- Application logs may use unique severity codes (e.g., Apache logs use **INFO**, **WARNING**, **ERROR**).

#grep "error" /var/log/messages

Time and Date: Each entry has a Timestamp

Source: server or application

Message content: read the content



CHAPTER 6

WebServer / Website Hosting Project

Date: Aug-17th-2025

Using the rules and strategies in this section you will gain confidence and a deep insight in setting up yourself for success

- What is Internet?
- LAN, WAN, Client – Server
- Introduction to the concept of Domain Name System (DNS) Servers
 - How Does Linux work? (Hint: #cat /etc/nsswitch.conf)
 - Mastering the “ping” command
- What is “Cache” ?
- Provisioning of AWS EC2 Instance with key-pair to complete the Web Server / Website Hosting Project
- Downloading and Using PuTTy to connect an EC2 Instance
- How a package is installed in Linux - **1st Package => dnf install httpd"**
- How using “**systemctl**” - a command-line tool we can interact with and control systemd – the init system and service manager for Linux
- Learn and master copy command in Linux
- Learn and master delete command in Linux

Application Support: What are we learning?

1. Introduction to Linux Service Management (system/systemctl/httpd)
2. How WinSCP is used in real work environment to move files from Window to Linux
3. How to really understand the Logical File System of Linux
4. How to copy files and move them around the system
5. How to delete files and directories
6. Introduction to “zip” and “unzip” which are part of a number of compression tools that we will learn like TAR.
7. Introduction to Web applications and how they work on Linux – Web Hosting
8. Mastering “Absolute Path” and “Relative Path”
9. Introduction to “cache” and “memory”

THE INTERNET

Date: Aug-17th-2025



“The internet is connected over wire/fiber/cables”

Local Area Network
(LAN)



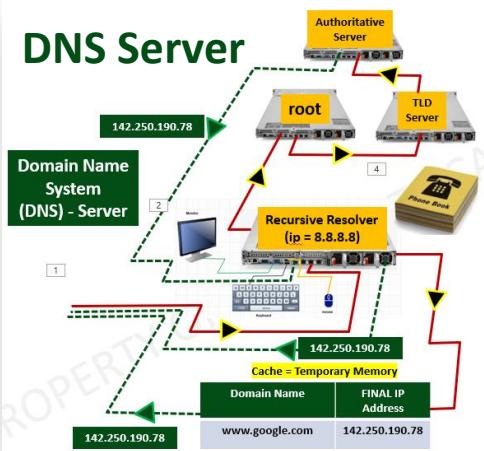
“Are you wondering how about over Ocean”

<https://www.submarinecablemap.com/country/united-states>

https://www.youtube.com/watch?v=WJqg3B2_Kwc

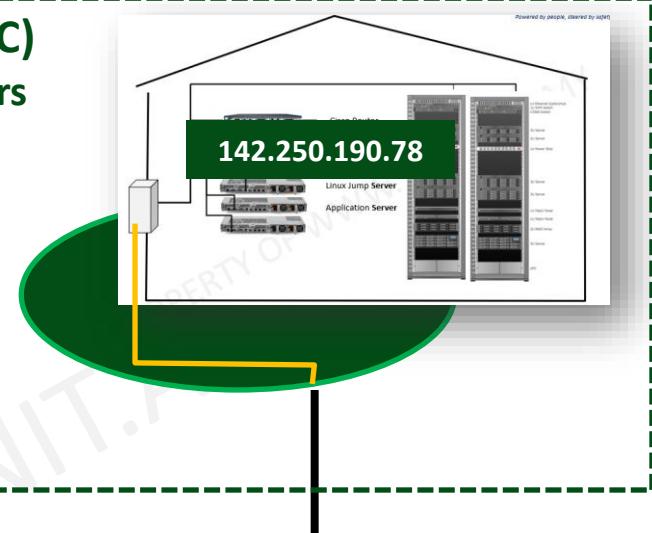
THE INTERNET

DNS Server



Data Center (DC)

