# **DBMS** Project

On

## Online Coding Platform Database Designed by

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#### **Problem Statement:**

This database that we have constructed in our project basically gives a broad overview about how a Coding site or coding platform works, in general there are many coding sites that we use daily, we have analysed how the data is managed in those sites and have constructed an efficient DB.

This database consists of only essential components (entities) that covers almost all features of an efficient coding site, giving an edge to

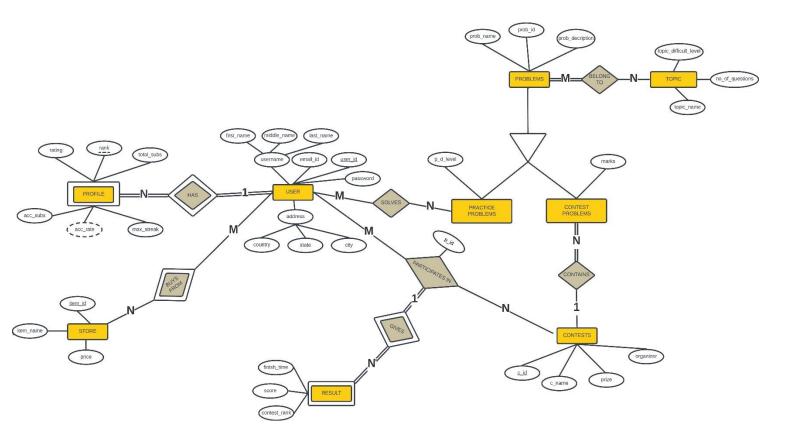
- Participate in contests that occurs weekly,
- Announcing the results,
- Practising problems, and
- Even the Store that helps them to buy the necessary goodies.

It mainly focuses on the entities and the relationships between them with all the key constraints and participation constraints.

### **ASSUMPTIONS:-**

- 1. We have assumed that no two users will have the same profile.
- 2. A problem can include 1 or more topics.
- 3. No two participants will get the same result after the contest.

#### ER diagram:



A relation is said to be in 1NF,

" If there are no multivalued attributes , composite attributes , all columns have unique names . "

#### **Relational Schema:**

#### 1.Entity :- USER

### **Attributes:-**

- user id
- username(composite attribute)
- email id
- address(composite attribute)

**1NF :-** This relation does not satisfy 1NF condition as there is a composite attribute. To bring this into 1NF, sub attributes are to be inserted instead of main attributes.

#### **Attributes:-**

- user id
- first name
- middle\_name
- last\_name
- email\_id
- Password
- country
- State
- city

### **Functional dependencies:-**

- user\_id → first\_name
- user\_id ➡ middle\_name
- user\_id → last\_name
- user\_id **⇒** email\_id

- user\_id → password
- user\_id → country
- user\_id → state
- user\_id →city
- city → state
- state → country
- email\_id → user\_id
- email\_id → first\_name
- email\_id → middle\_name
- email\_id → last\_name
- email\_id → country
- email id → password
- email\_id → city
- email id → state

**2NF**:- As we can see in the above functional dependencies the determinant (X in  $X \rightarrow Y$ ) is a single attribute i.e, all our candidate keys are single attributes . so , there exists no proper subset of candidate keys. Therefore there is no chance of existence of partial dependency . Hence this table is in 2NF.

**3NF :-** In the above functional dependencies we can say that city and state are non-prime attributes and they are determining some other non-prime attributes. Hence, we can say that there is a transitive dependency. Therefore this table is not in 3NF. To bring this table into 3NF we should do lossless decomposition.

Decomposing the above table into 3 tables.

- 1) USER <u>user id</u>, first\_name, middle\_name, last\_name, email\_id, password, city
- **2) CITY** <u>city</u>, state
- 3) STATE state, country

We can say that this is a valid/ lossless decomposition because the intersection of city and state tables i.e, state determines the whole state table and their join i.e city, state, country when intersected with the user table gives city which in turn determines the join.

**BCNF**:- In all the above modified tables , only the superkeys are determining all other attributes . Hence, we can say that the table is in BCNF .

Note:- Here, it is shown as user, city, state but the creation will be done in state, city, user order only.

