

1. Gaussian noise amplitude=10



Gaussian noise, amplitude=10, SNR = 13.584736188167772



3x3 box, SNR = 17.739475640063077



5x5 box, SNR = 14.863966457019636



3x3 median, SNR = 17.674608539116317



5x5 median, SNR = 16.001124968968593



Opening-then-closing, SNR = 13.2375



Closing-then-opening, SNR = 13.6011

2. Gaussian noise amplitude=30



Gaussian noise, amplitude=30, SNR = 4.157350716855742



3x3 box, SNR = 12.58801028852668



5x5 box, SNR = 13.29349025389245



3x3 median, SNR = 11.062790195130201



5x5 median, SNR = 12.892238198356491



Opening-then-closing, SNR = 11.14692



Closing-then-opening, SNR = 11.21222

3. Salt-and-pepper noise, probability=0.1



Salt-and-pepper noise, probability=0.1, SNR = -2.1224174515668217



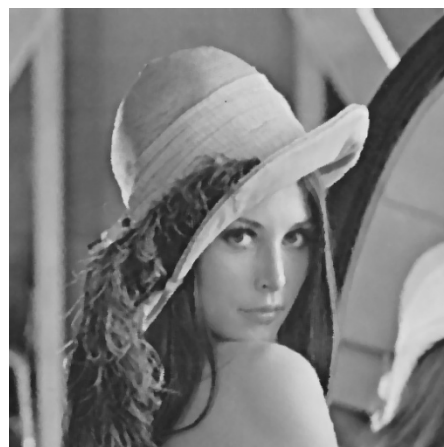
3x3 box, SNR = 6.306437670804962



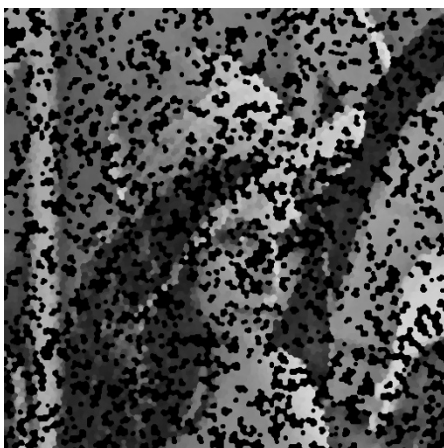
5x5 box, SNR = 8.494774860538238



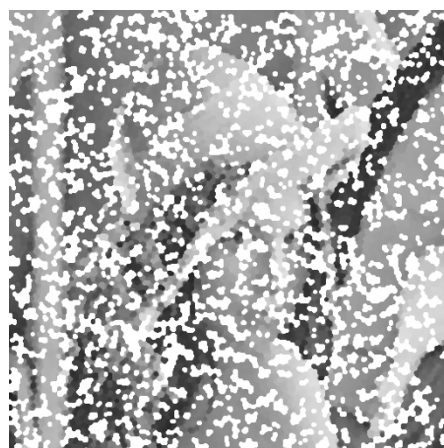
3x3 median, SNR = 14.78222013429682



5x5 median, SNR = 15.739516027669707



Opening-then-closing, SNR = -2.17365



Closing-then-opening, SNR = -2.51068

4. Salt-and-pepper noise, probability=0.05



Salt-and-pepper noise, probability=0.05, SNR = 0.9322155909036667



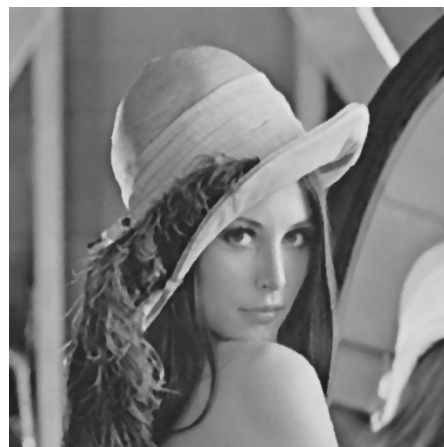
3x3 box, SNR = 9.49973257687374



5x5 box, SNR = 11.184950309020383



3x3 median, SNR = 19.2562522340141



5x5 median, SNR = 16.407742327768847



Opening-then-closing, SNR = 5.83621



Closing-then-opening, SNR = 4.96330