- Google Servers
- Files sent to client to view google home page



Client



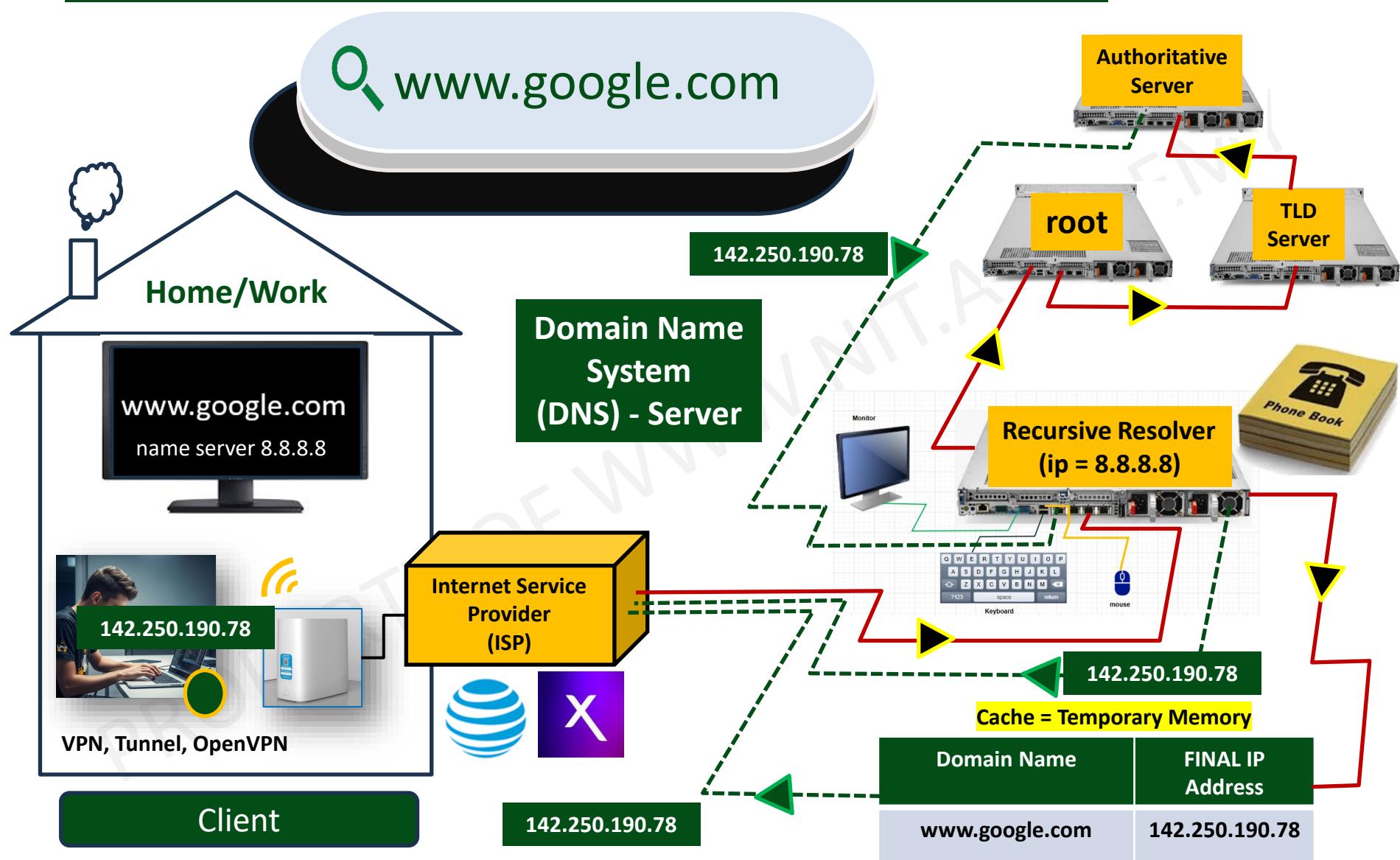
OPEN 24/7

Making a direct Request

Google.com

What happens when we type a URL?

Date: Aug-17th-2025



DNS ON LINUX?

Date: Aug-17th-2025

```
# Your laptop (Client) -> asks Google's recursive resolver (8.8.8.8)
[root@vm1]# nslookup google.com 8.8.8.8
```

#8.8.8.8 -> **Recursive resolver** means that it either gives cached IP or does the whole journey: root=>.com => google.com's authoritative => returns IP

#**Authoritative Server:** This only knows the records for domains it manages.

#**Cache** = Temporary memory to speed up repeated lookups

What configuration file manages the FLOW when you ping google.com?

- ```
[root@vm1]# cat /etc/nsswitch.conf
```
- (1) First => it checks "/etc/hosts" file
  - (2) Then => if not found, it queries DNS (/etc/resolv.conf)
  - (3) Last => Falls back to system's "hostname"

# DNS Resolution Flow Summary

1. Client (Your Laptop) asks Recursive Resolver, send DNS Queries to:
  - 8.8.8.8 (Google) or 1.1.1.1 (Cloud Flare)
  - Linux Configuration File => **#cat /etc/resolv.conf** => give a list of recursive resolvers:
    - nameserver 8.8.8.8 (Recursive Resolver)
2. Resolver queries Root DNS Server
3. Root DNS Server directs to TLD Server (.com)
4. TLD Server directs to Authoritative Server (google.com)
5. Authoritative Server returns Final IP address
6. Resolver sends IP back to Client