#### 2.Entity:-PROFILE

#### **Attributes:-**

- u<u>ser id</u>
- rating
- rank
- max\_streak
- total\_subs
- acc subs
- acc\_rate(derived)

### **Functional dependencies:-**

- user id → rank
- user\_id → rating
- user\_id → max\_streak
- user\_id → total\_subs
- user\_id → acc\_subs

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF:** In this table, there is a single candidate key i.e, user\_id and it only a single attribute so there is no proper subset of this therefore there is no partial dependency. Hence this table is in 2nd normal form.

**3NF :-** In this table all functional dependencies are from candidate key(prime attribute) to non prime attributes. Therefore there is no transitive dependency. Hence this table is in 3rd normal form.

**BCNF**:- all functional dependencies are from superkey.

i.e user\_id to all other attributes. Therefore this table is in BCNF.

### 3.Entity:-STORE

#### **Attributes:-**

- i<u>tem id</u>
- item\_name
- price

### **Functional dependencies:-**

- item\_id → item\_name
- item\_id → price

**1NF**:- this relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF:** In this table there is a single candidate key i.e, user\_id and it only a single attribute so there is no proper subset of this therefore there is no partial dependency. Hence this table is in 2nd normal form.

**3NF :-** In this table all functional dependencies are from candidate key(prime attribute(item\_id)) to non prime attributes(item\_name,price). Therefore there is no transitive dependency. Hence this table is in 3rd normal form.

**BCNF**: all functional dependencies are from superkey i.e item id to all other attributes. Therefore this table is in BCNF.

#### 4.Entity:-BUYS\_FROM

#### **Attributes:-**

user id,item id

There are no functional dependencies.

As there are no dependencies and all the attributes together form a primary key. So the table satisfies all normal forms conditions. Therefore its in 1,2,3,BC normal forms.

### **5.Entity:-PROBLEMS**

#### Attributes :-

- prob\_id
- prob\_name
- prob\_description

### **Functional dependencies:-**

- prob\_id ⇒ prob\_name
- prob\_id → prob\_description

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3NF & BCNF:** In this table there are only 2 dependencies where a candidate key is determining other attributes. Therefore as the superkey is acting as determinant in all the dependencies, this table is in BCNF which means this is also in 2nd and 3rd normal forms.

#### 6.Entity:-TOPIC

### **Attributes:-**

- topic name
- no of questions
- topic\_difficulty\_level

### **Functional dependencies:-**

topic\_name → no\_of\_questions

topic\_name → topic\_difficulty\_level

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3NF & BCNF**:- In this table there are only 2 dependencies where a candidate key is determining other attributes. Therefore as the superkey is acting as determinant in all the dependencies, this table is in BCNF which means this is also in 2nd and 3rd normal forms.

7.Entity:-BELONGS\_TO

Attributes :-

• prob id,topic name

There are no functional dependencies.

As there are no dependencies and all the attributes together form a primary key. So the table satisfies all normal forms conditions. Therefore its in 1,2,3,BC normal forms.

### **8.Entity:-PRACTICE\_PROBLEMS**

#### Attributes :-

- prob id
- p\_d\_level

#### **Functional dependencies:-**

prob\_id → p\_d\_level

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3 NF & BCNF :-** In this table there is only one dependency where a full candidate key is determining another attribute . therefore there is no chance of existence of partial dependency . hence this table satisfies all normal forms.

### 9.Entity:-CONTESTS

#### **Attributes:**

- <u>c id</u>
- c\_name
- prize
- organizer

### **Functional dependencies:-**

- c\_id → c\_name
- c id → prize
- c\_id → organizer

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3 NF & BCNF :-** In this table there are only dependencies from primary key to all other keys which says that this table is in BCNF.

Therefore this table is in 2nd 3rd normal form too.

**10.Entity**:- **CONTEST\_PROBLEMS** 

#### **Attributes:-**

- c id,prob id
- marks

### **Functional dependencies:-**

c\_id,prob\_id → marks

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3 NF & BCNF :-** in this table there is only one functional dependency in which the full candidate key is determining a non prime attribute. Which satisfies the BCNF condition. Therefore the table is in 1NF,2NF,BCNF.

### 11.Entity:-PARTICIPATES\_IN

#### **Attributes:-**

- user\_id
- c id
- p id

### **Functional dependencies:-**

- user\_id,c\_id → p\_id
- p\_id → user\_id,c\_id

**1NF:** This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3 NF & BCNF :-** there are two candidate keys in this table . one is p\_id and other is user\_id + c\_id as all dependencies are from one full candidate key to another so there is no existence of partial dependency or transitive dependency . Therefore the table is in 2NF,3NF and BCNF.

