CURRICULUM VITAE

ABSTRACT



Name:	Anton Nemtsev
Date of Birth:	May 21, 1983
Citizenship:	Ukraine
Languages:	Russian, Ukrainian, English
Status:	Available for hire

- Freelance developer from 2000 till 2016
- Full-stack developer
- Representative of Web Standards http://web-standards.ru/editors/ community in Ukraine
- Founder and chief-editor of Frontender Magazine http://frontender.info/>
- Speaker at local and international web development conferences
- UA Web Challenge expert
- Magical talking bear prostitute

CONTACTS

EMail:	thesilentimp@gmail.com
Skype:	ravencry
GitHub:	http://github.com/SilentImp
LinkedIn:	Anton Nemtsev http://ua.linkedin.com/pub/anton-nemtsev/3/b1/592/>
Twitter:	@silentimp
Site:	http://frontender.info/
Phone (UA):	+31 (62) 184-72-77

SKILLS

MARKUP SCRIPTING STYLES BACKEND
HTML JavaScript CSS PHP
HAML Coffee SASS Node.js

Slim JQuery Compass
Jade React.js Less
Markdown ES 2020 Stylus
Pug TypeScript PostCSS

Ramda

VCS AUTOMATIZATION DATABASE ADDITIONAL

Git Grunt MySQL Photoshop
Mercurial Gulp MongoDB Flash

Webpack ActionScript
Docker Magento
GitLab Cl Sketch

EXPERIENCE

2019-2020:	Work at Werkspot https://werkspot.nl/ > as a frontend-developer. Amoung other things developed translations system, form management system, inroduce grid layout.
2017-2018:	Work at Template Monster https://www.templatemonster.com/ as lead frontend-developer. I have lead three teams with eight frontend developers located in Lviv, Nikolaev and Kyiv.
2016-2017:	Work at VAIMO https://www.bauhaus.se/">https://www.bauhaus.se/ , Jack Daniel's UK http://store.jackdaniels.co.uk/ , Jack Daniel's DE https://store.jackdaniels.co.uk/ , Jack Daniel's DE https://www.jackdaniels.de/ , Brown-Forman Australia https://www.ontime.com/ etc.
2015-2016:	Work as frontend-developer in projects of Areto Development https://www.aretodev.com/ , Vacay Kit https://www.aretodev.com/ , Vacay Kit https://www.aretodev.com/ , Vacay Kit https://www.aretodev.com/ , Vacay Kit https://www.aretodev.com/ , Vacay Kit https://www.aretodev.com/ , Vacay Kit https://www.aretodev.com/ , Vacay Kit <a hre<="" td="">
2014-2015:	Work as frontend-developer in projects of Aligned Code http://www.alignedcode.com/ , Binary Garage, Yoke Labs, CB Territory https://territory.com.ua/ .
2012-2013:	Development of Focal Point for Parallels Software
2012:	Development of Giftofoni
2011-2012:	Development of http://zn.ua/ and http://znaki.fm/
2011:	Working with Evil Martians http://groupon.ru/ and http://groupon.ru/ and http://groupon.ru/ and http://i-lift.tv/
2010-2011:	Development of http://www.pokeroff.ru/
2005-2010:	Projects development for advertising agencies R.A.M. and Paradigm Consulting Group
	Working with such brands as Pall Mall, Kent, Camel, Lays, Kinder, DreamWorks, MTv, Indesit, Samsung etc.
	Providing services as frontend-developer, flash-developer (drawing, animaton, ActionScript), designer.

EDUCATION

2000-2007

National Technical University of Ukraine 'Kyiv Polytechnic Institute', Post-Graduate Study

- · Specialist degree in development of electronic devices
- Master's degree in computer science

1990-2000

Physical & Mathematical School

SPEAKING

ChernivtsiJS

Chernivtsi, June 23, 2018

Make checkout great again

Internet acquiring? What are you talking about?!

- GitHub https://github.com/SilentImp/paymentRequestAPI-3
- Presentation online https://silentimp.github.io/paymentRequestAPI/
- Video https://www.youtube.com/watch?
 v=EZofZgflsDk&t=2s&index=12&list=PLt-pAla9BS41XDcHK49CwzkOjEDB6eJ7q>

Front & Day

Kyiv, April 7, 2018

Make checkout great again

Internet acquiring? What are you talking about?!

- GitHub https://github.com/SilentImp/paymentRequestAPI-1
- Presentation online https://silentimp.github.io/paymentRequestAPI/>

JavaScript fwdays'18

Kyiv, March 18, 2018

Code Style & Violence

How to implement and control codestyle best practices in your team.

- GitHub https://github.com/SilentImp/codeStyleAndViolenceRu
- Presentation online https://silentimp.github.io/codeStyleAndViolenceRu/
- Video https://www.youtube.com/watch?
 v=qHlhWxHSi 0&index=9&list=PLPcgQFk9n9y8_G0Gyh0ygDuiZgy15RLDo>

National Aerospace University – Kharkiv Aviation Institute

Kharkiv, March 15, 2018

Make checkout great again

Internet acquiring? What are you talking about?!