# Ping Resolution Flow Diagram

Date: Aug-17th-2025

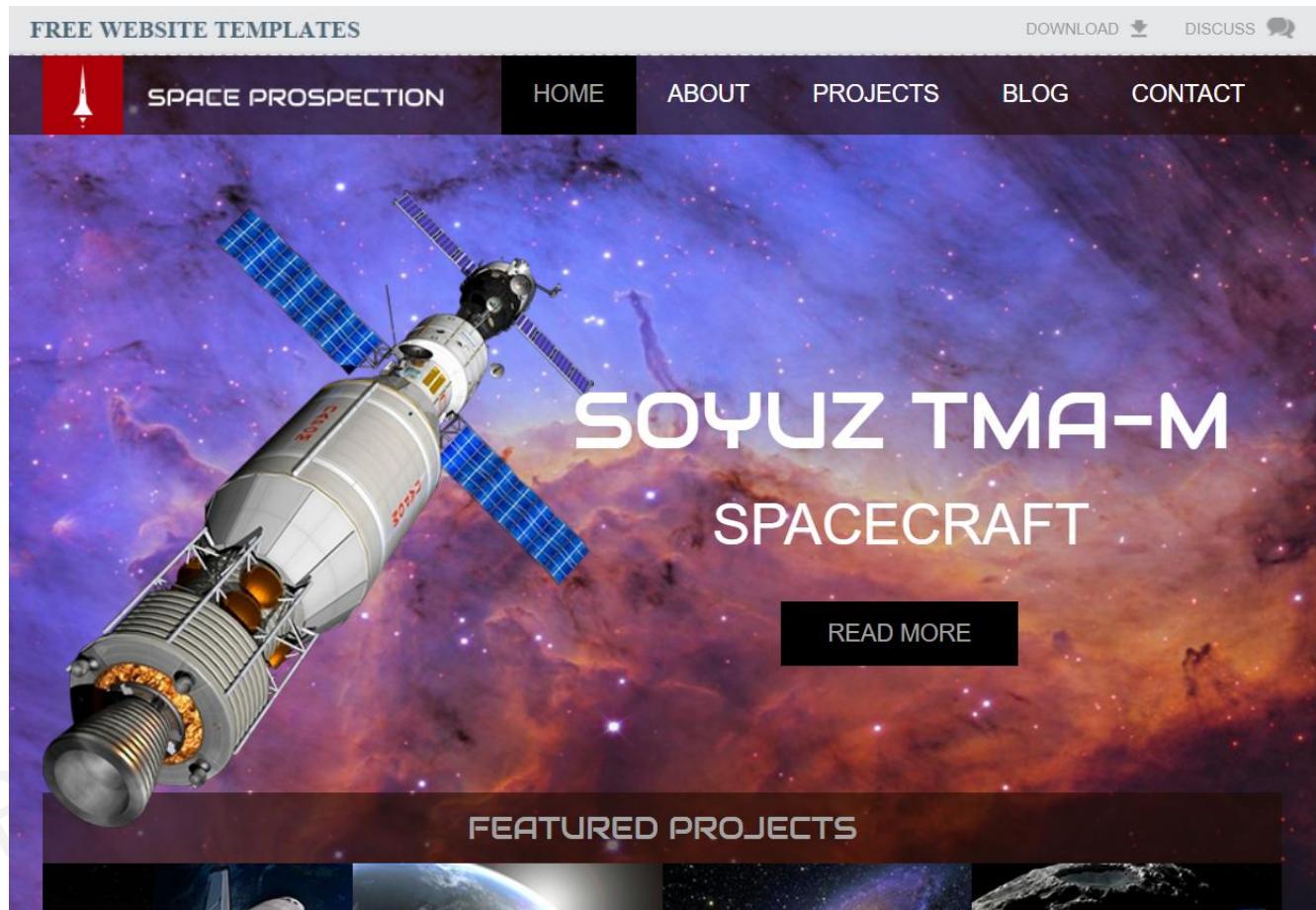
- **ping localhost (127.0.0.1 / ::1):** Tests only the OS TCP/IP stack via loopback (**green**).
- **ping <machine\_IP>:** Adds test of NIC hardware & driver (**blue**).
- **ping 8.8.8.8:** Full path test: NIC → Router → ISP → Internet (**red**).
- **ping google.com:** Adds DNS resolution to full path (**purple**).

| Command                                | What it Tests                         | What it Confirms                                                                                                                                             | What it Does NOT Test                                                                                               |
|----------------------------------------|---------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------|
| ping localhost (127.0.0.1 or ::1)      | Loopback interface + local IP stack   | <ul style="list-style-type: none"> <li>✓ TCP/IP stack is up</li> <li>✓ ICMP works locally</li> <li>✓ OS networking is functional</li> </ul>                  | <ul style="list-style-type: none"> <li>✗ Physical NIC</li> <li>✗ Router</li> <li>✗ Internet connectivity</li> </ul> |
| ping <machine_IP> (e.g. 192.168.1.100) | Local NIC + driver + OS network stack | <ul style="list-style-type: none"> <li>✓ NIC card is working</li> <li>✓ OS can talk through its own interface</li> <li>✓ IP assigned correctly</li> </ul>    | <ul style="list-style-type: none"> <li>✗ Router connectivity</li> <li>✗ Internet access</li> </ul>                  |
| ping 8.8.8.8 (Google DNS)              | End-to-end connectivity               | <ul style="list-style-type: none"> <li>✓ Local NIC works</li> <li>✓ Router/gateway works</li> <li>✓ ISP path to Internet works</li> </ul>                    | <ul style="list-style-type: none"> <li>✗ DNS resolution (since IP is given directly)</li> </ul>                     |
| ping google.com                        | End-to-end + DNS resolution           | <ul style="list-style-type: none"> <li>✓ Local NIC works</li> <li>✓ Router/ISP path works</li> <li>✓ Internet reachable</li> <li>✓ DNS is working</li> </ul> | <ul style="list-style-type: none"> <li>✗ Nothing major — this is the <i>full test</i></li> </ul>                    |

# How a Browser Opens a Website hosted on Linux?

Date: Aug-17th-2025

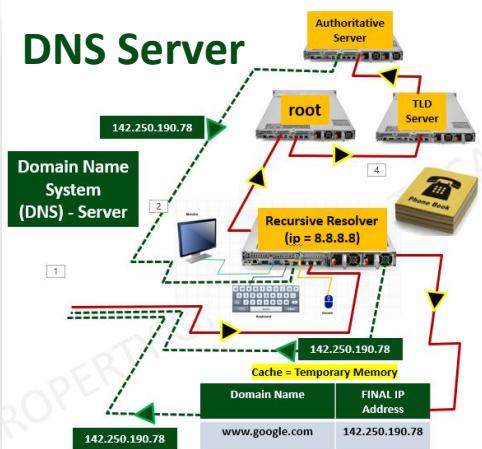
- HTML, CSS, JavaScript with **Apache (httpd)**



