CardSuits «enum»
SPADES,
HEARTS,
DIAMONDS,
CLUBS

CardValues «enum»

ACE, TWO, THRE

THREE, FOUR.

FOUR,

SIX, SEVEN,

EIGHT,

NINE, TEN,

JACK,

QUEEN,

KING

Card

- cardSuit : Suit «const»
- cardValue : Value «const»
- + getCardSuit() : Suit
- + getCardValue() : Value
- + Card(Suit, Value) «ctor»
- @Override
- + toString() : String

DeckDemoDriver

+ main(): void

Deck

cards : Card[]

- + shuffle(): void
- + printDeck(): void
- + dealCards(cardsDealt : int) : Card[]

App

+ Run(): void