

XII COMPUTER SCIENCE

CBSE Board - 2011

[Time allowed : 3hours]

[Maximum Marks: 70]

Instructions (i) *All questions are compulsory*
(ii) *Programming Language: C++*

| 1(a) | What is the difference between Type Casting and Automatic Type Conversion? Also, give a suitable C++ code to illustrate both. | 2 | | | | | | |
|---|---|---------------------------|--------------|---|---|---|---|--|
| Ans: | <table><tr><th>Automatic Type Conversion</th><th>Type Casting</th></tr><tr><td>✓ It is an implicit process of conversion of a data from one type to another.</td><td>✓ It is an explicit process of conversion of a data from one type to another.</td></tr><tr><td>✓ Example: int N = 65; char C = N; // Automatic type conversion cout<<C; OUTPUT: A</td><td>✓ Example: int A=1, B=2; float C = (float)A/B; //Type Casting cout<<C; OUTPUT: 0.5</td></tr></table> | Automatic Type Conversion | Type Casting | ✓ It is an implicit process of conversion of a data from one type to another. | ✓ It is an explicit process of conversion of a data from one type to another. | ✓ Example: int N = 65; char C = N; // Automatic type conversion cout<<C; OUTPUT: A | ✓ Example: int A=1, B=2; float C = (float)A/B; //Type Casting cout<<C; OUTPUT: 0.5 | |
| Automatic Type Conversion | Type Casting | | | | | | | |
| ✓ It is an implicit process of conversion of a data from one type to another. | ✓ It is an explicit process of conversion of a data from one type to another. | | | | | | | |
| ✓ Example: int N = 65; char C = N; // Automatic type conversion cout<<C; OUTPUT: A | ✓ Example: int A=1, B=2; float C = (float)A/B; //Type Casting cout<<C; OUTPUT: 0.5 | | | | | | | |
| (b) | Write the names of the header files, which is/are essentially required to run/execute the following C++ code: void main() { char CH,Text[]="+ve Attitude"; for(int I=0;Text[I]!='\0';I++) if(Text[I]=='') cout<<endl; else { CH=toupper(Text[I]); cout<<CH; } } | 1 | | | | | | |
| Ans: | i. iostream.h ii. ctype.h | | | | | | | |
| (c) | Rewrite the following program after removing the syntactical error(s) (if any). Underline each correction. include<iostream.h> typedef char[80] String; void main() { String S="Peace"; int L=strlen(S); cout<<S<<'has'<<L<<'characters'<<endl; } | 2 | | | | | | |
| Ans: | #include<iostream.h> #include<string.h> typedef char string[80]; void main () { string S= "Peace"; int L=strlen(S); cout<<S<< "has" << L << "characters"<<endl; | | | | | | | |

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| | } | |
| (d) | <p>Find the output of the following program:</p> <pre>#include<iostream.h> void SwitchOver(int A[],int N,int Split) { for(int K=0;K<N;K++) if(K<Split) A[K]+=K; else A[K]*=K; } void Display(int A[],int N) { for(int K=0;K<N;K++) (K%2==0)?cout<<A[K]<<"%":cout<<A[K]<<endl; } void main() { int H[]={30,40,50,20,10,5}; SwitchOver(H,6,3); Display(H,6); }</pre> | 3 |
| Ans: | 30%41 52%60 40%25 | |
| (e) | <p>Find the output of the following program:</p> <pre>#include<iostream.h> void main() { int *Queen,Moves[]={11,22,33,44}; Queen=Moves; Moves[2]+=22; cout<<"Queen @"<<*Queen<<endl; *Queen-=11; Queen+=2; cout<<"Now @"<<*Queen<<endl; Queen++; cout<<"Finally @"<<*Queen<<endl; cout<<"New origin @"<<Moves[0]<<endl; }</pre> | 2 |
| Ans: | Queen @11 Now @55 Finally @44 New origin @0 | |
| (f) | <p>Go through the C++ code shown below, and find out the possible output or outputs from the suggested Output options(i) to (iv), Also write the minimum and maximum values, which can be assigned to the variable MyNum.</p> <pre>#include<iostream.h> #include<stdlib.h> void main() { randomize(); int MyNum,Max=5; MyNum=20+random(Max); for (int N=MyNum;N<=25;N++) cout<<N<<"*"; }</pre> | 2 |

| | <pre>} (i) 20*21*22*23*24*25 (ii) 22*23*24*25 (iii) 23*24 (iv) 21*22*23*24*25</pre> | | | | | | | | | | | | | | | | | |
|--|---|-------------|------------|--|--|--|---|---|---|----------------------------------|---|--|--|--|--|---|-----------------------------|--|
| Ans: | (i) 20*21*22*23*24*25 Least Value 20 Highest Value 25 | | | | | | | | | | | | | | | | | |
| 2(a) | Difference between Constructor and Destructor function with respect to Object Oriented Programming. | 2 | | | | | | | | | | | | | | | | |
