WEEK 7 REFLECTION - ERIC

What do I want to learn or understand better?

We got some really valuable feedback during this monday. Our user stories turned out to be too vague and having way too much overlap. Getting the previously mentioned much needed outside perspective, along with some discussion within the group, really helped with my understanding of how we should've done things from the start.

If I had to do it all again, I'd focus more on things I've had issues with during the course, such as having an open discussion about the state of things like our half baked user stories. We really should've gotten feedback on them sooner.

How can I help someone else, or the entire team, to learn something new?

As mentioned below, this week I've put effort into making sure the whole group could come to an agreement on how we would like our user stories and tasks to be defined. For future projects, though, I would like to be better at having a dialogue with my group in general. Previous weeks I've based my answer to what the group needs help with on my observations, but in truth also having a discussion about the matter would've probably helped quite a bit.

What is my contribution towards the team's application of Scrum?

When we had our meeting after getting the mentioned feedback, I was strongly pushing (and mostly succeeding in getting my point across) for tasks to be way more concrete than we had previously written them. Up until now I, and the team, has had lots of implied tasks associated with some of the larger tasks. We fixed this by, as mentioned, focusing on making the tasks incredibly concrete with no room for any misinterpretation. Doing this really helped our productivity, since after that the tasks were flying off the list, and we got a lot of good work done.

As mentioned above, if I had to do it again, I'd focus on having a better ongoing discussion about things like these which could cause problems in the long term. And within the context of the course, I would've pushed for us getting feedback sooner, since it really helps you with reaching some realisations as fast as possible.

What is my contribution towards the team's deliveries?.

For this week I've worked on implementing "spoof" events into our program so that we're able to simulate all the event data that I could not get my hands on via the python simulations. This is mostly because our focus has been 100% on getting a functioning demo out the door, and we would've had issues with that since we

apparently need some values that I, as said, could not generate via the python simulations.

As mentioned in the previous week, it has been very naive of me to focus so much on trying to generate these needed values that might've not even been possible to get in the first place. Also I should've talked to Semcon the moment I hit a wall, since I've wasted lots of time on these simulations. One thing I also should've done if I had to do it again would be to properly discuss if we really needed all these values in the first place, or if we could've rewritten the algorithm to use other values that I had already set up in the simulations.