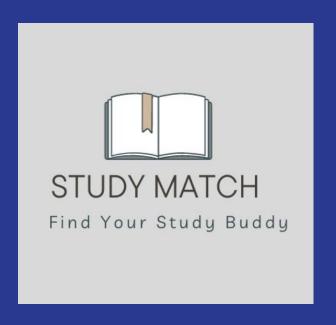
StudyMatch

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What is StudyMatch?

- StudyMatch is an online platform to help students find study partners or sessions
- It aims to help students schedule sessions with other interested students
- It also allows students to chat with other student prior to scheduling a session
- StudyMatch offers a variety of topics or subjects that a student may be interested in
- Simple, but effective

Background

- LMS doesn't offer options to chat with fellow classmates
- Classes that use Webex do, but students often don't check them leading to reply times of over a few weeks
- Asking fellow classmates to study in class can be awkward
- Studying with a partner is much more effective than studying alone
- We wanted to create a platform that would be simple but effective for students to find study partners

Features

- Ease of scheduling time and location through platform
- Allow for quick in app messaging
- Our algorithm will match students with the most compatible partner through a scoring system
- Rating system to improve future match quality
- Better studying session organization and better study habits

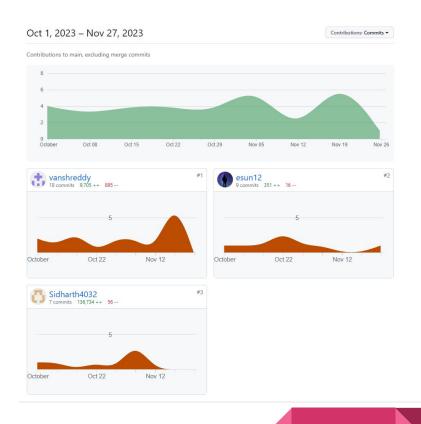
Project Structure

Hosted on Github

License: MIT License

We used Github to managed our codebase to push any new changes and additions.

- Multiple repos
- Protected main branch
- Separate branches for frontend and backend
- Test before merging
- Discord is our main communication method



Progress Management

Since this project was started from scratch, we set up a more structured approach

- 1. Brainstorming & Ideas
- 2. Research & Planning
- 3. Initial Bootstrap & Programming
- 4. Launch & Test

Currently, we are still in phase 3 of finishing up the platform. We still have some chunks of the frontend & backend to finish up before we can launch.

Technologies Used





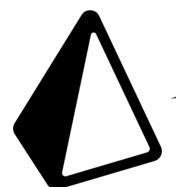










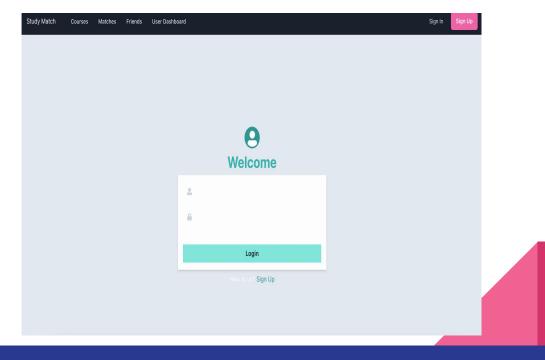


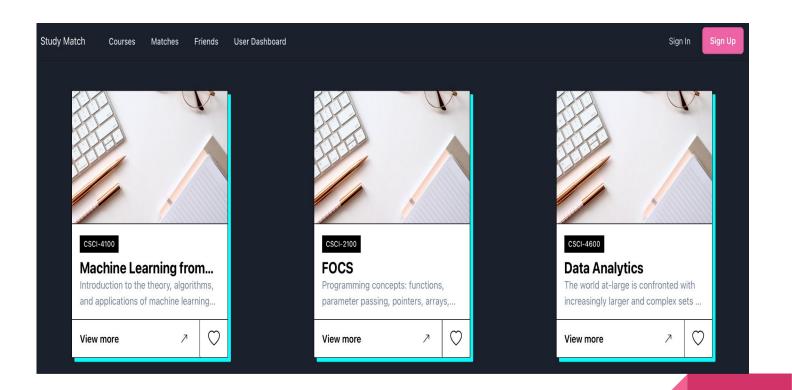


Frontend

- Designed the Frontend theme including light and dark mode using Chakra UI
- Created the login page and registration page tied with the backend and tested
- Designed and implemented a landing page
- Created the courses view page for the students to select courses.