| Ans: | <table><tr><th>Constructor</th><th>Destructor</th></tr><tr><td>Constructor is used to initialize the instance of a class.</td><td>Destructor destroys the objects when they are no longer needed.</td></tr><tr><td>Constructor is Called when new instance of a class is created.</td><td>Destructor is called when instance of a class is deleted or released.</td></tr><tr><td>Constructor allocates the memory.</td><td>Destructor releases the memory.</td></tr><tr><td>Constructors can have arguments.</td><td>Destructor cannot have any arguments.</td></tr><tr><td>Overloading of constructor is possible.</td><td>Overloading of Destructor is not possible.</td></tr><tr><td>Constructor has the same name as class name.</td><td>Destructor also has the same name as class name but with (~) tiled operator.</td></tr><tr><td>ClassName(Arguments) { //Body of Constructor }</td><td>~ ClassName() { }</td></tr></table> | Constructor | Destructor | Constructor is used to initialize the instance of a class . | Destructor destroys the objects when they are no longer needed. | Constructor is Called when new instance of a class is created. | Destructor is called when instance of a class is deleted or released. | Constructor allocates the memory . | Destructor releases the memory . | Constructors can have arguments. | Destructor cannot have any arguments . | Overloading of constructor is possible. | Overloading of Destructor is not possible. | Constructor has the same name as class name. | Destructor also has the same name as class name but with (~) tiled operator . | ClassName(Arguments) { //Body of Constructor } | ~ ClassName() { } | |
| Constructor | Destructor | | | | | | | | | | | | | | | | | |
| Constructor is used to initialize the instance of a class . | Destructor destroys the objects when they are no longer needed. | | | | | | | | | | | | | | | | | |
| Constructor is Called when new instance of a class is created. | Destructor is called when instance of a class is deleted or released. | | | | | | | | | | | | | | | | | |
| Constructor allocates the memory . | Destructor releases the memory . | | | | | | | | | | | | | | | | | |
| Constructors can have arguments. | Destructor cannot have any arguments . | | | | | | | | | | | | | | | | | |
| Overloading of constructor is possible. | Overloading of Destructor is not possible. | | | | | | | | | | | | | | | | | |
| Constructor has the same name as class name. | Destructor also has the same name as class name but with (~) tiled operator . | | | | | | | | | | | | | | | | | |
| ClassName(Arguments) { //Body of Constructor } | ~ ClassName() { } | | | | | | | | | | | | | | | | | |
| (b) | Write the output of the following C++ code. Also, write the name of feature of Object Oriented Programming used in the following program jointly illustrated by the functions [I] to [IV]. <pre>#include<iostream.h> void Line() //Function[I] { for(int L=1;L<=80;L++) cout<<"-"; cout<<endl; } void Line(int N) //Function[II] { for(int L=1;L<=N;L++) cout<<"*"; cout<<endl; } void Print(char C,int N) //Function[III] { for(int L=1;L<=N;L++) cout<<"C"; cout<<endl; } void Print(int M,int N) //Function[IV] { for(int L=1;L<=N;L++)</pre> | 2 | | | | | | | | | | | | | | | | |

| | <pre> cout<<endl; } void main() { int A=9,B=4,C=3; char K='#'; Line(K,B); Line(A,C); }</pre> | | | | | | | | | | | |
|-----------------------|---|-----------------|-------|------|---|-----------------------|---|-----------------------|---|--------------|---|---|
| (i) | Function[I] will print a line of 80 dashes like this if it is corrected ----- ----- | | | | | | | | | | | |
| Ans | Function [II] will print 9 stars like this ***** Function [III] will not do anything because they are not called Function [IV] will not do anything because they are not called OR | | | | | | | | | | | |
| (ii) | Compilation Error as there is no overloaded functions for Line(K,B) and Line(A,C) Features of OOP Polymorphism OR Function Overloading | | | | | | | | | | | |
