

In-class Lab 06

ASP.NET Core MVC

1 Beginning the lab

1. Create a new project. The target framework should be .NET Core 2.0. Select File ► New ► Project ► Visual C# ► Web. Select ASP.NET Core Web Application. Name the application WorkingWithVisualStudio and save it in your /aspnetcore/projects directory. See figure 1. Click OK.

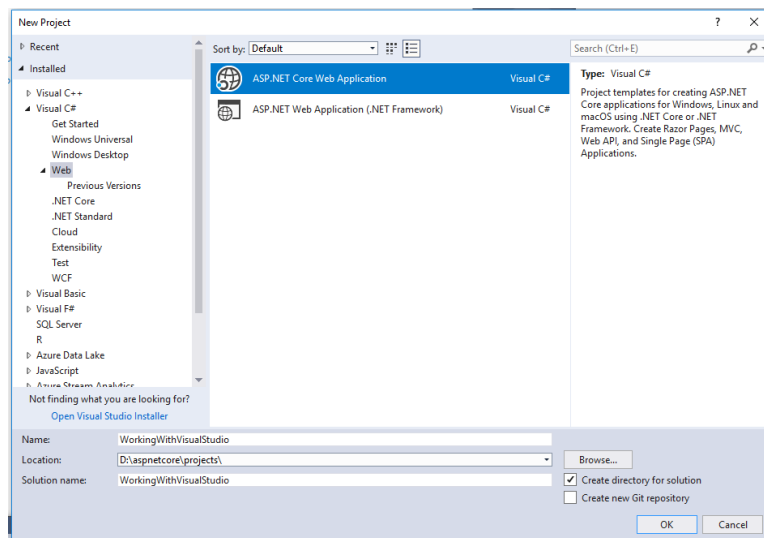


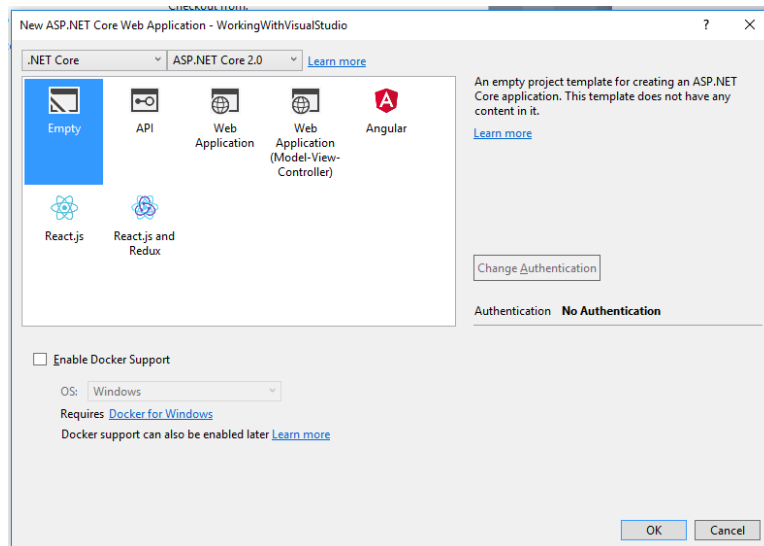
Figure 1: Create a new ASP.NET Core project named WorkingWithVisualStudio

2. Select the Empty template with **No Authentication**. See figure 2. Click OK.
3. Edit the Startup.cs file as shown in listing 1.

Listing 1: Editing class Startup.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Threading.Tasks;
using Microsoft.AspNetCore.Builder;
using Microsoft.AspNetCore.Hosting;
using Microsoft.AspNetCore.Http;
using Microsoft.Extensions.DependencyInjection;

namespace WorkingWithVisualStudio
{
```

Figure 2: Select the **empty** template

```

public class Startup
{
    public void ConfigureServices(IServiceCollection services)
    {
        services.AddMvc();
    }

    public void Configure(IApplicationBuilder app, IHostingEnvironment env)
    {
        app.UseMvcWithDefaultRoute();
    }
}

```

4. Add a Models folder to the project. Right click the WorkingWithVisualStudio Project folder and select Add ► New Folder. Name the New Folder Models. See figure 3.
5. Create a new class in Models by right clicking the folder and selecting Add ► Class. Select Class, name the class Product.cs, and click Add. See figure ??.
6. Edit the Product class file as shown in listing 2.

Listing 2: Class Product

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Threading.Tasks;

namespace WorkingWithVisualStudio.Models
{
    public class Product

