

Autosampler serial protocol Rev. 1.03

Autosampler works as a finite state machine. All variables unsigned. Protocol is based on DOMP (Device Object Manager Protocol).`

When turned on autosampler is in State = 101, preparing to become ready State = 0.

Information parameters

| <u>Variable Name</u> | <u>Type</u> | <u>Description</u> |
|--|-------------|---|
| - B1 State | [int] | Describes current operation autosampler performs |
| - 0 - Ready | | |
| - 11 - Tray + Arm moving | | |
| - 12 - Needle down | | |
| - 13 - Syringe | | |
| - 14 - Home (Needle up, Arm back, Needle down) | | |
| - 15 - Injection Start (Valve rotated) | | |
| - 16 - Getting Ready (Valve back and needle up) | | |
| - 21 - Washing | | |
| - 100 - Error occurred, <u>ErrorCode = [what happened]</u> , waits for <u>Command=0</u> | | |
| - 101 - Getting ready when initializing or after aborted command. Finishes in <u>State = 0</u> | | |
| - 102 - Low level command was executed, use <u>B3 = 0</u> to get ready | | |
| - B2 ErrorCode | [int] | Describes an error, occurred while working |
| - 00000000 - no error | | |
| - 00000001 - tray not present | | |
| - 00000010 - tray rotation error | | |
| - 00000100 - arm rotation blocked | | |
| - 00001000 - needle moving error | | |
| - 00010000 - syringe moving error | | |
| - 00100000 - valve rotation error | | |
| - 2^32 - aborted | | |

Control parameters

| <u>Variable Name</u> | <u>Type</u> | <u>Description</u> |
|---------------------------|--|---|
| - B3 Command | [int] | Controls an autosampler, any low-level command will be interrupted. |
| - 0 - Get Ready | From any <u>State != 0</u> it will cancel operation, makes <u>State = 101</u> & <u>ErrorCode = 2^32</u> , then back to <u>State = 0</u> & <u>ErrorCode = 0</u> | |
| - 1 - Injection | If <u>State == 0</u> , then <u>State = 11</u> | |
| - 2 - Wash needle | If <u>State == 0</u> , then <u>State = 21</u> , then <u>State = 0</u> | |
| - 3 - Shaking | | |
| - B4 1.Vial | [int] | Vial number |
| - B5 1.Amount | [int] µL | Amount of sample in microliters |
| - B6 1.ValveTime | [int] ms | How long to wait for sample injection. <u>State = 15</u> |
| - B7 1.Depth | [int] mm | Needle offset from the highest possible needle position. 0 - highest / 45 - lowest. In millimeters. |
| - B8 2.WashCycles | [int] | Number of cycles |
| - B9 3.ShakingMode | [int] | Specify shaking mode |

- **B10 3.ShakingDuration**

Serial communication standard

To update control parameters use command pattern

| | |
|--------------------|------------------------------|
| Send | >1 B[number:int]=[value:int] |
| Receive on success | <1 B[number:int]=[value:int] |
| Receive on error | <1 B[number:int]![error:str] |

Ex:

| | |
|----------------|--|
| >1 B4=21 | // To specify <u>Vial = 21</u> |
| <1 B4=21 | // Autosampler will answer to confirm |
| >1 B5=3 | // To specify <u>Amount = 3</u> |
| <1 B5=3 | // Autosampler will answer to confirm |
| >1 B3=1 | // To start <u>injection</u> |
| <1 B3=1 | // Autosampler will answer to confirm if <u>State == 0</u> |
| >1 B3=1 | // To start <u>injection</u> |
| <1 B3!NotReady | // Autosampler will decline if <u>State != 0</u> |
| >1 B3=0 | // To <u>abort and get ready</u> |
| <1 B3=0 | // Autosampler will answer to confirm abortion |

To read information parameters use command pattern

| | |
|---------|------------------------------|
| Send | >1 B[number:int]? |
| Receive | <1 B[number:int]=[value:int] |

Ex:

| | |
|----------------|---|
| >1 B1? | // Request <u>state</u> value |
| <1 B1=0 | // Autosampler is ready |
| >1 B1? | // Request <u>state</u> value |
| <1 B1=15 | // Injection start state |
| >1 B1? | // Request <u>state</u> value |
| <1 B1=100 | // Error occurred |
| >1 B2? | // Request <u>error</u> value |
| <1 B2=00000110 | // Errors: tray rotation error & arm rotation blocked |
| >1 B2? | // Request <u>error</u> value |
| <1 B2=0 | // No error |

Low level commands

Low level commands will work only when B1 State == [0, 100, 102] calling low-level command will change state to State = 102.

Valve - “G”

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|-------------------------------------|--------------------------------------|--------------|-----------------------|
| G1 | Valve | [int] | - | Valve rotation |
| Set G1 | Rotate valve | | | |
| | - 0-5 | Go to position [0, 5] | | |
| | - 10001 | Recalibrate | | |
| | - 10002 | Abort | | |
| Get G1 | Get current valve position or state | | | |
| | - 0-5 | Not moving and valve position is 0-5 | | |
| | - 20000-20005 | Moving to 0-5 | | |
| | - 1000x | Error occurred | | |

Vial (Arm & Tray) - “E”

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|----------------------------|---|--------------|--------------------------|
| E1 | Vial | [int] | - | Move tray and arm |
| Set E1 | Choose vial | | | |
| | - 0 | Go home. <u>E1 = [0, 41]</u> Will not work if needle <u>E1 != 0</u> | | |
| | - 1-40 | Go to position 1-40 | | |
| | - 999 | Got to washing | | |
| | - 10001 | Recalibrate | | |
| | - 10002 | Abort | | |
| Get E1 | Read current vial or state | | | |
| | - 0 | Not moving at home | | |
| | - 1-40 | Not moving and vial is 1-40 | | |
| | - 999 | Not moving on washing | | |
| | - 20000-20040 | Moving home or to vial 1-40 | | |
| | - 20999 | Moving to wash | | |
| | - 1000x | Error occurred | | |

