

FORGET ME NOT



A Motel key for room 3 at the Coach & Lantern in Clio.

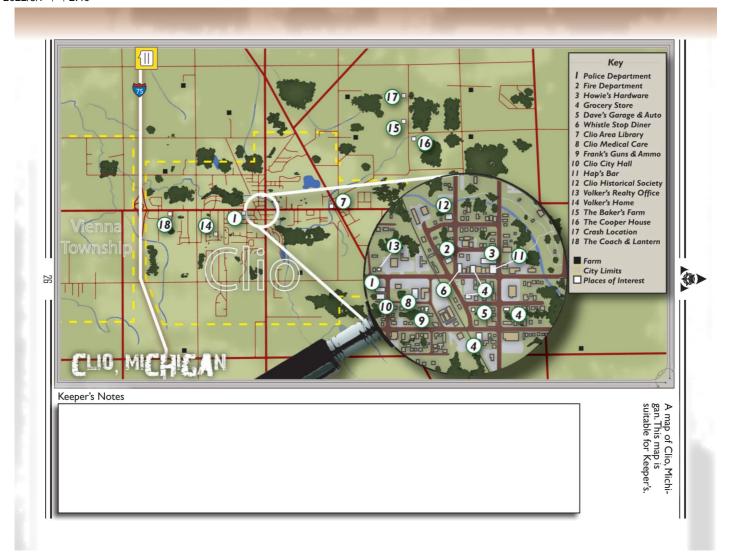
The other keys number the same amount of players in your group but miss out the key for Lynn Cartwright. For example, they may run 3, 4, 6, 7, 8, and 9 if you have 6 players. (room 5 taken by the late TV producer).

Who Does What?

If the investigators are members of The Supernatural Files TV show, they will need to have appropriate jobs. The missing woman, Lyn Cartwright, was the show's field producer, so that leaves the following professions, listed here in order of importance to the show. Certain kinds of skill sets have to be part of the show for it to run properly. The Keeper should feel free to modify this list as he sees fit. For example, if you want two camera operators, that's not uncommon for many TV shows. Another addition that would be at home on this show would be a "psychic" on air personality, although whether or not that psychic is legitimately gifted with special powers, or just a fraud, is up to the Keeper to decide.

•	On air host: Credit Rating; Fast Talk; Persuade	Character	_Player
•	Camera operator: Computer Use;		
	A/C: Photography; Spot Hidden		
•	Sound engineer: Electrical Repair; Electronics;	Character	_Player
	Listen		
•	Production assistant: Computer Use; Drive Auto;	Character	_Player
	Mechanical Repair		
•	Co-host/supernatural expert: History; Library Use;	Character	_Player
	Occult		
•	Co-host/science expert: Sc: Biology; Sc: Chemistry;	Character	_Player
	Sc: Physics		
•	Co-host/psychologist: Persuade; Psychoanalysis;	Character	_Player
	Psychology.		







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Clio Teen Still Missing

By ELLEN SHAW

CLIO, MI-It has been four days since the parents of 15 year old Tiffany Jensen reported her missing, after she failed to come home from a bonfire party at a friend's house. On Friday, a group of Tiffany's classmates gathered to celebrate the end of another school year, a tradition followed by many Clio teens for years. The party was held behind the barn of a farm owned by the family of one of the high school students, but it has become apparent that it wasn't supervised, and that underage drinking and drug use may have been involved.

It has also become known that a group of kids then partook of another Clio tradition, scaring themselves by daring each other to enter the long abandoned Cooper house. The Cooper house is a local "haunted house" where the notorious Andy Cooper went crazy and murdered his wife and child in 1965. According to one seventeen-year-old: "A bunch of us walked to the Cooper house and then, one by one, we had to go in alone, find something and bring it out as proof. Well, I remember Tiffany going into the house, and I think she came back out, but I'm not sure. A lot of us were kind of drunk by then."

Both state and local police searched the Cooper house and the surrounding corn fields and woods, but reported no sign of the missing girl. Chief Wallman of the Clio Police Department issued a brief statement: "We are treating this as a missing person's case. There is no evidence that the girl was abducted, nor are we working under the assumption that she ran away. Right now all we know is that Ms. Jensen is missing and we are not ruling any possibility out.

Saginaw News, June 19th, 1990 #1

Unidentified **Body Found:** Mysterious Circumstances Abound

By MARK NEIMANN

CLIO, MI-Last night the body of an as yet unidentified man was found in a corn field, in the small town of Clio, with no clue as to how the man came to be where he was discovered. The closest building was a farmhouse on McCumsey Road that has been abandoned for well over a decade. Locals have begun to be questioned, but so far no one has reported anyone missing.

