References

1. A. W. Lohmann and D. P. Paris, “Binary Fraunhofer holograms, generated by computer,” Appl. Opt. 6, 1739–1748 (1967).
2. D. Mengü, E. Ulusoy, and H. Ürey, "Holographic Image Projection with Phase Only Spatial Light Modulators via Non-Iterative CGH Computation Method," in Digital Holography & 3-D Imaging Meeting, OSA Technical Digest (Optical Society of America, 2015), paper DT2A.5.
3. Su-Juan Liu, Dan Xiao, Xiao-Wei Li, and Qiong-Hua Wang, "Computer-generated hologram generation method to increase the field of view of the reconstructed image," Appl. Opt. 57, A86-A90 (2018)
4. Ping Su, Wenbo Cao, Jianshe Ma, Bingchao Cheng, Xianting Liang, Liangcai Cao, and Guofan Jin, "Fast Computer-Generated Hologram Generation Method for Three-Dimensional Point Cloud Model," J. Display Technol. 12, 1688-1694 (2016)
5. Takashi Nishitsuji, Tomoyoshi Shimobaba, Takashi Kakue, and Tomoyoshi Ito, "Fast calculation of computer-generated hologram using run-length encoding based recurrence relation," Opt. Express 23, 9852-9857 (2015)
6. Kyoji Matsushima and Noriaki Sonobe, "Full-color digitized holography for large-scale holographic 3D imaging of physical and nonphysical objects," Appl. Opt. 57, A150-A156 (2018)
7. Yasuhiro Tsuchiyama and Kyoji Matsushima, "Full-color large-scaled computer-generated holograms using RGB color filters," Opt. Express 25, 2016-2030 (2017)
8. M. Lucente, “Interactive computation of holograms using a look-uptable,” J. Electron. Imaging 2, 28–34 (1993).
9. H. Kim, J. Hahn, and B. Lee, “Mathematical modeling of trianglemesh-modeled three-dimensional surface objects for digital holography,” Appl. Opt. 47, D117–D127 (2008).
10. H. Zhang, L. Cao, and G. Jin, “Computer-generated hologram with occlusion effect using layer-based processing,” Appl. Opt. 56, F138–F143 (2017).
11. ~~Y. Zhao, C. X. Shi, K. C. Kwon, Y. L. Piao, M. L. Piao, and N. Kim, “Fast calculation method of computer-generated hologram using a depth camera with point cloud gridding,” Opt. Commun. 411, 166–169 (2018).~~
12. ~~Yu Zhao, Ki-Chul Kwon, Munkh-Uchral Erdenebat, Md-Sifatul Islam, Seok-Hee Jeon, and Nam Kim, "Quality enhancement and GPU acceleration for a full-color holographic system using a relocated point cloud gridding method," Appl. Opt.57, 4253-4262 (2018)~~
13. T. Shimobaba, N. Masuda, and T. Ito, “Simple and fast calculation algorithm for computer-generated hologram with wavefront recording plane,” Opt. Lett. 34, 3133–3135 (2009).
14. ~~N. Okada, T. Shimobaba, Y. Ichihashi, R. Oi, K. Yamamoto, T. Kakue, and T. Ito, “Fast calculation of computer-generated hologram for RGB and depth images using wavefront recording plane method,” Photo. Lett. Poland 6, 90-92 (2014)~~
15. D. Arai, T. Shimobaba, K. Murano, Y. Endo, R. Hirayama, D. Hiyama, T. Kakue, and Tomoyoshi Ito, "Acceleration of computer-generated holograms using tilted wavefront recording plane method," Opt. Express 23, 1740-1747 (2015)
16. A. H. Phan, M. L. Piao, S. K. Gil, N. Kim, “Generation speed and reconstructed image quality enhancement of a long-depth object using double wavefront recording planes and a GPU,” Appl. Opt 53, 4817-4824 (2014).
17. Naotaka Hasegawa, Tomoyoshi Shimobaba, Takashi Kakue, and Tomoyoshi Ito, "Acceleration of hologram generation by optimizing the arrangement of wavefront recording planes," Appl. Opt.56, A97-A103 (2017)
18. ~~Yan-Ling Piao, Yu Zhao, Hui-Ying Wu, Anar Khuderchuluun, Erkhembaatar Dashdavaa, Jong-Rea Jeong, Nam Kim, "Image quality enhancement for digital holographic display using multiple wavefront recording planes method," Proc. SPIE 10944, Practical Holography XXXIII: Displays, Materials, and Applications, 1094416 (1 March 2019);~~
19. ~~Lucente, M., “interactive computation of holograms using a look-up table,” Journal of Electronic Imaging 2(1) (091995).~~
20. ~~Yoshikawa, H., Yamaguchi, T., and Kitayama, R., “Real-time generation of full color image hologram with compact distance look-up table,” in [Advances in Imaging], Advances in Imaging, DWC4, Optical Society of America (2009).~~
21. ~~Zi Wang, Guoqiang Lv, Qibin Feng, Anting Wang, and Hai Ming, "Highly efficient calculation method for computer-generated holographic stereogram using a lookup table," Appl. Opt. 58, A41-A47 (2019)~~
22. ~~Xiao-Bin Dong, Seung-Cheol Kim, and Eun-Soo Kim, "MPEG-based novel look-up table for rapid generation of video holograms of fast-moving three-dimensional objects," Opt. Express 22, 8047-8067 (2014)~~
23. ~~S.-C. Kim, J.-H. Yoon, and E.-S. Kim, “Fast generation of three-dimensional video holograms by combined use of data compression and lookup table techniques,” Appl. Opt.~~**~~47~~**~~, 5986–5995 (2009).~~
24. Honauer K., Johannsen O., Kondermann D., Goldluecke B. (2017) A Dataset and Evaluation Methodology for Depth Estimation on 4D Light Fields. In: Lai SH., Lepetit V., Nishino K., Sato Y. (eds) Computer Vision – ACCV 2016. ACCV 2016. Lecture Notes in Computer Science, vol 10113. Springer, Cham
25. Y. Kim, E. Stoykova, H. Kang, S. Hong, J. Park, J. Park, and J. Hong, “Seamless full color holographic printing method based on spatial partitioning of SLM,” Opt. Express 23, 172–182 (2015).
26. N. Chen, Z. Ren, and E. Y. Lam, “High-resolution Fourier hologram synthesis from photographic images through computing the light field,” Appl. Opt. 55, 1751–1756 (2016).
27. S. F. Lin and E. S. Kim, “Single SLM full-color holographic 3-D display based on sampling and selective frequency-filtering methods,” Opt. Express 25, 11389–11404 (2017).