# Context Free Grammar (CFG)

#### **Context-Free Grammar**

Grammar G1

$$A \rightarrow 0 A$$

$$A \rightarrow \mathcal{B}$$

$$B \rightarrow \#$$

## **Context-Free Grammar (Continuation...)**

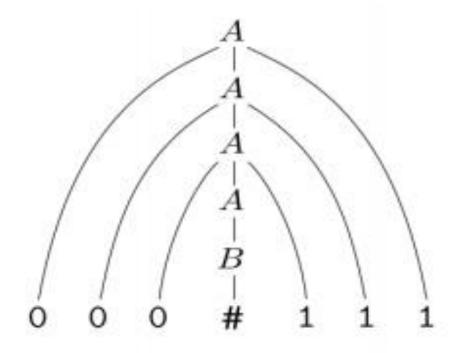


FIGURE 2.1 Parse tree for 000#111 in grammar  $G_1$ 

Lecturer Akib Zaman, Dept. of CSE, United International University

#### **Context-Free Grammar (Continuation...)**

#### Grammar G2

```
\langle SENTENCE \rangle \rightarrow \langle NOUN-PHRASE \rangle \langle VERB-PHRASE \rangle
\langle NOUN-PHRASE \rangle \rightarrow \langle CMPLX-NOUN \rangle | \langle CMPLX-NOUN \rangle \langle PREP-PHRASE \rangle
  \langle VERB-PHRASE \rangle \rightarrow \langle CMPLX-VERB \rangle | \langle CMPLX-VERB \rangle \langle PREP-PHRASE \rangle
   \langle PREP-PHRASE \rangle \rightarrow \langle PREP \rangle \langle CMPLX-NOUN \rangle
 \langle CMPLX-NOUN \rangle \rightarrow \langle ARTICLE \rangle \langle NOUN \rangle
   \langle CMPLX-VERB \rangle \rightarrow \langle VERB \rangle | \langle VERB \rangle \langle NOUN-PHRASE \rangle
            \langle ARTICLE \rangle \rightarrow a \mid the
                 \langle NOUN \rangle \rightarrow boy | girl | flower
                    \langle VERB \rangle \rightarrow touches | likes | sees
                    \langle \mathtt{PREP} \rangle \, 	o \, \mathtt{w_{lecturer}^{th}}_{\mathtt{kib} \, \mathtt{Zaman},}
```

## Formal Definition of a Context-Free Grammar

#### DEFINITION 2.2

A context-free grammar is a 4-tuple  $(V, \Sigma, R, S)$ , where

- 1. V is a finite set called the variables,
- 2.  $\Sigma$  is a finite set, disjoint from V, called the *terminals*,
- 3. R is a finite set of *rules*, with each rule being a variable and a string of variables and terminals, and
- **4.**  $S \in V$  is the start variable.

