



**Addis Ababa Science and Technology University**  
**Collage of Electrical and Mechanical Engineering**  
**Department of Electrical and Computer Engineering**  
**Computer Engineering Stream**

## **Distributed Systems**

### ***Assignment 2: RPC Client Server Application***

**By**

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**GSR 217/12**

***Submitted to: Dr. Solomon.***

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## Introduction

Remote Procedure Call (RPC) is a protocol that one program can use to request a service from a program located in another computer on a network without having to understand the network's details. RPC is used to call other processes on the remote systems like a local system. It is used for client-server applications.

RPC mechanisms are used when a computer program causes a procedure or subroutine to execute in a different address space, which is coded as a normal procedure call without the programmer specifically coding the details for the remote interaction. This procedure call also manages low-level transport protocol, such as UDP, TCP/IP protocol etc. It is used for carrying the message data between programs.

### **When making a remote procedure call:**

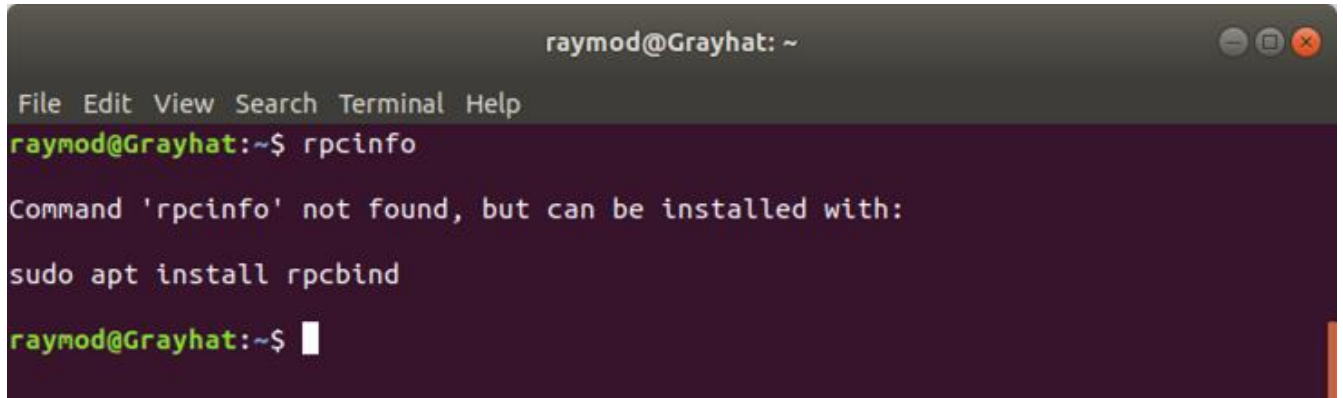
- 1) The calling environment is suspended, procedure parameters are transferred across the network to the system where the procedure is to execute, and the procedure is executed there.
- 2) When the procedure finishes and produces its results, its results are transferred back to the calling system, where execution resumes as if returning from a regular procedure call.

## Installation on Ubuntu operating system

To explore remote procedure call I can use rpcgen, which is a tool on Ubuntu OS used to write server and client application.

### *Steps followed to install:*

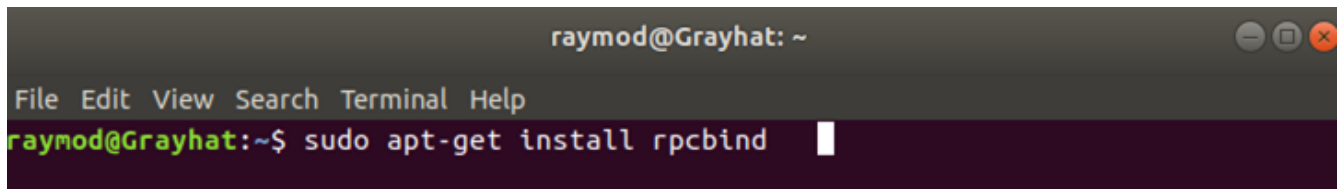
1. First checking if previously installed on my machine



```
raymod@Grayhat: ~  
File Edit View Search Terminal Help  
raymod@Grayhat:~$ rpcinfo  
  
Command 'rpcinfo' not found, but can be installed with:  
  
sudo apt install rpcbind  
  
raymod@Grayhat:~$
```

