

## Experiment - 1

**AIM: Android Studio setup for Flutter development with along with Dart SDK.**

**Solution:**

**Step1: Installing a Flutter.**

**i. System Requirements:**

- Assure that your system meets the minimum requirements. Flutter supports macOS, Linux, and Windows.
- On macOS, you need Xcode with the command-line tools installed.
- On Linux, you need to have git, lib32stdc++6, and other dependencies installed.

**ii. Download Flutter:**

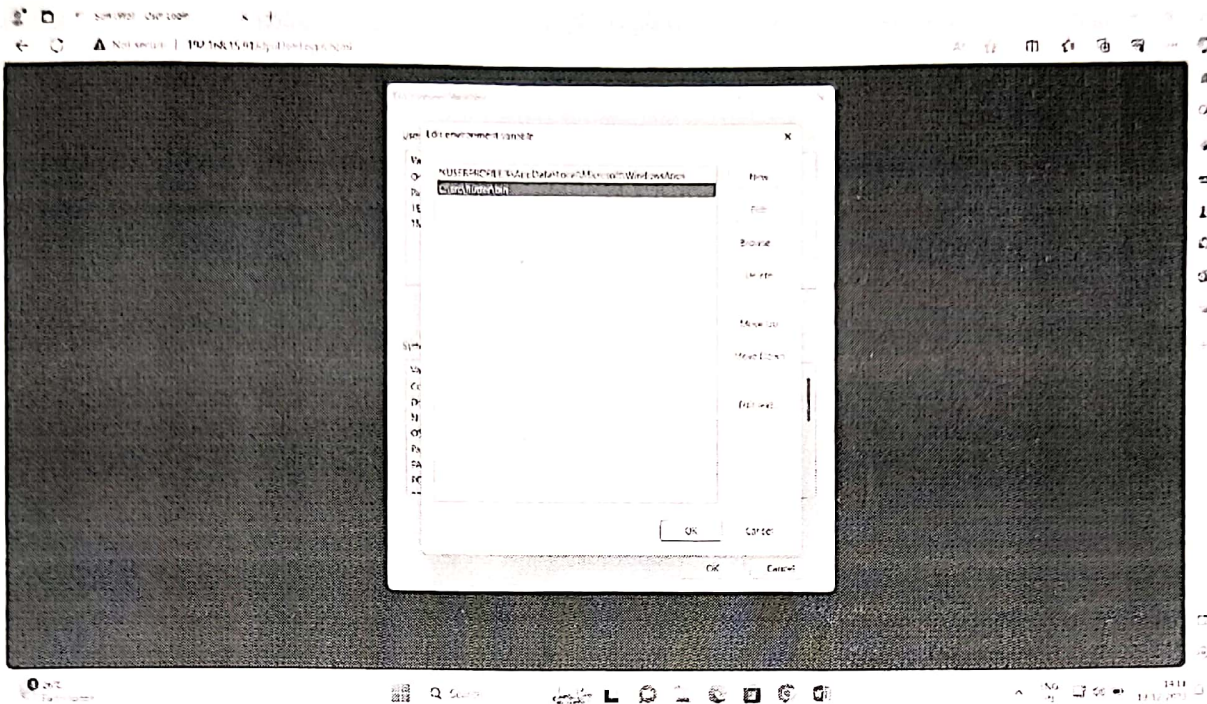
- Visit Flutter Website for Installation of Flutter-><https://docs.flutter.dev/get-started/install>.

**iii. Extract Flutter:**

- If you downloaded the ZIP file, extract it to a location on your machine.(C:\src\flutter).

**iv. Set Up Environment Variables:**

- Add the C:\src\flutter\bin directory to your system's PATH variable.



**v. Run flutter doctor:**

- Open a terminal and run the following command: flutter doctor
- This command checks your environment and displays a report of any missing dependencies or issues.

**vi. Install Flutter Dependencies:**

- Follow the instructions provided by flutter doctor to install any missing dependencies. This may include things like Android Studio, Xcode command-line tools, etc.

**Step 2: Installing Android Studio.**

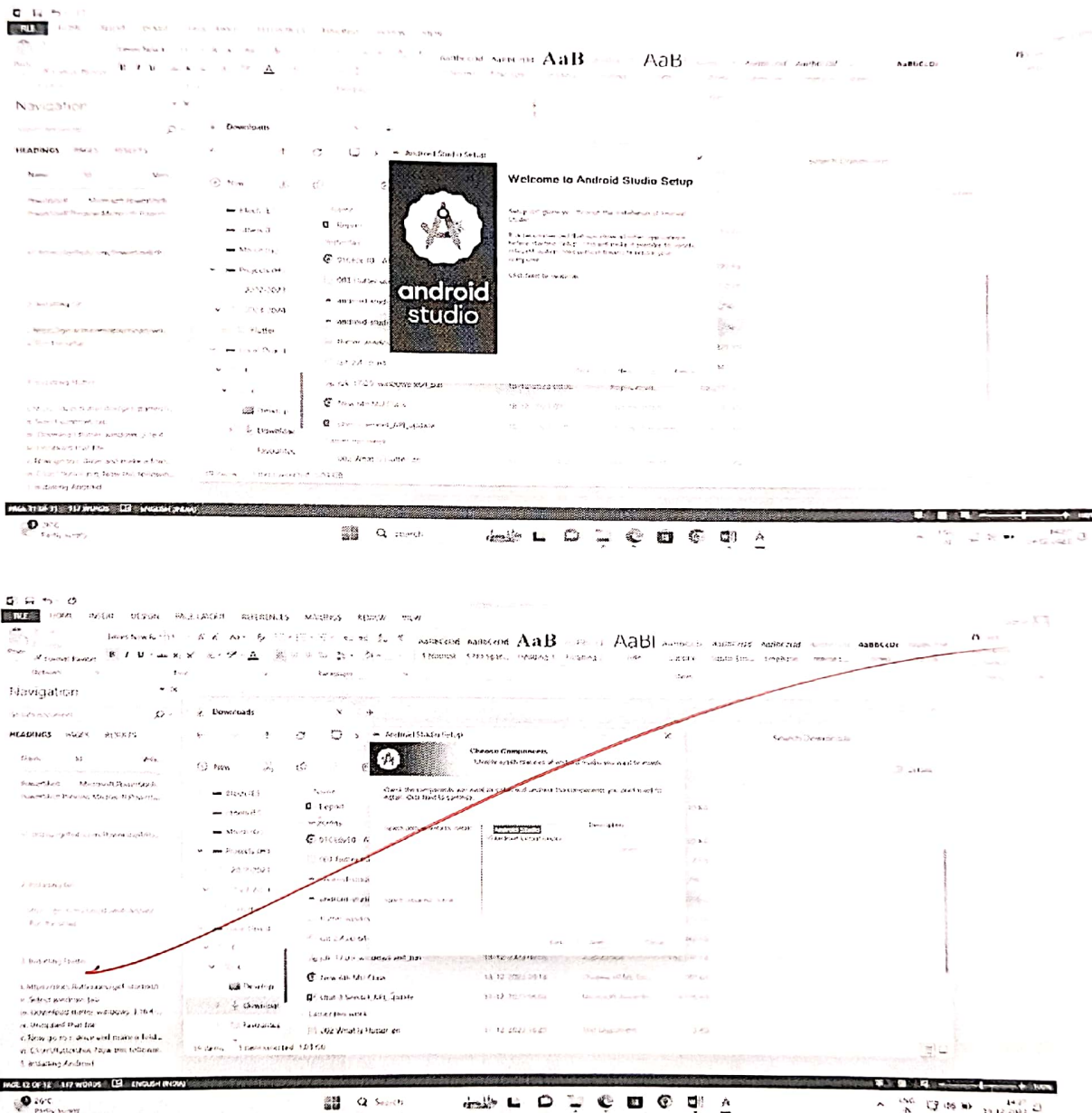
**i. Download Android Studio:**

- Visit the Android Studio download page.
- Click on the "Download" button and download the Windows version.