# THE INTERNET

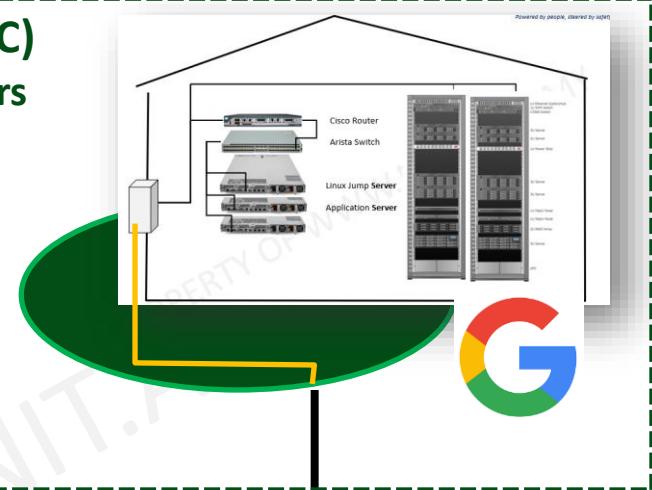
Date: Aug-17th-2025

## DNS Server



## Data Center (DC)

- Google Servers
- Files sent to client to view google home page



## Client

142.250.190.78



Making a direct Request



## Code Files



# Let us Explore Developer Tools

Date: Aug-17th-2025

## Code Files



- Inspect a page
- Chrome Developer Tool
- Information about a page



## Monitor and Control Services / Daemon

# SERVICES / DAEMONS

# Systemd Overview

- **Systemd (daemon)** was designed as an upgrade to init.
- It is a process that runs in the background, and it starts in parallel when a system boots.
- **Systemd** is now part of RedHat enterprise Linux and is responsible for **starting and stopping** services. Not only services but a variety of other items as well.
- **Systemd** combined with Service Manager start/stop service that are called units.
- Units can be many things. One of the most important unit types is the service.
- **Services** are processes that provide specific functionality and allow connections from external clients coming in, such as SSH service, the Apache web service, and many more.
- Apart from services, other unit types exist, such as **socket**, **mount**, and **target**. To display a list of available units, type **systemctl -t help**.

```
[nитадмин1@System-Admin ~]$ systemctl -t help
Available unit types:
service
mount
swap
socket
target
device
automount
timer
path
slice
scope
```

# SYSTEMCTL

Date: Aug-17th-2025

The **systemctl** command has six options to control a **systemd service**. These options are **start, stop, restart, reload, enable** and **disable**.

We can categorize these options into **two types**:

**Boot time - Enable and disable** are the boot time options. These options control a service at boot time.

**Run time - Start, stop, restart, and reload** are the run-time options. These options control a service on a running system in the current

```
[root@localhost nitadmin1]# systemctl start httpd
```

| Action/operation | Command                                      |
|------------------|----------------------------------------------|
| Start            | #systemctl start [name-of-service].service   |
| Stop             | #systemctl stop [name-of-service].service    |
| Restart          | #systemctl restart [name-of-service].service |
| Reload           | #systemctl reload [name-of-service].service  |
| Enable           | #systemctl enable [name-of-service].service  |
| Disable          | #systemctl disable [name-of-service].service |

```
[nitadmin1@localhost ~]$ systemctl status sshd
```

- sshd.service - OpenSSH server daemon

  Loaded: loaded (/usr/lib/systemd/system/sshd.service; enabled; preset: enabled)

  Active: active (running) since Sat 2025-01-25 18:03:41 CST; 14h ago

    Docs: man:sshd(8)

      man:sshd\_config(5)

    Main PID: 692 (sshd)

    Tasks: 1 (limit: 4643)

    Memory: 5.1M

    CPU: 109ms

    CGroup: /system.slice/sshd.service

      └─692 "sshd: /usr/sbin/sshd -D [listener] 0 of 10-100 startups"

## Practice Lab

```
Jan 25 18:03:41 localhost.localdomain systemd[1]: Starting OpenSSH server daemon...
```

```
Jan 25 18:03:41 localhost.localdomain sshd[692]: Server listening on 0.0.0.0 port 22.
```

```
Jan 25 18:03:41 localhost.localdomain sshd[692]: Server listening on :: port 22.
```

```
Jan 25 18:03:41 localhost.localdomain systemd[1]: Started OpenSSH server daemon.
```

```
Jan 26 08:45:39 localhost.localdomain sshd[1456]: Accepted password for nitadmin1 from
192.168.1.217 port 49184 ssh2
```

```
Jan 26 08:45:39 localhost.localdomain sshd[1456]: pam_unix(sshd:session): session opened for user
nitadmin1(uid=1000) by nitadmin1(uid=0)
```

```
[root@localhost nitadmin1]# netstat -tunap | grep -i listen
```

```
[root@localhost nitadmin1]# dnf/yum install net-tools -y
```

## CLI Command "systemctl" -> "systemd"

### We are talking about Linux Service Management

#### Explanation

1. **User/Admin:** You (client) type commands like `#systemctl start httpd`.
  - **systemctl:** This command forwards your request to **systemd**.
2. **systemd:** The core service manager then **interprets the request**, manages dependencies, logs events, etc.
3. **“systemd interprets the request => Services/Units** which is the actual programs (`httpd`, `sshd`, `nginx`, etc.) that you (the client) is trying to either enable/start/stop/restart done by **systemd**.

