Pickle module

The pickle module implements binary protocols for serializing and deserializing a Python object structure. "Pickling" is the process whereby a Python object hierarchy is converted into a byte stream, and "unpickling" is the inverse operation, whereby a byte stream (from a binary file or bytes-like object) is converted back into an object hierarchy. Pickling (and unpickling) is alternatively known as "serialization", "marshalling," or "flattening"; however, to avoid confusion, the terms used here are "pickling" and "unpickling".

pickle.dump(obj, file)

Write the pickled representation of the object obj to the open file object file

Example

```
import pickle
def main():
    f=open("file1.ser","wb")
    pickle.dump(65,f)
    pickle.dump(1.5,f)
    pickle.dump(1+2j,f)
    pickle.dump(True,f)
    pickle.dump("PYTHON",f)
    f.close()
```

Output:

The objects are converted into sequence of bytes and store these bytes inside file1.ser

pickle.load(file)

Read the pickled representation of an object from the open <u>file object</u> *file* and return the reconstituted object hierarchy specified therein

```
import pickle
def main():
    f=open("file1.ser","rb")
    a=pickle.load(f)
    b=pickle.load(f)
```

```
c=pickle.load(f)
d=pickle.load(f)
e=pickle.load(f)
print(a,b,c,d,e,sep="\n")
f.close()
main()
```

Output:

65 1.5 (1+2j) True PYTHON >>>

employee.py	prog1.py	prog2.py
class Employee: definit(self): self.empno=101 self.ename="suresh" self.salary=9000	import pickle from employee import Employee def main(): emp1=Employee() f=open("emp.ser","wb ") pickle.dump(emp1,f) f.close() main()	import pickle def main(): f=open("emp.ser","rb") emp1=pickle.load(f) print(emp1.empno,emp 1.ename,emp1.salary) main()

OS Module

Operating System (OS) module is a predefined module which comes with python software.

Os module provides set of function used to communicate with operating system or to execute functions/commands of operating system.

The functions of OS module is operating system dependent
This module provides a portable way of using operating system dependent
functionality

os.name

The name of the operating system dependent module imported. The following names have currently been registered: 'posix', 'nt', 'java'

```
posix → Unix
nt → Windows
java → Solaries
```

os.getcwd()

Return a string representing the current working directory.

Example:

```
import os
def main():
    res=os.getcwd()
    print(res)
main()
```

Output:

C:\Users\user\Desktop\python6pm >>>

Application directory or the place where a program is saved and executed is called current working directory

os.chdir(path)

Change the current working directory to path.

```
import os
def main():
    os.chdir("e:\\")
    print(os.getcwd())
    f=open("p1.py","r")
    s=f.read()
    print(s)
```

main()

Output:

```
e:\
def fun1():
    print("function1")

>>>

os.mkdir(path)
Create a directory named path with numeric mode mode
If the directory already exists, FileExistsError is raised.

# write a program to create a directory
import os
def main():
    dname=input("enter directory name with path")
try:
    os.mkdir(dname)
```

main()

enter directory name with pathfolder1 directory created

print("folder with this name exists")

print("directory created")
except FileExistsError as f:

>>>

enter directory name with pathfolder1 folder with this name exists

>>>