Police claim they are not ruling anything out, but they said that this case does not look to be one of foul play. One person close to the case, who wanted to remain anonymous, said, "There's no way a man could do that to another man. It is evident that the body wasn't dead long, but there wasn't a whole lot left of it. Most of its insides were just gone. To me it looked like a bear or something large and hungry got ahold of the poor fellow.

When asked about the possibility of an animal attack, Clio police declined to comment on the record.

Flint Journal, November 5th, 1979 #2



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On Guard for 134 Years

Wednesday, March 13, 1965

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Murder In Clio

By PHIL BRESSLER

CLIO, MI-Yesterday, the small farming community of Clio in Genesee County was shocked to its core when one of their own apparently went mad, with deadly results. John Cooper, aged 51, a farmer, war veteran, volunteer fireman, and man held in high regard in his small community of less than 1800 souls, murdered his wife Edna, aged 45, and their son Thomas, aged 15. The town sheriff was called out to the Cooper house in the early morning, after nearest neighbors heard multiple gunshots coming from the direction of the house. By the time Sheriff Snyder made it out to the Cooper residence, both the mother and the child were dead, and according to officials, "John had mutilated the bodies after death, cutting them open and removing much of their insides."

According to Sheriff Snyder, "Mr. Cooper was in the front yard when I pulled up. He was splattered with blood, babbling, with tears running down his face. He was digging at the ground with his bare hands, cursing at it, and next to him was his pump shotgun. I approached carefully and asked him what had happened, but all he would say was, "They got to us. Somehow, I don't know when, but they were inside them. My Edna and my boy. They're inside me too." I apprehended Mr. Cooper without incident and once my deputy arrived, I inspected the house and found Mrs. Cooper and her son in their bedrooms in a horrible state. There were several empty shotgun shells on the floor, and it was plain that Mr. Cooper had butchered the bodies after their death."

Mr. Cooper is now in a Genesee County jail cell awaiting arraignment. Exp

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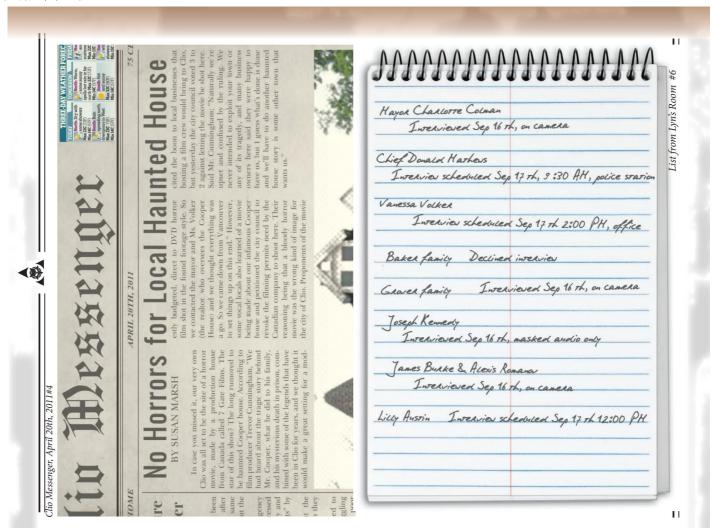
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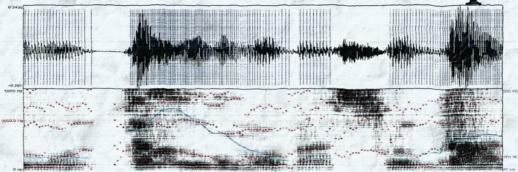
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Detroit Free Press, March 13th, 1965 #3





Sound File Transcript



+++ FILE: Clio-IV-29381_t04i1248_raw.aiff (24 bit, 96KHz, stereo, 120.2MiB)

Voice of sound engineer: "Tape 4, time index one-twelve-forty-eight. Interview with James Burke and Alexis Romanov..."

Voice of the host of The Supernatural Files: "So, James and Alexis, please tell us about the time you went into the Cooper house and what you saw."

Teenage boy (James): "Well, okay, so my friend Scotty dared us to go in and touch the bed where Cooper killed his kid, so we said sure."

Teenage girl (Alexis): "We found a window with the boards off of it around back, and Jimmy boosted me up into it the house, then I helped him up."