| (c) | Define a class Applicant in C++ with following description: Private Members <ul style="list-style-type: none">• A data member ANo (Admission Number) of type long• A data member Name of type string• A data member Agg (Aggregate Marks) of type float• A data member Grade of type char• A member function GradeMe() to find the Grade as per the Aggregate Marks obtained by a student. Equivalent Aggregate Marks range and the respective Grades are shown as follows: <table><tr><th>Aggregate Marks</th><th>Grade</th></tr><tr><td>>=80</td><td>A</td></tr><tr><td>Less than 80 and >=65</td><td>B</td></tr><tr><td>Less than 65 and >=50</td><td>C</td></tr><tr><td>Less than 50</td><td>D</td></tr></table> Public Members <ul style="list-style-type: none">• A function ENETR() to allow user to enter values for ANo,Name,Agg & call function GradeMe() to find the Grade.• A function RESULT() to allow user to view the content of all the data members. | Aggregate Marks | Grade | >=80 | A | Less than 80 and >=65 | B | Less than 65 and >=50 | C | Less than 50 | D | 4 |
| Aggregate Marks | Grade | | | | | | | | | | | |
| >=80 | A | | | | | | | | | | | |
| Less than 80 and >=65 | B | | | | | | | | | | | |
| Less than 65 and >=50 | C | | | | | | | | | | | |
| Less than 50 | D | | | | | | | | | | | |
| Ans: | <pre>class Applicant { long ANo; char Name[20],Grade; float Agg; void GradeMe(); public: void ENETR(); void RESULT(); }; void Applicant::ENETR() { cin>>ANo;</pre> | | | | | | | | | | | |

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        gets(Name);
        cin>>Agg;
        GradeMe();
    }
    void Applicant::GradeMe()
    {
        if(Agg<50)
            Grade='D';
        else if(Agg>=50 && Agg<65)
            Grade='C';
        else if(Agg>=65 && Agg<80)
            Grade='B';
        else
            Grade='A';
    }
    void Applicant::RESULT()
    {
        cout<<ANo<<'\\t'<<Name<<'\\t'<<Agg<<'\\t'<<Grade<<endl;
    }

```

(d) Answer the questions (i) and (iv) based on the following:

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class Student
{
    int Rollno;
    char SName[20];
    float Marks1;
protected:
    void Result();
public:
    Student();
    void Enroll();
    void Display();
};

class Teacher
{
    long TCode;
    char TName[20];
protected:
    float Salary;
public:
    Teacher ();
    void Enter();
    void Show();
};

class Course:public Student,private Teacher
{
    long CCode[10]
    char CourseName[50];
    char StartDate[8],EndDate[8];
public:
    Course();
    void Commence();
    void CDetail();
};

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| | <p>(i) Write the names of member functions, which are accessible from objects of class Course.</p> <p>(ii) Write the names of all data members, which is/are accessible from member function Commence of class Course.</p> <p>(iii) Write the names of all the members, which are accessible from objects of class teacher.</p> <p>(iv) Which type of inheritance is illustrated in the above C++ code? fabulous</p> | |
| Ans. | Commence() | |
| (i) | CDetail() Enroll() Display() | |
| (ii) | Salary CCode CourseName StartDate EndDate | |
| (iii) | Enter() Show() | |
| (iv) | Multiple Inheritance | |
| 3(a) | <p>Write a Get2From2() function in C++ to transfer the content from one array ALL[] to two different arrays Odd[] and Even[]. The Odd[] array should contain the values from odd positions (1,3,5,...) of ALL[] and Even[] array should contain the values from even positions(0,2,4,...) of ALL[].</p> <p>Example: If the ALL[] array contains 12,34,56,67,89,90</p> <p>The ODD[] array should contain 34,67,90</p> <p>And the EVEN[] array should contain 12,56,89</p> | 3 |
| Ans: | <pre>#include<conio.h> #include<iostream.h> void Get1From2(int ALL[], int len) { int *EVEN,*ODD,i; if(len%2==0) { EVEN=new int[len]; ODD=new int[len]; } else { EVEN=new int[(len/2)+1]; ODD=new int[(len/2)]; } for(int I=0;I<len; I++) { if (I%2==0) { EVEN[I]=ALL[I]; </pre> | |

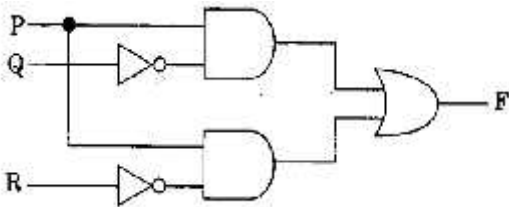
| | | |
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| | <pre> } else { ODD[I]=ALL[I]; } } cout<<"Even Array contains\n"; for(i=0;i<len;i++) { if (i%2==0) { cout<<EVEN[i]<<" , "; } } cout<<"\nOdd Array contains\n"; for(i=0;i<len;i++) { if (i%2!=0) { cout<<ODD[i]<<" , "; } } } void main() { clrscr(); int a[8]={12,34,56,67,89,90}; int ALLlen=sizeof a/sizeof(int); // get the length of Array a clrscr(); Get1From2(a,ALLlen); getch(); } </pre> | |