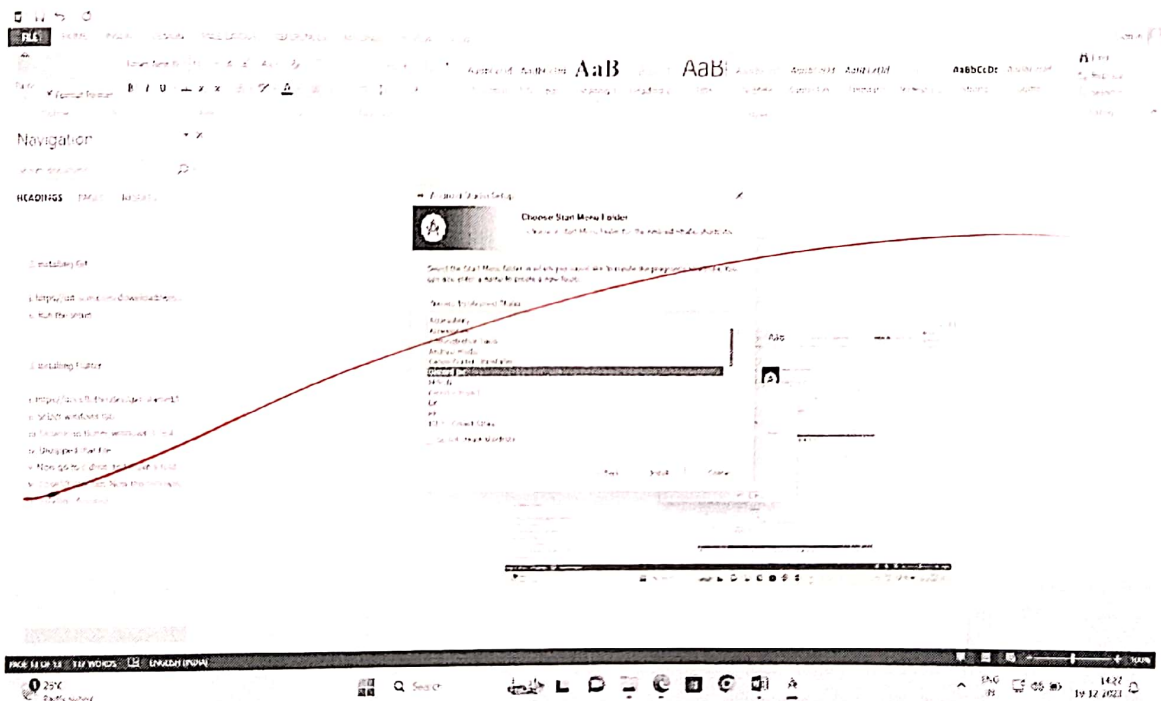
