

range

range is sequence data type

range is an iterable, which generate a sequence integers

The [range](#) type represents an immutable sequence of numbers and is commonly used for looping a specific number of times in [for](#) loops.

“range class” is used to represent range object

Syntax1: range(stop)

Syntax2: range(start,stop,[step])

Range object is having 3 attributes

1. Start
2. Stop
3. Step

All these values must be integer type and step should not be 0

Start: the beginning value of the range, this value is included

Stop: end of value of range, this value excluded

Step: increment/decrement value (OR) the difference between values with range

Syntax-1: range(stop)

This syntax is used to generate sequence of +ve integers

This syntax accept stop value and default value of start=0,step=+1

r=range(10) → start=0,stop=10,step=+1

0 1 2 3 4 5 6 7 8 9

r=range(-10) → start=0,stop=-10,step=+1

r=range(5) → start=0,stop=5,step=+1

0 1 2 3 4

r=range(10.0) → SyntaxError

Example:

```
>>> r=range(10)
```

```
>>> print(r)
```

```
range(0, 10)
```

```
>>> for value in r:
    print(value,end=' ')
```

0 1 2 3 4 5 6 7 8 9

```
>>> r=range(5)
>>> for x in r:
    print("Python")
```

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```
>>> for value in range(5):
    print(value,end=' ')
```

0 1 2 3 4
>>>

Rules:

1. If the step +value, start<stop
2. If the step -value, start>stop

Syntax2: range(start,stop,[step])

This syntax allows to input three values

Start and stop is required arguments, step is default +1

`r=range(1,11)` → start=1,stop=11,step=+1

1 2 3 4 5 6 7 8 9 10

`r=range(1,11,2)` → start=1,stop=11,step=+2

1 3 5 7 9

`r=range(2,11,2)` → start=2,stop=11,step=+2

2 4 6 8 10

`r=range(1,10,-1)` → start=1,stop=10,step=-1

`r=range(10,0,-1)` → start=10,stop=0,step=-1

10 9 8 7 6 5 4 3 2 1

`r=range(-1,-11,-1)` → start=-1,stop=-11,step=-1

-1 -2 -3 -4 -5 -6 -7 -8 -9 -10

`r=range(-11,0)` → start=-11,stop=0,step=+1

-11 -10 -9 -8 -7 -6 -5 -4 -3 -2 -1

C,C++,Java

```
for(i=1;i<=10;i++)  
    printf("%d",i)
```

Python

```
for i in range(1,11,1):  
    print("%d%i")
```

1 2 3 4 5 ... 10

Example:

write a program to generate math table of input number

```
num=int(input("Enter any number"))  
for i in range(1,11): # 1 2 3 4 5 6 7 8 9 10  
    print(f'{num}x{i}={num*i}')
```

Output:

Enter any number5

5x1=5

5x2=10

5x3=15

5x4=20

5x5=25

5x6=30

5x7=35

5x8=40

5x9=45

5x10=50

>>>

Example:

write a program to find factorial of input number

4 ==> 1x2x3x4=24

```
num=int(input("Enter any number"))
```

```
fact=1
```

```
for i in range(1,num+1):
```

```
    fact=fact*i
```

```
print(f'factorial {fact}')
```

Output:

Enter any number0

```
factorial 1
>>>
```

Nested looping statements

- ⇒ Nested while
- ⇒ Nested for

A looping statement inside a looping statement nested looping statement

Nested for

for loop inside for loop is called nested for

Syntax:

```
for variable in iterable: # outer loop
    for variable in iterable: # inner loop
        statement-1
        statement-2
    statement-3
```

Example:

generate prime numbers between given range

```
m=int(input("Enter start value")) # 3
n=int(input("Enter stop value")) # 11
for num in range(m,n): # 3 4 5 6 7 8 9 10
    c=0
    for i in range(1,num+1): # 1 2 3
        if num%i==0:
            c+=1
    if c==2:
        print(num)
```

Output:

```
Enter start value2
Enter stop value20
2
3
5
7
11
13
17
19
```

>>>

Example:

write a program to generate tables from 1 to 10

```
for num in range(1,11): # 1 2 3 4 5 6 7 8 9 10
    for i in range(1,11): # 1 2 3 4 5 6 7 8 9 10
        print(f'{num}x{i}={num*i}')
    input("Press any key")
```

Output:

1x1=1

1x2=2

1x3=3

1x4=4

1x5=5

1x6=6

1x7=7

1x8=8

1x9=9

1x10=10

Press any key

2x1=2

2x2=4

2x3=6

2x4=8

2x5=10

2x6=12

2x7=14

2x8=16

2x9=18

2x10=20

Press any key