

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are tasked with developing a simple GPA management system using a singly linked list. The system allows users to input student GPA values, insertion should happen at the front of the linked list, delete record by position, and display the updated list of student GPAs.

##### ***Input Format***

The first line of input contains an integer  $n$ , representing the number of students.

The next  $n$  lines contain a single floating-point value representing the GPA of each student.

The last line contains an integer position, indicating the position at which a student record should be deleted. Position starts from 1.

### **Output Format**

After deleting the data in the given position, display the output in the format "GPA: " followed by the GPA value, rounded off to one decimal place.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 4

3.8

3.2

3.5

4.1

2

Output: GPA: 4.1

GPA: 3.2

GPA: 3.8

### **Answer**

```
// You are using GCC
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
// Define a Node structure
```

```
struct Node {
```

```
    float gpa;
```

```
    struct Node* next;
```

```
};
```

```
// Function to insert a GPA at the front of the list
```

```
void insertAtFront(struct Node** head, float gpa) {
```

```
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
```

```
    newNode->gpa = gpa;
```

```
    newNode->next = *head;
```

```
    *head = newNode;
```

```
}
```

```
// Function to delete a node at a given position (1-based index)
```

```
void deleteAtPosition(struct Node** head, int position) {
```

```

if (*head == NULL) return;

struct Node* temp = *head;

// If deleting the head node
if (position == 1) {
    *head = temp->next;
    free(temp);
    return;
}

// Find the previous node of the node to be deleted
struct Node* prev = NULL;
for (int i = 1; temp != NULL && i < position; i++) {
    prev = temp;
    temp = temp->next;
}

// If position is out of bounds
if (temp == NULL) return;

prev->next = temp->next;
free(temp);
}

// Function to print the GPA list
void printList(struct Node* head) {
    struct Node* temp = head;
    while (temp != NULL) {
        printf("GPA: %.1f\n", temp->gpa); // Print GPA rounded to one decimal place
        temp = temp->next;
    }
}

int main() {
    struct Node* head = NULL;
    int n, position;
    float gpa;

    // Read number of students
    scanf("%d", &n);

```

```
// Read GPA values and insert them at the front
for (int i = 0; i < n; i++) {
    scanf("%f", &gpa);
    insertAtFront(&head, gpa);
}

// Read the position to delete
scanf("%d", &position);

// Delete the node at the given position
deleteAtPosition(&head, position);

// Print the updated list
printList(head);

// Free memory
struct Node* temp;
while (head != NULL) {
    temp = head;
    head = head->next;
    free(temp);
}

return 0;
}
```

**Status :** Correct

**Marks :** 10/10