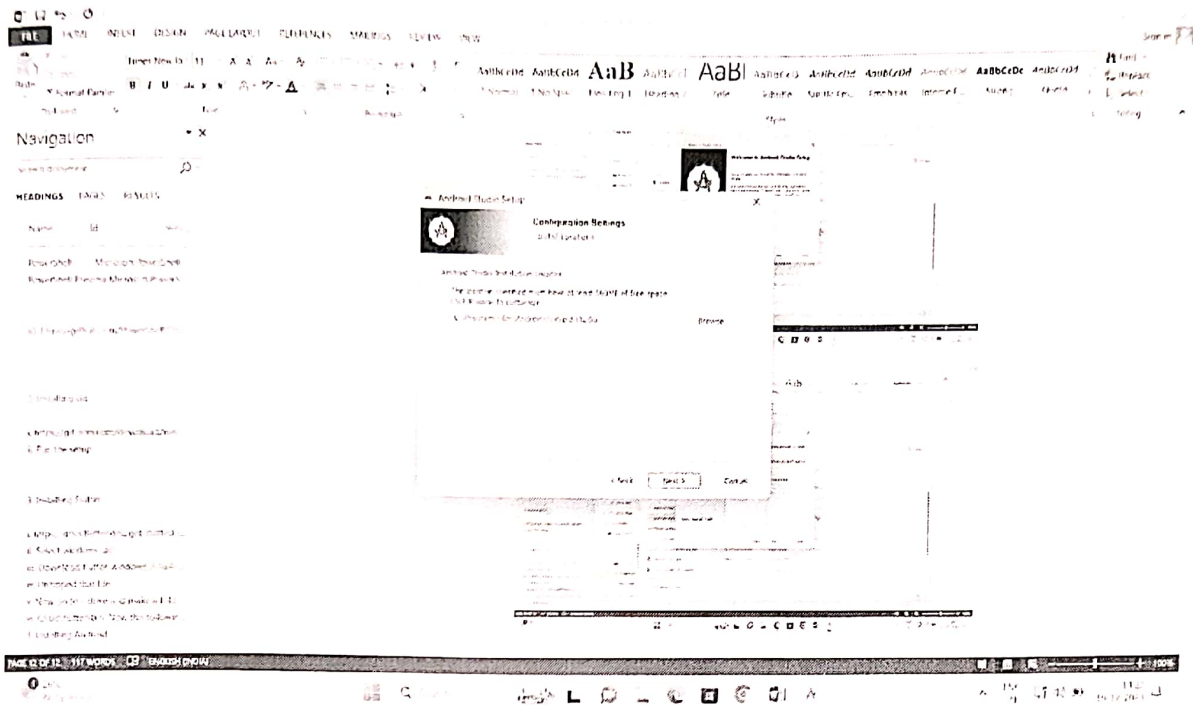
**ii. Run the Installer:**