| (b) | An array G[50][20] is stored in the memory along the row with each of its elements occupying 8 bytes, find out the location of G[10][15], if G[0][0] is stored at 4200. | 3 |
| Ans: | <p>Given Data: G[15][20] W=8 B=? R=15 C=20 L_r=0 L_c=0</p> <p>Address of G[10][15] = ?</p> <p>Address of G[0][0] = 4200.</p> <p>Address of an element (I,J) in row major = B+W(C(I-L_r)+(J-L_c))</p> <p>Therefore,</p> $4200 = B + 8(20(0-0) + (0-0))$ $4200 = B + 8(20*0 + 0)$ $4200 = B + 8*0$ $4200 = B + 8$ $B = 4200 - 8$ $B = 4192$ <p>Address of G[10][15] = 4192 + 8(20*10 + 15)</p> $= 4192 + 8(215)$ $= 4192 + 1720$ $= 5912.$ | |
| (c) | <p>Write a function in C++ to perform Delete operation on a dynamically allocated Queue containing Members details as given in the following definition of NODE.</p> <pre> struct NODE { long Mno; //Member Number char Mname[20]; //Member Name </pre> | 4 |

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| | <pre> NODE*Link; }; </pre> | |
| Ans: | <pre> struct NODE { long Mno; //Member Number char Mname[20]; //Member Name NODE *Link; }; class Queue { NODE *Front, *Rear; public: Queue() {Front = NULL; Rear = NULL; } void DeleteQ() ; } ; void Queue::DeleteQ() { Node *temp; if(Front==NULL) cout<<"underflow"; else { temp=Front; cout<<"\n the element deleted is \n"<<temp->Mname; if(Front==Rear) Front=Rear=NULL; else Front=Front->Link; delete temp; } } </pre> | |
| (d) | Write a DSUM() function in C++ to find sum of Diagonal Elements from a N×N Matrix. (Assuming that the N is a odd number) | 2 |
| Ans: | <pre> #include<conio.h> #include<iostream.h> int sum1,sum2; void accept(int a[3][3],int size) { cout<<"Diagonal One:"; for (int i=0;i<size;i++) for(int j=0;j<size;j++) if (i==j) { sum1+=a[i][j]; } cout<<"\n Sum of the Diagonal one is "<<sum1; cout<<"\n Diagonal Two:"; for (i=0;i<size;i++) for(j=0;j<size;j++) if((i+j)==(size-1)) { sum2+=a[i][j]; } cout<<"\n Sum of the Diagonal two is "<<sum2; } void main() </pre> | |

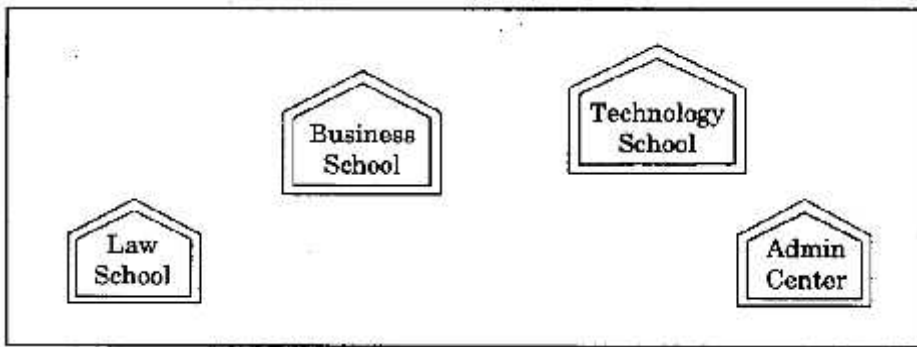
| | | |
|------|---|---|
| | <pre> { int a[3][3]={{{5,4,3},{6,7,8},{1,2,9}}}; clrscr(); accept(a,3); getch(); } </pre> | |
| (e) | Evaluate the following postfix notation of expression: True,False,NOT,AND,True,True,AND,OR | 2 |
| Ans: | <p style="text-align: center;"> NOT AND AND OR </p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <div style="border-bottom: 1px solid black; width: 100px; height: 15px;"></div> <div style="border-bottom: 1px solid black; width: 100px; height: 15px; background-color: #f0f0f0;">False</div> <div style="width: 100px; height: 15px; background-color: #f0f0f0;">True</div> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <div style="border-bottom: 1px solid black; width: 100px; height: 15px;"></div> <div style="border-bottom: 1px solid black; width: 100px; height: 15px; background-color: #f0f0f0;">True</div> <div style="width: 100px; height: 15px; background-color: #f0f0f0;">True</div> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <div style="border-bottom: 1px solid black; width: 100px; height: 15px; background-color: #f0f0f0;">True</div> <div style="border-bottom: 1px solid black; width: 100px; height: 15px; background-color: #f0f0f0;">True</div> <div style="width: 100px; height: 15px; background-color: #f0f0f0;">True</div> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <div style="border-bottom: 1px solid black; width: 100px; height: 15px; background-color: #f0f0f0;">True</div> <div style="width: 100px; height: 15px; background-color: #f0f0f0;">True</div> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <div style="border-bottom: 1px solid black; width: 100px; height: 15px;"></div> <div style="width: 100px; height: 15px; background-color: #f0f0f0;">True</div> </div> </div> <p>ans: True</p> | |
| 4(a) | <p>Observe the program segment given below carefully and fill the blanks marked as statement 1 and statement 2 using seekg(), seekp(), tellp(), and tellg() functions for performing the required task.</p> <pre> #include<fstream.h> class ITEM { int Ino; char Iname[20]; float price; public: void ModifyPrice(); //the function is to modify price of a particular ITEM }; void Item::ModifyPrice() { fstream File; File.open("ITEM.DAT",ios::binary ios::in ios::out); int CIno; cout<<"Item no to modify price:"; cin>>CIno; while(File.read((char*)this,sizeof(ITEM))) { if(CIno==Ino) { cout<<"present Price:"<<price<<endl; cout<<"changed Price:"; cin>>Price; int Filepos=_____; //statement 1 _____; //statement 2 File.write((char*)this,sizeof(ITEM)); //Re-writing the record } } File.close(); } </pre> | 1 |