### 12.Entity:- RESULTS

#### **Attributes:-**

- p id
- contest rank
- finish time score

### **Functional dependencies:-**

- p\_id → contest\_rank
- p\_id → finish\_time
- p\_id ⇒ score

**1NF**:- This relation satisfies 1NF condition. Therefore it is in 1st normal form.

**2NF & 3 NF & BCNF :-** In this table there are only dependencies from primary key to all other keys which says that this table is in BCNF. Therefore this table is in 2nd 3rd normal form too.

13.Entity:-SOLVES

**Attributes:-**

user id,prob id

There are no functional dependencies. As there are no dependencies and all the attributes together form a primary key. So the table satisfies all normal forms conditions. Therefore, its in 1,2,3,BC normal forms.

#### **CREATING TABLES:-**

### 1) STATE

Create table STATE (
State varchar(20), Country
varchar(20),

```
primary key(state)
);
2)CITY
Create table CITY
     City varchar(20), State varchar(20),
     primary key(city)
);
3)USER
Create table user
(
user_id varchar(10),
first_name varchar(20),
middle_name varchar(20),
last_name varchar(20),
email_id varchar(30),
password varchar(20),
city varchar(20),
primary key(user_id)
);
4)PROFILE
Create table Profile (
user_id varchar(10),
```

```
rating decimal(2,1),
rankk int,
max_streak int,
total_subs int,
Acc_subs int,
Primary key(user_id),
Foreign key(user_id) references user(user_id)
);
5)STORE
Create table STORE
Item_id int,
Item_name varchar(20),
price int,
Primary key(item_id)
);
6) BUYS_FROM
Create table buys_from (
     Item_id int,
     User_id varchar(10),
     Primary key(user_id,item_id),
     Foreign key(user_id) references user(user_id),
     Foreign key(item_id) references store(item_id)
);
```

### 7)PROBLEMS

```
Create table Problems
(
Prob_id varchar (10),
Prob_name varchar(50),
Prob_description varchar(300),
primary key (prob_id)
);
  8) TOPIC
Create table Topic
(
     Topic_name varchar(30) Primary key,
     No_of_questions int,
     Diffuclty_level varchar(10)
);
  9) BELONG_TO
Create table belong_to (
     Prob_id varchar(10),
     Topic_name varchar(30),
     Primary key(topic_name,prob_id),
     Foreign key (prob_id) references Problems(prob_id),
     Foreign key (topic_name) references topic(topic_name)
```

```
10) PRACTICE_PROBLEMS
Create table Practice_problems
    prob_id varchar(10) not null primary key,
     p_d_level varchar(10) ,
    Foreign key (Prob_id) references Problems(Prob_id)
);
  11) CONTESTS
Create table Contest
    c_id int not null primary key,
    c_name varchar(20),
    Prize int,
```

Organizer varchar(255)

);

);

```
12) CONTEST_PROBLEMS
```

```
Create table contest_problems (
     prob_id varchar(10),
     c_id int,
     Marks int,
     Primary key(Prob_id,C_id),
     Foreign key (Prob_id) references Problems(Prob_id), Foreign key (c_id) references
     contests(c id)
);
  13) PARTICIPATES_IN
Create table participates_in (
     c_id int,
     User_id varchar(10),
     P id int primary key,
     Foreign key (c_id) references contests(c_id),
     Foreign key(user_id) references user(user_id)
);
```

### 14) RESULTS

)

```
Create table Results
     P_id int primary key,
     Contest_rank int,
     score int,
     finish_time datetime
);
  15) SOLVES
Create table solves
User_id varchar(20),
Prob_id varchar(20),,
Primary key(user_id,prob_id),
Foreign key(user_id) references user(user_id),
Foreign key (Prob_id) references Problems(Prob_id)
```

### **Inserting data**:

#### **STATE:-**

```
insert into STATE ("Telangana", "India"), ('Beijing', 'China'), ('Tokyo', 'Japan'), ("Tripura", "India"), ("Hassen", 'Germany'), ('Washington', 'America'), ('Islamabad', 'Pakistan'), ('Assam', 'India'), ('Shanghai', 'China'), ('Geneva', 'Switzerland');
```

