

ShortSounds Weekly Status Report

April 18

Mattie Carlson, John Buscher, Justin Yoon, Casey Marcus Pittman Fischer,
Seth Hampson, Neil Harlow, Joel Sigo and Nick Jones

Progress from Past Week

Tasks Completed:

- John and Mattie wrote up the Process report
- Justin and Casey wrote up the Use Cases
- Seth and Neil wrote up the Product Description
- Joel and Nick designed a preliminary user interface

Setbacks and What We've Learned From Them:

- It was difficult to all agree on how to design the user interface. With so many different ideas, we had to learn how to listen effectively, take the best of all of the different ideas, and compromise to create a user interface that appeals to everyone.

Plans and Goals for This Week

- Everyone should set up Android studio on their personal work computer, clone the repo, and attempt to make an Android application with a single simple button.
- Neil and Casey should lay out the models, determine what methods are necessary, and set up method stubs.
- John should determine what file format we should save our sounds in based on how an Android recording is saved when it is recorded
- Mattie should set up some basic test cases for adding effects to sounds and see how the libraries that manipulate sound in Java work
- Joel and Seth should set up a User Interface in Android Studio
- Nick will create a runnable MainActivity
- Justin will be a floater, helping anyone who needs support