```

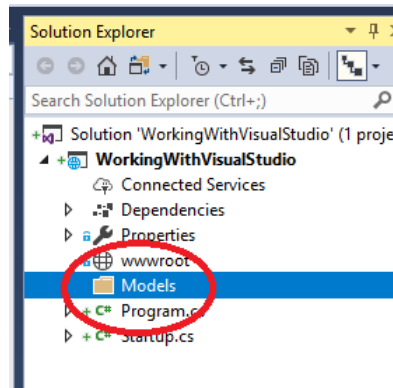


Figure 3: Adding the Models folder

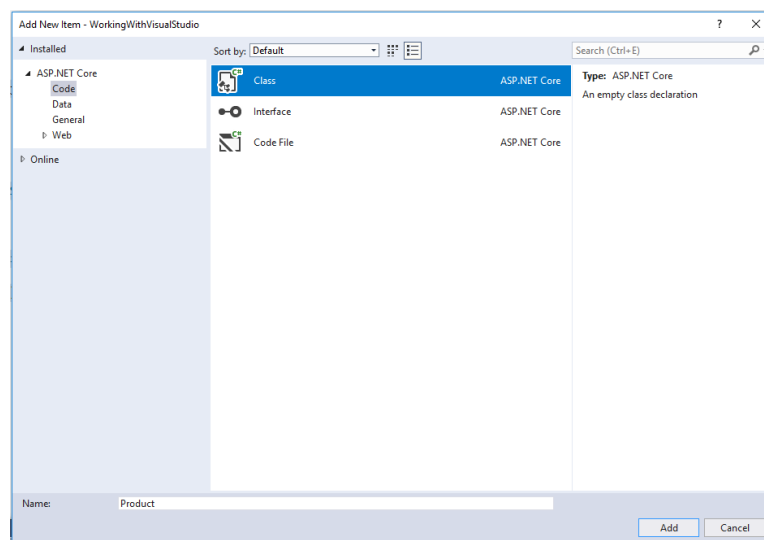


Figure 4: Adding a new class file to Models named Product

```

{
    public string Name { get; set; }
    public decimal Price { get; set; }
}

```

7. Create a new class in Models by right clicking the folder and selecting Add ► Class. Select Class, name the class SimpleRepository.cs, and click Add. See figure 5.
8. Edit the SimpleRepository class file as shown in listing 3.

Listing 3: Class SimpleRepository

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Threading.Tasks;

```

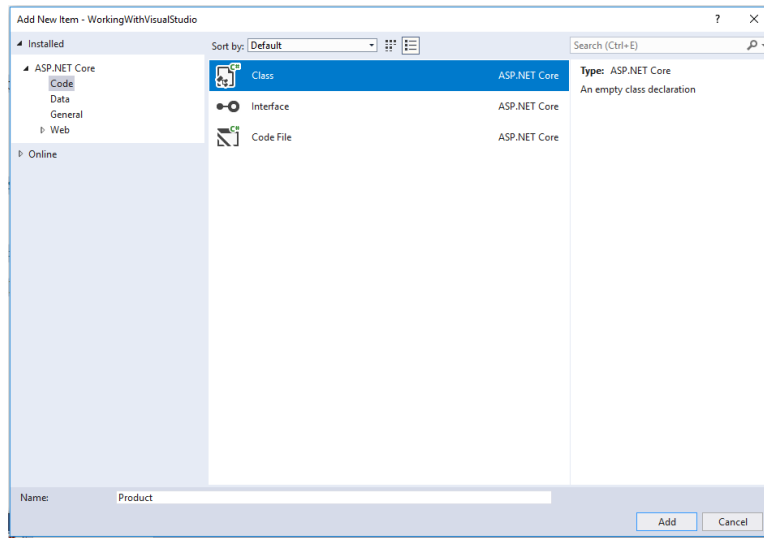


Figure 5: Adding a new class file to Models named SimpleRepository

```

namespace WorkingWithVisualStudio.Models
{
    public class SimpleRepository
    {
        private static SimpleRepository sharedRepository = new SimpleRepository();
        private Dictionary<string, Product> products
            = new Dictionary<string, Product>();

        public static SimpleRepository SharedRepository => sharedRepository;

        public SimpleRepository()
        {
            var initialItems = new[] {
                new Product { Name = "Kayak", Price = 275M },
                new Product { Name = "Lifejacket", Price = 48.95M },
                new Product { Name = "Soccer_ball", Price = 19.50M },
                new Product { Name = "Corner_flag", Price = 34.95M }
            };
            foreach (var p in initialItems)
            {
                AddProduct(p);
            }
        }

        public IEnumerable<Product> Products => products.Values;

        public void AddProduct(Product p) => products.Add(p.Name, p);
    }
}

```

```
}

```

9. Add a Controllers folder to the project. Right click the WorkingWithVisualStudio Project folder and select Add ► New Folder. Name the new folder Controllers. See figure ??.

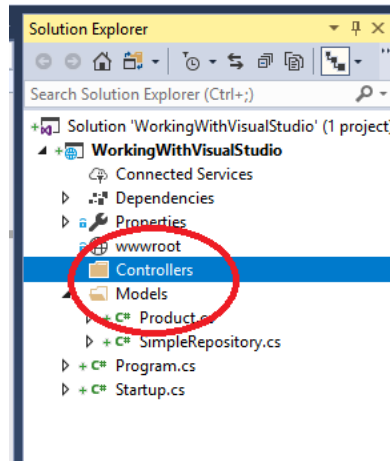


Figure 6: Adding a Controllers folder

10. Create a new class in Controllers by right clicking the folder and selecting Add ► Controller. To add the scaffolding select Controller ► MVC Controller - Empty ► Add. See figure 7. Name the controller HomeController and click Add.

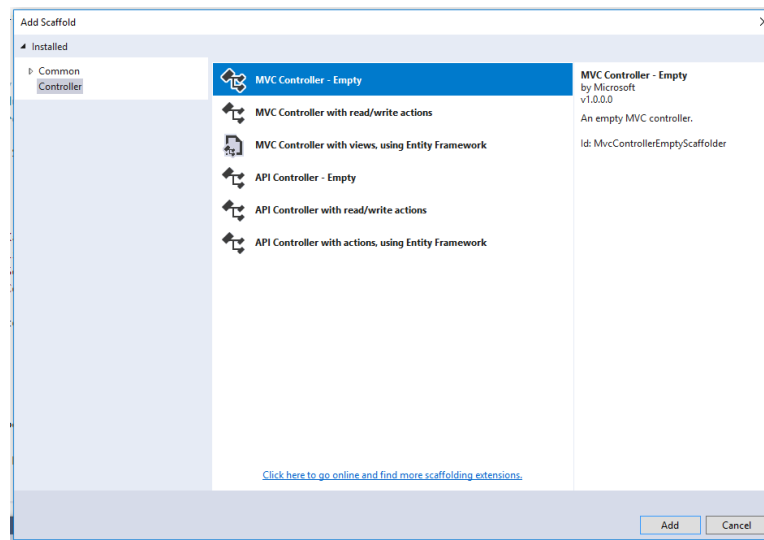


Figure 7: Adding a controller

11. Edit the HomeController class file as shown in listing 4.

Listing 4: Editing the HomeController

