```python
import tkinter as tk
from tkinter import *
import time

# Function to increase the count
counter = 0
def counter_label(label):
  counter = 0

  def count():
    global counter
    counter += 1
    label.config(text=str(counter))
    label.after(5000, count)

  print ("Calling the count")
  time.sleep(1)
  count()

def write_slogan():
  print ("GUI is Awesome !!!")

# Create the Application
root = tk.Tk()
root.title("Counting Seconds")

label = tk.Label(root, fg="dark green")
label.pack()
counter_label(label)

btn1 = tk.Button(root, text='Stop', width=25, command=root.destroy)
btn1.pack()

btn2=tk.Button(root, text="Say Something", width=25,
command=write_slogan)
btn2.pack()

# Display the Application
root.mainloop()
```