

26/2/21

Q1 Creating label, button and Textfield in a Frame using AWT

Ans

```
import java.awt.*;
import java.awt.event.*;
public class AWTExample extends WindowAdapter {
    Frame f;
    AWTExample() {
        f = new Frame();
        f.addWindowListener(this);
        Label l = new Label("Employee id :");
        Button b = new Button("Submit");
        TextField t = new TextField();
        l.setBounds(20, 80, 80, 30);
        t.setBounds(20, 100, 80, 30);
        b.setBounds(100, 100, 80, 30);
        f.add(b);
        f.add(l);
        f.add(t);
        f.setSize(400, 300);
        f.setTitle("Employee info");
        f.setLayout(null);
        f.setVisible(true);
    }

    public void WindowClosing(WindowEvent e) {
        System.exit(0);
    }

    public static void main(String[] args) {
        AWTExample awt_obj = new AWTExample();
    }
}
```

Employee Id

Q2

```
import java.awt.*;
import java.awt.event.*;
public class EventHandling extends WindowAdapter
implements ActionListener {
```

```
    Frame f;
```

```
    TextField tf;
```

```
    EventHandling () {
```

```
        f = new Frame ();
```

```
        f.addWindowListener (this);
```

```
        tf = new TextField ();
```

```
        tf.setBounds (60, 50, 170, 20);
```

```
        Button b = new Button ("Click me");
```

```
        b.setBounds (100, 120, 80, 30);
```

```
        b.addActionListener (this);
```

```
        f.add (b);
```

```
        f.add (tf);
```

```
        f.setSize (300, 300);
```

```
        f.setLayout (null);
```

```
        f.setVisible (true);
```

```
    }
```

```
    public void actionPerformed (ActionEvent e) {
```

```
        tf.setText ("Welcome");
```

```
    }
```

```
    public void WindowClosing (WindowEvent e) {
```

```
        System.exit (0);
```

```
    }
```

```
    public static void main (String args[]) {
```

```
        new EventHandling ();
```

```
    }
```

O/P

e. Welcome

Click Me


```

3) import java.io.*;
public class ByteArrayInputStream {
    public static void main (String [] args)
        throws IOException {
        byte [] buf = { 35, 36, 37, 38 };
        ByteArrayInputStream byt = new ByteArrayInputStream
            Stream(buf);
        int k=0;
        while ((k = byt.read()) != -1) {
            char ch = (char) k;
            SOPln ("ASCII value of character
                is: " + k + "; Special Character
                is: " + ch);
        }
    }
}

```

3
3

O/P

ASCII value of character is: 35; Special Character is: #
 36; \$
 37; %
 38; &

```

6) import java.io.*;
public class FileEx {
    public static void main (String args[]) throws IOException {
        FileInputStream fin = new FileInputStream
            ("Example.txt");
        int content;
        SOPln ("Remaining bytes that can be read: "
            + fin.available());
        content = fin.read();
    }
}

```


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```

SOP ln. ((char) content + " ");
SOP ln (content + " ");
SOP ln ("Remaining Bytes that can be read : " +
        fin.available());
SOP ln ("
        + fin.available());

```

}

}

O/P file ayan amjad 3456
 Remaining Bytes that can be read: 16
 a
 97

Remaining : 15
 : 15

```

5) Import java.io. FileInputStream;
    import java.io. IOException;
    public class FileEx2 {
        PSUM (String c[]) throws IOException {
            FileInputStream fin = new
                FileInputStream("Example.txt");

            byte[] bytes = new byte[20];
            int i;
            char c;
            i = fin.read (bytes);
            SOP ln ("Number of bytes read: " + i);
            SOP ("bytes read: ");
            for (byte b: bytes) {
                c = (char) b;
                SOP (c);
            }
        }
    }

```

}

}

O/P

Number of bytes read: 16

~~bytes read: program finished 3456~~

Ans

26.02.24