#### Example 2.3

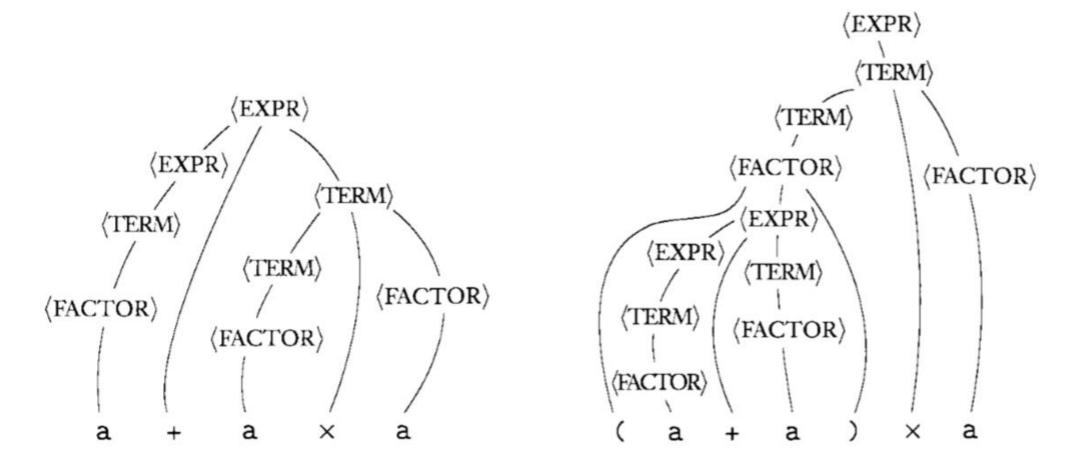
 $G_3 = (\{S\}, \{a, b\}, R, S).$ 

The set of rules (R), R, is  $S \rightarrow aSb \mid SS \mid \epsilon$ 

#### Example 2.4

```
G_4 = (V, \Sigma, R, \langle EXPR \rangle).
V \text{ is } \{\langle EXPR \rangle, \langle TERM \rangle, \langle FACTOR \rangle\},
and \Sigma \text{ is } \{a, +, \times, (,)\}.
The rules are,
\langle EXPR \rangle \rightarrow \langle EXPR \rangle + \langle TERM \rangle | \langle TERM \rangle
\langle TERM \rangle \rightarrow \langle TERM \rangle \times \langle FACTOR \rangle | \langle FACTOR \rangle
\langle FACTOR \rangle \rightarrow (\langle EXPR \rangle) | a
```

## **Example 2.4 (Continuation...)**



Parse trees for the strings a+axa and (astya) xa

#### **Definitions**

- Leftmost Derivation
- Rightmost Derivation
- Leftmost Derivation Parse Tree
- Rightmost Derivation Parse Tree
- Top-Down Parse Tree
- Bottom-Up Parse Tree

#### **Designing Context-Free Grammars**

```
# L = \{0^n1^n \mid n \ge 0 \} \cup \{1^n0^n \mid n \ge 0 \}
# L = \{0^n1^{2n} \mid n \ge 0 \} \cup \{1^{2n}0^n \mid n \ge 0 \}
```

#### **Designing Context-Free Grammars (Continuation...)**

```
# L(M) = {w| w contains 001 as substring}
# L(M) = {w| w contains 1001 as substring}
```

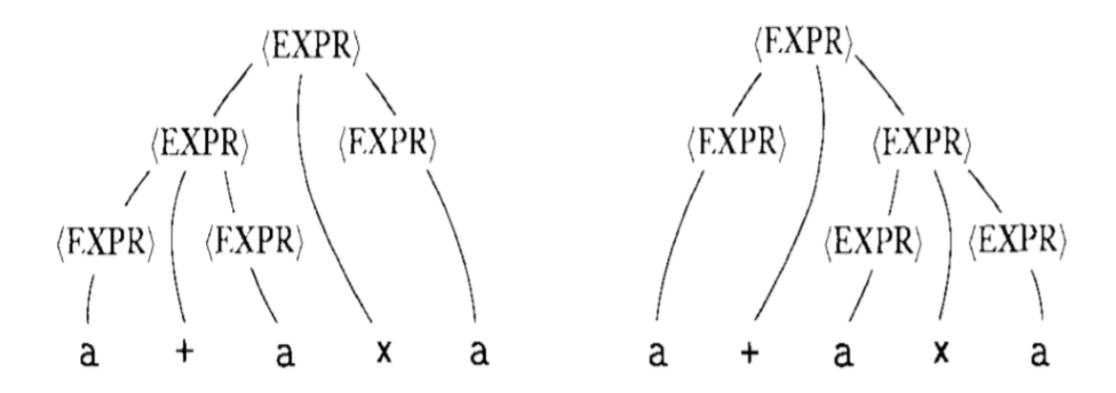
## Designing Context-Free Grammars (Continuation...)

```
# L = \{0^n1^n \mid n \ge 0 \}
# L = \{0^n1^{2n} \mid n \ge 0 \}
```

#### **Ambiguity**

Grammar, G<sub>5</sub>.

## **Ambiguity (Continuation...)**



## **Ambiguity (Continuation...)**

#### DEFINITION 2.7

A string w is derived *ambiguously* in context-free grammar G if it has two or more different leftmost derivations. Grammar G is *ambiguous* if it generates some string ambiguously.

### **Ambiguity (Continuation...)**

- Sometimes when we have an ambiguous grammar we can find an unambiguous grammar that generates the same language.
- Some context-free languages, however, can be generated only by ambiguous grammars.
- Such languages are called inherently ambiguous.
- •The language {aibick | i=j or j=k where i,j,k>=0} is inherently ambiguous.

