

Exercises on Semantic Parsing and Information Extraction

Ion Androutsopoulos, 2022–23

There are no exercises to be handed in as assignments in this part.

1. Represent in First-Order Predicate Logic (FOPL) the meaning of the following sentences.

- (i) John is a student.
- (ii) Every student is clever.
- (iii) Every student who has passed the AI course is clever.
- (iv) John has passed at least one course.
- (v) John has passed exactly one course.
- (vi) Every student who has passed at least one course is clever.

Answer:

- (i) $Student(John)$
- (ii) $\forall x (Student(x) \rightarrow Clever(x))$
- (iii) $\forall x ((Student(x) \wedge Passed(x, AI)) \rightarrow Clever(x))$
- (iv) $\exists x (Course(x) \wedge Passed(John, x))$
- (v) $\exists x (Course(x) \wedge Passed(John, x) \wedge \forall y ((Course(y) \wedge Passed(John, y)) \rightarrow (x = y)))$
- (vi) $\forall x ((Student(x) \wedge \exists y (Course(y) \wedge Passed(x, y))) \rightarrow Clever(x))$

2. Represent in FOPL the meaning of the following sentences.

- i. Milos and Suzos are dogs.
- ii. Psita and Rana are cats.
- iii. Psita likes Milos.
- iv. Rana was bitten by Milos or Suzos.
- v. Some dog bit some cat.
- vi. No cat likes Suzos.
- vii. If some dog bit some cat, then no cat likes that dog.

Answer:

- (i) $(Dog(Milos) \wedge Dog(Suzos))$
- (ii) $(Cat(Psita) \wedge Cat(Rana))$
- (iii) $Likes(Psita, Milos)$
- (iv) $(Bite(Milos, Rana) \vee Bite(Suzos, Rana))$
- (v) $\exists x \exists y (Dog(x) \wedge Cat(y) \wedge Bite(x, y))$
- (vi) $\forall y (Cat(y) \Rightarrow \neg Likes(y, Suzos))$
- (vii) $\forall x ((Dog(x) \wedge \exists y (Cat(y) \wedge Bite(x, y))) \Rightarrow \forall z (Cat(z) \Rightarrow \neg Likes(z, x)))$

3. Add a few adjectives (e.g., “cheap”, “expensive”, “kind”, “loyal”) to the grammar of slides 7–12, to allow it to handle (and translate to FOPL) sentences like “A kind loyal customer wants a cheap flight”.

4. (Optional) Implement in Keras/Tensorflow or PyTorch (e.g., using LSTMs or BERT) your own (a) named entity recognizer (NER) and/or (b) relation extractor, for one of the corresponding datasets of Papers with Code.¹

¹ See <https://paperswithcode.com/datasets?task=named-entity-recognition-ner> and <https://paperswithcode.com/datasets?q=relation+extraction>.

The following exercises refer to optional material of the slides.

5. (Optional) Convert the grammar of exercise 2(c) of the previous section (syntactic parsing) to a DCG, so that the new grammar will also compute the length of the input sequence, as in the following examples.

```
?- phrase( s(Length), [a, a, b, b, b, c, c]).
Length = 7
?- phrase( s(Length), [a, a, b, b, b, c]).
no
```

Answer:

```
s(NewValue) --> [a], p(Value), [c], {NewValue is Value + 2}.
p(NewValue) --> [a], p(Value), [c], {NewValue is Value + 2}.
p(Value) --> q(Value).
q(1) --> b.
q(NewValue) --> b, q(Value), {NewValue is Value + 1}.
```

6. (Optional) Convert the following CFG to a DCG:

| | |
|------------------------|---------------------------------|
| $S \rightarrow NP VP$ | $Det \rightarrow the$ |
| $NP \rightarrow Det N$ | $N \rightarrow dog \mid cat$ |
| $VP \rightarrow V NP$ | $V \rightarrow chased \mid bit$ |

and extend it, so that if the DCG is given to Prolog with the following goal:

```
phrase(s(Action, Agent, Object), [o, σκύλος, κυνήγησε, τη, γάτα]).
```

Prolog will respond:

```
Action = chase, Agent = dog, Object = cat,
```

and if the DCG is given to Prolog with the following goal:

```
phrase(s(Action, Agent, Object), [o, σκύλος, δάγκωσε, τη, γάτα]).
```

Prolog will respond:

```
Action = bite, Agent = dog, Object = cat.
```

Answer:

```
s(Action, Agent, Object) --> np(Agent), vp(Action, Object).
np(Entity) --> det, n(Entity).
vp(Action, Object) --> v(Action), np(Object).
Det --> the.
n(dog) --> [dog].
n(cat) --> [cat].
v(chase) --> [chased].
v(bite) --> [bit].
```