```
using System;
using System.Collections.Generic;
```

```

using System.Linq;
using System.Threading.Tasks;
using Microsoft.AspNetCore.Mvc;
using WorkingWithVisualStudio.Models;

namespace WorkingWithVisualStudio.Controllers
{
    public class HomeController : Controller
    {

        public IActionResult Index()
        {
            => View(SimpleRepository.SharedRepository.Products);
        }
    }
}

```

12. In your WorkingWithVisualStudio project, create a new folder named Views. *Within* that folder create a subfolder named Home. See figure 8. In /Views/Home/, create a view. Right click on Home and select Add ► View. Name the view Index and deselect the **Use a layout page**.

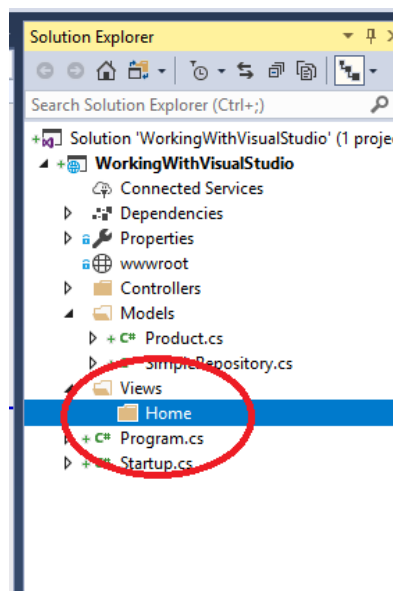


Figure 8: Creating /Views/Home/

13. Edit the Index.cshtml file as shown in listing 5.

Listing 5: Editing the Index view

```

@model IEnumerable<WorkingWithVisualStudio.Models.Product>
@{
    Layout = null;
}

<!DOCTYPE html>

```

```

<html>
<head>
  <meta name="viewport" content="width=device-width" />
  <title>WorkingWithVisualStudio</title>
</head>
<body>
  <table>
    <thead>
      <tr><td>Name</td><td>Price</td></tr>
    </thead>
    <tbody>
      @foreach (var p in Model)
      {
        <tr>
          <td>@p.Name</td>
          <td>@p.Price</td>
        </tr>
      }
    </tbody>
  </table>
</body>
</html>

```

14. Start your application without debugging. Correct your errors, if any.

2 Managing software packages

15. Display the nuGet Package Manager by clicking Tools ► NuGet Package Manager ► Manage NuGet Packages See figure 9.

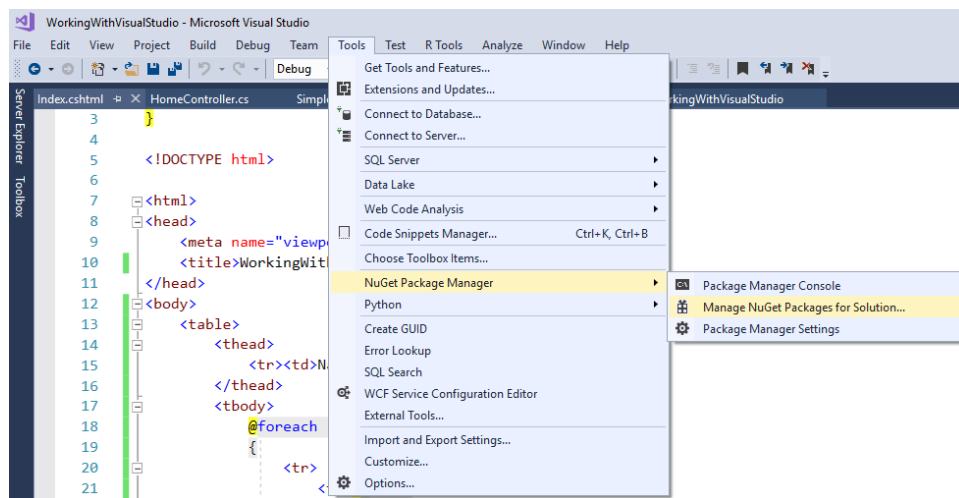


Figure 9: Accessing the NuGet Package Manager

16. Examine the Installed tab. Figure 10 shows my NuGet Package Manager screen. Your may be different.

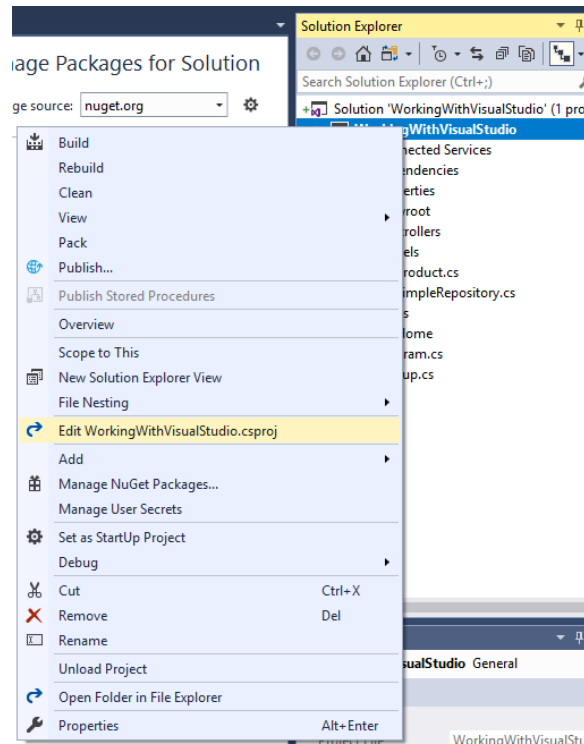


Figure 10: NuGet Package Manager, Installed tab

17. To edit the `WorkingWithVisualStudio.csproj` file, right click the `WorkingWithVisualStudio` project item and select `Edit WorkingWithVisualStudio.csproj`. See figure 11. This is an XML file which you should examine and understand.
18. To add a `bower.json` file, follow the following instructions. Microsoft has removed the Bower Configuration File template from Visual Studio and the source for Bower packages has changed. To create the Bower file required by the example projects: Right-click on the project item in the Solution Explorer window, select `Add` ► `New Item`, select `JSON File` from the `ASP.NET Core/General` category and set the file name to `.bowerrc` (note the letter `r` appears twice and the file name begins with a dot `.`), and click the `Add` button. See figure 12.
19. Set the contents of the `.bowerrc` file as follows in listing 6.

Listing 6: Contents of `bowerrc`