## **Chomsky Normal Form**

#### DEFINITION 2.8

A context-free grammar is in *Chomsky normal form* if every rule is of the form

$$A \to BC$$

$$A \rightarrow a$$

where a is any terminal and A, B, and C are any variables—except that B and C may not be the start variable. In addition we permit the rule  $S \to \varepsilon$ , where S is the start variable.

THEOREM 2.9 .....

Any context-free language is generated by a context-free grammar in Chomsky normal form.

#### **Proof Idea:**

- Converting any CFG G into Chomsky Normal Form (CNF) by following some steps.
- Rules that violate the conditions are replaced with equivalent ones that are satisfactory.
- In all steps we patch up the grammar to be sure that it still generates the same language

- A context free grammar (CGF) is in Chomsky Normal Form (CNF) if all production rules satisfy one of the following conditions:
  - A non-terminal generating a terminal (e.g.; A->a)
  - A non-terminal generating two non-terminals (e.g.; A->BC)
  - Start variable generating  $\epsilon$ . (e.g.; S->  $\epsilon$ )

- Step-01: Eliminate start variable from RHS of a rule.
  - First we add a new start variable S<sub>0</sub>
  - Then we add the Rule  $S_0 \rightarrow S$  where S is the original start variable

- **Step-02**: Eliminate null production rule from all variables except start variables.
  - We remove all  $\mathbf{A} \rightarrow \mathbf{\varepsilon}$  rules where  $\mathbf{A}$  is not the start variable
  - Then for each occurrence of an A on the RHS of a rule, add new rule with that occurrence deleted.
    - For example: if R -> uAv, add new rule R-> uv
    - For example: if R -> uAvAw, add new rule R-> uvAw, R-> uAvw and R -> uvw

- Step-03: Eliminate all unit production rules.
  - We remove a unit rule A -> B
  - Then whenever a rule B -> u appears where u is a string of variables and terminals, we add the rule A -> u unless this was a unit rule previously removed
  - Repeat this steps until we removed all unit rules

- Step-04: Finally we convert all remaining rules into the proper form
  - Replace each rule  $A \rightarrow u_1u_2u_3...u_k$  where  $k \geq 3$  and each  $u_i$  is a variable or terminal symbol with the rules  $A \rightarrow u_1A_1$ ,  $A_1 \rightarrow u_2A_2$ ,  $A_2 \rightarrow u_3A_3$  and  $A_{k-2} \rightarrow u_{k-1}u_k$  where  $A_i$  are new variables
  - If k=2 we replace any terminal  $\mathbf{u_i}$  in the preceding rule with the new variable  $\mathbf{U_i}$  and add the rule  $\mathbf{U_i}$  ->  $\mathbf{u_i}$

• Example 2.10: Convert CFG G<sub>6</sub> into equivalent CNF

$$S \rightarrow ASA \mid aB$$
 $A \rightarrow B \mid S$ 
 $B \rightarrow b \mid \epsilon$ 

After applying Step-01 we get,

$$egin{array}{lll} oldsymbol{S_0} &
ightarrow & oldsymbol{S} \ S &
ightarrow & ASA \mid \mathtt{a}B \ A &
ightarrow & B \mid S \ B &
ightarrow & \mathtt{b} \mid oldsymbol{arepsilon} \end{array}$$

• Removing rules **B** ->  $\varepsilon$  and adding rules **A** ->  $\varepsilon$  by following **Step-02** we get,

$$S_0 
ightarrow S \ S 
ightarrow S A \mid aB \mid a \ A 
ightarrow B \mid S \mid m{arepsilon}$$

• Removing rules  $A \rightarrow \epsilon$  by repeating Step-02 we get,

$$S_0 o S$$
  $S o ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS \mid S$   $A o B \mid S$   $B o \mathtt{b}$ 

• Removing unit rule S -> S by following Step-03 we get,

$$S_0 o S \ S o ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS \ A o B \mid S \ B o \mathtt{b}$$

• Removing unit rule  $S_0$  -> S and adding RHS rules of S as RHS rules of  $S_0$  by following Step-03 we get,

$$S_0 o ASA \mid {f a}B \mid {f a}\mid SA \mid AS$$
  $S o ASA \mid {f a}B \mid {f a}\mid SA \mid AS$   $A o B \mid S$   $B o {f b}$ 