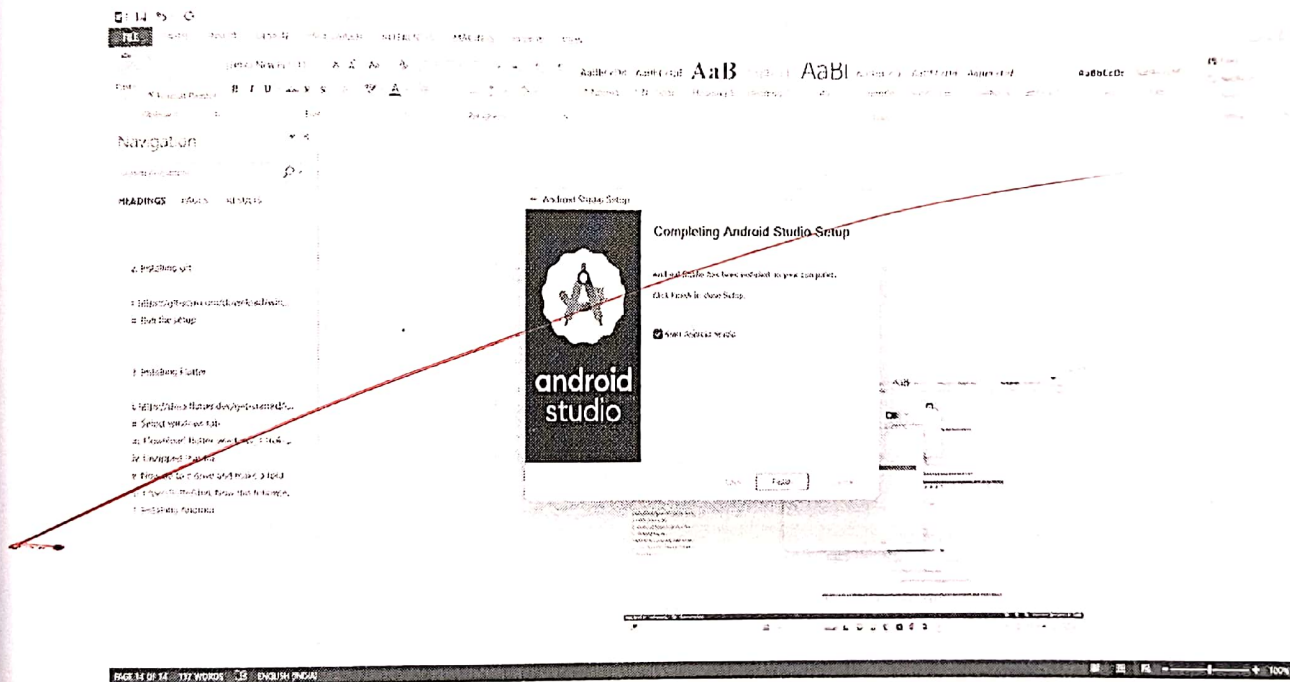
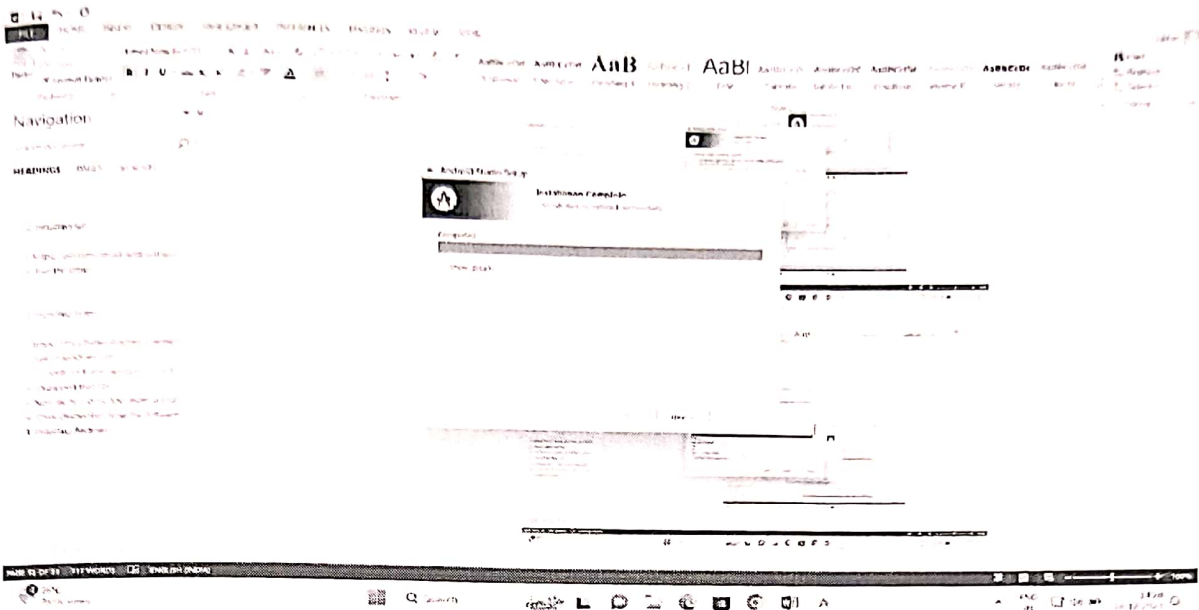
- Once the download is complete, run the installer executable(.exe)file.