James: "And we were in the kitchen and there wasn't much to see there. So we went into the front room looking for the stairs up. It was all dark and very quiet inside the house, like too quite. We couldn't hear anything outside no more. And there were all these big fat spiders all over the place."

Alexis: "Yeah, fat, ugly white ones. And then when we got to the stairs we both heard someone say 'Pa?'"

James: "Yeah, just like a little kid's voice. I heard it as well as I hear you now."

Alexis: "When we looked up the stairs at the second floor and we saw this figure. It was like a shadow, but it wasn't against the wall, it was at the top of the stairs. And it was small, like a little boy and while it didn't have a face, you could just tell it was looking at you. You could feel it."

James: "Yeah..."

Alexis: "And we were so scared..."

James: "Well, I wasn't that scared. So I tried to talk to the little boy, but then we heard a thump come from upstairs and the shadow kid just vanished. Then we heard a second thump, this one closer to the stairs."

Alexis: "And that's when we ran for it."

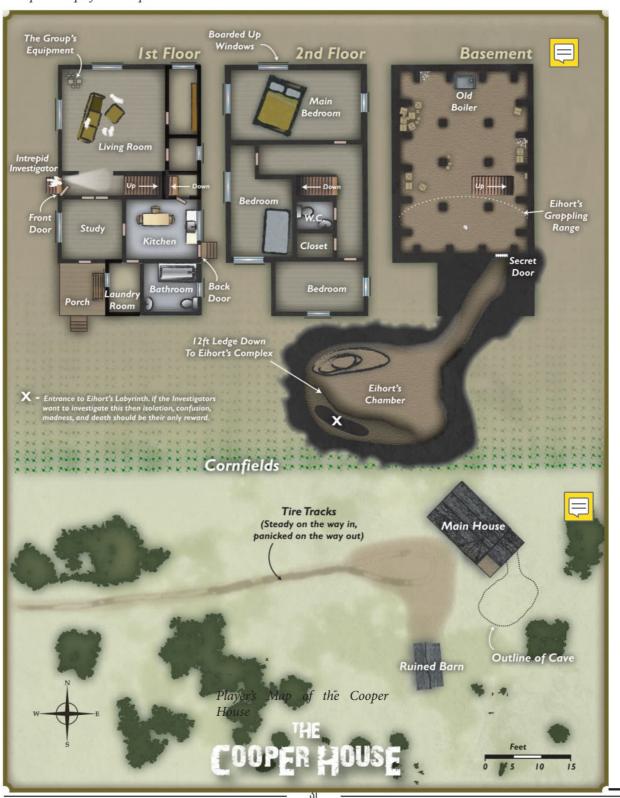
James: "Yeah, you just know it was the ghost of old Crazy Cooper and well, neither one of us wanted to see that."

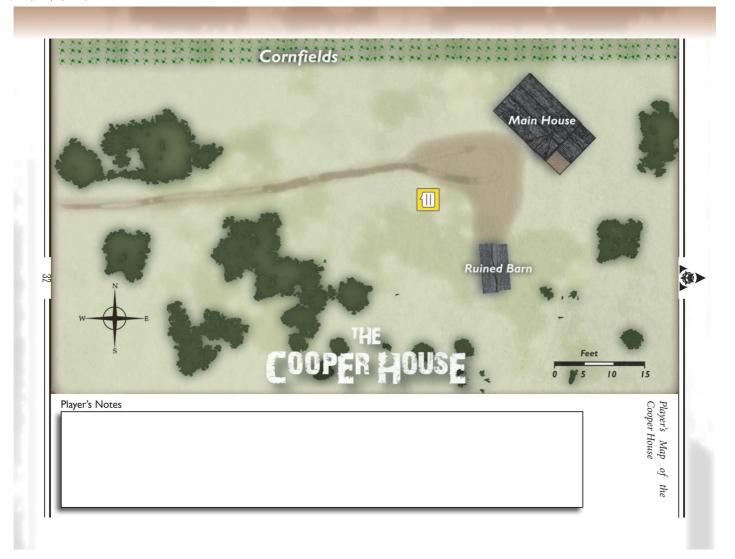
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Sample Audio File #5



Keeper's Map of the Cooper House





"When I was about twelve, my buddy Dale Lafleur and I snuck into the Cooper house on a dare. We didn't see ghosts or anything like that, but we found this dead cat. It was an old tabby we found in a corner of the kitchen, all big and bloated. I assumed it was just bloated with gases like roadkill, and being a stupid kid,

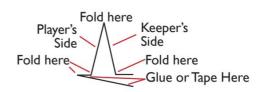
I poked it with a stick. Well that damn thing just...erupted. It bust and pouring out of it were these hideous, white, spider-like things. Dozens of them. I had never seen anything like them before or since. They weren't spiders, kind of slugs with legs. I know that don't make any sense. Anyway, they must have somehow crawled up inside the cat and were eating it from the inside out, because there wasn't much left of that poor, old tabby when they came tearing out.