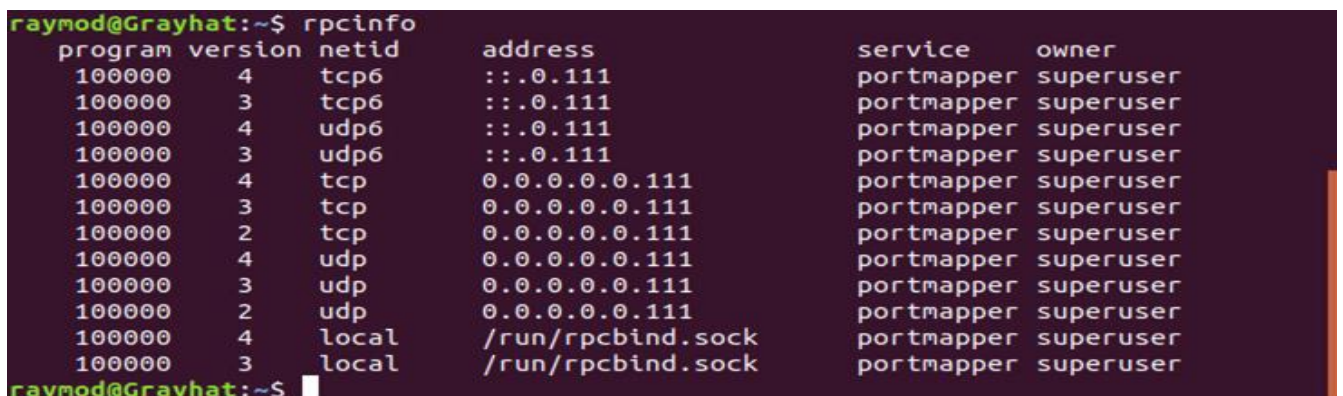
Since it was not installed it show nothing about the rpcgn info from the window then I install rpcgn

2. Then I install rpcgen as follow



```
raymod@Grayhat: ~  
File Edit View Search Terminal Help  
raymod@Grayhat:~$ sudo apt-get install rpcbind
```

3. Then rpcgn is installed successfully and show the following



```
raymod@Grayhat:~$ rpcinfo  
program version netid address service owner  
100000 4 tcp6 :::0.111 portmapper superuser  
100000 3 tcp6 :::0.111 portmapper superuser  
100000 4 udp6 :::0.111 portmapper superuser  
100000 3 udp6 :::0.111 portmapper superuser  
100000 4 tcp 0.0.0.0.0.111 portmapper superuser  
100000 3 tcp 0.0.0.0.0.111 portmapper superuser  
100000 2 tcp 0.0.0.0.0.111 portmapper superuser  
100000 4 udp 0.0.0.0.0.111 portmapper superuser  
100000 3 udp 0.0.0.0.0.111 portmapper superuser  
100000 2 udp 0.0.0.0.0.111 portmapper superuser  
100000 4 local /run/rpcbind.sock portmapper superuser  
100000 3 local /run/rpcbind.sock portmapper superuser  
raymod@Grayhat:~$
```

As we can see from the above window when I try to run `rpcinfo` command it returns the `rpc` information like version, network id, address, services and owner. This means I am good to write the `x` file that can be used to write server and client application and compile it on my local system.

