### # function with default/optional argument

```
def simple_interest(amt,t,r=1.5):
    si=(amt*t*r)/100
    return si

def main():
    si1=simple_interest(10000,12,2.0)
    si2=simple_interest(5000,16)
    print(si1,si2,sep="\n")

main()
```

#### **Output:**

2400.0 1200.0

## Variable length arguments

An argument which receive more than one value is called variable length argument

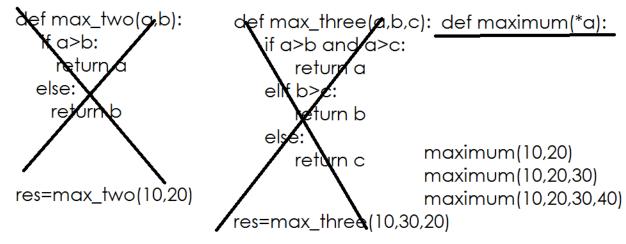
Variable length argument is prefix with \*

Variable length argument is type of tuple

Variable length argument receive 0 or more

If function required more than input to perform operation use variable length arguments

A function is defined with only one variable length argument



# **Example:**

def fun1(\*a):

```
print(a,type(a))
def main():
  fun1()
  fun1(10,20)
  fun1(10,20,30,40,50)
  fun1(10,"python",1.5,1+2j)
main()
Output:
() <class 'tuple'>
(10, 20) <class 'tuple'>
(10, 20, 30, 40, 50) <class 'tuple'>
(10, 'python', 1.5, (1+2j)) <class 'tuple'>
>>>
Example:
# find max of n numbers
def maximum(*a):
  m=0
  for value in a:
     if value>m:
       m=value
  return m
def main():
  res1=maximum(10,20)
  res2=maximum(30,10,40,50,20)
  print(res1,res2)
main()
Output:
20 50
A function is defined with only one variable length argument
```

```
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def fun1(*a,*b):
    print(a,b)

def main():
    fun1(10,20,30,40)
    main()

SyntaxError

invalid syntax
```

```
def fun1(a,*b,c=10):
    print(a,b,c)
def fun2(a,c=10,*b):
    print(a,b,c)

def main():
    fun1(100)
    fun1(100,200)
    fun1(100,200,300)
    fun1(100,200,300,400,500,c=900)
    fun2(100)
    fun2(100,200,300)
    fun2(1000,*b=10,20,30) # error
main()
```

The order of defining arguments are

- 1. Required arguments
- 2. Variable length arguments
- 3. Keyword arguments
- 4. Default arguments

### **Keyword arguments**

The function required input as key and value is defined with keyword arguments

Keyword arguments are prefix with \*\*
Keyword argument is of type dictionary
Keyword arguments are used to perform two operations

- 1. Invoking function by sending key and value
- 2. For manipulating dictionaries

```
Example:
def fun1(**a):
  print(a,type(a))
def main():
  fun1()
  fun1(x=100)
  fun1(x=10,y=20,z=30)
main()
Output:
{} <class 'dict'>
{'x': 100} <class 'dict'>
{'x': 10, 'y': 20, 'z': 30} <class 'dict'>
>>>
Example:
def add(**k):
  total=0
  for key, value in k.items():
     total=total+value
     print(f'{key}--->{value}')
  print(f'Total is {total}')
def main():
  add(x=10,y=20)
main()
Output:
x--->10
y--->20
Total is 30
>>>
```

```
Example:
def add(*a,**k):
  total=0
  if len(a)!=0:
     for value in a:
       print(value)
       total=total+value
  if len(k)!=0:
     for key, value in k.items():
       total=total+value
       print(f'{key}--->{value}')
  print(f'Total is {total}')
def main():
  add(100,200,300,400,500)
  add(x=10,y=20)
  add(100,200,300,x=10,y=20)
main()
Output:
100
200
300
400
500
Total is 1500
x--->10
y--->20
Total is 30
100
200
300
x--->10
y--->20
Total is 630
```

# **Example:**

```
def display(**k):
  tot=0
  for year, sales in k.items():
     print(f'{year}--->{sales}')
    tot=tot+sales
  print(f'Total Sales {tot}')
def main():
  sales_dict={'2000':450000,'2001':540000,'2002':560000}
  display(**sales_dict) # dictionary unpacking
main()
Output:
2000--->450000
2001--->540000
2002--->560000
Total Sales 1550000
>>>
```