#### Car Analogy

- **systemctl** → Car Remote (you press buttons)
- **systemd** → Car ECU / Brain (executes commands, controls dependencies)
- **Services** → Car Components (engine, lights, AC, radio)



# systemctl = The Remote Control

#**systemctl start httpd.service**

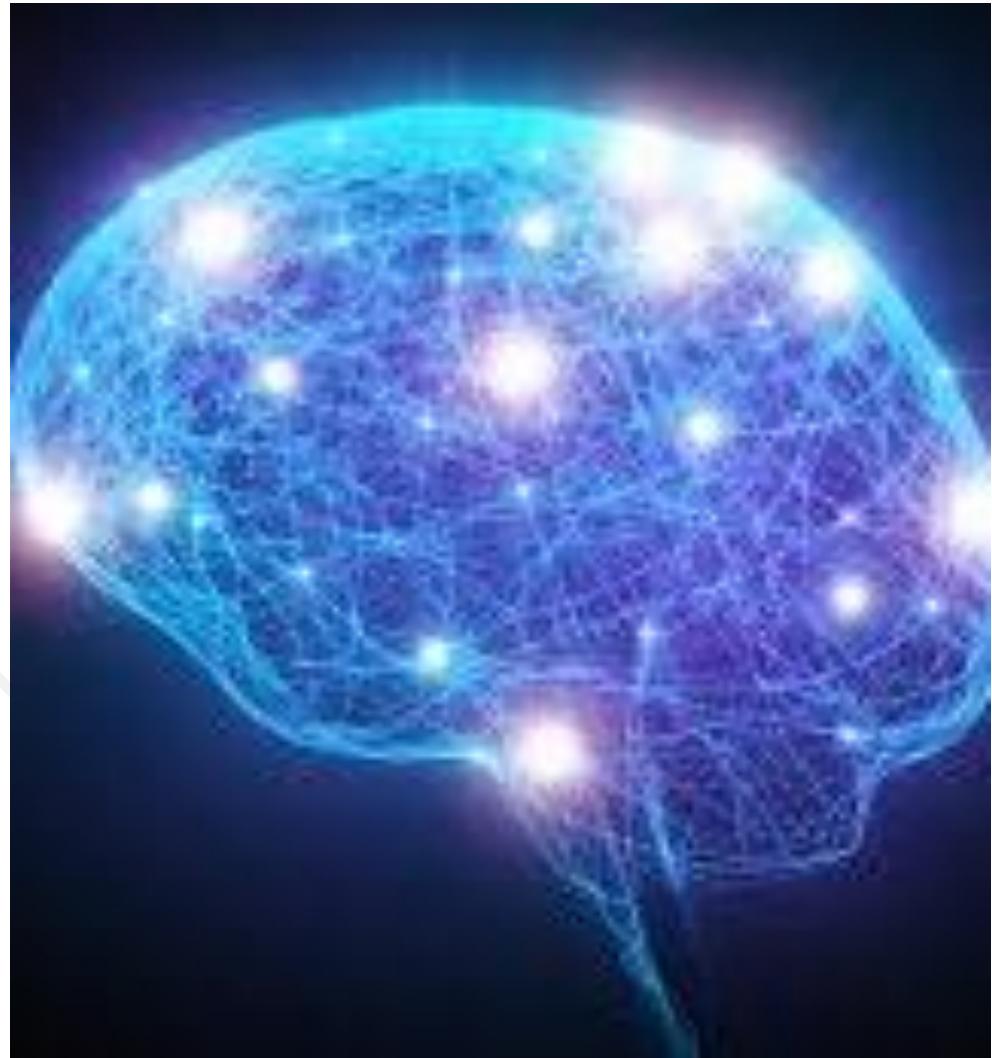
- Command-line tool
- You (Client) sends instructions: start, stop, status, restart

## Example:

- **#systemctl start httpd** → tells systemd to run Apache
- **\$sudo systemctl enable --now sshd.service** → tells system to enable and start sshd service daemon
- **\$sudo systemctl stop firwald.service** → tells systemctl to stop firwald service.