- GitHub https://github.com/SilentImp/paymentRequestAPI-2
- Presentation online https://silentimp.github.io/paymentRequestAPI/>

Съесть Собаку

Kharkiv, March 15, 2018

Code Style & Violence

How to implement and control codestyle best practices in your team.

- GitHub https://github.com/SilentImp/codeStyleAndViolenceRu
- Presentation online https://silentimp.github.io/codeStyleAndViolenceRu/
- Video <https://www.youtube.com/watch?
 v=XkoC18vDO_A&list=PLrMnVHTI8Te49s0QY-ZMgP7_hj9T-jg1L&index=8>

Projector

Kyiv, February 17, 2018

Holy Grail

Let's talk about layouts. From the start.

- GitHub https://github.com/SilentImp/LayoutTalk
- Presentation online https://silentimp.github.io/LayoutTalk/
- Video <https://www.youtube.com/watch?v=NrxjgNfsf1s>

FrontFest

Moscow, November 18, 2018

Code Style & Violence

How to implement and control codestyle best practices in your team.

- GitHub https://github.com/SilentImp/codeStyleAndViolenceRu
- Presentation online https://silentimp.github.io/codeStyleAndViolenceRu/
- Video <https://www.youtube.com/watch?v=HZF3XRNOpGo>

ChernivtsiJS

Chernivtsi, June 10, 2017

Holy Grail

Let's talk about layouts. From the start.

- GitHub https://github.com/SilentImp/LayoutTalk
- Presentation online https://silentimp.github.io/LayoutTalk/
- Video <https://www.youtube.com/watch?v=stdZDiUfWH8>

KharkivCSS

Kharkiv, April 22, 2017

Holy Grail

Let's talk about layouts. From the start.

- GitHub https://github.com/SilentImp/LayoutTalk
- Presentation online https://silentimp.github.io/LayoutTalk/
- Video https://youtu.be/okFs-XoZoxY?
 list=PLJ5NW5T60Uphxafs2etSYrVYshi_V5T1->

VAIMO Tech Monthly

Kyiv, March 26, 2017

JavaScript Types

Talk about JavaScript Types and type cast principles.

- GitHub https://github.com/SilentImp/ES6Types
- Presentation online https://silentimp.github.io/ES6Types/

VAIMO Tech Monthly

Kyiv, February 8, 2017

ES6 Intro

Talk about ECMA-262 life cycle, how to use new language features before browser implementation and how to use ESX in Magento 1 and 2.

- GitHub https://github.com/SilentImp/ES6Intro
- Presentation online https://silentimp.github.io/ES6Intro/

Kyiv, November 26, 2016

You don't know CSS!

In this talk we will dig into lifecycle of CSS specification development, overview some interesting drafts and find out why you should read drafts.

- GitHub https://github.com/SilentImp/youDontKnowCSS
- Presentation online https://silentimp.github.io/youDontKnowCSS/

Web Standards Days

Minsk, October 29, 2016

You don't know CSS!

In this talk we will dig into lifecycle of CSS specification development, overview some interesting drafts and find out why you should read drafts.

- GitHub https://github.com/SilentImp/youDontKnowCSS
- Presentation online https://silentimp.github.io/youDontKnowCSS/
- Video <https://youtu.be/VoA-aQu75Xk>

KharkivCSS

Kharkiv, September 17, 2016

You don't know CSS!

In this talk we will dig into lifecycle of CSS specification development, overview some interesting drafts and find out why you should read drafts.

- GitHub https://github.com/SilentImp/youDontKnowCSS
- Presentation online https://silentimp.github.io/youDontKnowCSS/
- Video https://youtu.be/O4kiMLPeNGw?
 list=PLJ5NW5T60UphOVDsbAC97JQ2KEprVgh2r>

Nordic.js

Stockholm, September 8, 2016

Lightning talk "You don't know CSS"

In this talk we will dig into lifecycle of CSS specification development, overview some interesting drafts and find out why you should read drafts.

- GitHub https://github.com/SilentImp/youDontKnowCSSEn
- Presentation online https://silentimp.github.io/youDontKnowCSSEn/
- Video <https://youtu.be/Yr7kY7wwcl0>

Web Standards Days

Kyiv, November 28, 2015

Offline first

What is offline first and how it may be used for your profit

- GitHub https://github.com/SilentImp/offline-first
- Presentation online http://silentimp.github.io/offline-first/

Web Standards Days

Minsk, October 31, 2015

Offline first

What is offline first and how it may be used for your profit

- Video <https://youtu.be/f1DVxtjiBc4?t=19398>
- GitHub https://github.com/SilentImp/offline-first
- Presentation online http://silentimp.github.io/offline-first/

ІТ ФОРУМ

Kyiv, May 24, 2015

Offline first

What is offline first and how it may be used for your profit

- GitHub https://github.com/SilentImp/offline-first
- Presentation online http://silentimp.github.io/offline-first/

Riga, May 24, 2014

Localization and Internationalization

Overview of international specifications and localization process with i18next and I20n

