Abstract classes and abstract methods

"abc" module of python provides classes and methods for working with abstract classes and methods.

abstract method

A method without implementation is called abstract method Abstract method defines set of rules and regulations which has to be followed by every derived class.

Abstract method defines a protocol, which has to be followed by every derived class or sub class.

We can define abstract method only within abstract class.

@abstractmethod decorator is used to define method as abstract

Syntax:

```
@abstractmethod def <method-name>(self,arg1,arg2,arg3,...): pass
```

abstract method must be override inside derived class.

Abstract class

abstract class is collection of abstract methods and non abstract methods. Abstract class define set of rules and regulations used for developing a class.

Abstract class is an abstract data type(ADT).

A data type which allows to build similar data types is called abstract data type.

Abstract class is inherited but we cannot use abstract class for creating object.

Syntax:

```
class <class-name>(abc.ABC):
    variables
    methods
    non abstract methods (object level methods, class level, static methods)
    abstract methods
```

```
class Shape:
                         def __init__(self):
                               self.dim1=None
                               self.dim2=None
                          def read_dim(self):
                               self.dim1=float(input("Dim1"))
                               self.dim2=float(input("Dim2"))
                           @abstractmethod
                           def find_area(self):
                               pass
class Triangle
                                         class Rectangle:
  def __init__(self):
                                             def __init__(self):
     self_dim1=None
                                                 self.dim1=Nene
                                                 self.dim2=None
     self.dim2=None
   def read_dim(self).
                                             def read_dim(self):
     self_clim1=fleat(input("Dim1:"))
                                                 self-aim1=float(input("Dim1"))
     self.dim2=float(input("Dim2:"))
                                                 self.dim2=float(input("Dim2"))
 def find_area(self):
                                             def find_area(self):
     return self.dim1*self.dim2*0.5
                                                 return self.dim1*self.dim2
```

```
Example:
import abc
class A(abc.ABC):
  @abc.abstractmethod
  def m1(self):
     pass
  def m2(self):
     print("m2 of A")
class B(A):
  def m1(self):
     print("overriding method")
def main():
  objb=B()
  objb.m1()
  objb.m2()
main()
```

Output:

m2 of A

overriding method

Example: import abc class Shape(abc.ABC): def init (self): self.dim1=None self.dim2=None def read dim(self): self.dim1=float(input("Dim1:")) self.dim2=float(input("Dim2:")) @abc.abstractmethod def find_area(self): pass class Triangle(Shape): def __init__(self): super(). init () def find area(self): return self.dim1*self.dim2*0.5 class Rectangle(Shape): def init (self): super().__init__() def find area(self): return self.dim1*self.dim2 def main(): t1=Triangle() t1.read_dim() area1=t1.find area() r1=Rectangle() r1.read dim() area2=r1.find area() print(area1) print(area2) main() **Output:** Dim1:1.2 Dim2:1.3 Dim1:1.1 Dim2:1.5

0.78 1.650000000000000001 >>>

What is concrete method?

A method with implementation or body is called Concrete method.

A method without implementation is called abstract method.

Runtime Polymorphism What is polymorphism?

"poly" means "many" and "morphism" is forms

Defining one thing in many forms is called polymorphism

What is runtime polymorphism?

An ability of a reference variable change its behavior based on the type of object assigned is called runtime polymorphism. This allows to develop loosely coupled code, the code which work with any type is called loosely coupled code.

duck-typing

A programming style which does not look at an object's type to determine if it has the right interface; instead, the method or attribute is simply called or used ("If it looks like a duck and quacks like a duck, it must be a duck.")

- 1. Abstract developer
- 2. Abstract implementer
- 3. Abstract caller

```
RBI (specifications)
                                                         insert(self.c
  class Debitcard(abc.ABC):
                                                        d.withdraw()
    @abc.abstractmethod
    def withdraw(self):
      pass
                                                   atm1=ICICIATM()
          (implementations)
 HDFC
                                                   card1=SBIDebitcard()
                                                   card2=HDFCDebitcard()
  class <u>HDFCDebitcard(Debitcard)</u>:
                                                   atm1.insert(card1)
      def withdraw(self):
           print("50000")
                                                    atm1.insert(card2)
  SBI (implementations)
  class SBIDebitcard(Debitcard):
      def withdraw(self):
           print("35000")
Example:
   @abc.abstractmethod
  def connect(self):
     pass
```

```
import abc
class Sim(abc.ABC):
class BSNLSim(Sim):
  def connect(self):
     print("connect to BSNL network")
class AirtelSim(Sim):
  def connect(self):
     print("Connect to Airtel network")
class JioSim(Sim):
  def connect(self):
     print("Connect to Jio network")
class Mobile:
  def insert(self,s):
     s.connect()
def main():
  s1=AirtelSim()
```

```
s2=JioSim()
s3=BSNLSim()
oneplus=Mobile()
oneplus.insert(s1)
oneplus.insert(s2)
oneplus.insert(s3)
main()
```

Output:

Connect to Airtel network Connect to Jio network connect to BSNL network >>>