Sigbjørn Drøsshaug Individual Reflection Week 1.

What do I want to learn or understand better?

We have been introduced to the SCRUM concept, and tried applying it in a LEGO exercise (Unfortunately I had to leave early because of overlapping lectures). I would like to learn more about the SCRUM process and how it is applied efficiently in a real scenario. I would also like to familiarize myself with the software environment we're going to be working in, specifically Android Studio and git since Android studio is completely new to me, and I have basic knowledge of git that I need to refresh.

How can I help someone else, or the entire team, to learn something new?

Right now, we have just formed a group, so at the moment I will be attending lectures and exercises so I pick up new knowledge, which might help us as a team in the future. I can also relay information from lectures others might have missed out on, which might provide insight beyond what is obvious from the slides on the course page.

What is my contribution towards the team's application of Scrum?

We have just now formed the team, and have not really gotten going properly so this is not very applicable at the current time. I would like to understand the SCRUM process better and make sure that we trust the process as we go along as it is supposed to be a self-correcting iterative procedure from my understanding.

What is my contribution towards the team's deliveries?

Since we have just now started the course, my contribution is attaining knowledge we can use in the future for developing our product. So right now I am attending lectures, exercises, and read material from the course page such as applications of SCRUM, how to form a social contract and Scrum and XP from the trenches — to get a better understanding of what we are supposed to be doing in the future.