7. (Optional) Modify the DCG of slide 33 (semantic parsing for the arithmetic language) to allow using constants from zero to 9999. As a simplification, write 10 as [one, ten], 12 as [one, ten, two], 23 as [two, ten, three], 100 as [one, hundred], 110 as [one, hundred, one, ten],

123 as [one, hundred, two, ten, three], 1000 as [one, thousand], 1123 as [one, thousand, one, hundred, two, ten, three] etc. For example, the following Prolog goal:

?-phrase(expression(V), [open, two, thousand, three, hundred, five, ten, two, plus, two, ten, one, close]).

should return:

V = 2373

and the following goal:

?-phrase(expression(V), [open, open, two, thousand, three, hundred, five, ten, two, plus, two, ten, one, close, minus, one, thousand, seven, ten, close]).

should return:

V = 1303

Answer:

```
digit(0) --> [zero].      digit(1) --> [one].
digit(2) --> [two].       digit(3) --> [three].
digit(4) --> [four].      digit(5) --> [five].
digit(6) --> [six].       digit(7) --> [seven].
digit(8) --> [eight].     digit(9) --> [nine].
```

```
number(Value) --> digit(Value).
number(NewValue) --> digit(Value1), [ten], number(Value2),
    {Value2 < 10, NewValue is Value1 * 10 + Value2}.
number(NewValue) --> digit(Value1), [ten], {NewValue is Value1 * 10}.
number(NewValue) --> digit(Value1), [hundred], number(Value2),
    {Value2 < 100, NewValue is Value1 * 100 + Value2}.
number(NewValue) --> digit(Value1), [hundred], {NewValue is Value1 * 100}.
number(NewValue) --> digit(Value1), [thousand], number(Value2),
    {Value2 < 1000, NewValue is Value1 * 1000 + Value2}.
number(NewValue) --> digit(Value1), [thousand], {NewValue is Value1 * 1000}.
```

```
expression(Value) --> number(Value).
expression(NewValue) --> [open], expression(Value1), [plus], expression(Value2), [close],
    {NewValue is Value1 + Value2}.
expression(NewValue) --> [open], expression(Value1), [minus], expression(Value2), [close],
    {NewValue is Value1 - Value2}.
```

8. (Optional) Write a DCG that will allow sentences like:

[open,the,windows,of,the,living,room], [close,the,small>window,of,the,living,room],
[switch,off,the,large,light,of,the,small,kitchen], [switch,on,the,lights,of,the,small,bathrooms]

The grammar should allow using “switch on” and “switch off” only with lights, not windows; and it should allow using “open” and “close” only with windows, not lights. For example, sentences like the following should not be allowed:

X [switch,off,the,small>window,of,the,living,room],
X [open,the,large,light,of,the,small,kitchen]

For the allowed sentences, it should be possible to use the grammar as illustrated below to obtain semantic representations:

?- phrase(s(Action, Type1, Size1, Number1, Type2, Size2, Number2,
[open,the,large,windows,of,the,small,living,room])).

Action = open, Type1 = window, Size1 = large, Number1 = plural,
Type2 = livingroom, Size2=small, Number2 = singular

?- phrase(s(Action, Type1, Size1, Number1, Type2, Size2, Number2,
[switch,on,the,lights,of,the,small,bathrooms])).

Action = on, Type1 = light, Size1 = unknown, Number1 = plural,
Type2 = bathroom, Size2=small, Number2 = plural

?- phrase(s(Action, Type1, Size1, Number1, Type2, Size2, Number2,
[close,the,windows])).

Action = close, Type1 = window, Size1 = unknown, Number1 = plural,
Type2 = unknown, Size2=unknown, Number2 = unknown

Answer:

s(Action, Type1, Size1, Number1, Type2, Size2, Number2) -->
vp(Action, Type1, Size1, Number1, Type2, Size2, Number2).

vp(Action, Type, Size, Number, unknown, unknown, unknown) -->
v(Action, Type), np(Number, Type, Size).

vp(Action, Type1, Size1, Number1, Type2, Size2, Number2) -->
v(Action, Type1), np(Number1, Type1, Size1), pp(Number2, Type2, Size2).

np(Number, Type, Size) -->
det, nominal(Number, Type, Size).

nominal(Number, Type, Size) -->
adj(Size), n(Number, Type).

nominal(Number, Type, unknown) -->
n(Number, Type).

pp(Number, Type, Size) -->
prep, np(Number, Type, Size).

v(on, light) --> [switch, on].
v(open, window) --> [open].

v(off, light) --> [switch, off].
v(close, window) --> [close].

det --> [the].

prep --> [of].

n(singular, window) --> [window].

n(plural, window) --> [windows].

n(singular, light) --> [light].

n(plural, light) --> [lights].

n(singular, livingroom) --> [living, room].

n(plural, livingroom) --> [riving, rooms].

n(singular, bathroom) --> [bathroom].
n(plural, bathroom) --> [bathrooms].
n(singular, kitchen) --> [kitchen].
n(plural, kitchen) --> [kitchens].

adj(small) --> [small].
adj(large) --> [large].