#### CITY:-

Frankfurt'),

```
Insert into CITY ('HYD', 'Telangana'), ('Haidan', 'Beijing'), ('Machida',
'Tokyo'),
('Agartala', 'Tripura'), ('Frankfurt', 'Hassen'), ('Seattle', 'Washington'),
('Wah', 'Islamabad'),
('Guwahati', 'Assam'), ('Suzhou', 'Shanghai'), ('Vessy', 'Geneva');
USER:-
insert into user
('m3g4n','meghana','kumari','pasikanti','meghanapasikanti@gmail.com','1
2345','HYD'),
('happy_1','bharath','kumar','reddy','bharathreddy@gmail.c
om','123456789', 'Machida'),
('asam 123', 'asam', null, 'samba', 'asamsamba@gmail.com', 'test1',
'Haidan'),
('leo', 'sujit', 'das', null, 'sujitdas@gmail.com', 'password', 'Agartala'),
('hema 123','hema','kumari','landa','hemalanda@gmail.com','12345678','
```

```
('sruth_56','sruthi','singh','pulusu','sruthipulusu@gmail.com','zinch','Seattle'),
('cyberpunk','ashok',null,'valasa','ashokvalasa@gmail.com','G_czechout','Wah'),
('noob','rama',null,'rao','ramarao@gmail.com','asdf', 'Guwahati'),
('akhil','dinesh','thakur','reddy','dineshreddy@gmail.com','querty','Suzhou'),
('snake_eyes','manoj','kumar','reddy','manojreddy@gmail.com','12345678 90','Vessy'),
('icecuber','kalyan','siddartha','induri','kalyaninduri@gmail.com','asdfghjkl','Agartala');
```

#### **PROFILE:-**

```
insert into PROFILE values ('m3g4n', 5 , 1, 200, 15, 13), ('happy_1', 5 , 2, 228 , 33, 21 ), ('asam_123', 4.8 , 3, 10 , 15 , 10 ), ('leo', 4.7 , 4, 90 , 16, 12 ), ('hema_123', 4.6, 5 , 300 , 14, 8 ), ('sruth_56', 4.5 , 6, 100, 12, 2 ), ('cyberpunk', 4.4 , 7 , 20, 50 , 4 ), ('noob', 4.3 , 8 , 5 , 10 , 7), ('akhil', 4.2, 9 , 3 , 10 , 7), ('snake eyes', 4.1, 10, 50 , 79, 7), ('icecuber', 4.0, 11, 27, 16, 5);
```

#### **STORE:-**

```
insert into STORE values(1, 'bag',1000), (2, 'bottle', 800), (3, 't-shirt', 500), (4, 'bag', 700), (5, 't-shirt', 600);
```

```
BUYS_FROM:-
insert into buys f
```

```
insert into buys_from values (2, 'm3g4n'), (5, 'happy_1'), (4, 'cyberpunk'), (3, 'snake_eyes'), (1, 'cyberpunk'), (4, 'noob'), (3, 'asam_123');
```

#### **PROBLEMS:-**

insert into problems values

```
('CODA01','Welcome world.','pd1'),
```

```
('CODA02', 'Beautiful String','pd2'),
```

```
('CODA03', 'Minimum no of operations','pd3'),
```

```
('ACMU01', 'Am i prime?','pd4'),
```