# systemd = The Brain / Engine Controller

- **Core init system & service manager (PID 1)**
- Receives requests from **systemctl**
- Starts/stops services, manages dependencies, handles logs
- Ensures services start in the right order



# Services = The Car Parts

- Actual programs managed by **system** that run when the brain (**system**) tells to take action (start,stop etc):
  - Httpd (Apache Web Services)
  - Sshd ( secure shell login services)
  - Firwald Services
  - Nginx services
  - Crond cron services / scheduling within the linux system

```
[nитадмін1@System-Admin ~]$ systemctl -t help
Available unit types:
service
mount
swap
socket
target
device
automount
timer
path
slice
scope
```

# Typing a URL

1. In our project the User (client) types a URL in browser
2. Example: `http://192.168.1.100/index.html`
3. Browser prepares to request this file from the server
4. Browser says: 'Hey server, send me index.html!'
5. Request goes over HTTP protocol (port 80)

# WebServer - httpd (Apache) Receives the Request

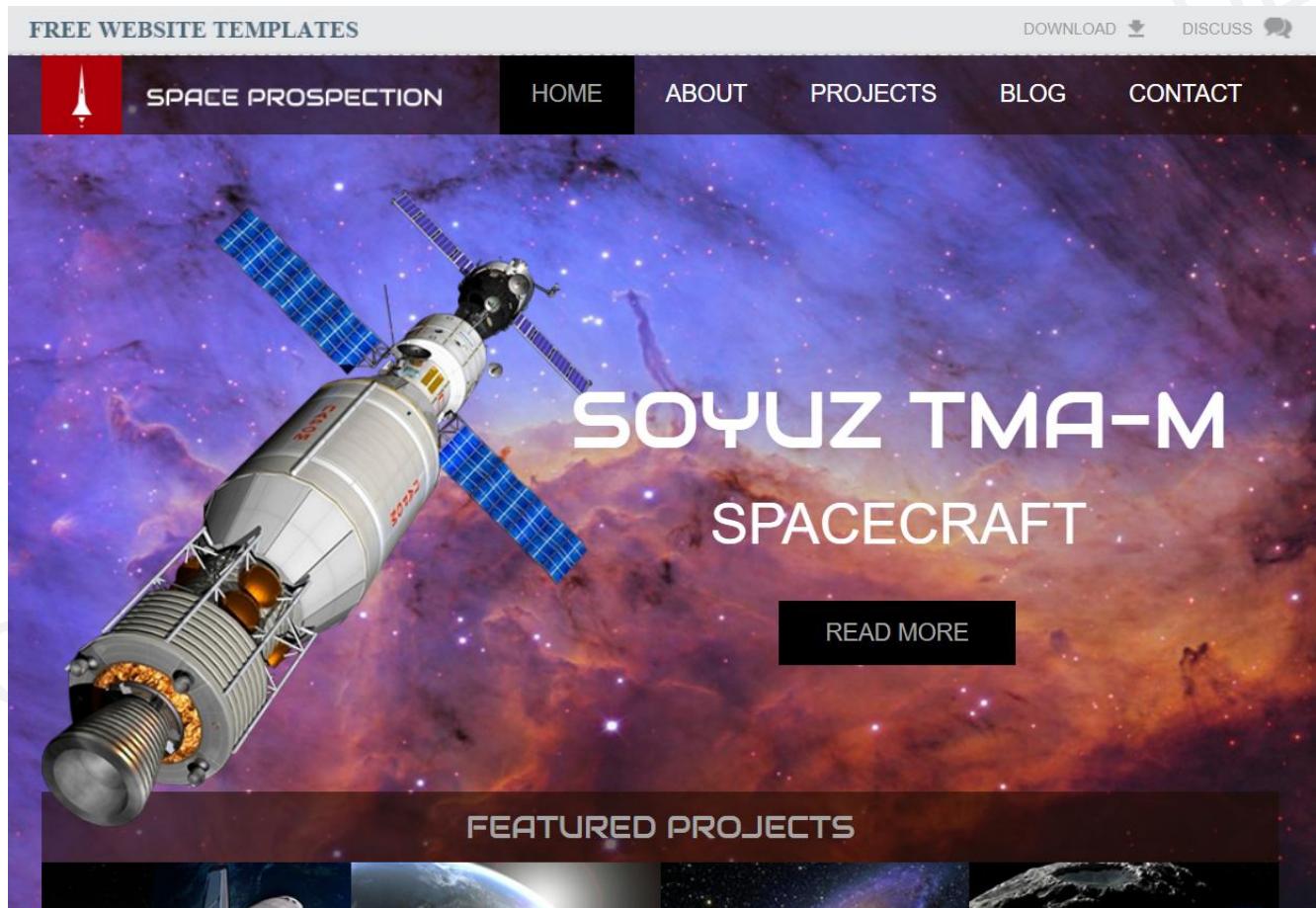
Date: Aug-17th-2025

- httpd service must be running on the Webserver
- Listening on port 80
- Looks into **web root folder** → /var/www/html/
- Finds **index.html**
- Apache sends index.html file to the browser
- Browser starts reading HTML structure
- HTML may include links to CSS & JS:
  - <link rel='stylesheet' href='style.css'>
  - <script src='app.js'></script>
- Browser makes new requests for these files
- Apache sends them back from /var/www/html/

# Browser Builds the Page

Date: Aug-17th-2025

- HTML → Structure of page
- CSS → Styling (colors, layout)
- JavaScript → Interactivity (buttons, forms, animations)



# Quiz: How Does a Browser Open a Website?

Date: Aug-17th-2025

1. What service must be running for the browser to access /var/www/html?
2. Which protocol and port are used by the browser to send the request?
3. Where does Apache look for index.html by default?
4. What role does HTML play? CSS? JavaScript?
5. In the restaurant analogy, what does httpd represent?