| Ans: | <p>Statement 1: File.tellg() ; OR File.tellp();</p> <p>Statement 2: File.seekp(Filepos – sizeof(ITEM)); OR File.seekg (Filepos – sizeof(ITEM));</p> | |
| (b) | <p>Write a function in C++ to count the no of "He" or "She" words present in a text file "STORY.TXT".</p> <p>If the file "STORY.TXT" content is as follows:</p> <p>He is playing in the ground. She is playing with her dolls.</p> | 2 |

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| | The output of the function should be count of He/She in file. | |
| Ans: | <pre> #include<conio.h> #include<fstream.h> #include <string.h> void countWORD() { char ch; int count=0; ifstream fis; fis.open("STORY.txt"); char WORD[10]; while(!fis.eof ()) { fis>>WORD; if(strcmp(WORD,"He")==0 strcmp(WORD,"She")==0) count++; } cout<<"Count of He/She in Story.txt : "<<count<<endl; fis.close(); } void main() { clrscr(); countWORD(); getch(); } </pre> | |
| (c) | <p>Write a function in C++ to search for a camera from a binary file "CAMERA.DAT" containing the objects of class CAMERA (as defined below). The user should enter the Model No and the function should search and display the details of the CAMERA.</p> <pre> class CAMERA { long ModelNo; float MegaPixel; int Zoom; char Details[120]; public: void Enter() { cin>>ModelNo>>MegaPixel>>Zoom; gets(Details); } void Display() { cout<<ModelNo<<RAM<< MegaPixel<<Zoom<<Details<<endl; } long GetModelNo() { return ModelNo; } }; </pre> | 3 |
| Ans: | <pre> void FindCam { CAMERA C; long modelnum; </pre> | |

| | <pre>cin>>modelnum; ifstream fis; fis.open ("CAMERA.DAT", ios: :binary ios: :in); while(fis.read ((char*) &C,sizeof(C))) { if(C.GetModelNo() == modelnum) C.Display () ; } fis.close() ; };</pre> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------------|--|------------------|-------------|-------------|-------------|-----|-----|-----|-------------|-----------|-----|-------------|-------------|-----|--------------|---------|-----|-------------|-------------|-----|----------|--------------|-----|-------------|-------------|-----|-------------|----|-----|-------------|-------------|-----|------------|-----|-----|-------------|-------------|--------|--------|-----|-----|-------|-------|-----|-------|-------|-----|-------|------|--|
| 5(a) | What do you understand by Selection & Projection operation in relational algebra? | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | The selection or \uparrow operation selects rows from a table that satisfy a condition : $\uparrow \text{ < condition > < tablename > }$ The projection or f operation selects a list of columns from a table. $f \text{ < column list > < tablename > }$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Consider the following tables EMPLOYEE and SALGRADE and answer (b) and (c) parts of this question: Table : EMPLOYEE <table><tr><th>ECODE</th><th>NAME</th><th>DESIG</th><th>SGRADE</th><th>DOJ</th><th>DOB</th></tr><tr><td>101</td><td>Abdul Ahmad</td><td>EXECUTIVE</td><td>S03</td><td>23-Mar-2003</td><td>13-Jan-1980</td></tr><tr><td>102</td><td>Ravi Chander</td><td>HEAD-IT</td><td>S02</td><td>12-Feb-2010</td><td>22-Jul-1987</td></tr><tr><td>103</td><td>John Ken</td><td>RECEPTIONIST</td><td>S03</td><td>24-Jun-2009</td><td>24-Feb-1983</td></tr><tr><td>105</td><td>Nazar Ameen</td><td>GM</td><td>S02</td><td>11-Aug-2006</td><td>03-Mar-1984</td></tr><tr><td>108</td><td>Priyam Sen</td><td>CEO</td><td>S01</td><td>29-Dec-2004</td><td>19-Jan-1982</td></tr></table> Table : SALGRADE <table><tr><th>SGARDE</th><th>SALARY</th><th>HRA</th></tr><tr><td>S01</td><td>56000</td><td>18000</td></tr><tr><td>S02</td><td>32000</td><td>12000</td></tr><tr><td>S03</td><td>24000</td><td>8000</td></tr></table> | ECODE | NAME | DESIG | SGRADE | DOJ | DOB | 101 | Abdul Ahmad | EXECUTIVE | S03 | 23-Mar-2003 | 13-Jan-1980 | 102 | Ravi Chander | HEAD-IT | S02 | 12-Feb-2010 | 22-Jul-1987 | 103 | John Ken | RECEPTIONIST | S03 | 24-Jun-2009 | 24-Feb-1983 | 105 | Nazar Ameen | GM | S02 | 11-Aug-2006 | 03-Mar-1984 | 108 | Priyam Sen | CEO | S01 | 29-Dec-2004 | 19-Jan-1982 | SGARDE | SALARY | HRA | S01 | 56000 | 18000 | S02 | 32000 | 12000 | S03 | 24000 | 8000 | |
