DANIEL TAO

3465 Sansom St, Philadelphia, PA 19104 | (224) 358 5571

danieltaox@gmail.com | danxtao.com | github.com/sigmachirality | https://devpost.com/SigmaChirality

EDUCATION

University of Pennsylvania, School of Engineering & Applied Science, Philadelphia, PA

Candidate for Bachelor of Science in Engineering

Expected May 2022

Expected Major: Networked and Social Systems Engineering (NETS)

Completed Coursework: Mathematical Foundations of Computer Science; Computer Science Through Program Design; Linear Algebra and Differential Equations; Introduction to Haskell; Data Structures and Algorithms; Crowdsourcing and Human

Computation; Network and Market Theory

College of Lake County, Grayslake, IL

Ended August 2018

Dual Enrolled while in HS

Relevant Coursework: Programming in C++

Adlai E Stevenson High School, Lincolnshire, IL

May 2018

Graduate, Gold Honor Roll, Ambassador Award Recipient

TECHNICAL EXPERIENCE

Software Engineering Intern, Volley

Summer 2019

Will build proprietary graph theory based Alexa skill testing software solution for YCombinator startup using Javascript

Fullstack Web Developer, Knowt

March 2019 - Present

- Built frontend user authentication and document syncing features in React, integrating with an AWS Cognito user pool
- Implemented Google Analytics tracking in React web app and React Native mobile app to allow analysis of user behavior
- Greatly refactored codebase to implement walkthrough and authentication pages, and allow implementation of more pages in the future
- Worked with React, React Native, Javascript, AWS

Software Engineering Intern, Encompass Human Capital LLC

June 2018 - August 2018

- Expanded digital completion of state tax withholding certificates in payroll software to all 50 US states
- Architected new modular system for handling states, enabling the completion of a 3 month project within a week
- Maintained and modified code and database schema to store data fields requested by clients
- Solved/implemented several dozen issues/features, from front-end UI functionality to back-end garbage collection
- Worked with C#/ASP.net, Kendo/MVC, HTML/CSS/jQuery, and MySQL

ACTIVITIES

Fullstack Developer, Penn Labs, University of Pennsylvania

Spring 2019 - Present

- Designed and implemented a fullstack comment reviewer web app, as well as comment functionality on Penn Course Review itself
- Refactored and created components for complete rewrite of Penn Course Review frontend in React
- Maintained, debugged, and created new routes for Django backend for Penn Course Review, which is used by thousands of students
- Refactored API routes to serve data with a few SQL queries rather than thousands, reducing page load times drastically

Software Engineer, Penn Electric Racing, University of Pennsylvania

Fall 2018 - Spring 2019

- Wrote and debugged code for custom PCBs and Desktop to track speed, temperature, tilt, and other parameters in C# and C++
- Redesigned PER's proprietary serial protocol, reducing wasted bytes, allowing tracking of up to 3x more raw data than before

Team Co-Captain, Science Olympiad, Adlai E Stevenson High School

2014 - 2018

- Organized weekly meetings, in-house tryout competition, and setup of stand at co-curricular fair
- Wrote and graded Astronomy test for in-house competition, then used results to help selection of new team members
- Trained new team members in fields of expertise such as Remote Sensing and Astronomy
- Led team to place at nationals, personally placed nationally in events involving Astronomy, Game Dev, and Remote Sensing

Director of Membership, Model United Nations, Adlai E Stevenson High School

2015 - 2018

- Introduced new web-based attendance tracking, greatly reducing time wasted at meetings for checking attendance
- Kept records of member attendance and behavior to use when selecting members to go to specific MUN conferences

Co-president/Co-founder, Patriot Gaming Esports, Adlai E Stevenson High School

2017 - 2018

- Created and led esports club with teams competing in multiple HSEL tournaments, some of which placed nationally
- Led other club members in organizing in-school tournaments for video games such as Hearthstone and League of Legends **PROJECTS**

Developer, LectureHub (YHacks 2018 Wix Code Prize 2nd Place)

- Built REST API for a college note sharing web application using Python Flask framework and AWS Buckets
- Worked with a team of three other developers to integrate backend with JS frontend and Swift mobile app in under 36 hours

Mentee, TeaBot (HKN Best Mentor-Mentee Team)

- Developed CV solution using a depth camera to allow tea picking robot to interact with its environment and identify tea buds
- Ported existing Matlab kinematics code into Python and integrated kinematics and CV code together
- Worked with OpenCV, Matlab, Python, C++

TECHNICAL SKILLS