**iii. Follow Installation Wizard:**



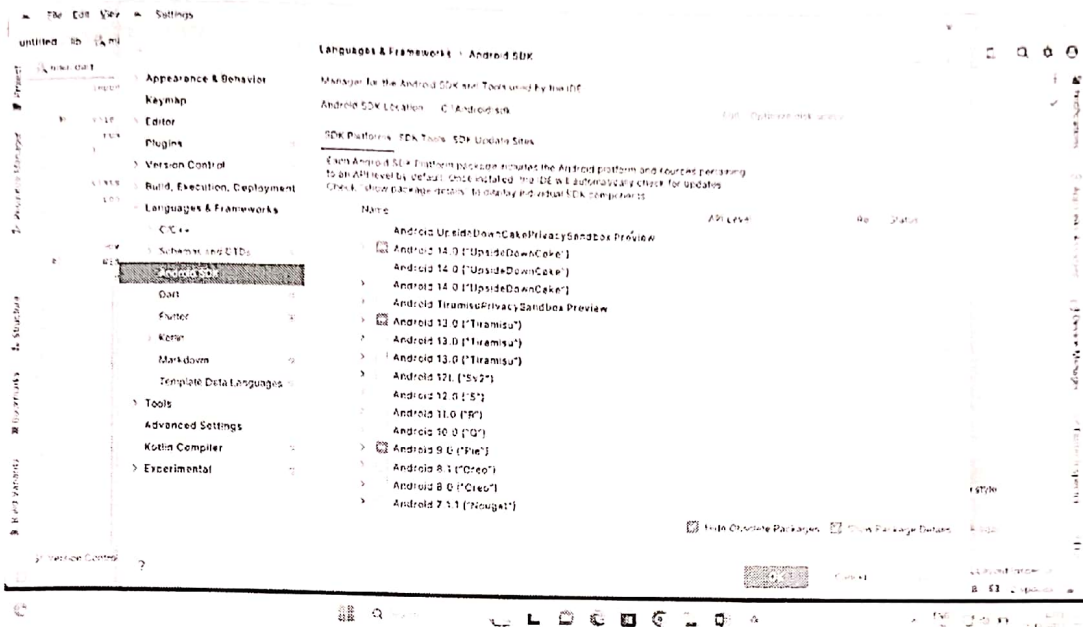




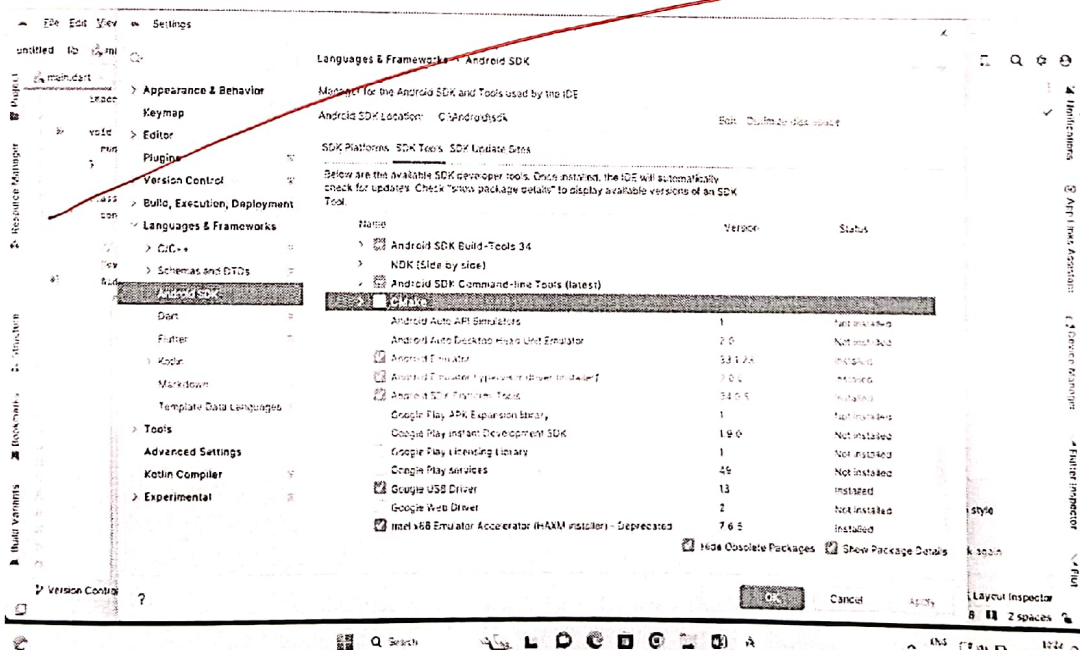




- Android SDK Platforms:



- Android SDK Tools:





- **Step3: Run Following Command for checking Flutter dependencies after installation of android.**

**iv. Accept Android Licenses**

- Flutter doctor --android-licenses to develop for Android, you need to accept the Android licenses.
- Run the following command: flutter doctor --android-licenses

*JK*