```
{
  "directory": "wwwroot/lib",
  "registry": "https://registry.bower.io"
}
```

20. Save the changes. (This is important - you must save the changes to the `.bowerrc` file before proceeding)
21. Right-click on the project item and create another JSON file, this time called `bower.json`. See figure 13. Click `Add`. Set the contents of the file as shown in listing 7.

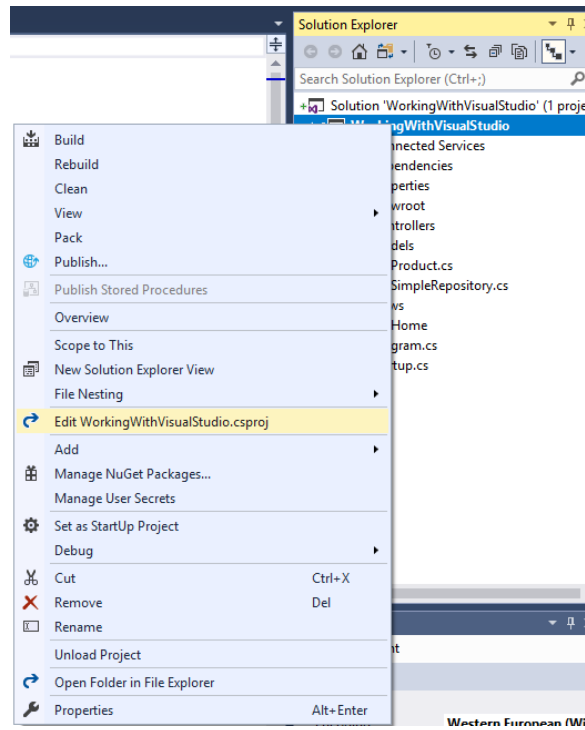


Figure 11: Editing the csproj file

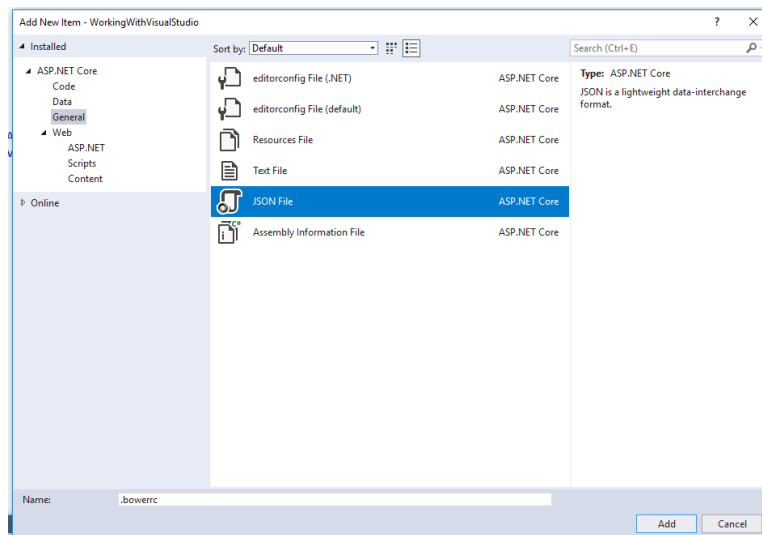


Figure 12: Adding .bowerrc

Listing 7: Contents of bower.json

```
{
  {
    "name": "asp.net",
    "private": true,
```

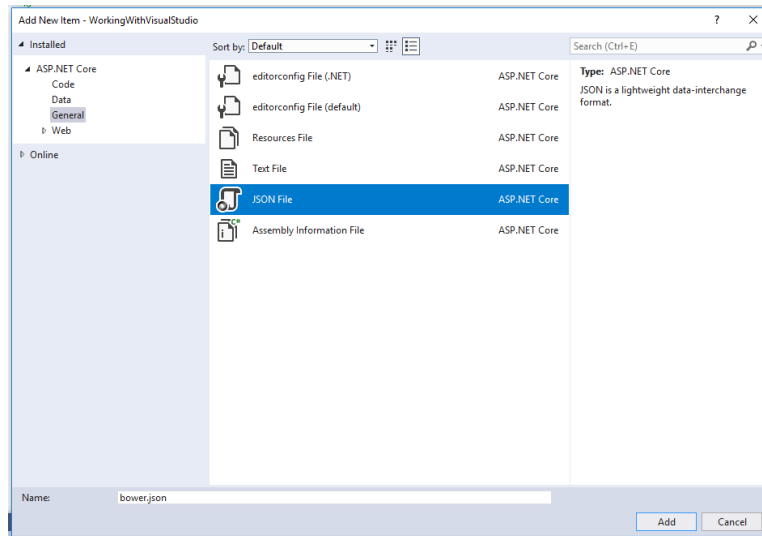


Figure 13: Adding bower.json

