

# Sorting, reverse and concatenation of string

## Reverse

```

struct node {
    int data;
    struct node * next;
}

struct node * reverse ( struct node * head ) {

```

```

    struct node * prev = NULL;
    struct node * current = head;
    struct node * next = NULL;

```

```

    while ( current != NULL ) {

```

```

        next = current -> next;

```

```

        current -> next = prev;

```

```

        prev = current;
        current = next;

```

}

```

    return prev;

```

}

## Concatenation

```

struct node * concat ( struct node * list1,
                       struct node * list2 ) {

```

```

    if ( list1 == NULL ) {

```

```

        return list2;

```

}

```

    if ( list2 == NULL ) {

```

```

        return list1;

```

}

```
struct node * temp = list1 ;
```

```
while ( temp → next != NULL ) {
```

```
    temp = temp → next ;
```

```
    temp → next = list2 ;
```

```
    return list1 ;
```

Sorting :

```
struct node {
```

```
    int data ;
```

```
    struct node * next ;
```

```
void insertion sort ( )
```

```
{  
    struct node * current = head ;
```

```
    while ( current != NULL ) {
```

```
        struct node * next = current → next ;
```

```
        sortedInsert ( current ) ;
```

```
        current = next ;
```

```
    head = sorted ;
```

```
void sortedInsert ( struct node * newNode )
```

```
if ( sorted == NULL || sorted -> data ->
    = newNode->data )
```

```
{
```

```
    newNode -> next = sorted;
```

```
    sorted = newNode;
```

```
}
```

```
else {
```

```
    struct node * current = sorted;
```

```
    while ( current -> next != NULL &&
        current -> next -> data < newNode->data )
```

```
{
```

```
        current = current -> next;
```

```
}
```

```
    newNode -> next = current -> next;
```

```
    current -> next = newNode;
```

```
}
```

```
}
```

```
void display ( struct node * head ) {
```

```
    struct node * d = head;
```

```
    while ( d != NULL ) {
```

```
        printf ( "%d -> ", d->data );
```

```
        d = d -> next;
```

```
}
```

```
    printf ( "NULL\n" );
```

```
}
```



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1. Enqueue
2. Dequeue
3. Display
4. exit

Enter your choice : 1

Enter value : 7

1. Enqueue
2. Dequeue
3. Display
4. exit

Enter your choice : 3

Queue : 6 → 7 → NULL.

1. Enqueue
2. Dequeue
3. Display
4. exit

Enter your choice : 2

1. Enqueue
2. Dequeue
3. Display
4. exit

Enter your choice : 3

Queue : 7 → NULL

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