('ACMU02', 'Nth tribonacci number', 'pd5'),

('ACMU03', 'Kth largest number', 'pd6'),

('ACMU04', 'Valid string','pd7'),

('CDR01', 'XOR array', 'pd8'),

```
('CDR02', 'Deepest nodes sum', 'pd9'),
('CDR03', 'Is graph bipartite?','pd10'),
('CODW01', 'Palindrome check', 'pd11'),
('CODW02', 'Sliding Window', 'pd12'),
('DZER01', 'Reverse string', 'pd21'),
('DZER02', 'Spiral Order', 'pd13'),
('DZER03', 'Tower of hanoi', 'pd14'),
('KCR01', 'Water Bottles', 'pd15'),
('KCR02', 'LCM problem', 'pd16'),
('KCR03', 'Smallest path', 'pd17'),
('CODE01', 'Binary search', 'pd18'),
```

```
('CODE02', 'Next Permutation', 'pd19'),
 ('CODE03', 'Range Queries.','pd20');
 TOPIC:-
Insert into topic values ('Arrays', 3, 'easy'), ('Binary search', 3, 'easy'),
('Strings', 3, 'easy'), ('Stacks', 2, 'easy'), ('Sorting', 3, 'medium'),
('Queue', 2, 'easy'), ('Two Pointers', 2, 'medium'),
('Depth First search', 2, 'medium'), ('Greedy', 3, 'medium'),
('Recursion', 3, 'hard'), ('Back tracking', 3, 'hard'),
('Bitmanipulation',2,'medium'), ('Hashing',2,'hard'), ('Graph',1
,'hard'),('Binary Trees', 2,'hard'), ('Linked Lists',1,'medium'),
('Dynamic programming',1,'hard');
BELONG TO:-
 Insert into belong_to
 values('CODA02', 'Arrays');
 ('KCR02', 'Arrays');
 ('KCR03', 'Arrays');
 ('KCR01', 'Binary search');
 ('KCR02', 'Binary search');
 ('CODA01', 'Binary search');
```

```
('CODA03', 'Strings'),
('CDR02', 'Strings'), ('CDR03', 'Strings'), ('ACMU04', 'Sorting'), ('ACMU02',
'Sorting'),
('CODA02', 'Stacks'), ('ACMU03', 'Stacks'), ('ACMU02', 'Two Pointers'),
('ACMU01', 'Two Pointers'),
('DZERO2', 'Depth First search'), ('KCRO3', 'Depth First search'), ('DZERO2',
'Greedy'),
('KCR01', 'Greedy'), ('DZER03', 'Greedy'), ('DZER03', 'Recursion'),
('DZER01', 'Recursion'),('CODW02', 'Recursion'),('CODA02', 'Back
tracking'),
('CODE03', 'Back tracking'), ('CODA03', 'Back tracking'),
('ACMU02', 'Bitmanipulation'),('CDR03', 'Bitmanipulation'),('CODA02',
'Hashing'),
```

```
('ACMU03', 'Hashing'), ('ACMU04', 'Binary Trees'), ('DZER03', 'Binary
 Trees'),
 ('KCR02', 'Graph'), ('CODE01', 'Linked Lists'), ('CODE03', 'Dynamic
 programming');
 PRACTICE_PROBLEMS:-
insert into practice_problems
values('CODA01','easy'),
('CODA02', 'medium'), ('CODA03', 'hard'),
('ACMU01','easy'), ('ACMU02','easy'),
('ACMU03','medium'),
('ACMU04', 'medium'), ('CDR01', 'easy'),
('CDR02','easy'), ('CDR03','hard'),
('CODW01', 'medium'),
('CODW02', 'hard'), ('DZER01', 'easy'),
('DZER02', 'medium'), ('DZER03', 'hard'),
('KCR01','easy'),
('KCR02','hard'), ('KCR03','medium'),
('CODE01','medium'), ('CODE02','hard'),
('CODE03', 'easy');
```

```
CONTEST:-
Insert into contests
values(0001,'Codeathon 3.0',1500,'CSEA'),
(0002, 'ACM Unlock', 1200, 'ECEA'),
(0003,'Coderbyte',2000,'IIIH'),
(0004,'Code wars 4.0',1000, 'Harbour Space Univer sity'),
(0005, 'Divide By zero', 10000, 'Harvard University'),
(0006, 'Kick Start', 5000, 'CodeNation'),
(0007, 'Hash Code', 2500, 'CSEA');
CONTEST_PROBLEMS:-
insert into contest_problems
```

