

## EXPERIMENT 6

### **6. Write a Program to implement Sliding window protocol for Go back N.**

#### **PROGRAM:**

##### **SENDER SIDE:**

```
import socket
import random
import time

s = socket.socket()
s.bind(("localhost", 1450))
s.listen(5)
c, adr = s.accept()
print(str(adr))

n = int(input("Enter number of frames: "))
N = int(input("Enter window size: "))

seq = 1 # is used to keep track of the window starting
frame = 1 # frame to send starts with 1
# send first N window size frames
for i in range(N):
    print('Frames sent ->', frame)
    c.send(str(frame).encode())
    frame += 1
    time.sleep(2)

timer = 5

# will start with acknowledgement frame of 1
while frame <= n:
```

```
t = random.randint(1, 7)

msg = c.recv(1).decode()

msg = int(msg)

if (msg != seq):

    # here we try to discard the already sent frames after
    failed frame

    continue

if (timer > t):

    # if the timer is greater than random number be consider
    it as ack

    print("acknowledgement received")

    print('Frames sent ->', str(frame))

    # we will send next frame

    c.send(str(frame).encode())

    seq += 1

    frame += 1

    time.sleep(2)

else:

    # if timer is less than the random number we consider as
    not received ack

    print('acknowledgement not received')

    frame = seq

    # we will again send the frames from window
    starting i.e. seq

    for i in range(N):

        print('Frames sent ->', frame)

        c.send(str(frame).encode())

        frame += 1

        time.sleep(2)
```

**RECEIVER SIDE:**

```
import socket
import time
s=socket.socket()
s.connect(("localhost", 1450))
while 1:
    msg=s.recv(2).decode()
    print("Received --> ",int(msg))
    s.send(str(msg).encode())
    time.sleep(1)
```

**OUTPUT:****SENDER SIDE:**

Enter number of frames: 8  
Enter window size: 4  
Frames sent -> 1  
Frames sent -> 2  
Frames sent -> 3  
Frames sent -> 4  
acknowledgement received  
Frames sent -> 5  
acknowledgement received  
Frames sent -> 6  
acknowledgement not received

**RECEIVER SIDE:**

Received --> 1  
Received --> 2  
Received --> 3  
Received --> 4  
Received --> 5  
Received --> 6  
Received --> 3  
Received --> 4  
Received --> 5  
Received --> 6  
Received --> 3

Frames sent -> 3	Received --> 4
Frames sent -> 4	Received --> 5
Frames sent -> 5	Received --> 6
Frames sent -> 6	Received --> 7
acknowledgement not received	Received --> 8
Frames sent -> 3	
Frames sent -> 4	
Frames sent -> 5	
Frames sent -> 6	
acknowledgement received	
Frames sent -> 7	
acknowledgement received	
Frames sent -> 8	