 Removing unit rule A -> B and adding RHS rules of B as RHS rules of A by following Step-03 we get,

$$S_0 o ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS$$
  $S o ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS$   $A o S \mid \mathbf{b}$   $B o \mathtt{b}$ 

 Removing unit rule A -> S and adding RHS rules of S as RHS rules of A by following Step-03 we get,

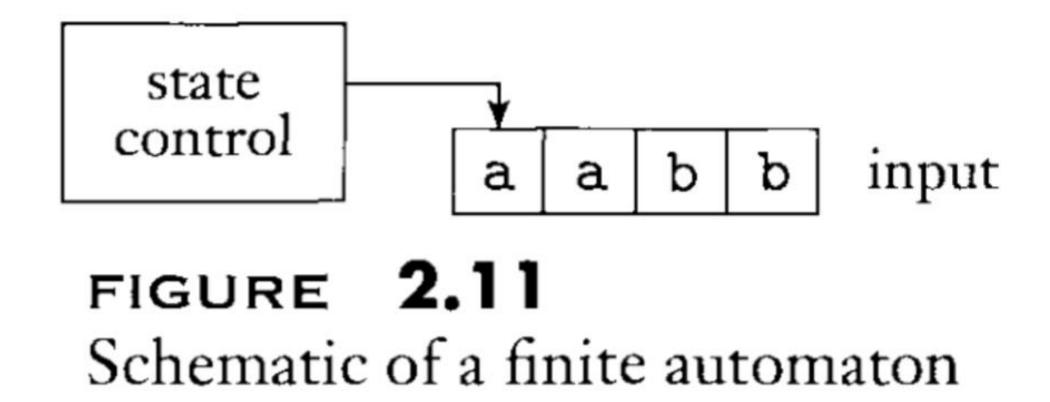
$$S_0 o ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS$$
  $S o ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS$   $S o B \mid ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS$   $S o B \mid ASA \mid \mathtt{a}B \mid \mathtt{a} \mid SA \mid AS \mid AS$ 

- By following **Step-04** we replace
  - S<sub>0</sub> -> ASA by S<sub>0</sub> -> AA<sub>1</sub> and A<sub>1</sub> -> SA
  - S-> ASA by S -> AA<sub>1</sub> and A<sub>1</sub> -> SA
  - A-> ASA by A -> AA<sub>1</sub> and A<sub>1</sub> -> SA
  - S<sub>0</sub> -> aB by S<sub>0</sub> -> UB and U -> a
  - S-> aB by S -> UB and U -> a
  - A-> aB by A -> UB and U -> a

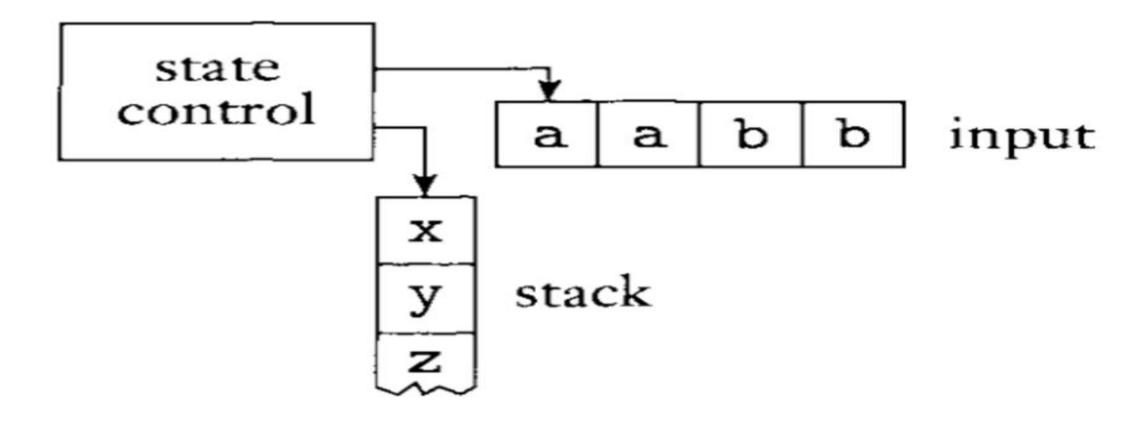
$$S_0 
ightarrow AA_1 \mid UB \mid$$
 a  $\mid SA \mid AS$   
 $S 
ightarrow AA_1 \mid UB \mid$  a  $\mid SA \mid AS$   
 $A 
ightarrow$  b  $\mid AA_1 \mid UB \mid$  a  $\mid SA \mid AS$   
 $A_1 
ightarrow SA$   
 $U 
ightarrow$  a