values ('CODA01',0001, 100),

```
('CODA02', 0001, 200),
('CODA03', 0001, 300),
('ACMU01',0002,100),
('ACMU02',0002,150),
('ACMU03', 0002,150),
('ACMU04', 0002,200),
('CDR01', 0003, 150),
('CDR02',0003, 150),
('CDR03', 0003, 200),
('CODW01', 0004,200), ('CODW02',0004, 300),
('DZER01',0005,400),
('DZER02',0005,300),
```

```
('DZER03',0005,400),
('KCR01',0006,200),
('KCR02', 0006, 150),
('KCR03',0006, 350),
('CODE01',0007,400),
 ('CODE02',0007,150),
 ('CODE03',0007, 300);
PARTICIPATES_IN:-
Insert into participates_in
(0001, 'm3g4n', 2024001),
(0001, happy_1', 2024002),
(0001, 'asam_123', 2024003),
(0002, 'happy_1', 2024004),
```

```
(0002, 'm3g4n', 2024005),
(003, 'asam_123', 2024006),
(0003,'leo',2024007),
(0003, 'hema_123', 2024008),
(0004, hema_123', 2024009),
(0004,'cyberpunk',2024010),
(0004, 'icecuber', 2024011),
(0005, 'm3g4n', 2024012),
(0005, 'happy_1', 2024013),
(0005, 'noob', 2024014),
(0005,'leo',2024015),
(0005, 'icecuber', 2024016),
(0005, 'snake_eyes', 2024017),
(0006, 'hema_123', 2024018),
```

```
( 0006, 'sruth_56', 2024019),
(0006, 'm3g4n', 2024020),
(0007, 'akhil', 2024021),
( 0007, 'asam_123', 2024022),
( 0007, 'noob', 2024023),
( 0007, 'cyberpunk', 2024024);
```

#### **RESULTS:-**

**Insert into Results** 

```
(2024001, 1,600, '2020-08-23 12:45:03'),
(2024002, 2,400, '2024-03-23 21:50:43'),
(2024003, 3,350, '2024-03-23 08:00:03'),
(2024004,1, 400, '2023-03-22 05:46:03'),
(2024005,2,250, '2023-03-20 05:46:03'),
(2024006, 3,450, '2023-10-22 05:00:45'),
(2024007,2,350, '2023-10-22 12:13:33'),
(2024008,1,450, '2023-10-22 05:25:41'),
```

```
(2024009, 1, 600, '2018-04-15 04:41:45'),
(2024010, 2,750, '2018-04-16 05:41:45'),
(2024011, 3,400, '2018-04-17 04:25:45'),
(2024012,1,700,'2024-04-1515:42:45'),
(2024013, 2,500, '2024-04-19 19:19:19'),
(2024014, 3,550, '2024-04-13 13:31:45'),
(2024015, 4,600, '2024-04-1514:41:00'),
(2024016, 5,650, '2024-04-17 23:54:45'),
(2024017,6,400,'2024-04-1504:32:15'),
(2024018,1,350,'2017-02-1521:32:15'),
(2024019,2,450, '2017-02-15 04:39:15'),
(2024020, 3,550, '2017-02-15 13:52:15'),
(2024021,1,500, '2023-07-1514:05:00'),
(2024022,2, 450, '2023-07-14 02:05:00'),
(2024023,3,450, '2023-07-16 09:09:03'),
(2024024,4,300, '2023-07-14 00:00:07');
```

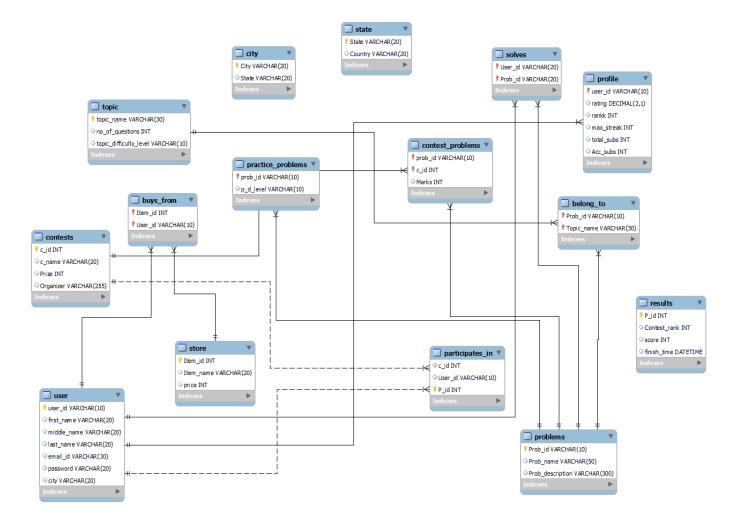
#### **SOLVES:-**

insert into solves

values

```
('leo','ACMU01'),('akhil','ACMU02'),('hema_123','CODE01'),('noob','CODE0 2'),('asam_123','KCR03'),('happy_1','KCR03'),('cyberpunk','KCR02'),('hema_123','KCR01'),('m3g4n','DZER03'),('icecuber','DZER01');
```

#### **RELATIONAL SCHEME:**



1:1 1:n 1:n