

Guadalupe Solis

Digital Artist & 2D Animator

Contact: Lupesolis.solis21@gmail.com | [Portfolio](#) | [LinkedIn](#)

PROFILE

Digital Artist and 2D Animator, working on concept art, backgrounds, character design, & short films/reels. Proficient in Photoshop, Adobe Animate, and Storyboard Pro. Always learning new techniques and software and improving my artistic ability.

WORK EXPERIENCE

Concept Artist, Animator & Background Painter

California State University Long Beach / Remote / January 2021 - May 2021

- Worked on environment concept art on the film Johanna, setting the mood, style, & color as inspiration for the entire film.
- Created an animatic for the beginning of the film using Storyboard Pro.
- Made multiple layouts and then fully colored backgrounds on Procreate & Photoshop.
- Created rough animations on TVPaint and Adobe Animate.
- Added in-betweens, cleaned up rough animations, and fleshed out with color.
- Had meetings with Art Director & the entire team to help organize the next steps in production.

Freelance Illustrator & Concept Artist

Independent Freelance / Remote / August 2020 - Present

- Develop artwork in various styles and color palettes for private clients.
- Communicate with clients effectively, asking questions about art direction and preference.
- Apply creative problem-solving for issues that arise.
- Create 2D assets to be used in Unity.
- Create logos, UI art, illustrations, props, album covers, commission pieces, and concept art.
- Execute requests to perfection, in a timely manner, and with high customer satisfaction.

EDUCATION

Bachelor of Fine Arts in Animation/Illustration – Animation Path

California State University, Long Beach / August 2016 – December 2021

- University President's Honor List
- Cum Laude

SKILLS

Environment Design – Character Design – Background Layout & Painting – Prop Design – 2D Animation – UI Design – 3D Modeling

SOFTWARE

Photoshop, Adobe Animate, Procreate, Clip Studio Paint, Microsoft Office, Lightroom Classic, Toonboom, TVPaint, Adobe After Effects Storyboard Pro, Premiere Pro, Final Cut Pro, Illustrator, Maya, Z-Brush, Substance Painter