 $B \to b$ 

#### **Pushdown Automata**



#### Pushdown Automata (Continuation...)



## FIGURE 2.12 Schematic of Lectarity by Lectarity automaton

## Formal Definition of a Pushdown Automaton

#### DEFINITION 2.13

A *pushdown automaton* is a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$ , where  $Q, \Sigma$ ,  $\Gamma$ , and F are all finite sets, and

- 1. Q is the set of states,
- 2.  $\Sigma$  is the input alphabet,
- 3.  $\Gamma$  is the stack alphabet,
- **4.**  $\delta: Q \times \Sigma_{\varepsilon} \times \Gamma_{\varepsilon} \longrightarrow \mathcal{P}(Q \times \Gamma_{\varepsilon})$  is the transition function,
- **5.**  $q_0 \in Q$  is the start state, and
- **6.**  $F \subseteq Q$  is the set of accept states.

Lecturer Akib Zaman, Dept. of CSE, United International

#### **Examples of Pushdown Automaton**

#### EXAMPLE 2.14

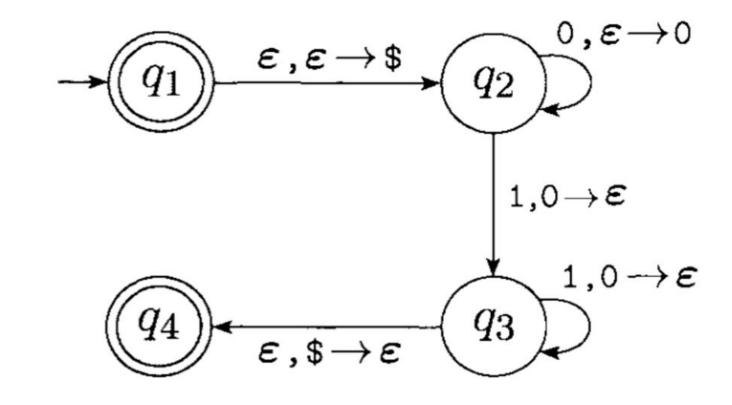
The following is the formal description of the PDA (page 110) that recognizes the language  $\{0^n1^n|n \geq 0\}$ . Let  $M_1$  be  $(Q, \Sigma, \Gamma, \delta, q_1, F)$ , where

$$Q = \{q_1, q_2, q_3, q_4\},$$
  $\Sigma = \{\mathtt{0,1}\},$   $\Gamma = \{\mathtt{0,\$}\},$   $F = \{q_1, q_4\},$  and

 $\delta$  is given by the following table, wherein blank entries signify  $\emptyset$ .

0			1			$\varepsilon$		
0	\$	ε	0	\$	ε	0	\$	ε
								$\{(q_2,\$)\}$
		$\{(q_2,\mathtt{0})\}$	$\{(q_3,oldsymbol{arepsilon})\}$					
			$\{(q_3, oldsymbol{arepsilon})\}$				$\{(q_4, oldsymbol{arepsilon})\}$	
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_	0	0 \$	$\{(q_2,0)\}$	$\{(q_2, 0)\}$ $\{(q_3, \boldsymbol{\varepsilon})\}$ $\{(q_3, \boldsymbol{\varepsilon})\}$	$\{(q_2,0)\}$ $\{(q_3,oldsymbol{arepsilon})\}$ $\{(q_3,oldsymbol{arepsilon})\}$	$\{(q_2, O)\}$ $\{(q_3, \boldsymbol{arepsilon})\}$ $\{(q_3, \boldsymbol{arepsilon})\}$	$\{(q_2, 0)\}$ $\{(q_3, oldsymbol{arepsilon})\}$ $\{(q_3, oldsymbol{arepsilon})\}$	$\{(q_2,0)\}$ $\{(q_3, \varepsilon)\}$ $\{(q_4, \varepsilon)\}$

