B Vignesh Sai Raghav

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EDUCATION

BE Computer Science and Engineering

Sathyabama Institute Of Science And Technology [SIST]

03/2022 - 07/2026 Chennai, India

PROFESSIONAL EXPERIENCE

Intern - App Development

02/2025 - 08/2025 Chennai, India

Sedin 🔗

• Engineered a cross-platform mobile module using Flutter and Dart to handle self-service requests via IBM Maximo API, improving asset/service management workflows.

- **Developed and optimized** secure RESTful API integrations, implementing authentication, data serialization, and responsive UI components for seamless Android and iOS experiences.
- Delivered a fully functional production-ready app module on schedule, enhancing request handling
 efficiency and demonstrating end-to-end ownership of feature design, development, and
 deployment.

Intern - Partner & Content

05/2024 – 08/2024 Delhi, India

ai club 🔗

- **Developed and deployed** startup website using modern **JavaScript** tooling, leveraging static site frameworks and libraries
- Integrated **third-party event platforms** (Lu.ma & , Splashthat) via **RESTful** APIs enabling 500+ event registrations with secure and scalable data management.
- Managed and optimized website content with SEO best practices (structured metadata, Google Search Console, Next.js optimizations), improving organic traffic, search ranking, and overall user experience.

PROJECTS

Web/Home Server

- Built a NAS/Web server solution on **Debian** using **NGINX** across 2 machines, implementing RAID for redundancy and FTP for file sharing, ensuring 99.9% uptime and secure data access.
- Implemented Web Server with **DNS-based custom domain routing**, firewall rules, and **TLS** encryption, resolving critical security vulnerabilities and ensuring secure external access for 20+ users.
- Integrated **AWS S3** for offsite backup and storage extension, validating email notifications via **SMTP** test runs, enhancing system resilience and disaster recovery readiness.

Eye Wellness App

- Developing an Eye Wellness App using the Flutter framework (Dart).
- Designed to track phone usage, provide personalized feedback and usage duration insights, and deliver custom alerts to promote healthier screen habits.

ORGANIZATIONS

Unciv (OpenSource Contribution) *⊘*

- Contributed to **Unciv**, a popular open-source strategy game (10K+ players) built in Kotlin, collaborating with global developers to improve gameplay mechanics.
- Diagnosed and resolved **Windows platform errors**, implemented **Multiplayer API updates**, and delivered **UI fixes** across the game, improving stability and player experience.

Coding Club SIST (Club)

08/2023 - 01/2025

Vice President

• Served as Vice President, leading 30+ student members in coding workshops, hackathons, and peer-to-peer mentoring, fostering a collaborative learning environment.

ACM-SIST (Club) 10/2023 – 01/2025

Content Core Member

• Created and managed technical content for ACM-SIST, publishing articles and resources that engaged 200+ students and supported technical event participation.

SKILLS

Technical

C/C++ Python SQL Java Golang HTML CSS JS Svelte Node.js MongoDB Pytorch Docker Git Flutter Dart Kotlin Linux Networking Languages

Strong in English, Hindi and Tamil with relative in Gujarati and Japanese