```
import cv2
cap = cv2.VideoCapture(0)
while True:
   ret,img=cap.read()
   #Here we store image. Confirm that you save the images in the same directory of this sol4.py file
   rng = cv2.selectROI(img)
   #Here we select the range for shape dedection
   imcrop = img[int(rng[1]) : int(rng[1] + rng[3]), int(rng[0]) : int(rng[0] + rng[2])]
   #Here we take image from selected range
   thresh = 20 # we approx the threshold value
   bmin = imcrop[:, :, 0].min()
   gmin = imcrop[:, :, 1].min()
   rmin = imcrop[:, :, 2].min()
   #Lower bound for threhold
   bmax = imcrop[:, :, 0].max()
   gmax = imcrop[:, :, 1].max()
   rmax = imcrop[:, :, 2].max()
   #Upper bound for threshold
   bgrmin = np.array([bmin - thresh, gmin - thresh, rmin - thresh])
   bgrmax = np.array([bmax + thresh, gmax + thresh, rmax + thresh])
   #Minus and plus are just for good thrsholding, thresh == 20 is not fix we change as we need
   threshold = cv2.inRange(img, bgrmin, bgrmax)
   before find contours we can done some marphological operation like
   cv2.morphologyEx(mask2, cv2.MORPH_OPEN, np.ones((5,5),np.uint8)) and
   dilate also for drawing good contours and ignoring noise
   _, contours, _ = cv2.findContours(threshold, cv2.RETR_TREE, cv2.CHAIN_APPROX_SIMPLE)
   #Here we store contours of thresh image. In some opency verson cv2.findContours return only two
   values COntours, _ .
   for cnt in contours:
     area = cv2.contourArea(cnt)
     if area > 100 : # this is done for ingonering the noise you also done something else like.
        approx = cv2.approxPolyDP(cnt, 0.04*cv2.arcLength(cnt, True), True)
        cen = cv2.moments(cnt) # we find the centre of that shape we can approx ravel.
        cenx = int(cen["m10"]/cen["m00"])
        ceny = int(cen["m01"]/cen["m00"])
        if(len(approx) == 3):
```

import numpy as np

```
cv2.putText(img, "Triangle", (cenx, ceny), cv2.FONT HERSHEY COMPLEX, 0.5,
(255,255,255))
    elif(len(approx) == 4):
       cv2.putText(img, "Square", (cenx, ceny), cv2.FONT_HERSHEY_COMPLEX, 0.5,
(255,255,255)
       #we also classified between square and rectange by using aspect ratio
    elif(len(approx) == 5):
       cv2.putText(img, "Pentagon", (cenx, ceny), cv2.FONT_HERSHEY_COMPLEX, 0.5,
(255, 255, 255))
    elif(len(approx) == 6):
       cv2.putText(img, "Hexagon", (cenx, ceny), cv2.FONT_HERSHEY_COMPLEX, 0.5,
(255, 255, 255))
    else:
       cv2.putText(img, "Circle", (cenx, ceny), cv2.FONT_HERSHEY_COMPLEX, 0.5,
(255, 255, 255)
       #we don't know the point for circle so we put in last so if the shape doest not fall in any if
then it circle
cv2.imshow("change", img)
,,,,,,
 you can don all thing different color space like hsv, grayscal,
 but I do in rgb
```