# What is HTTP?

Date: Aug-17th-2025

- HTTP = **HyperText Transfer Protocol**
- A set of rules (protocol) for browser ↔ server communication
- Used to request and deliver webpages, images, CSS, JS, etc.
- Default port: 80 (HTTPS uses port 443)

## Example:

- Browser: GET /index.html
- Server: Here's index.html

## Analogy:

- Like speaking the same language with a waiter in a restaurant

# What is HTTPS?

- HTTPS = HyperText Transfer Protocol Secure
- Same as HTTP, but with encryption (SSL/TLS)
- Ensures data cannot be read or changed during transfer
- Default port: 443

## Benefits:

- Security: Protects passwords, credit cards, personal info
- Trust: Browser shows a padlock icon
- Required by most modern websites

## Analogy:

- Like speaking to the waiter in a private, encrypted language
- so no eavesdropper in the restaurant can understand you

# HTTP vs HTTPS Comparison

| Feature           | HTTP                                     | HTTPS                                            |
|-------------------|------------------------------------------|--------------------------------------------------|
| Full Form         | HyperText Transfer Protocol              | HyperText Transfer Protocol Secure               |
| Port Number       | <b>80</b>                                | <b>443</b>                                       |
| Security          | No encryption<br>Data can be intercepted | <b>Encrypted using SSL/TLS<br/>Protects data</b> |
| Browser Indicator | No padlock icon                          | Padlock icon shown                               |

<http://example.com>

No padlock (Not secure)

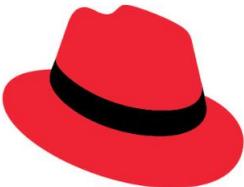
<https://example.com>

Padlock shown (Secure)

# Summary: How a Website Loads

Date: Aug-17th-2025

- Browser sends an HTTP/HTTPS request when you type a URL
- Apache (httpd) receives the request on port 80/443
- Apache looks inside /var/www/html/ for the requested files
- HTML = Structure | CSS = Styling | JavaScript = Interactivity
- HTTP = Not secure (port 80) | HTTPS = Secure (SSL/TLS, port 443)
  
- Big Picture:
- Browser  $\leftrightarrow$  (HTTP/HTTPS)  $\leftrightarrow$  Apache  $\leftrightarrow$  /var/www/html  $\leftrightarrow$  Webpage



## INSTALL AND UPDATE SOFTWARE PACKAGES

# VM CONFIGURATION LINUX - PACKAGE MANAGEMENT (dnf/yum & rpm)

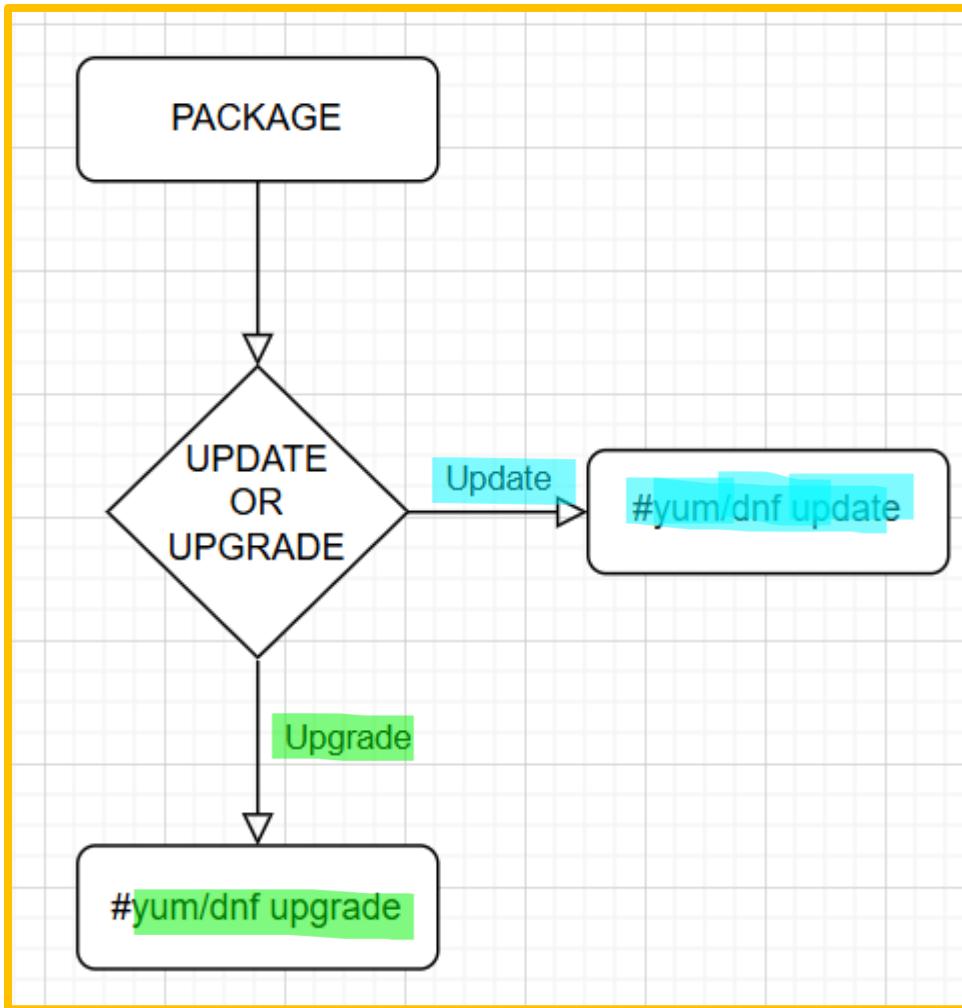
**A package in Linux means Software**

**RPM vs YUM/DNF**

- RPM** is a low-level tool. You must manually handle dependencies.
- YUM** (Yellowdog Updater Modified) and **DNF** (Dandified Yum) are higher-level tools that use RPM but automatically resolve dependencies.