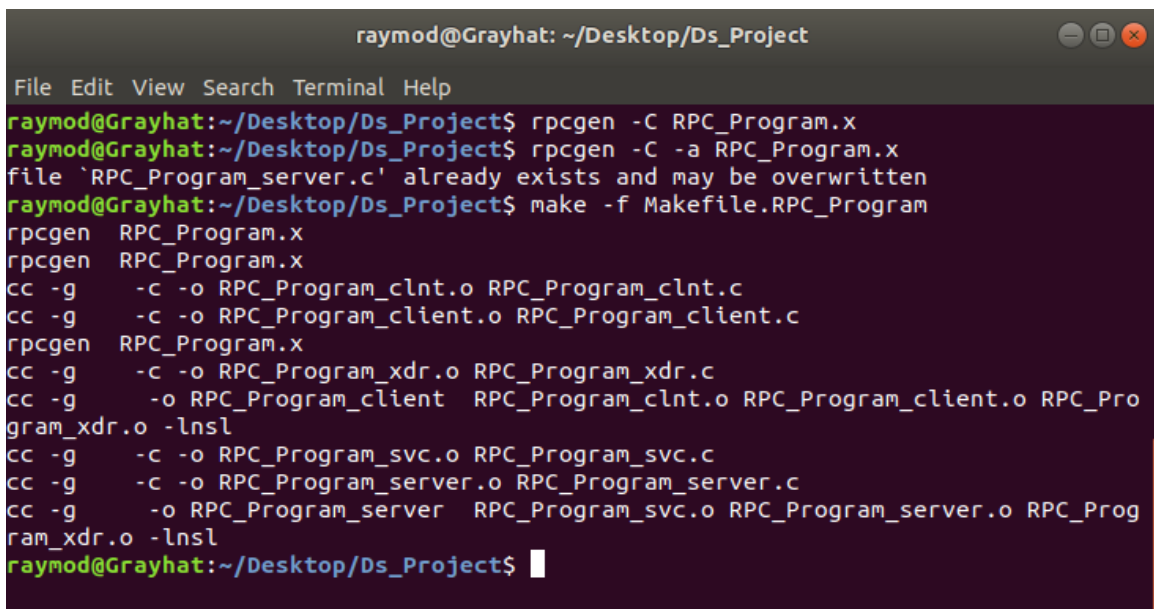
### Writing the `.x` file

This file is generally the structure of the program it is used to `rpcgen` which will generate stub server and client code, which can then be used to implement an `RPC` server for the protocol and/or an `RPC` client. It can even generate example client and server code.

This file contains the returning data type, argument data type to be accepted and memory location that the procedure runs. It also used to declare the procedure.

### Server/ Client program

After I defined the `.x` file I run the following commands to compile and generate the server and client files that are used to define and procedures.

A terminal window titled 'raymod@Grayhat: ~/Desktop/Ds\_Project' showing the compilation of an RPC program. The user runs 'rpcgen -C RPC\_Program.x', then 'rpcgen -C -a RPC\_Program.x' which shows a warning that 'RPC\_Program\_server.c' already exists. Then 'make -f Makefile.RPC\_Program' is run, which executes a series of 'rpcgen' and 'cc' commands to generate object files and executables for the client and server. The terminal output is as follows:

```
raymod@Grayhat:~/Desktop/Ds_Project$ rpcgen -C RPC_Program.x
raymod@Grayhat:~/Desktop/Ds_Project$ rpcgen -C -a RPC_Program.x
file `RPC_Program_server.c' already exists and may be overwritten
raymod@Grayhat:~/Desktop/Ds_Project$ make -f Makefile.RPC_Program
rpcgen RPC_Program.x
rpcgen RPC_Program.x
cc -g -c -o RPC_Program_clnt.o RPC_Program_clnt.c
cc -g -c -o RPC_Program_client.o RPC_Program_client.c
rpcgen RPC_Program.x
cc -g -c -o RPC_Program_xdr.o RPC_Program_xdr.c
cc -g -o RPC_Program_client RPC_Program_clnt.o RPC_Program_client.o RPC_Program_xdr.o -lnsl
cc -g -c -o RPC_Program_svc.o RPC_Program_svc.c
cc -g -c -o RPC_Program_server.o RPC_Program_server.c
cc -g -o RPC_Program_server RPC_Program_svc.o RPC_Program_server.o RPC_Program_xdr.o -lnsl
raymod@Grayhat:~/Desktop/Ds_Project$
```

After executing the above command, the rpcgen tool generates

- ✓ **Header file:** It contains the definitions common to the server and the client
- ✓ **XDR file:** This file holds routines that translate each data type defined in the header file
- ✓ **Server Stub:** program for the server (RPC\_Program\_server in my case) script
- ✓ **Client Stub:** A stub program for the client (RPC\_Program\_client in my case) script
- ✓ **Makefile:** The makefile contains all the flags and standard libraries. For example, you may want to add the -C flag to RPCGENFLAGS, or indicate that the math library should be linked. Also, If a compiler other than the default compiler gcc on most systems is to be used, you would add the notation in this section. The make utility will assume the Makefile it is to process is called makefile