User Registration/Login endpoints

• Endpoint: POST /register

• Functionality:

• Users can create an account by providing a username and password.

• Input Validation:

- Username: Must be at least 3 characters.
- Password: Must be at least 5 characters.
- Sanitization: Trims and escapes username to prevent SQL injection.

• Error Handling:

- Checks if the username already exists in the database.
- Returns appropriate error messages for invalid inputs or database errors.

• Security:

 Passwords are securely hashed using bcrypt before storing in the database. • **Endpoint**: POST /login

• Functionality:

 Users log in using their username and password.

• Input Validation:

- Username: Trimmed and escaped.
- o Password: Must be provided.

• Authentication Process:

- Verifies username and password against the database.
- If credentials are valid, generates a JWT token for session management.

• Security:

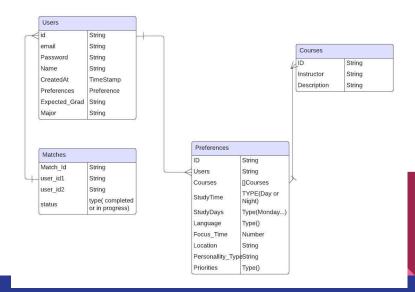
- bcrypt is used to compare the stored hashed password with the entered password.
- JWT token is used for maintaining user sessions securely.

Security and User Management

- Basic input sanitization is also implemented to prevent common web vulnerabilities such as SQL injection and cross-site scripting (XSS).
- Implementation of a modular code structure especially as the separation of concerns is maintained, with distinct functions for different tasks.
- We also make sure that once a password is created it is hashed using using bcrypts before being stored in the database making sure that even in the event of a data breach, the actual passwords remain protected
- We are making effective use of environment variables making sure that sensitive information like JWT secret keys are stored in environment variables, not in the codebase.

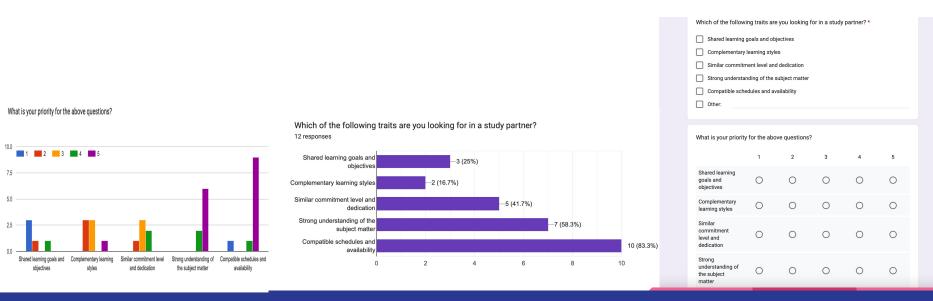
Database

- Created the DB schema
- Migrated the schema to Prisma ORM
- Preferences table is used for matchmaking
- Courses table is manually added by students
- Completed working on CRUD API for the tables



Questionnaire

- We prepared the following Questionnaire and asked our friends to complete it.
- We will try implementing the matching algorithm based on the results.
- Most of the people prefer a compatible schedule and also someone who understands the topics.
- The platform will also ask for preferences and priority during the registration process.



Algorithm

Phases:

- Data Collection:
 - Collect data about students such as their grade, subjects, availability, and proficiency levels
- Matching Algorithm:
 - We will weigh each student's preferences and assign a score for each user
 - People with the closest scores will get matched
 - Ensure schedule & availability align
- Rating System:
 - The rating system will exist more so to verify and boost or lower a student's proficiency level. However, this will be kept private as to not leak any sensitive information about student proficiency levels. After a session, students will be able to rate each other.

Plan for Future

- Some ideas for the future:
- Improve our front-end to be more visually appealing
- Add an option for learning styles such as visual, auditory, read/write, and kinaesthetic
- Start issue tracking and wiki documentation on how to use or setup when launched
- Integrate CI/CD patterns
- Add a scraper that will scrape the catalog and fill the courses in the DB
- Research hosting options

Thanks!