## **Examples of Pushdown Automaton** (Continuation...)



#### FIGURE **2.15**

State diagram for the PDA AM To that the recognizes  $\{0^n 1^n | n \geq 0\}$ 

## **Examples of Pushdown Automaton** (Continuation...)

EXAMPLE 2.16

This example illustrates a pushdown automaton that recognizes the language

$$\{a^ib^jc^k|i,j,k\geq 0 \text{ and } i=j \text{ or } i=k\}.$$

## Examples of Pushdown Automaton (Continuation )

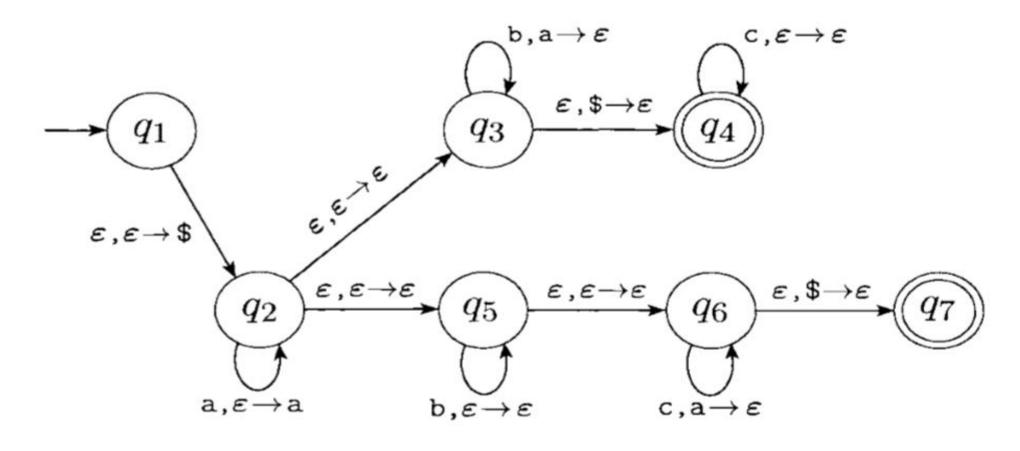


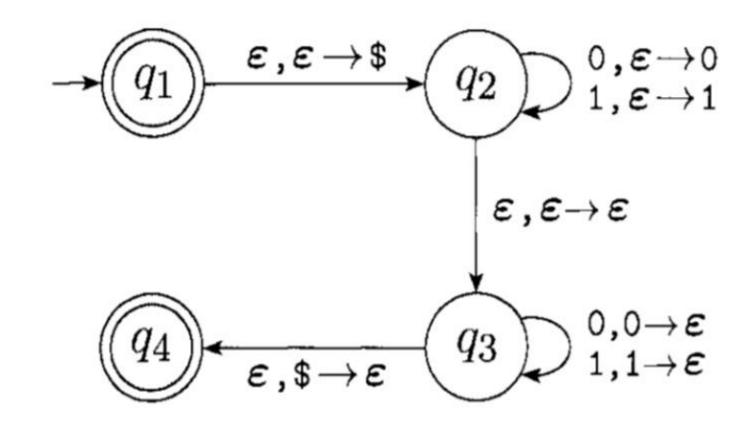
FIGURE 2.17
State diagram for PDA  $M_2$  that recognizes  $\{\mathbf{a}^i\mathbf{b}^j\mathbf{c}^k|\ i,j,k\geq 0 \text{ and we say a property of CSE, with a liternational University}$ 

## **Examples of Pushdown Automaton** (Continuation...)

EXAMPLE 2.18

In this example we give a PDA  $M_3$  recognizing the language  $\{ww^{\mathcal{R}}|w\in\{0,1\}^*\}$ .

## **Examples of Pushdown Automaton** (Continuation...)



#### FIGURE **2.19**

State diagram for the PDA in that recognizes  $\{ww^{\mathcal{R}} | w \in \{0,1\}^*\}$ 

#### **Practice Problems of Pushdown Automaton**

- Design a NPDA for the following languages:
  - $\{0^n1^{2n} \mid \text{ where n>=1}\}$
  - $\{0^{2n}1^n \mid \text{ where n>=1}\}$
  - $\{a^nb^mc^r \mid where m,n,r>=0 \text{ and } r=n+m\}$
  - $\{a^nb^mc^r \mid where m,n,r>=0 \text{ and } r=n-m\}$