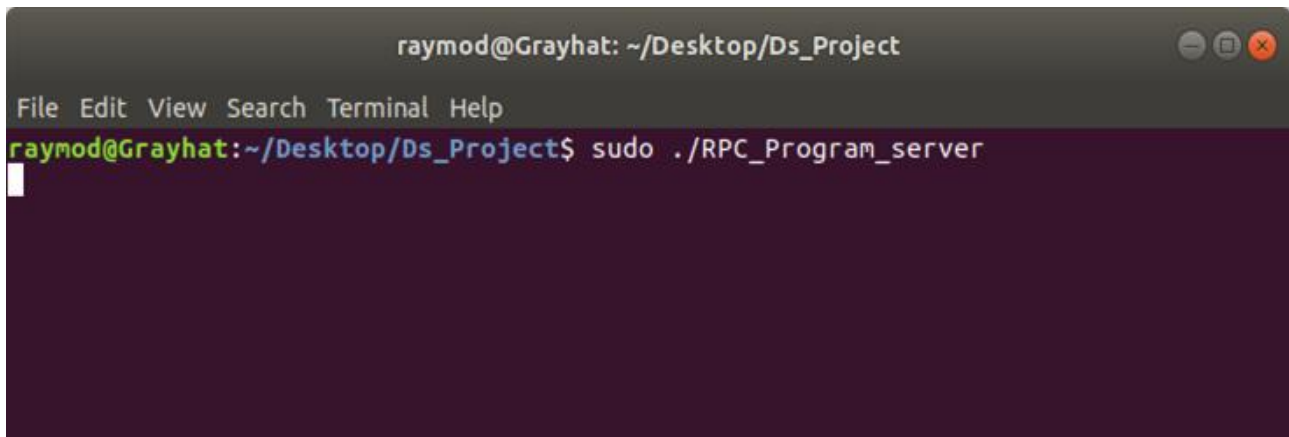
### Defining Server and Client programs

Since I have to write two procedures on a server (date converter and cosine series) I defined to structures in the .x file. So, I have defined the two procedures on the server that can be invoked by the client program.

In the client side I have written a code that can accepts cosine in degree and series iteration and date in as a string of format (dd/mm/yy) and invoke the procedure defined on the local server.

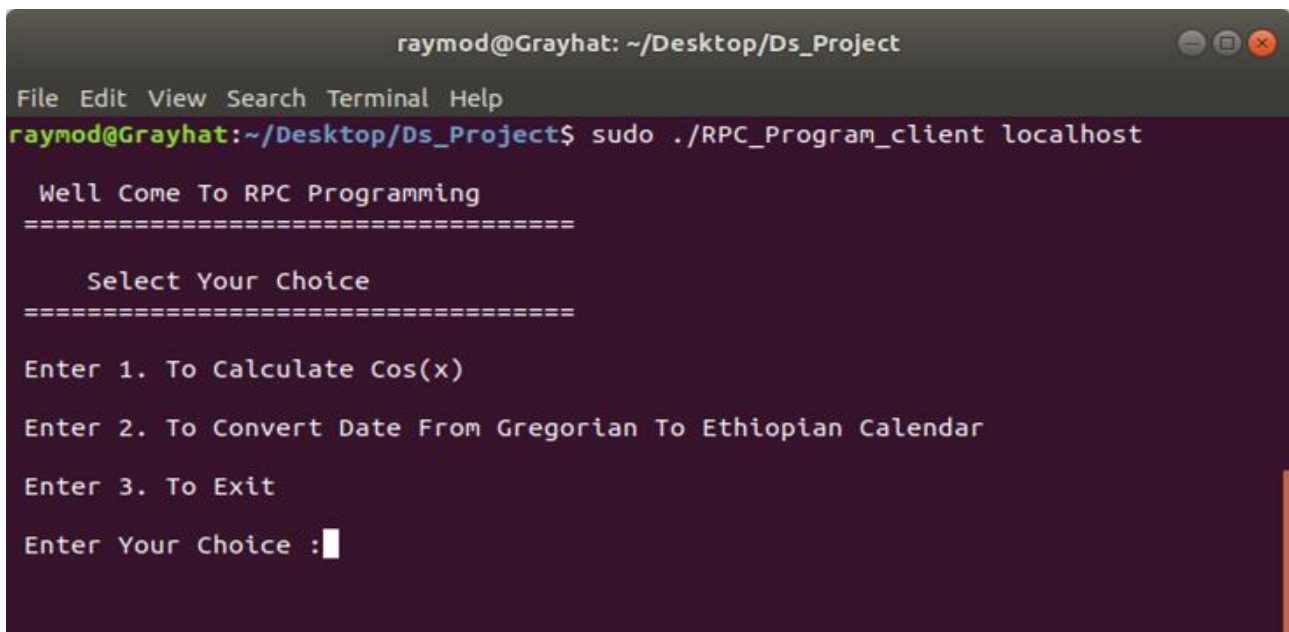
## Running the program

### 1. First, I run the server side



```
raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
raymod@Grayhat:~/Desktop/Ds_Project$ sudo ./RPC_Program_server
```

2. Then running client using localhost as parameter i.e. the server is running on a localhost



```
raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
raymod@Grayhat:~/Desktop/Ds_Project$ sudo ./RPC_Program_client localhost

Well Come To RPC Programming
=====

Select Your Choice
=====

Enter 1. To Calculate Cos(x)
Enter 2. To Convert Date From Gregorian To Ethiopian Calendar
Enter 3. To Exit
Enter Your Choice : 
```

### *3 Selecting the task and invoke the procedure to do the task*

#### 3.1 Task 1 to calculate the cosine series

```
raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
raymod@Grayhat:~/Desktop/Ds_Project$ sudo ./RPC_Program_client localhost

Well Come To RPC Programming
=====

Select Your Choice
=====

Enter 1. To Calculate Cos(x)
Enter 2. To Convert Date From Gregorian To Ethiopian Calendar
Enter 3. To Exit
Enter Your Choice :1
Enter The Value of X in Degree :60
How Many Iterations of The Series :5
From Server Result of cos(60) is :0.500001
=====
raymod@Grayhat:~/Desktop/Ds_Project$
```

#### 3.2 Task 2 to convert Gregorian date to Ethiopian date and display as dd/mm/yy format

```
raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
raymod@Grayhat:~/Desktop/Ds_Project$ sudo ./RPC_Program_client localhost

Well Come To RPC Programming
=====

Select Your Choice
=====

Enter 1. To Calculate Cos(x)
Enter 2. To Convert Date From Gregorian To Ethiopian Calendar
Enter 3. To Exit
Enter Your Choice :2
Enter the Gregorian Date To Be Convert Like This-> 21/6/2020
23/6/2020
In Ethiopian Calendar The Date Is :16/10/2012 E.C
=====
raymod@Grayhat:~/Desktop/Ds_Project$
```



#### 4. Server-side replays for the above two tasks

```
raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
raymod@Grayhat:~/Desktop/Ds_Project$ sudo ./RPC_Program_server

Client Is Requesting The Value Of Cos 60
Server Is Replaying...
Cosine of 60 is 0.500001

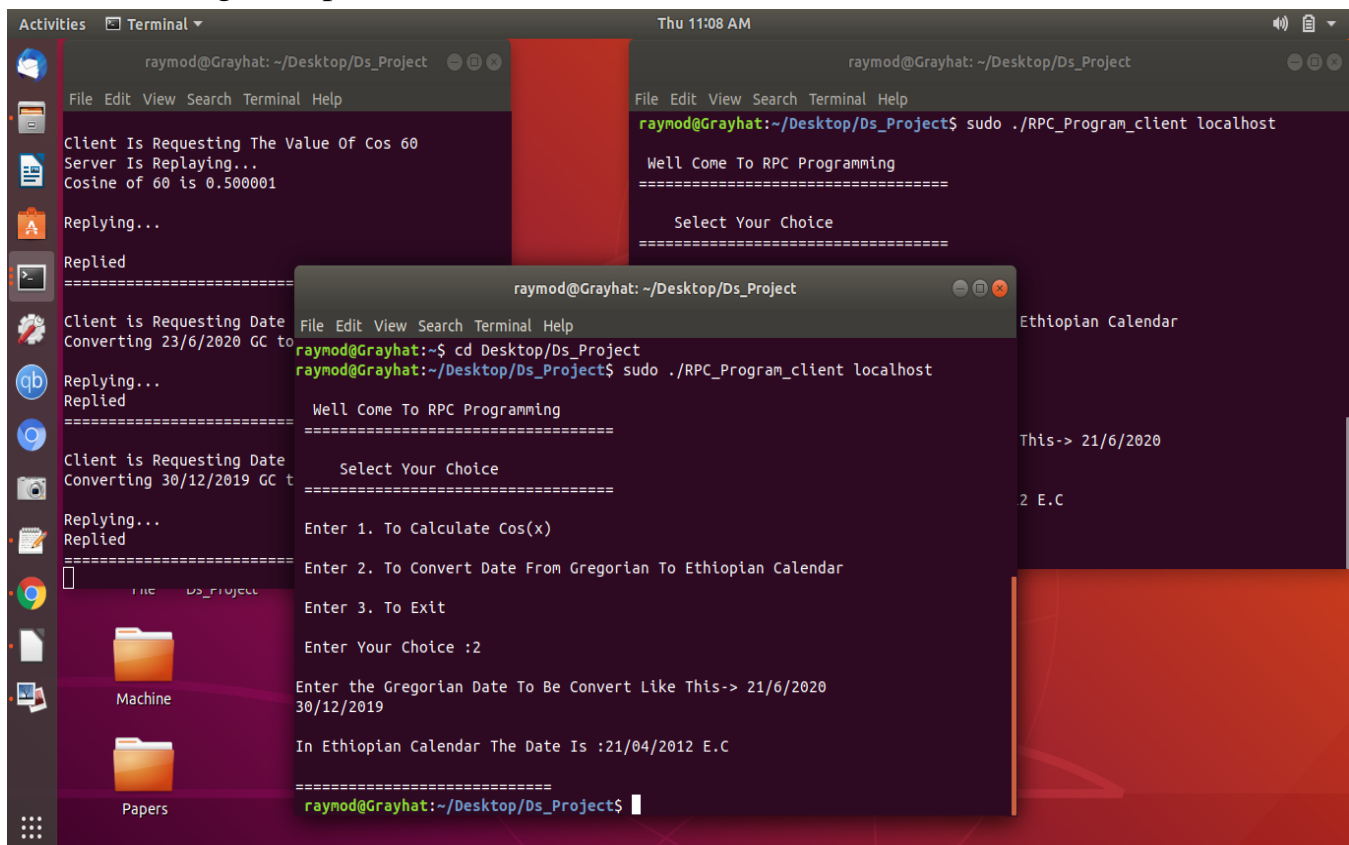
Replaying...

Replied
=====

Client is Requesting Date Conversion
Converting 23/6/2020 GC to EC

Replaying...
Replied
=====
```

#### 5. Running multiple clients for different tasks



```
raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
Client Is Requesting The Value Of Cos 60
Server Is Replaying...
Cosine of 60 is 0.500001
Replaying...
Replied
=====
Client is Requesting Date Conversion
Converting 23/6/2020 GC to EC
Replaying...
Replied
=====

raymod@Grayhat: ~/Desktop/Ds_Project
File Edit View Search Terminal Help
raymod@Grayhat:~/Desktop/Ds_Project$ sudo ./RPC_Program_client localhost

Well Come To RPC Programming
=====

Select Your Choice
=====

Enter 1. To Calculate Cos(x)
Enter 2. To Convert Date From Gregorian To Ethiopian Calendar
Enter 3. To Exit
Enter Your Choice :2

Enter the Gregorian Date To Be Convert Like This-> 21/6/2020
30/12/2019

In Ethiopian Calendar The Date Is :21/04/2012 E.C
=====
raymod@Grayhat:~/Desktop/Ds_Project$
```

Ethiopian Calendar

This-> 21/6/2020

2 E.C



## Conclusion

As I showed the screen shoots while running a server and client, I can execute cosine series calculation and data conversion on a server and return the values to the clients which calls the procedures. The structure was defining on two different address spaces (1ffffff and 12345678) in which the two procedure's arguments are reside on that memory location. Whenever the client invokes the procedures it passes the arguments to that memory segment and the server takes the needed arguments from there.