

Homework, ISTA-421

Chapter 25, C# Step by Step

Readings

Read chapter 25, pages 601 – 650 in the *C# Step by Step* book.

Discussion Questions

Answer the discussion questions in writing for chapter 25.

1. What is the purpose of the Universal Windows Platform? What was the name of the predecessor to UWP?
2. Describe in detail how the lifetime of a UWP app differs from a traditional desktop application.
3. Describe two ways you can set and modify the properties of controls.
4. Describe the two layout schemes of UWP apps that we constructed in class.
5. Describe three ways you can use the Visual State Manager to adapt the layout of UWP apps
6. Describe how you can modify multiple properties of multiple controls with one document. How do you connect this modification document with your UWP application?