



```
import socket

def Main(host, port):
    # Create the Socket Object
    objSocket = socket.socket()

    # Binding the host with the port
    objSocket.bind((host, port))

    # Listening for the connection
    objSocket.listen(1) # Listen for only one connection at a time

    # Receiving the connection details of client
    conn, addr = objSocket.accept()
    print ("Connection From -> " + str(addr))

    while (True):
        data = conn.recv(1024).decode('utf-8')

        if (not data):
            break

        # Print the client message
        print ("Client Says -> " + data)

        # Server's Response
        resp = input("Enter Response -> ")
        conn.send(resp.encode('utf-8'))

if (__name__ == '__main__'):
    Main('127.0.0.1', 5001)
```