9. (Optional) Consider the following DCG for English:

v(event(saw, Who, What, How)) --> [saw].

det --> [the].

n(entity(scientist, Specifier)) --> [scientist].
n(entity(telescope, Specifier)) --> [telescope].

pn(paris) --> [paris].

prep(with) --> [with]. prep(from) --> [from].

pp(specifier(PSem, NPSEM)) --> prep(PSem), np(NPSEM).

pron(we) --> [we].

nominal(NSem) --> n(NSem).
nominal(entity(Type, Specifier)) -->
 n(entity(Type, Specifier)), pp(Specifier).

np(NominalSem) --> det, nominal(NominalSem).
np(PNSem) --> pn(PNSem).
np(PronSem) --> pron(PronSem).

vp(event(Type, Who, NPSEM, How)) -->
 v(event(Type, Who, NPSEM, How)), np(NPSEM).
vp(event(Type, Who, NPSEM, How)) -->
 v(event(Type, Who, NPSEM, How)), np(NPSEM), pp(How).

s(event(Type, Who, What, How)) -->
 np(Who), vp(event(Type, Who, What, How)).

or the following very similar DCG for Greek:

v(event(saw, we, What, How)) --> [είδαμε].

det --> [τον]. det --> [το].

n(entity(scientist, Specifier)) --> [επιστήμονα].
n(entity(telescope, Specifier)) --> [τηλεσκόπιο].

pn(paris) --> [παρίσι].

prep(with) --> [με]. prep(from) --> [από].

pp(specifier(PSem, NPSEM)) --> prep(PSem), np(NPSEM).

```

nominal(NSem) --> n(NSem) .
nominal(entity(Type, Specifier)) -->
    n(entity(Type, Specifier)), pp(Specifier) .

np(NominalSem) --> det, nominal(NominalSem) .
np(PNSem) --> det, pn(PNSem) .

vp(event(Type, Who, NPSEM, How)) -->
    v(event(Type, Who, NPSEM, How)), np(NPSEM) .
vp(event(Type, Who, NPSEM, How)) -->
    v(event(Type, Who, NPSEM, How)), np(NPSEM), pp(How) .

s(VPSem) --> vp(VPSem) .

```

Write the values that Prolog will return for Sem, when given the following goal for the English grammar:

```
phrase(S(Sem), [we, saw, the, scientist, with, the,
telescope]) .
```

or the following goal for the Greek grammar:

```
phrase(S(Sem), [είδαμε, τον, επιστήμονα, με, το, τηλεσκόπιο]) .
```

Use “_” to denote variables with no values. Explain how you these values are obtained.

Answer: We obtain two parse trees and two responses for Sem, as illustrated below for the Greek sentences (the English trees are very similar). The two values of Sem are:

Sem = event(saw, we, entity(scientist, specifier(with, entity(telescope, _))), _)

Sem = event(saw, we, entity(scientist, _), specifier(with, entity(telescope, _)))

$S(\text{event}(\text{saw}, \text{we}, \text{entity}(\text{scientist}, \text{specified with}, \text{entity}(\text{telescope}, \dots))), \dots)$

vo(event(saw, we, entity(scientist, specifier(with, entity(telescope, specifier2))), how)))

VP(event(said, we, (that, how))) NP(entity(scientist, specifier(with, entity(telescope, specifier(2))))))

ΕΙΣΑΓΩΓΗ

det nominal (entity) scientist, specifier (with, entity (telescope, specifier 2))

$$n(\text{entity}(\text{scientist}, \text{specificer})) \text{ pp}(\text{specificer}(\text{wb}, \text{entity}(\text{telescope}, \text{specificer})))$$

Ernest Howard

$\overline{\text{prop}}(\text{with}) \rightarrow \text{rp}(\text{entity}(\text{telescope}, \text{specificize}))$

the
det nominal (entity/telescope, specificize)

$$n(\text{Entity}(\text{Telescope}, \text{Specific}2))$$

Синько