Needle - “F”

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|----------------|---------------------------------|---|--------------------------------|
| F1 | Needle | [int] | mm | Control needle position |
| Set F1 Needle | Control needle | | | |
| | - 0-38 | Move needle | 0mm - top, 38mm - bottom. Works only if <u>E1 != [20000-20040, 20999]</u> | |
| | - 10001 | Recalibrate | | |
| | - 10002 | Abort | | |
| Get F1 Needle | | | | |
| | - 0-38 | Not moving and position is 0-38 | | |

- 20000-20038 Moving up to position 0-38
- 30000-30038 Moving down to position 0-38
- 10001 Position unknown
- 1000x Error occurred

Tray - "D"

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|-------------------------------|---------------------------------------|--------------|---------------------------------|
| D1 | PositionUstep_0_102400 | [int] | µStep | Tray angle in microsteps |
| Set D1 | Set tray angle in microsteps | | | |
| | - 0 - 102400 | Rotate tray to destination microsteps | | |
| Get D1 | Get current tray angle | | | |
| | - 0 - 102400 | Tray angle in microsteps | | |
| | - 10000001 | Lost tray position | | |
| | - 10000002 | No tray | | |

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|----------------------------|------------------------|----------------|--------------------|
| D2 | PositionAngle_0_360 | [float] | degrees | Tray angle |
| Set D2 | Set tray angle | | | |
| | - 0.00 - 360.00 | Destination in degrees | | |
| Get D2 | Get current tray angle | | | |
| | - 0.00 - 360.00 | Position in degrees | | |
| | - 1001.00 | Lost tray position | | |
| | - 1002.00 | No tray | | |

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|--------------------|-----------------------|--------------|---------------------|
| D3 | Shaking_0_3 | [int] | - | Shaking mode |
| Set D3 | Set shaking mode | | | |
| | - 0 | No shaking | | |
| | - 1 | Enable shaking mode 1 | | |
| | - 2 | Enable shaking mode 2 | | |
| | - 3 | Enable shaking mode 3 | | |
| Get D3 | Get shaking mode | | | |
| | - 0 - 3 | Current shaking mode | | |

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|-------------------------------|--------------|--------------|---------------------|
| D4 | ShakingTimeSec_0_10000 | [int] | sec | Shaking time |
| Set D4 | Set shaking time | | | |
| | - 0 - 10000 | | | |
| Get D4 | Get time left | | | |
| | - 0 - 10000 | | | |

Syringe - "H"

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|----------------------------------|--|--------------|-------------------------|
| H1 | PlungerPosition_uL_0_4200 | [int] | µL | Plunger Position |
| Set H1 | Set plunger position (0 - empty) | | | |
| | - 0-4200 | Go to amount 0-4200ul in case of big syringe | | |
| | - 0-1000 | Go to amount 0.1-100 ul in case of small syringe | | |

| | | |
|--------|---------------|--|
| | | If was not calibrated - setting value returns error |
| | - 10001 | Recalibrate zero (go to find zero, position will be 0) |
| | - 10002 | Abort (Stop doing anything with syringe) |
| Get H1 | | Get plunger position |
| | - 0 - 4200 | Current plunger position |
| | - 20000-24200 | Refilling to 0-4200 (1,2,3...) |
| | - 30000-34200 | Drawing to 0-4200 (3,2,1...) |
| | - 10000001 | Unknown plunger position and not moving |
| | - 10000002 | Unknown plunger position and calibrating |

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|-------------------------------|--------------|---------------|--------------------|
| H2 | DrawSpeed_uLM_0_48000 | [int] | µL/min | Draw Speed |
| Set H2 | Set draw flow rate (3,2,1...) | | | |
| | - 1 - 48000 | | | |
| Get H2 | Get draw flow rate | | | |
| | - 1 - 48000 | | | |

| <u>Variable</u> | <u>Name</u> | <u>Type</u> | <u>Units</u> | <u>Description</u> |
|-----------------|---------------------------------|--------------|---------------|---------------------|
| H3 | RefilSpeed_uLM_0_48000 | [int] | µL/min | Refill Speed |
| Set H3 | Set refill flow rate (1,2,3...) | | | |
| | - 1 - 48000 | | | |
| Get H3 | Get refill flow rate | | | |
| | - 1 - 48000 | | | |

Syringe Ex:

| | |
|----------------|--|
| >1 H2=1000 | // To specify <u>Draw Speed = 1000</u> |
| <1 H2=1000 | // Autosampler will answer to confirm |
| >1 H3=20000 | // To specify <u>Refill Speed = 20000</u> |
| <1 H3=20000 | // Autosampler will answer to confirm |
| | |
| >1 H1=10001 | // To calibrate syringe zero, use <u>Position = 10001</u> |
| <1 H1=10000003 | // Autosampler will answer it's moving, <u>Position = 10000003</u> |
| | |
| >1 H1=3000 | // To move syringe to <u>Position = 3000</u> |
| <1 H1=21325 | // Autosampler will answer it's moving (2xxxx) and current <u>Position = 21325</u> |
| >1 H1? | // Request state |
| <1 H1=22653 | // Autosampler will answer it's moving and current <u>Position = 22653</u> |
| >1 H1? | // Request state |
| <1 H1=3000 | // Autosampler will answer it stopped and current <u>Position = 3000</u> |