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import java.awt.*;
import javax.swing.*;
import java.awt.event.*;

public class Calculator extends JFrame implements ActionListener {
    /**
     *
     */
    private static final long serialVersionUID = 1L;
    JPanel[] row = new JPanel[5];
    String[] buttonString = { "7", "8", "9", "+", "4", "5", "6", "-", "1", "2", "3", "*", ".", "/", "C", "√",
"+/-",
        "=", "0", "sin", "cos", "tan", "sec", "csc", "cot", "log10", "x^2" };
    JButton[] button = new JButton[buttonString.length]; //Changed to make adding buttons easier
    int[] dimW = { 400, 45, 100, 90 }; // Changed for appearance's sake
    int[] dimH = { 35, 40 };
    Dimension displayDimension = new Dimension(dimW[0], dimH[0]);
    Dimension regularDimension = new Dimension(dimW[1], dimH[1]);
    Dimension rColumnDimension = new Dimension(dimW[2], dimH[1]);
    Dimension zeroButDimension = new Dimension(dimW[3], dimH[1]);
    boolean[] function = new boolean[4];
    double[] temporary = { 0, 0 };
    JTextArea display = new JTextArea(1, 20);
    Font font = new Font("Times new Roman", Font.BOLD, 14);

    Calculator() {
        super("Calculator");
        setDesign();
        setSize(500, 250);
        setResizable(false);
        setDefaultCloseOperation(EXIT_ON_CLOSE);
        GridLayout grid = new GridLayout(5, 7);
        setLayout(grid);

        for (int i = 0; i < 4; i++)
            function[i] = false;

        FlowLayout f1 = new FlowLayout(FlowLayout.CENTER);
        FlowLayout f2 = new FlowLayout(FlowLayout.CENTER, 1, 1);
        for (int i = 0; i < 5; i++)
            row[i] = new JPanel();
        row[0].setLayout(f1);
        for (int i = 1; i < 5; i++)

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        row[i].setLayout(f2);

for (int i = 0; i < buttonString.length; i++) { //Changed to make adding buttons easier
    button[i] = new JButton();
    button[i].setText(buttonString[i]);
    button[i].setFont(font);
    button[i].addActionListener(this);
}
font = new Font("Times new Roman", Font.ITALIC, 14);
display.setFont(font);
display.setEditable(false);
display.setComponentOrientation(ComponentOrientation.RIGHT_TO_LEFT);
display.setPreferredSize(displayDimension);
for (int i = 0; i < 14; i++)
    button[i].setPreferredSize(regularDimension);
for (int i = 14; i < 18; i++)
    button[i].setPreferredSize(rColumnDimension);
button[18].setPreferredSize(zeroButDimension);
for (int i = 18; i < 27; i++)
    button[i].setPreferredSize(zeroButDimension);
row[0].add(display);
add(row[0]);

for (int i = 0; i < 4; i++)
    row[1].add(button[i]);
row[1].add(button[14]);
row[1].add(button[19]);
row[1].add(button[20]);
add(row[1]);

for (int i = 4; i < 8; i++)
    row[2].add(button[i]);
row[2].add(button[15]);
row[2].add(button[21]);
row[2].add(button[22]);
add(row[2]);

for (int i = 8; i < 12; i++)
    row[3].add(button[i]);
row[3].add(button[16]);
row[3].add(button[23]);
row[3].add(button[24]);
add(row[3]);

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        row[4].add(button[18]);
        for (int i = 12; i < 14; i++)
            row[4].add(button[i]);
        row[4].add(button[17]);
        row[4].add(button[25]);
        row[4].add(button[26]);
        add(row[4]);

        setVisible(true);
    }

    public void clear() {
        try {
            display.setText("");
            for (int i = 0; i < 4; i++)
                function[i] = false;
            for (int i = 0; i < 2; i++)
                temporary[i] = 0;
        } catch (NullPointerException e) {
        }
    }

    public void getSqrt() {
        try {
            double value = Math.sqrt(Double.parseDouble(display.getText()));
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }

    public void getSquare() {
        try {
            double value = Double.parseDouble(display.getText()) *
Double.parseDouble(display.getText());
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }

    public void getLog10() {
        try {

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        double value = Math.log10(Double.parseDouble(display.getText()));
        display.setText(Double.toString(value));
    } catch (NumberFormatException e) {
    }
}

//All of the following trigonometry functions assume that the number given is in degrees.
public void getSin() {
    try {
        double value =
Math.sin(Math.toRadians(Double.parseDouble(display.getText())));
        display.setText(Double.toString(value));
    } catch (NumberFormatException e) {
    }
}

    public void getCos() {
        try {
            double value =
Math.cos(Math.toRadians(Double.parseDouble(display.getText())));
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }

    public void getTan() {
        try {
            double value =
Math.tan(Math.toRadians(Double.parseDouble(display.getText())));
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }

    public void getSec() {
        try {
            double value = 1.0 /
Math.cos(Math.toRadians(Double.parseDouble(display.getText())));
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }
}