| ECODE | NAME | DESIG | SGRADE | DOJ | DOB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 101 | Abdul Ahmad | EXECUTIVE | S03 | 23-Mar-2003 | 13-Jan-1980 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 102 | Ravi Chander | HEAD-IT | S02 | 12-Feb-2010 | 22-Jul-1987 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 103 | John Ken | RECEPTIONIST | S03 | 24-Jun-2009 | 24-Feb-1983 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 105 | Nazar Ameen | GM | S02 | 11-Aug-2006 | 03-Mar-1984 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 108 | Priyam Sen | CEO | S01 | 29-Dec-2004 | 19-Jan-1982 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SGARDE | SALARY | HRA | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| S01 | 56000 | 18000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| S02 | 32000 | 12000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| S03 | 24000 | 8000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (b) | Write SQL commands for the following statements: (i) To display the details of all EMPLOYEEs in descending order of DOJ. (ii) To display NAME and DESIGN of those EMPLOYEEs, whose SALGRADE is either S02 or S03? (iii) To display the content of all the EMPLOYEEs table, whose DOJ is in between '09-Feb-2006' and '08-Aug-2009'. (iv) To add a new row with the following: 109,'Harish Roy','HEAD-IT','S02','9-Sep-2007','21-Apr-1983' | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | (i) SELECT * FROM employee ORDER BY doj DESC; (ii) SELECT name,design FROM employee WHERE sgrade=S02 OR sgrade=S03; (iii) SELECT * FROM employee WHERE doj BETWEEN '09-Feb-2006' AND '08-Aug-2009'; (iv) 109, 'Harish Roy', 'HEAD-IT', 'S02', '9-Sep-2007', '21-Apr-1983'; | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (c) | Give the output of the following SQL queries: (i) SELECT COUNT(SGRADE),SGRADE FROM EMPLOYEE GROUP BY SGRADE; (ii) SELECT MIN(DOB),MAX(DOJ) FROM EMPLOYEE; (iii) SELECT Name, SALARY FROM EMPLOYEE E, SALGRADE S WHERE E.SGRADE=S.SGRADE AND E.ECODE<103; (iv) SELECT SGRADE, SALARY+HRA FROM SALGRADE WHERE SGRADE = 'S02'; | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans. | <table><tr><td>COUNT (SGRADE)</td><td>SGRADE</td></tr><tr><td>2</td><td>S03</td></tr><tr><td>2</td><td>S02</td></tr><tr><td>1</td><td>S01</td></tr></table> | COUNT (SGRADE) | SGRADE | 2 | S03 | 2 | S02 | 1 | S01 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| COUNT (SGRADE) | SGRADE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | S03 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | S02 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | S01 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (ii) | <table><tr><td>MAX (DOB)</td><td>MIN (DOJ)</td></tr><tr><td>22-Jul-1987</td><td>23-Mar-2003</td></tr></table> | MAX (DOB) | MIN (DOJ) | 22-Jul-1987 | 23-Mar-2003 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MAX (DOB) | MIN (DOJ) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 22-Jul-1987 | 23-Mar-2003 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

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|--------------|--|------------|--------|------------|-------------|--------|--------------|-------|------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|--|
| (iii) | <table><tr><td>Name</td><td>Salary</td></tr><tr><td>Abdul Ahmad</td><td>24000</td></tr><tr><td>Ravi Chander</td><td>32000</td></tr></table> | | Name | Salary | Abdul Ahmad | 24000 | Ravi Chander | 32000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Name | Salary | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Abdul Ahmad | 24000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ravi Chander | 32000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (iv) | <table><tr><td>SGRADE</td><td>SALARY+HRA</td></tr><tr><td>P003</td><td>440000</td></tr></table> | | SGRADE | SALARY+HRA | P003 | 440000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | SGRADE | SALARY+HRA | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| P003 | 440000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6(a) | Verify the following using Truth Table: $X+Y.Z=(X+Y).