Dale and I ran out of that house screaming and we refused to tell anyone about it. A few years later he moved away, so I don't know if he still thinks about it or not, but I have never forgotten."

Bob O'Donnell's Story #7











Vanessa Volker

33



Vanessa Volker, Chosen of Eihort

Nationality: American

STR 100 DEX 60 INT 65 CON 110 APP 70 POW 105

SIZ 45 EDU 95 SAN 00 Luck 105 Hits: 16 Age: 73 (looks 30ish)

Damage Bonus: +1D4

Weapons: 9mm Automatic 35%, damage 1D10, 15 yards, 2/round, 6 shots, malfunction 00.

Brood Swarm 100%, damage suffocation + sanity loss (see below)

Armor: See below

Skills: Computer Use 60%, Credit Rating 55%; Cthulhu Mythos 39%, Dodge 40%, Fast Talk 65%, Latin 85%, Listen 50%, Occult 70%, Persuade 55%, Stealth 50%

Spells: Balk Brood, Contact Eihort, Contact Ghoul, Create Zombie, Grasp of Cthulhu, Implant Fear, Shriveling, Steal Life, Stop Heart, Summon/Bind Byakhee, Summon/Bind Dark Young

Sanity Loss: **0/1D6** SAN for seeing a Brood swarm; **1/1D8** for being a victim of a Brood swarm attack. Upon her death, all the Brood inside of Vanessa come spilling out of her; seeing that costs **1/1D6** SAN.

Vanessa's Special Abilities:

Bolstered Stats: due to the rejuvenating energy pumped into her by the Lord of the Labyrinth every few weeks or months, plus the myriad psychically-endowed Brood reinforcing her, Vanessa is preternaturally strong, healthy, and spiritually powerful.

Brood Swarm: once a week, Vanessa can vomit out a large number of semi-mature Brood. Usually the Brood of Eihort just skitter away to the darkest places available when they burst forth, but due to the special connection between the Chosen and the Brood inside them, this squirming, writhing horde of white spider-like things are under her control. This Brood swarm has 10 Hit Points, but ignores singular attacks like gunshots, melee weapons, stomping feet, and the like. Only attacks that deal damage over an area will harm the swarm, such as fire, explosions, jugs of acid, electrifying the floor that they are crawling over, driving a steamroller over them, etc. The tiny spider-things cannot really attack per se, but if a victim was immobilized or unconscious, then the Brood could gnaw the person to the bone in time, doing 1 Hit Point of damage per 1d10 minutes.

Vanessa will instead use this flood of awfulness to suffocate a single target. Seeing this mass of tiny horrors costs **0/1D6** SAN, but the one targeted by this attack will lose much more, as the Brood clamor up their body and try to crawl down their nose and throat. This causes **1/1D8** San loss for the awful invasion, and Keepers should consult the drowning/suffocation rules in the *Call of Cthulhu* rulebook. Only destroying the Brood swarm completely will stop this attack; jumping into water or rolling on the ground will have no effect, as there are just too many creatures to crush and they do not need to breathe. Area affecting attacks which are effective against the Brood swarm, like fire and acid, will also deal damage to the one being suffocated by the tiny terrors. Luckily the swarm moves slowly, only at a MOV of 4, or about half as fast as the typical person. So Vanessa will only use this attack on unsuspecting targets or in small, tight places where escape is difficult.

A Chosen of Eihort is very hardy. This is because the Brood inside continue to multiply as they grow, then becomes de-aged, and then grow and multiply again. In this endless process, the Brood will consume bones, muscle, and even organs inside their host to make room for their ever increasing numbers. The innate magical and parasitical nature of the Brood allows them to effectively mimic the organs and other internal bits they consume, so that their vessel can continue to live as they mature inside them. This makes the Chosen very resistant to damage, as attacks against them have less vital things to destroy. Because of this, Vanessa takes only 1 point of damage per attack, impaling or not, and is immune to drowning, poisons, and gas. Fire, explosions, or other damage that could harm her all over do normal damage, but Vanessa regenerates 2 Hit Points per round, as the Brood inside her has become so accustomed to their vessel and will repair damage to their host.











Eihort's Dread Bargain