```

"dependencies": {
  "bootstrap": "4.1.*"
}

```

22. Save the changes to the bower.json file. Close and re-open the project and Visual Studio will download the Bootstrap package. You can check to see if Bootstrap is installed by looking at the installed packages in your NuGet Package Manager.

If it's not installed, select Browse, search for Bootstrap, select Project, and click Install. You will have to click through three install dialog boxes. See figure 14.

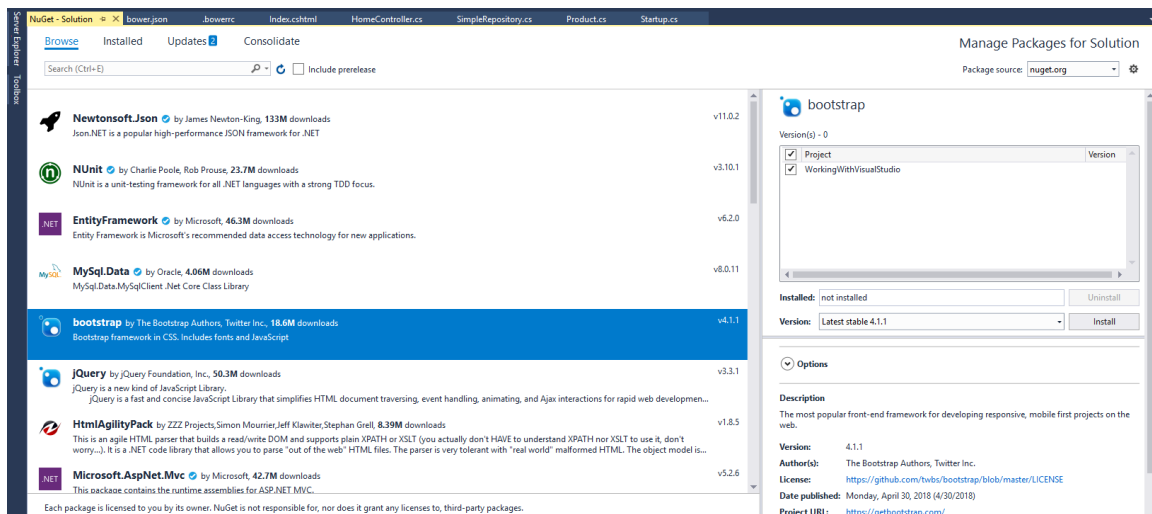


Figure 14: Manually installing Bootstrap

23. Start without debugging. Then, change Index.cshtml as shown in listing 8. Save the changes to

the file. Refresh the page in the browser window. Did you see the changes?

Listing 8: Edits to Index.cshtml

```
<body>
<h3>Products</h3>
  <table>
    <thead>
      <tr><td>Name</td><td>Price</td></tr>
    </thead>
    <tbody>
      @foreach (var p in Model)
      {
        <tr>
          <td> @p.Name </td>
          <td> @($"{p.Price:C2}") </td>
        </tr>
      }
    </tbody>
  </table>
</body>
```

24. Edit HomeController.cs as shown in listing 9. Save the file and then start without debugging. What happened?

Listing 9: Edits to HomeController.cs

```
public class HomeController : Controller
{
    public IActionResult Index() => View(SimpleRepository.SharedRepository.Products
        .Where(p => p.Price < 50));
}
```

3 Debugging

25. In order to exercise debugging, we first need to introduce an error. Add this line: **products.Add("Error", null);** to the SimpleRepository.cs model as the last line in the constructor. This attempts to add a null reference to the Products dictionary, which will produce an error at run time. Then, attempt to start without debugging. Close the browser window.
26. Add the following line to the Configure() method in Startup.cs: **app.UseDeveloperExceptionPage();**. See listing 10. Start without debugging. You will see the following error page.

```
An unhandled exception occurred while processing the request.
NullReferenceException: Object reference not set to an instance of an object.
WorkingWithVisualStudio.Cotrollers.HomeController+<>c.<Index>b__0_0(Product p)
    in HomeController.cs, line 13
```

Listing 10: Editing Startup.cs

```

public void Configure(IApplicationBuilder app, IHostingEnvironment env)
{
    app.UseDeveloperExceptionPage();
    app.UseMvcWithDefaultRoute();
}
}
}

```

27. Select Debug ► Windows ► Exception Settings from the Visual Studio menu bar and ensure that Common Language Runtime Exceptions is selected. See figure 15.

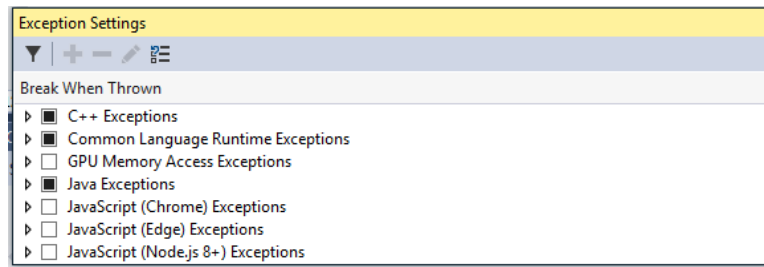


Figure 15: Common Language Runtime Exceptions

28. Set a breakpoint in the class file SimpleRepository.cs on the line reading `public void AddProduct(Product p) => products.Add(p.Name, p);`. Right click that line and select `Breakpoint ► Insert Breakpoint`. See figure 16.

