Lorenzo Signorelli

Full Stack Developer



- 3355860184
- Bergamo Italy
- in Lorenzo Signorelli
- SignorelliLorenzo

PROFILE

Full-stack developer with experience in Java, C#, C++, Python, and Go. Skilled in AI object detection (YOLO), web scraping, and data analysis. Passionate about solving complex problems and learning new technologies. Currently completing a BSc in Computer Science at the University of Milan.



Italian

English B2 First



UI/UX

I learned to use canva in my free time and created logos and designs for the websites i created.

Game developement

Gained experience with Unity, focusing on physicsbased controls and gameplay mechanics.

Geopolitics & Strategic Analysis

Interested in global conflicts, military strategies, and their technological and economic impact.



Teamwork - Teamlead

Organized a team of 5 people in the development of projects with the organization of the work and of the development process.

Adaptability

I am always open to the use of new technologies, and i adapt in what the work requires me to do.

Problem solving

I can handle probles that deviate from the common workflow of the developement, implementing new solutions to the problem.



BSc in Computer Science

University of Milan 2022 – present | Milan, Italy

Degree in Computer Science

ITIS Paleocapa 2018 – 2022 | Bergamo, Italy



Web Scraping | Data analisis

12/2022 – 02/2023 | Bergamo, Italia Developed a web scraping tool to retrieve PDF documents, digitize them, and extract structured information into CSV format.

Full Stack Web Developer

2023 | Bergamo, Italy

I created websites while in university as a freelancer

Ai Specialist

12/2024 | Bergamo, Italy

Develop a YOLO-based image analysis algorithm to track basketball player movements and generate a live box score.

DISC Spa

Project Manager

12/2019 – 02/2022 | Bergamo, Italia I directed a develoment team for 3 projects in collaboration with Disc Spa:

- Autentication Disk
- GliphBus
- CamHouse