

What do I want to learn or understand better?

This week I have spent some time doing a small tutorial in Android Studio getting it up and running and making sure that I can simulate and run apps properly. I've also played around a little with git and github so that I have the basics down for when we start coding.

This weeks lectures introduced us to the project scope, as well as the android Automotive API which we will be using for our project. So my goal for next week is to read up on and dig around a little bit in the API to familiarize myself with it, and see what kind of utility we can be expecting from it, and also to have a look at the simulator from SEMCOM.

How can I help someone else, or the entire team, to learn something new?

This week we made a first draft of our social contract, and the way we will organize our project moving forward. Our group has varying levels of experience with the different software we have settled on, so I feel I can contribute towards my group by helping out if anyone has any questions regarding some software I might be more familiar with than they are. For next week I will play around with the software I might not be so familiar with myself, to ease the transition into our first development sprint.

What is my contribution towards the team's application of Scrum?

We have created a first draft of our social contract for the group, and discussed our groups application of SCRUM, so my contribution would be to continue attending all of our meetings and participating in the group brainstorming of ideas and discussions. Since we randomized our SCRUM master from several candidates, I do not currently have the responsibility specifically, but I will try to keep as close an eye on the SCRUM process as possible – both for the sake of learning— but also for making sure that we as a group don't stray away from the intended process.

What is my contribution towards the team's deliveries?

We have had a nice brainstorming session in our first proper meeting where we discussed our ideas, user stories and ambition level for the group. We got a couple of general ideas for where our app is heading, and some first drafts for our user stories which we will be discussing on monday with Volvo. For next weeks goal I would like to look more into the SEMCOM simulator environment, and the Automotive API as we will be going into our first sprint where we will be fleshing out our ideas a bit more, and it would be practical to know what we are capable of in the environment we will be working with. Hopefully Volvo can help us out with this as well.