

```
; Title clk_set9.asm
; Clock speed = 32.768kHz
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;
; Version 9
; 25/11/2008
;
; Modified to gain more accuracy from the clock which was losing 140 secs in 24 hrs.
; Done by adding 6 seconds per hour. Further correction added per week, Minus 17 secs
; This program operates at 32.768 kHz which is divided down using a
; prescalar of 256 counting TMR0 up from 224 to give a further divide by 32 which gives
; 1 second pulses. The xtal runs too slow!!
; 180 of these pulses (seconds) are counted to increase a binary count
; every 3 minutes on PORTB. This provides the input to a DtoA converter,
; the output of which drives a meter (clock).
; In addition a switch connected to PORTA0 is used to provide a fast
; setting capability. This provides an initial increase on PORTB on the first button
; press. A second then passes before PORTB is increased once every 30mS.
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```
list      P=PIC16F84
include C:\Program Files\Microchip\MPASM Suite\p16F84.inc
```

```
__config __CP_OFF & __WDT_OFF & __XT_OSC & __PWRTE_OFF
```

```
;***** EQUATES AND DEFINES *****
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```
dlay1     equ 20h      ; inner timer loop counter
dlay2     equ 21h      ; middle timer loop counter
D_A       equ 23h      ; index value to be output on portB
chk_but   equ 24h      ; used in "main" to check if exit from "one_sec"
THR_MIN   equ 25h      ; used to check when one second has elapsed
HOURL      equ 26h      ; used to check when three minutes have elapsed
WEEK       equ 27h      ; used to count number of 3 minute blocks per hour
#define button porta,0 ; Define button connecton
```

```
org 0      ; Program to be assembled
           ; starting at memory location 0
```

```
; ***** INITIALISATION ROUTINE *****
```

```
bsf status,rp0 ; select bank 1
movlw 01h      ; set up porta line 0 as input
movwf trisa ^ 80h
movlw 00h      ; set up portb as output
movwf trisb ^ 80h
movlw b'00000111' ; Set prescalar at 256
movwf OPTION_REG ^ 80h
bcf status,rp0 ; select bank 0
clrf portb
clrf D_A
clrf chk_but
movlw .180
movwf thr_min
movlw .20
movwf hour
movlw .168
movwf week
call rs_tmr0
```

```
; %%%%%%%%%%%%%%%%%%% MAIN PROGRAM START %%%%%%%%%%%%%%%%%%%
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; if button is down PORTA0 is clear
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```
start
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```
btfsf button ; check if button is pressed
goto op_clk ; if not test again
call inc_pt1 ; increase the value on portB
call one_sec ; delay for one second or detect the button up
btfsf chk_but,0 ; skip if button is down on exit from one_sec
goto start ; go and wait for next button press
```

```
but_dn
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```
btfsf button ; check if button is down
goto but_up1 ; if not goto button_up1 and reset counters
call inc_pt2 ; increase value on portB
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```

    call    thirty_ms    ; every 30 mS
    goto    but_dn       ; loop again
but_up1
    call    thirty_ms    ; button up so debounce
    call    rs_tmr0
    call    rs_thrmin
    call    rs_hour
    call    rs_week
    goto    start        ; go and wait for next button press
op_clk
    movf    TMR0,w       ; Has a second elapsed?
    btfss   STATUS,z
    goto    START        ; No so go back and check for button press
    call    rs_tmr0      ; Yes So reset TMR0
    decfsz  THR_MIN,f    ; Has 3 minutes elapsed
    goto    START        ; No so go back and check for button press
    call    rs_thrmin     ; Yes so reset three minute counter
    call    inc_pt2       ; Increase 12 hour counter
    goto    START        ; go and check for button press

; ===== Subroutines =====
rs_tmr0
    movlw   .224
    movwf   TMR0
    return
rs_thrmin
    decf    hour,f
    btfsc   STATUS,z     ; If 1 hour has elapsed
    goto    hr_tim_corr  ; apply +6 sec. timing correction
    movlw   .180
    movwf   thr_min
    return
hr_tim_corr
    decf    week,f
    btfsc   status,z     ; If week has elapsed
    goto    wk_tim_corr  ; apply -11 sec. correction
    movlw   .174         ; reset minute counter
    movwf   thr_min
rs_hour
    movlw   .20           ; reset hour counter
    movwf   hour
    return
wk_tim_corr
    movlw   .191
    movwf   thr_min
    movlw   .20
    movwf   hour
rs_week
    movlw   .168
    movwf   week
    return

inc_pt1
    call    thirty_ms    ; debounce after button press
inc_pt2
    incf    D_A,f        ; increase D to A counter
    movlw   .240         ; and check if 12 hours has been reached
    subwf   D_A,w
    btfsc   STATUS,z
    goto    ZERO_D_A     ; if yes reset counter and portB
    incf    PORTB,f      ; else increase counter and portB by one
    return
ZERO_D_A
    clrf    D_A          ; clear counter
    clrf    PORTB        ; clear portB
    return

; ===== 31 mS delay =====
thirty_ms
    clrf    dlay1        ; ensure the loop register starts at zero
iloop31 decfsz dlay1,f    ; decrement the loop register
    goto    iloop31      ; if not go back and reduce by one more
    return

```

```
; %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% 1 Sec. delay and button check %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
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```
one_sec
    movlw    .10      ; set number of times through the outer loop
    movwf    dlay2     ; and store it in the register called dlay2
    clrf     dlay1     ; ensure the inner loop register starts at zero
iloop1 decfsz dlay1,f   ; decrement the inner loop register
    goto     iloop1    ; if not go back and reduce by one more
    btfsc    button    ; skip if button is down and continue 1 second countdown
    goto     but_up     ; else exit from the one second loop
    decfsz    dlay2,f   ; inner loop now zero so reduce outer loop counter by one
    goto     iloop1    ; if not go through inner loop again
    clrf     chk_but    ; indicate to main program that 1 second has matured
    return

but_up
    call     thirty_ms  ; debounce the button
    movlw    .1
    movwf    chk_but    ; indicate to main program that button is up
    call     rs_tm0      ; after set up start TMR0
    call     rs_thrmin   ; at the start of three minutes
    call     rs_hour     ; reset hour counter
    return
```

```
end
```