# PACKAGE UPDATE / UPGRADE / MAJOR / MINOR

Date: Aug-17th-2025



## Update

Applying minor changes or patches to installed packages - bug fixes, security patches, or small enhancements within the same version of the software.

It does not change the software's major version. Minor Updates within the same major version (`httpd-2.4.6-97` → `httpd-2.4.6-100` but does not install 2.6)

## Upgrade

Replacing installed packages with a newer major version- introducing significant changes, new features, or backward-incompatible changes.

Changes the major version (e.g., `httpd-2.4.6-97` → `httpd-2.4.6-100` and might replace `httpd-tools` with `httpd-tools-new`). May introduce new features, significant changes, and possibly require configuration updates or compatibility checks.

## How do you Query RPM to see the package that has Linux commands?

```
which <command name> (to display the location of that command)
rpm -qf <location of the command> (to check the package name for that command)
rpm -V <package name> (to verify that package, ie., 100% package is
there or not, if any files missed in that package, those are displayed as a list)
```

## Practice Lab

### STEP 1: Locate the comamnd

```
[nitadmin2@VM01 etc]$ which ls
/usr/bin/ls
```

### STEP 2: Check package name for “ls” command

```
[nitadmin2@VM01 etc]$ rpm -qf /usr/bin/ls
coreutils-8.32-36.el9.x86_64 <= This is the package / software
```

### STEP 3: Check package has nothing missing

```
[nitadmin2@VM01 etc]$ rpm -V bash-5.1.8-9.el9.x86_64
[nitadmin2@VM01 etc]$
```

## How do you Query RPM to see all installed Packages?

```
rpm -qa (to list all installed packages)
rpm -qa |wc -l (to count how many packages already installed)
rpm -qa --last | less (to check last installed packages)
rpm -qa |grep -i <package name> (to check the specified package is installed or not)
```

## Installing Packages?

```
rpm -ivh coreutils-8.32-36.el9.x86_64 (to install the package. Common in Patching)
rpm -ivh --test <package name> (to check the package consistency)
rpm -ivh <package name> --force (to install the package forcefully)
NOTE: If the installation status shows 100%, then the package is in good condition or consistent. But while showing the hash progress if it shows any error, then the package is in inconsistent state.
rpm --test -ivh (to test the package before installing ie., whether the package is suitable or not)
```

## How do you remove a Package

```
rpm -e coreutils-8.32-36.el9.x86_64 (to erase or remove or uninstall the package)
rpm -evv <package name> (to remove the package in verbose mode)
```

## What are the dependencies of a Package?

```
rpm -qR coreutils-8.32-36.el9.x86_64 (to list the dependencies of that package)
rpm -qip <package full name> (to display the package information before installation)
```

## How do you see information or details about a Package?

```
rpm -qi <package name> (to see the details or information on the installed package)
rpm -ql <package name> (to list all package related files)
rpm -qlc <package name> (to list all the configuration files of that package)
rpm -qd <package name> (to list all the document files of that package)
```

```
vm1@System-Admin:~ DNF (8) DNF DNF (8)
NAME
 dnf - DNF Command Reference
SYNOPSIS
 dnf [options] <command> [<args>...]
DESCRIPTION
 DNF is the next upcoming major version of YUM, a package manager for
 RPM-based Linux distributions. It roughly maintains CLI compatibility
 with YUM and defines a strict API for extensions and plugins.

 Plugins can modify or extend features of DNF or provide additional CLI
 commands on top of those mentioned below. If you know the name of such
 a command (including commands mentioned below), you may find/install
 the package which provides it using the appropriate virtual provide in
 the form of dnf-command(<alias>), where <alias> is the name of the com-
 mand; e.g. ``dnf install 'dnf-command(versionlock)''`` installs a ver-
 sionlock plugin. This approach also applies to specifying dependencies
 of packages that require a particular DNF command.

 Return values:
```

<https://access.redhat.com/articles/yum-cheat-sheet>

## How to INSTALL a package

```
yum install tree
yum install tree -y
```

## Clear out Cached Memory

```
yum clean packages
```

## List Installed Packages and check for any updates

```
yum list installed or # yum list all
yum check-updated (Check for updates)
```

## Delete / Remove a Package

```
yum remove <package_name> (package name = vsftpd, httpd
```

# DELETING (REMOVE) IN LINUX

Date: Aug-17th-2025

**#rm - file**  
**#rm –rf - directory**

```
[vm2@System-Admin ~]$ ls
a.txt b.txt dir1 file10 my_backup
[vm2@System-Admin ~]$ rm file10
[vm2@System-Admin ~]$ rm my_backup
rm: cannot remove 'my_backup': Is a directory
[vm2@System-Admin ~]$ rm -rf my_backup
[vm2@System-Admin ~]$ ls
a.txt b.txt dir1
```

**2> /dev/null**

Use **2> /dev/null** to silence permission errors (or use sudo to gain all permissions)