20240416 Chapter 3 details

Prerequisites to begin working on a project:
(0) - Starts with the Problem Definition (what details are desired)
(a) List of requirements (gathered via user stories)
(b) Architecture of the Problem

CONCEPT: The earlier a defect occurs in the process and later it is detected, the more costly the problem

UML Usage

→ Only class diagrams will be used for project

- Organize class hierarchy
- - sign is private. + sign is public.
- Generalization relationship - inheritance - triangle to base class
- Association relationship - aggregation - stored as a variable in another class - solid line
  - Full or empty diamond included for composition versus aggregation
  - Composition is most typical; aggregation is different (more like working together)
- Object type is not relevant in UML (pointer or not) - only shows up within class card

20240417 Discussion : GDB and Valgrind

g++ filename.ext -g -o newfile.exe
"(gdb) break ¡line-number¿"
(gdb) print ¡variablename¿
(gdb) step - goes into the function code
(gdb) next - runs function but does not enter function code
(gdp) continue - runs to end
(gdb) info breakpoints
(gdb) del break 1
(gdb) quit
exiting the debugger also removes breakpoints

Valgrind:
Memory debugging via memcheck g++ -g -O0 *.cpp -o newfile.exe
valgrind –leak-check=full filename.exe
–track-origins=yes gives locations of memory leaks

additional valgrind details:
valgrind ./filename.exe (runs valgrind and gives list of issues)
Commands show up in the output for further commands