(X+Z)$ | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | <table><tr><td>X</td><td>Y</td><td>Z</td><td>Y.Z</td><td>X+YZ</td><td>(X+Y)</td><td>(X+Z)</td><td>(X+Y)(X+Z)</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>1</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td></tr></table> | X | Y | Z | Y.Z | X+YZ | (X+Y) | (X+Z) | (X+Y)(X+Z) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |
| X | Y | Z | Y.Z | X+YZ | (X+Y) | (X+Z) | (X+Y)(X+Z) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (b) | Write the equivalent Boolean Expression for the following Logic Circuit:  | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | $P\bar{Q} + P\bar{R}$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (c) | Write the SOP from of a Boolean function F, which is represented in a truth table as follows: <table><tr><td>U</td><td>V</td><td>W</td><td>F</td></tr><tr><td>0</td><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>0</td><td>1</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td></tr></table> | U | V | W | F | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| U | V | W | F | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 1 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | $F=U'V'W'+U'VW+UVW'+UVW$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (d) | Reduce the following Boolean Expression using K-Map: $F(A,B,C,D)=\sum(0,1,2,4,5,6,8,10)$ | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Ans. | <table><tr><td></td><td>C'D'</td><td>C'D</td><td>CD</td><td>CD'</td></tr><tr><td>A'B'</td><td>1</td><td>1</td><td></td><td>1</td></tr><tr><td>A'B</td><td>1</td><td>1</td><td></td><td>1</td></tr><tr><td>AB</td><td></td><td></td><td></td><td></td></tr><tr><td>AB'</td><td>1</td><td></td><td></td><td>1</td></tr></table> $F(A,B,C,D) = \overline{A}\overline{C} + \overline{B}\overline{D} + \overline{A}\overline{C}\overline{D}$ | | C'D' | C'D | CD | CD' | A'B' | 1 | 1 | | 1 | A'B | 1 | 1 | | 1 | AB | | | | | AB' | 1 | | | 1 | |
|--|--|-----|------|--|----------------------------------|-----------------------------|--------------------------|-------------------------------------|----------------------------|-----------------------------------|------------------------------------|------------------------------|-----------------------------------|---|--|---|----|--|--|--|--|-----|---|--|--|---|--|
| | C'D' | C'D | CD | CD' | | | | | | | | | | | | | | | | | | | | | | | |
| A'B' | 1 | 1 | | 1 | | | | | | | | | | | | | | | | | | | | | | | |
| A'B | 1 | 1 | | 1 | | | | | | | | | | | | | | | | | | | | | | | |
| AB | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| AB' | 1 | | | 1 | | | | | | | | | | | | | | | | | | | | | | | |
| 7(a) | In networking, what is WAN? How is it different from LAN? | 1 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | <p>WAN: (Wide Area Network) Internet is an example of WAN. Most WANs exist to connect LANs that are not in the same geographical area.</p> <p>WAN is different from LAN due to its network range WAN is for connecting computers anywhere in the world without any geographical limitation where as LAN is confined within a range of 100m to 500m.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (b) | Difference between XML and HTML. | 1 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | <table><tr><th>XML</th><th>HTML</th></tr><tr><td>Defines, stores and retrieves the data</td><td>Defines how webpage is displayed</td></tr><tr><td>XML tags are not predefined</td><td>HTML tags are predefined</td></tr><tr><td>New tags can be created as per need</td><td>New tags cannot be defined</td></tr><tr><td>XML tags must have a closing tag.</td><td>HTML tags may not have closing tag</td></tr><tr><td>XML tags are case-sensitive.</td><td>HTML tags are not case-sensitive.</td></tr></table> | XML | HTML | Defines, stores and retrieves the data | Defines how webpage is displayed | XML tags are not predefined | HTML tags are predefined | New tags can be created as per need | New tags cannot be defined | XML tags must have a closing tag. | HTML tags may not have closing tag | XML tags are case-sensitive. | HTML tags are not case-sensitive. | | | | | | | | | | | | | | |
