

Department of Computer Engineering

01CE0610 - APP DEVLOPMENT USING FLUTTER

practical 10: Create and application Crud Operation with SQLite in Flutter. Code:

```
import 'package:flutter/material.dart'; import 'package:resetapi/sqlHelper.dart';
  void main() { runApp(const MyApp()); } class MyApp extends StatelessWidget {
  const MyApp({Key? key}) : super(key: key);
  @override
  Widget build(BuildContext context) { return MaterialApp(
  theme: ThemeData( primarySwatch: Colors.orange, ),
  home: const HomePage()); } } class HomePage extends
  StatefulWidget { const HomePage({Key? key}) :
  super(key: key);
  @override
  HomePageState createState() => _HomePageState(); }
  class _HomePageState extends State<HomePage> {
  List<Map<String, dynamic>> _journals = []; bool
  _isLoading = true;
 // This function is used to fetch all data from the database void _refreshJournals() async { final
 data = await SQLHelper.getItems(); setState(() {
 _journals = data;
 isLoading = false; }); }
 @override
 void initState() { super.initState();
 _refreshJournals(); // Loading the diary when the app starts } final
 TextEditingController_titleController = TextEditingController(); final
 TextEditingController\_descriptionController = TextEditingController();\\
 // This function will be triggered when the floating button is pressed
// It will also be triggered when you want to update an item void _showForm(int? id) async { if
 (id != null) {
// id == null -> create new item
// id != null -> update an existing item final existingJournal =
_journals.firstWhere((element) => element['id'] == id);
_titleController.text = existingJournal['title'];
_descriptionController.text = existingJournal['description']; }
showModalBottomSheet( context: context, elevation: 5, isScrollControlled: true, builder: (_) =>
Container(
padding: ÆdgeInsets.only(top: 15,
left: 15, right: 15,
// this will prevent the soft keyboard from covering the text fields bottom:
MediaQuery.of(context).viewInsets.bottom + 120, ),
child: Column(
mainAxisSize: MainAxisSize.min, crossAxisAlignment: CrossAxisAlignment.end, children: [ TextField(
 Shubham Dilip (92310103062)
                                                   BATCH: C
```

30



Department of Computer Engineering

01CE0610 - APP DEVLOPMENT USING FLUTTER

```
controller: _titleController,
   decoration: const InputDecoration(hintText: 'Title'), ),
   const SizedBox( height: 10, ), TextField(
   controller: _descriptionController,
   decoration: const InputDecoration(hintText: 'Description'), ),
   const SizedBox( height: 20, ), ElevatedButton( onPressed: ()
   async {
   // Save new journal
  if (id == null) { await _addItem(); }
  if (id != null) {
  await_updateItem(id); } //
  Clear the text fields
  titleController.text = ";
  _descriptionController.text = "; ) ], ), ));
  -
}// Close the bottom sheet Navigator.of(context).pop();},
  child: Text(id == null? 'Create New': 'Update'),
  // Insert a new journal to the database Future<void> _addItem() async { await SQLHelper.createItem(
  titleController.text, _descriptionController.text);
 _refreshJournals(); }
 // Update an existing journal Future<void>_updateItem(int id) async { await SQLHelper.updateItem(
 id, _titleController.text, _descriptionController.text);
 refreshJournals(); } //
 Delete an item
 void_deleteItem(int id) async { await SQLHelper.deleteItem(id);
 ScaffoldMessenger.of(context).showSnackBar(const SnackBar( content: Text('Successfully deleted a
 journal!'), )); _refreshJournals(); }
 @override
 Widget build(BuildContext context) { return Scaffold( appBar:
 title: const Text('SQL'), ),
 body: _isLoading ? const
 Center(
child: CircularProgressIndicator(), )
: ListView.builder( itemcount: _journals.length,
itemBuilder: (context, index) => Card( color: Colors.orange[200],
margin: const EdgeInsets.all(15), child: ListTile( title:
Text(_journals[index]['title']),
subtitle: Text(_journals[index]['description']), traifing: SizedBox(
width: 100, child: Row( children: [ IconButton(
icon: const lcon(lcons.edit),
onPressed: () => _showForm(_journals[index]['id']), ), IconButton(
```



Department of Computer Engineering

01CE0610 - APP DEVLOPMENT USING FLUTTER

```
icon: const lcon(lcons.delete), onPressed: () =>
 _deleteItem(_journals[index)['id']),
 ), ], ), )), ), ),
 floatingActionButton: FloatingActionButton( child: const lcon(lcons.add), onPressed:
 () => _showForm(null),
 ), ); } }
 sqlHelper.dart: import 'package:flutter/foundation.dart'; import
 'package:sqflite/sqflite.dart' as sql; class SQLHelper {
 static Future<void> createTables(sql.Database database) async { await database.execute("""CREATE
 TABLE items(
id INTEGER PRIMARY KEY AUTOINCREMENT NOT NULL, title
 TEXT, description TEXT,
createdAt TIMESTAMP NOT NULL DEFAULT CURRENT_TIMESTAMP
 """);
}
// id: the id of a item
// title, description: name and description of your activity
// created_at: the time that the item was created. It will be automatically handled by SQLite static
Future<sql.Database> db() async { return sql.openDatabase(
'dbtech.db', version: 1,
onCreate: (sql.Database database, int version) async { await createTables(database);
}, );
}
// Create new item (journal)
static Future<int> createItem(String title, String? descrption) async { final db = await SQLHelper.db();
final data = {'title': title, 'description': descrption}; final id = await db.insert('items', data,
conflictAlgorithm: sql.ConflictAlgorithm.replace); return id;
// Read all items (journals)
static Future<List<Map<String, dynamic>>> getItems() async { final db = await SQLHelper.db(); return
db.query('items', orderBy: "id");
// Read a single item by id
// The app doesn't use this method but I put here in case you want to see it static
Future<List<Map<String,
dynamic>>> getItem(int id) async {
final db = await SQLHelper.db();
```



Department of Computer Engineering 01CE0610 – APP DEVLOPMENT USING FLUTTER

Output:

