

# LuBan

2D Window

Draw → Toolpath

Just like “Draw → Nesting”, “Draw → Toolpath” can be applied to a single image or a batch, depending on what the current window contains.

In general, the toolpath function is used to generate a cutting toolpath from several shapes. It is needed by some CNC cutters that must follow a continuous path. It can also generate a bridge between shapes so that they stay together after cutting.

“Draw → Toolpath”  
invokes a dialog box.

If an input is zero, no  
feature is generated.

Lead-in and lead-out  
generates a short path  
to enter and leave a  
shape.

&Toolpath

Bridge

Part-to-part bridge width: 10

Part-to-plate bridge width: 0

Part-to-plate bridge gap: 0

Lead

Lead-in length: 0

Lead-out length: 0

Ok Cancel

