

Example of converting json to python and python to json

```
import json
def main():
    x=65 # int
    y=1.5 # float
    z=[10,20,30,40,50] # list
    d={1:10,2:20,3:30,4:40,5:50} #dictionary
    j1=json.dumps(x) # json string
    j2=json.dumps(y) # json string
    j3=json.dumps(z) # json string
    j4=json.dumps(d) # json string
    print(j1,j2,j3,j4)
    print(type(j1),type(j2),type(j3),type(j4))
    a=json.loads(j1) # json string to python object
    b=json.loads(j2) # json string to python object
    c=json.loads(j3)
    d=json.loads(j4)
    print(a,b,c,d)
    print(type(a),type(b),type(c),type(d))
```

main()

`json.dump(obj, fp)` : *convert python object into json string and write inside file*

`json.load(fp)`: load json string from file and return python object

writing python objects into json file

```
import json
def main():
    student_dict={1:['naresh','python'],
                  2:['suresh','java'],
                  3:['kishore','c++']}
    with open("student_data.json","w") as f:
        json.dump(student_dict,f)
```

main()

Reading data from json file

```
import json
def main():
```

```
with open("student_data.json","r") as f:
    student_dict=json.load(f)
    print(student_dict)
```

```
main()
```

Output:

```
{'1': ['naresh', 'python'], '2': ['suresh', 'java'], '3': ['kishore', 'c++']}
>>>
```

Pickle module

The pickle module implements binary protocols for serializing and de-serializing a Python object structure. “*Pickling*” is the process whereby a Python object hierarchy is converted into a byte stream, and “*unpickling*” is the inverse operation, whereby a byte stream (from a [binary file](#) or [bytes-like object](#)) is converted back into an object hierarchy. Pickling (and unpickling) is alternatively known as “serialization”, “marshalling,” or “flattening”; however, to avoid confusion, the terms used here are “pickling” and “unpickling”.

pickle.dump(obj, file)

Write the pickled representation of the object *obj* to the open file object *file*