```

6 namespace WorkingWithVisualStudio.Models
7 {
8     public class SimpleRepository
9     {
10         private static SimpleRepository sharedRepository = new SimpleRepository();
11         private Dictionary<string, Product> products
12             = new Dictionary<string, Product>();
13         public static SimpleRepository SharedRepository => sharedRepository;
14         public SimpleRepository()
15         {
16             var initialItems = new[] {
17                 new Product { Name = "Kayak", Price = 275M },
18                 new Product { Name = "Lifejacket", Price = 48.95M },
19                 new Product { Name = "Soccer ball", Price = 19.50M },
20                 new Product { Name = "Corner flag", Price = 34.95M }
21             };
22             foreach (var p in initialItems)
23             {
24                 AddProduct(p);
25             }
26             products.Add("Error", null);
27         }
28         public IEnumerable<Product> Products => products.Values;
29         public void AddProduct(Product p) => products.Add(p.Name, p);
30     }
31 }
32

```

Figure 16: Inserting a breakpoint

29. Start debugging. NOTE: This means start *with* debugging. When execution reaches the breakpoint, execution will stop and you can examine the variable value by hovering over the breakpoint in Visual Studio. See figure 17. To continue, click Continue (see figure 18) until you reach the point in the execution where the error occurs.

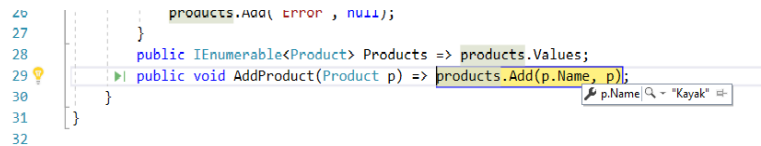


Figure 17: Variable values

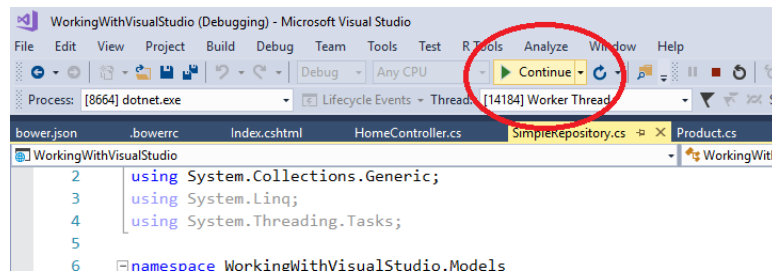


Figure 18: Continue

30. When debugging, you can select Debug ► Windows ► Locals to open a window showing more information about the status of local variables. See figure 19.

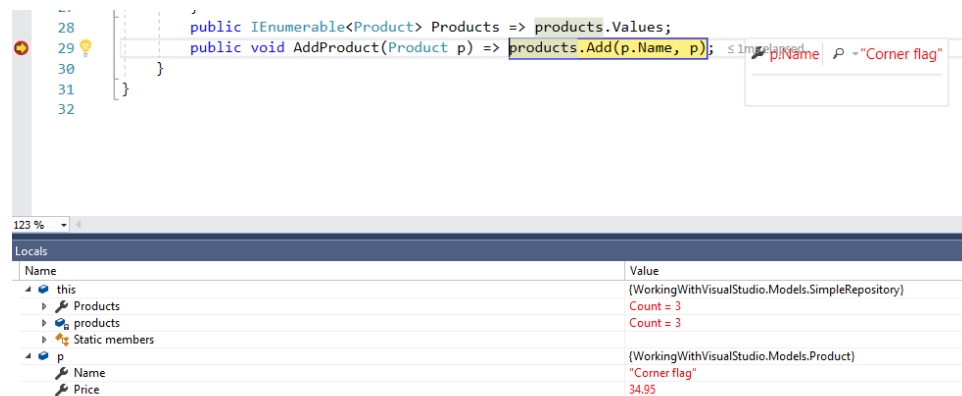


Figure 19: Locals

31. At this point, you can correct the error by deleting the line of code that attempts to set the reference variable to NULL. Alternatively, you can use the null conditional operator to check for null references. Use the second approach by altering the Index() method in HomeController.cs as shown in listing 11. Make this change and then start without debugging.

Listing 11: Using the null conditional operator

```

public class HomeController : Controller
{
    public IActionResult Index() => View(SimpleRepository.SharedRepository.Products
        .Where(p => p?.Price < 50));
}

```

4 Using browser link

32. Edit Startup.cs by adding `app.UseBrowserLink();`, as shown in listing 12.

Listing 12: Using browser link

