Mini-Project: Simple Calculator

Objective

Create a simple interactive calculator that:

- Takes two numbers as input.
- Takes an operator (+, -, *, /, **) as input.
- Performs the requested operation.
- Displays the result.
- Handles errors (division by zero, invalid input, etc.).

1. Explanation of the Functioning

The program works in several steps:

- 1. It asks the user to enter the first number.
- 2. It then asks for the operator (+, -, *, /, **).
- 3. Finally, it asks for the second number.
- 4. It performs the corresponding operation.
- 5. It displays the result.
- 6. If an error occurs (e.g., division by zero or non-numeric input), it displays an error message.

2. Steps to Implement

- 1. Use input() to take user input.
- 2. Convert the input values into numbers using float().

- 3. Use conditional statements (if-elif-else) to determine the operation to perform.
- 4. Handle errors using try-except blocks.
- 5. Display the result in a user-friendly format.

3. Example Test Cases

Input	Expected Output
5 + 3	Result: 8.0
10 - 4	Result: 6.0
7 * 6	Result: 42.0
8 / 2	Result: 4.0
2 ** 2	4
9 / 0	Error: Cannot divide by zero
3 & 2	Error: Invalid operator
abc + 2	Error: Invalid input

4. Implementation Strategy

- Define a function calculator() that contains the entire logic.
- Use try-except blocks to catch invalid inputs and division by zero.
- Use if-elif statements to check the operator and perform the calculation.
- Ensure that the program provides clear and readable error messages.

5. Conclusion

This mini-project serves as an introduction to control structures, error handling, and basic arithmetic operations in Python. It helps beginners understand how to interact with user input and handle exceptions effectively.

Final Goal: A fully functional and tested program!
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