| XML | HTML | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Defines, stores and retrieves the data | Defines how webpage is displayed | | | | | | | | | | | | | | | | | | | | | | | | | | |
| XML tags are not predefined | HTML tags are predefined | | | | | | | | | | | | | | | | | | | | | | | | | | |
| New tags can be created as per need | New tags cannot be defined | | | | | | | | | | | | | | | | | | | | | | | | | | |
| XML tags must have a closing tag. | HTML tags may not have closing tag | | | | | | | | | | | | | | | | | | | | | | | | | | |
| XML tags are case-sensitive. | HTML tags are not case-sensitive. | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (c) | What is WEB2.0? | 1 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | Web 2.0 is a concept that takes the network as a platform for information sharing, interoperability, user-centered design, and collaboration on the Internet or World Wide Web. A Web 2.0 site allows users to interact and collaborate with each other. Examples of Web 2.0 include social networking sites, facebook,google+,twitter etc. | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (d) | Out of the following, identify client side script(s) and server side script(s). (i) javascript (ii) ASP (iii) vbscript (iv) JSP | 1 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ans: | Client Side Script <ul style="list-style-type: none">• javascript• vbscript Server Side Script <ul style="list-style-type: none">• ASP• JSP | | | | | | | | | | | | | | | | | | | | | | | | | | |
| (e) | Great Studies University is setting up its Academic schools at sunder Nagar and planning to set up a network. The university has 3 academic schools and one administration center as shown in the diagram below: | 4 | | | | | | | | | | | | | | | | | | | | | | | | | |



Center to center distance between various buildings is as follows:

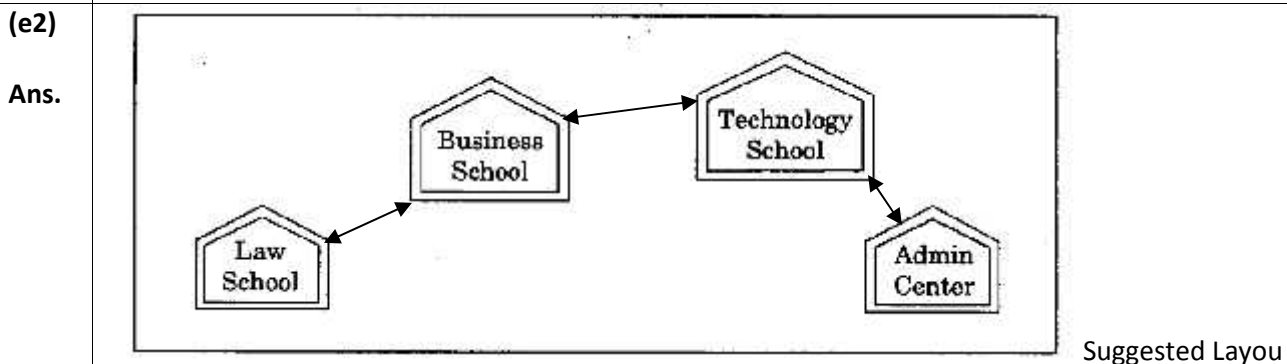
| | |
|--------------------------------------|------|
| Law School to Business School | 60m |
| Law School to Technology School | 90m |
| Law School to Admin Center | 115m |
| Business School to Technology School | 40m |
| Business School to Admin Center | 45m |
| Technology School to Admin Center | 25m |

Number of computers in each of the schools/Center is follows:

| | |
|-------------------|-----|
| Law School | 25 |
| Technology School | 50 |
| Admin Center | 125 |
| Business School | 35 |

- Suggest the most suitable place (i.e. Schools/Center) to install the server of this university with a suitable reason.
- Suggest an ideal layout for connecting these schools/center for a wired connectivity.
- Which device will you suggest to be placed/install in each of these schools/center to efficiently connect all the computers within these school/center?
- The university is planning to connect its admission office in the closest big city, which is more than 350 km from the university. Which type of network out of LAN, MAN or WAN will be formed? Justify your answer.

(e1) Ans. Admin Center because Admin Center have maximum number of computers or Business School because closest to all other Centers (minimum cable length required)



(e3) Ans. Switch

(e4) Ans. WAN is preferred network for this purpose because 350 KM is more than the range of LAN and MAN.

(f) Compare open source software and Proprietary software.

Ans. **Open source software** is the software which can be used, studied, modified and redistributed and

1

| | | |
|-------------|---|----------|
| | whose source code is available. It may or may not be chargeable. Proprietary software is software that is owned by an individual or a company (usually the one that developed it). There are almost always major restrictions on its use, and its source code is almost always kept secret. | |
| (g) | What are cookies? | 1 |
| Ans. | Cookies are small files created on client computers when these systems browse certain websites. | |

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₹ 299.00 only.**