Team 19 Project 2 Week 6 Report

Participants: Cong Xinzhou/Hong Ruyue/Xie Yuchen

Meeting Date: 2020/4/9

Project Leader: Hong Ruyue

# Summary

* Things finished since last meeting

All: Get familiar with this project and each one’s duty.

* Questions prepared for the instructor team
  + How to move chess piece? Drag or Click to show the moving direction?
  + Do we want to show the highlight after clicking the chess piece?
  + Do we need to show the number of moving steps and the record of the best steps?
  + Can players choose the level of the game themselves？
  + When resetting the game, does it need to be the same or does it allow randomness?
  + Do we need to set an undo/pause button?
  + Does the game have a start menu which may record the last game to continue?
  + How to determine the success of the game? ( whether Cao Cao is dragged to the exit?)

# Action Items

Plan for the next week:

(R) Hong Ruyue: Meet with the instructor team and figure out all the answers to the questions. Get start with the requirement document. Think of other vague situations and prepare questions for the next meeting.

(D)Xie Yuchen: Meet with the instructor team and figure out all the answers to the questions.

(V)Cong Xinzhou: Meet with the instructor team and figure out all the answers to the questions.