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    public void getCsc() {
        try {
            double value = 1.0 /
Math.sin(Math.toRadians(Double.parseDouble(display.getText())));
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }

    public void getCot() {
        try {
            double value = 1.0 /
Math.tan(Math.toRadians(Double.parseDouble(display.getText())));
            display.setText(Double.toString(value));
        } catch (NumberFormatException e) {
        }
    }

    public void getPosNeg() {
        try {
            double value = Double.parseDouble(display.getText());
            if (value != 0) {
                value = value * (-1);
                display.setText(Double.toString(value));
            } else {
            }
        } catch (NumberFormatException e) {
        }
    }

    public void getResult() {
        double result = 0;
        temporary[1] = Double.parseDouble(display.getText());
        String temp0 = Double.toString(temporary[0]);
        String temp1 = Double.toString(temporary[1]);
        try {
            if (temp0.contains("-")) {
                String[] temp00 = temp0.split("-", 2);
                temporary[0] = (Double.parseDouble(temp00[1]) * -1);
            }
            if (temp1.contains("-")) {
                String[] temp11 = temp1.split("-", 2);

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        temporary[1] = (Double.parseDouble(temp11[1]) * -1);
    }
} catch (ArrayIndexOutOfBoundsException e) {
}
try {
    if (function[2] == true)
        result = temporary[0] * temporary[1];
    else if (function[3] == true)
        result = temporary[0] / temporary[1];
    else if (function[0] == true)
        result = temporary[0] + temporary[1];
    else if (function[1] == true)
        result = temporary[0] - temporary[1];
    display.setText(Double.toString(result));
    for (int i = 0; i < 4; i++)
        function[i] = false;
} catch (NumberFormatException e) {
}
}

public final void setDesign() {
    try {

        UIManager.setLookAndFeel("com.sun.java.swing.plaf.nimbus.NimbusLookAndFeel");
    } catch (Exception e) {
    }
}

@Override
public void actionPerformed(ActionEvent ae) {
    if (ae.getSource() == button[0])
        display.append("7");
    if (ae.getSource() == button[1])
        display.append("8");
    if (ae.getSource() == button[2])
        display.append("9");
    if (ae.getSource() == button[3]) {
        // add function[0]
        temporary[0] = Double.parseDouble(display.getText());
        function[0] = true;
        display.setText("");
    }
    if (ae.getSource() == button[4])

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        display.append("4");
    if (ae.getSource() == button[5])
        display.append("5");
    if (ae.getSource() == button[6])
        display.append("6");
    if (ae.getSource() == button[7]) {
        // subtract function[1]
        temporary[0] = Double.parseDouble(display.getText());
        function[1] = true;
        display.setText("");
    }
    if (ae.getSource() == button[8])
        display.append("1");
    if (ae.getSource() == button[9])
        display.append("2");
    if (ae.getSource() == button[10])
        display.append("3");
    if (ae.getSource() == button[11]) {
        // multiply function[2]
        temporary[0] = Double.parseDouble(display.getText());
        function[2] = true;
        display.setText("");
    }
    if (ae.getSource() == button[12])
        display.append(".");
    if (ae.getSource() == button[13]) {
        // divide function[3]
        temporary[0] = Double.parseDouble(display.getText());
        function[3] = true;
        display.setText("");
    }
    if (ae.getSource() == button[14])
        clear();
    if (ae.getSource() == button[15])
        getSqrt();
    if (ae.getSource() == button[16])
        getPosNeg();
    if (ae.getSource() == button[17])
        getResult();
    if (ae.getSource() == button[18])
        display.append("0");
    if (ae.getSource() == button[19])
        getSin();

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        if (ae.getSource() == button[20])
            getCos();
        if (ae.getSource() == button[21])
            getTan();
        if (ae.getSource() == button[22])
            getSec();
        if (ae.getSource() == button[23])
            getCsc();
        if (ae.getSource() == button[24])
            getCot();
        if (ae.getSource() == button[25])
            getLog10();
        if (ae.getSource() == button[26])
            getSquare();

    }

    public static void main(String[] arguments) {
        @SuppressWarnings("unused")
        Calculator c = new Calculator();
    }
}
/*
 * http://www.dreamincode.net/forums/topic/321933-creating-a-calculator-using-
 * jframe/
 */

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lic class Calculator extends JFrame implements ActionListener {

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     */

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    private st

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    JPanel[] r

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    String[] b

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    "="

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    JButton[]

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```

    int[] dimW

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    int[] dimH

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    Dimension

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    Dimension

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    Dimension

```

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    boolean[]

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```

    double[] t

```

```

    JTextArea

```

```

    Font font

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```


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```

    Calculator() {

```

```

        super("Calculator");

```

```

        setDesign();

```

```

        ....

```



"*", ".", "/"
 tons easier