```
public void Configure(IApplicationBuilder app, IHostingEnvironment env)
{
    app.UseDeveloperExceptionPage();
    app.UseBrowserLink();
    app.UseMvcWithDefaultRoute();
}
```

33. Enable Browser Link by clicking on the Reload button for IIS Express. See figure 20.

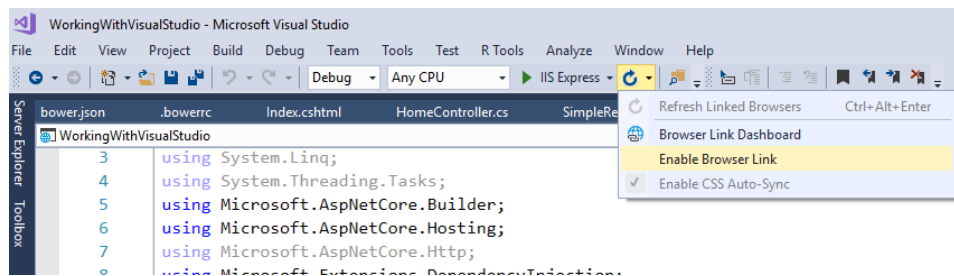


Figure 20: Enable Browser Link

34. Start without debugging and examine the HTML source code. You will see a line to the file similar to the following:

```
<!-- Visual Studio Browser Link -->
<script
  type="text/javascript"
  src="http://localhost:53601/d07d3c508f1d45609e13b799aea26668/browserLink"
  async="async"
  id="__browserLink_initializationData"
  data-requestId="963918e76c9146848c2e68a34431380a"
  data-requestMappingFromServer="False">
</script>
<!-- End Browser Link -->
```

35. Add this line to Index.cshtml: `<p>Request Time: @DateTime.Now.ToString("HH:mm:ss")</p>`. The result should be similar to listing 14.

Listing 13: Using browser link

```
<body>
  <h3>Products</h3>
  <p>Request Time: @DateTime.Now.ToString("HH:mm:ss")</p>
  <table>
    <thead>
```

```

        <tr><td>Name</td><td>Price</td></tr>
    </thead>
    <tbody>
        @foreach (var p in Model)
        {
            <tr>
                <td> @p.Name </td>
                <td> @($"{p.Price:C2}") </td>
            </tr>
        }
    </tbody>
</table>
</body>

```

36. Using the IIS Express drop down menu, select **Browse with ...**, and select the browsers you wish to test with. See figure 21. Start without debugging. Your application should open in the browsers you have selected.

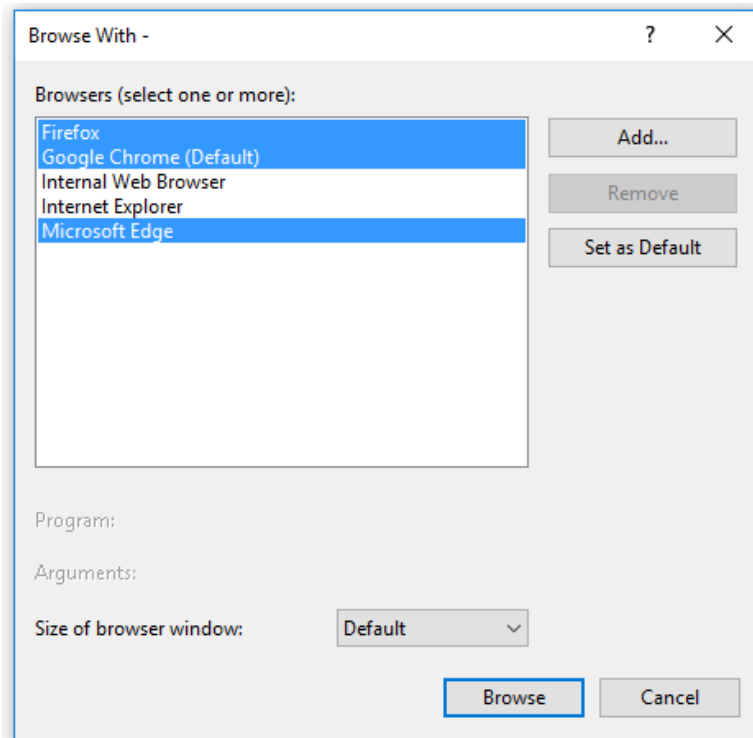


Figure 21: IIS Express Browse With selector

5 Adding static content

37. Edit `Startup.cs` by adding `app.UseStaticFiles();`, as shown in listing 14.

Listing 14: Adding static content

```

public void Configure(IApplicationBuilder app, IHostingEnvironment env)
{
    app.UseDeveloperExceptionPage();
    app.UseBrowserLink();
    app.UseStaticFiles();
    app.UseMvcWithDefaultRoute();
}

```

38. Create a new folder under `wwwroot` and name it `css`. See figure 22.

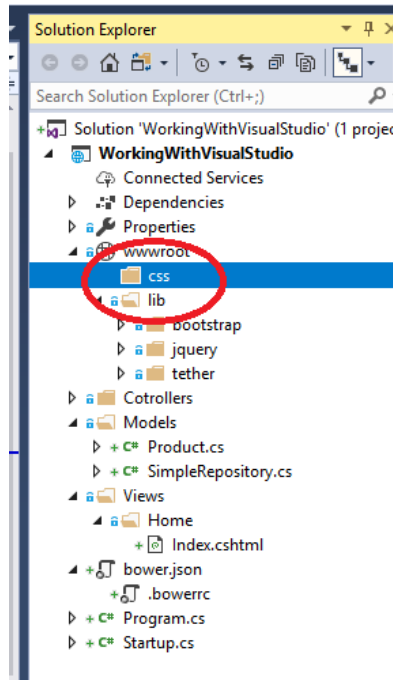


Figure 22: Adding a new folder, `/wwwroot/css/`

39. Add a CSS file named `first.css` by right clicking on the `css` folder and selecting Add ► New Item. Then, select ASP.NET Core ► Web ► Content ► Style Sheet. See figure ??.
40. Edit `first.css` as shown in listing 15.

Listing 15: Stylesheet `first.css`

```

h3 {
    font-size: 18pt;
    font-family: sans-serif;
}

table, td {
    border: 2px solid black;
    border-collapse: collapse;
    padding: 5px;
    font-family: sans-serif;
}

```

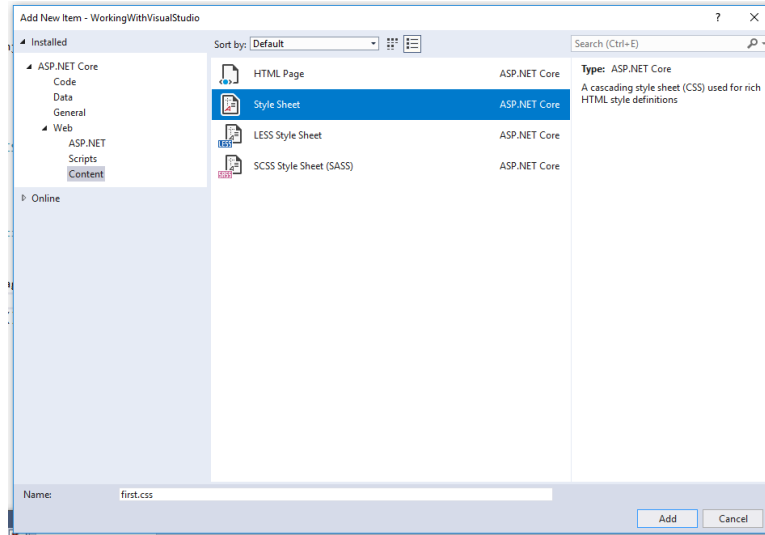



Figure 23:

41. In the same way, create another style sheet named `second.css` and edit it as shown in listing 16.

Listing 16: Stylesheet `second.css`

```
p {
    font-family: sans-serif;
    font-size: 10pt;
    color: darkgreen;
    background-color: antiquewhite;
    border: 1px solid black;
    padding: 2px;
}
```

42. In the same way you created `/wwwroot/css/`, create a new folder in `wwwroot` named `/wwwroot/js/`.
43. Create a new file named `third.js` in `/wwwroot/js/`. The contents are shown in listing 17

Listing 17: Contents of `third.js`

```
document.addEventListener("DOMContentLoaded", function () {
    var element = document.createElement("p");
    element.textContent = "This_is_the_element_from_the_(modified)_third.js_file";
    document.querySelector("body").appendChild(element);
});
```

44. Create a new file named `fourth.js` in `/wwwroot/js/`. The contents are shown in listing 18

Listing 18: Contents of `fourth.js`

```
document.addEventListener("DOMContentLoaded", function () {
    var element = document.createElement("p");
    element.textContent = "This_is_the_element_from_the_fourth.js_file";
    document.querySelector("body").appendChild(element);
});
```

45. Edit `Index.cshtml` to add the CSS and JavaScript files. The listing is shown in 19

Listing 19: Edits to `Index.cshtml`

```
<head>
  <meta name="viewport" content="width=device-width" />
  <title>WorkingWithVisualStudio</title>
  <link rel="stylesheet" href="css/first.css" />
  <link rel="stylesheet" href="css/second.css" />
  <script src="js/third.js"></script>
  <script src="js/fourth.js"></script>
</head>
```

46. To install the Bundler and Minifier utility, from the file menu select **Tools** ► **Extensions and Updates** ► **Online**, and search for “bundler” (see figure ??). Click **Download** and close the window. Then, save all your work, close and restart Visual Studio. This will allow the Bundler and Minifier extension to install. When the installation is finished, restart your application.
47. Select *both* `first.css` and `second.css` by using **CTL-click**, right click, and select **Bundler & Minifier** ► **Bundle and Minify Files**. See figure 24.

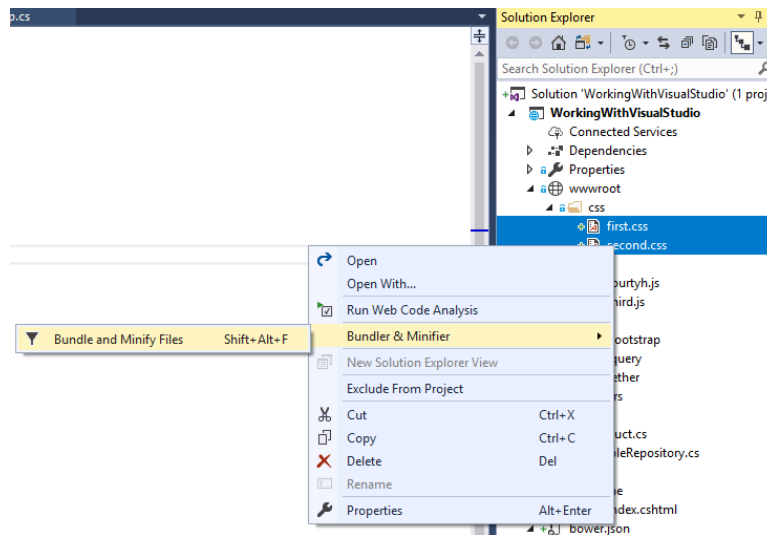


Figure 24: Bundle and Minify

48. Repeat this process for `third.js` and `fourth.js`.
49. Edit `Index.cshtml` to add the CSS and JavaScript files. The listing is shown in 20

Listing 20: Edits to `Index.cshtml`

```
<head>
  <meta name="viewport" content="width=device-width" />
  <title>Working with Visual Studio</title>
  <link rel="stylesheet" href="css/bundle.min.css" />
  <script src="js/bundle.min.js"></script>
</head>
```