

# SURAJ FARTALE

Warje Malwadi, Pune-58, Maharashtra

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## Education

**Dr. D. Y. Patil Institute of Technology**

(CGPA 9.60) Jun 2021 – May 2025

*Bachelor of Engineering in Information Technology (CGPA:9.60)*

*Pune, Maharashtra*

**Sou. Vimalbai Garware Prashala**

(93.17%) May 2021

*Higher Secondary Certificate*

*Pune, Maharashtra*

**Vimal Vidhya Kunj**

(88.20%) May 2019

*Secondary School Certificate*

*Pune, Maharashtra*

## Technical Skills

**Languages:** C++ (Proficient), C, Java, Python, HTML/CSS, JavaScript, SQL

**Developer Tools:** Git, GitHub, Figma

**Technologies/Frameworks:** MERN Stack, React Native, REST API, MongoDB, MySQL, Tailwind CSS, Material UI

## Relevant Coursework

- Data Structures
- OOP
- Database Management
- Operating System
- Computer Networks
- Machine Learning
- Deep Learning
- Software Engineering

## Projects

**WhatsApp Web Clone** | *MERN stack, Socket.io, Multer*

**January 2024**

- Built a real-time messaging web application enabling users to log in via Google accounts and exchange messages, images, and PDFs.
- Implemented real-time communication using Socket.io and built a responsive UI with React and Context API.
- Delivered features collaboratively within an Agile team to improve the user experience.
- Used Cron to schedule the program to execute automatically at 11 AM every morning so a reservation is made for me.

**Jungle Rush Game** | *Python, Pygame, Mixer*

**August 2023**

- Developed a 2D arcade game where players collect coins and navigate obstacles to score points.
- Designed a scoring system and leaderboard for enhanced player engagement.
- Utilized object-oriented programming for scalable and maintainable code.

## Experience

**Prodigy Infotech**

**Dec 2023 – Jan 2024**

*Web Developer Intern*

*Pune, Maharashtra*

- Designed and developed responsive web applications, including a weather app and Netflix clone, focusing on usability and functionality.
- Implemented efficient and reusable code using HTML, CSS, JavaScript, and React to enhance frontend performance and user experience.
- Debugged and resolved technical issues, ensuring stable performance across different devices and browsers.

**CodSoft**

**Dec 2023 – August 2024**

*UI/UX Design Intern*

*Pune, Maharashtra*

- Designed intuitive and visually appealing interfaces for a restaurant app using Figma, emphasizing user experience and aesthetic design.
- Improved the app's usability by analyzing user feedback and iteratively refining design elements.

## Extracurricular

**Information Technology Students Association**

**Present**

*President*

- Leading the association's initiatives to foster student engagement in technical and non-technical events.
- Spearheading the organization of major events, including "Code-o-Esta" (technical) and "DPU's Got Talent" (non-technical).

## Achievements

- Scored 100/100 in Mathematics-III: Demonstrated exceptional analytical and problem-solving skills in advanced mathematics.
- Academic Excellence: Ranked 1st in class and 3rd in college with an SGPA of 9.86 in the 5th semester.