Video http://vimeo.com/90835630

Frontend Dev Conf 2014

Minsk, August 24, 2014

WebGL and Lazy Game Dev

Lazy game development with use WebGl and Three.js

- Video <https://www.youtube.com/watch?v=ROiVmJ1DPL4>
- GitHub https://github.com/SilentImp/threejs-gaming/tree/master/production

РИТ++ 2014

Moscow, April 14, 2014

Localization and Internationalization

Overview of international specifications and localization process with i18next and I20n

Video http://vimeo.com/90835630

DUMP 2014

Ekaterinburg, March 14, 2014

Localization and Internationalization

Overview of international specifications and localization process with i18next and I20n

- Video http://vimeo.com/90835630
- GitHub https://github.com/SilentImp/localizaion
- Presentation online http://silentimp.github.io/localizaion

DUMP 2014

Ekaterinburg, March 14, 2014

One Year of Frontender Magazine

Magazine goals, history and what we had achieved for the last year

- GitHub https://github.com/SilentImp/FrontenderMagazinePresentation
- Presentation online
 http://silentimp.github.io/FrontenderMagazinePresentation

Web Standards Days

Kyiv, October 26, 2013

Lost Specifications

JavaScript API we forget or even don't know about

- GitHub https://github.com/SilentImp/lost-specs
- Presentation http://webstandardsdays.ru/2013/10/26/lost-specs.zip
- Presentation online http://silentimp.github.io/lost-specs/

Web Not Bombs

Minsk, September 19, 2013

Lazy Game Dev

Lazy development of casual games with JavaScript and DOM

Web Not Bombs

Minsk, September 19, 2013

Frontender Magazine

About magazine, why it was founded and where frontend developers come from

- GitHub https://github.com/SilentImp/aboutFrontenderMagazine
- Presentation online http://silentimp.github.io/aboutFrontenderMagazine/

ITSea

Kazantip, August 22, 2013

Lazy Game Dev

Lazy development of casual games with JavaScript and DOM

KharkivJS	Lazy Game Dev
Kharkiv, June 22, 2013	Lazy development of casual games with JavaScript and DOM
	 Video <http: watch?v="G3J2-BFdUt8" www.youtube.com=""></http:>
DUMP 2013	Lazy Game Dev
Yekaterinburg, May 24, 2013	Lazy development of casual games with JavaScript and DOM
	 Video https://www.youtube.com/watch? v=6K5UPIY0fy8&index=5&list=PLRdS-n5seLRpVRDblg0KDFr5V4RlvaDiR>
РИТ++ 2013	Lazy Game Dev
Moscow, April 23, 2013	Lazy development of casual games with JavaScript and DOM
	Video https://vimeo.com/74731054
	GitHub https://github.com/SilentImp/LazyGameDev Proportation online white //githutimp github is // gruCameDev/
	 Presentation online http://silentimp.github.io/LazyGameDev/
Web Standards	JavaScript Patterns
Days	What is it, why to use them and common patterns
Moscow, November 24, 2012	 Video http://tech.yandex.ru/events/yagosti/wsd-msk-nov-2012/talks/455/ Presentation http://webstandardsdays.ru/2012/11/24/patterns.zip
KharkivJS Kharkiv, December 15, 2012	Some Funy CSS Tricks You May Use in Lazy Game Dev
Web Standards	On the Edge
Days Kyiv, October 13, 2012	3D and 2D-animation and emotions in the web with CSS
Fronteers Jam Session	Some Funy CSS Tricks You May Use in Lazy Game Dev
Amsterdam, October 3, 2012	 Video http://fronteers.nl/congres/2012/jam-session/some-funy-css-tricks-
	you-may-use-in-lazy-game-dev-anton-nemtsev>
Web Standards	On the Edge
Days	3D and 2D-animation and emotions in the web with CSS
St. Petersburg, June 23, 2012	
РИТ++ 2012	On the Edge
Moscow, April 2, 2012	3D and 2D-animation and emotions in the web with CSS
	 Video https://vimeo.com/channels/wstdays/47083690

Editing Content in the Browser

emotional.zip>

How it should be, how it is and why do we need it anyway

• Presentation http://webstandardsdays.ru/2012/04/02/pres/3d-

Minsk, October 29, 2011

Editing Content in the Browser

How it should be, how it is and why do we need it anyway

- Video https://vimeo.com/channels/wstdays/33214437
- Presentation http://webstandardsdays.ru/2011/10/29/editable.zip

Web Standards Days

Kyiv, October 22, 2011

Editing Content in the Browser

How it should be, how it is and why do we need it anyway

Web Standards Days

Kyiv, September 18, 2010

Overview of the new JavaScript API

HTML5 specification and other W3C specification drafts

- Video https://vimeo.com/channels/wstdays/17246164
- Presentation http://webstandardsdays.ru/2010/09/18/javascript-api.zip

Web Standards Days

Riga, May 22, 2010

HTML5 and CSS3

Evolution of webstandards

• Presentation http://webstandardsdays.ru/2010/05/22/pres/html5.zip