



Why we should be interested to have 2MB Chip RAM on our A500?

- higher color and resolution.
- faster operation of custom chips.
- some games and demos that we know as AGA games only need 2MB Chip RAM and 32bit CPU, not AGA chipset, if you have Pistorm or any other 32bit accelerator for your A500 you can run them.

some games that are known as AGA but can be run on an Amiga 500 with 2MB Chip RAM and 32bit CPU Are:

the Stones 'N Bones of Pinball Fantasies

Mega Typhoon

AlienFl

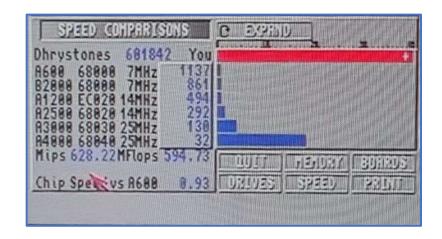
Primal Rage

Jungle strike aga



If you own Pistorm, you can't get the highest performance of your custom chips by 0.5MB onboard Chip RAM.

Below the chart shows that 2MB Chip RAM speeds up your A500 performance on Pistorm from 0.93 to 2.70!



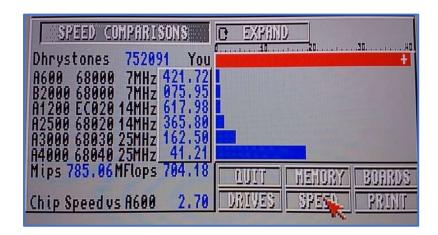
Pistorm with 0.5MB Chip RAM

Chip Speed vs A600: 0.93

Dhrystones: 601842

Mips: **682.22**

Mflops: **594.73**



Pistorm with 2MB Chip RAM

Chip Speed vs A600: 2.70

Dhrystones: 752091

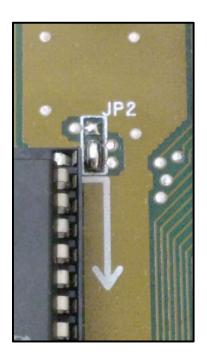
Mips: 785.06

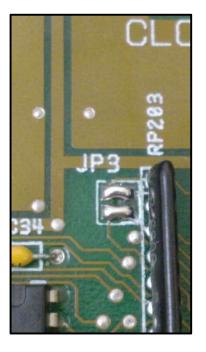
Mflops: 704.18



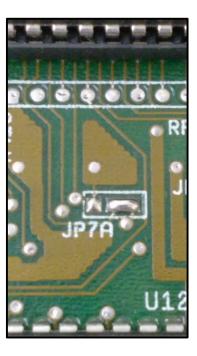
Let's get started!











Step I: Set jumpers J2, J3, JP7A as shown and desolder J4A, J4B and desolder U32 holes.

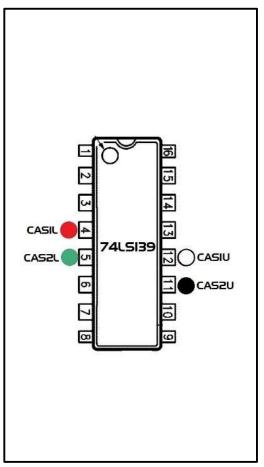




Step 2: Solder a 16 pins socket in U32.



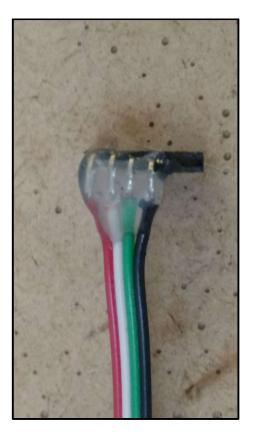




Step 3: Bent pins 5,6,7,10,11,12 of 74LSI39 to disconnect them from motherboard then solder 4 wires to pins 4, 5, 11, 12 as shown in the picture.



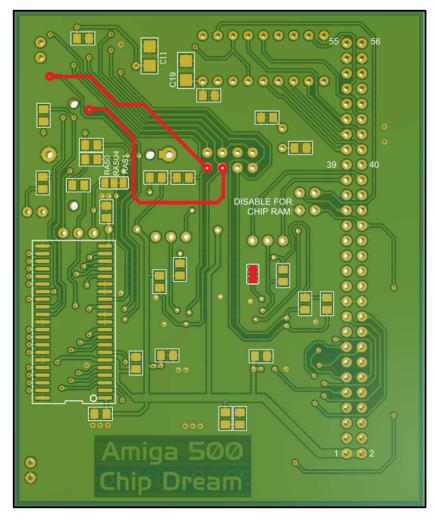




Step 4: Solder wires from the previous step to a 4-pins female pin header.

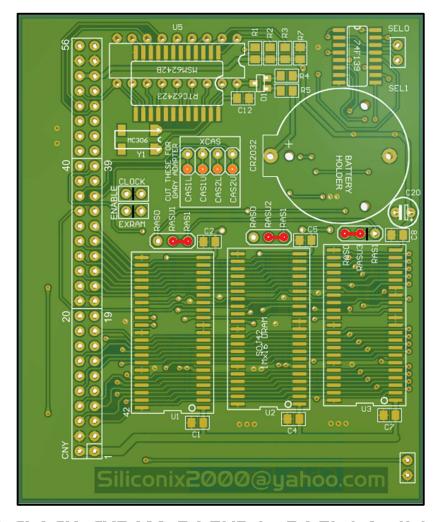
Be careful about the color and order of wires.





Step 5: Connect CASL_U2 to CASL_U3 and CASU_U2 to CASU_U3. Solder A9 jumper to connect it to the ground.

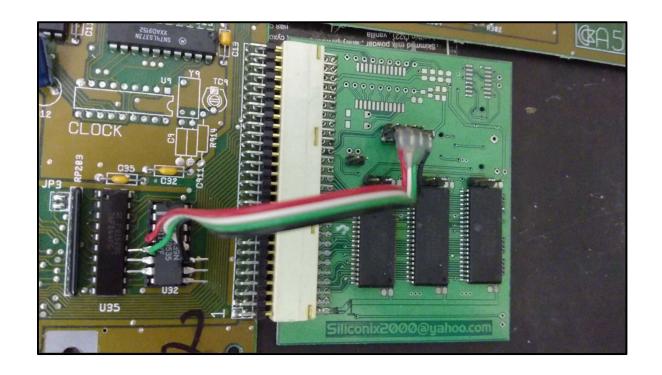




Step 6: Cut CLOCK, EXRAM, RASU3 to RASI default jumper track.

Connect RASUI to RASI, RASU2 to RASI, RASU3 to RASØ.





Step 7: Put 74LSI39 to the socket, connect the wires connector to the pin header of the RAM board, and power up the amiga...



```
-- Kickstart Henory Scan --
** 2.00 MB Total Menory Detected **
(Chip 2.00 MB -- Fast 0.00 MB -- Slow 0.00 MB)
F1: Test All Memory
F2: List & Test Memory Regions
F3: Direct Memory Scan (Ignores Kickstart)
 F4: Test Custon Range
 Pause between Fill & Check: Os
 F5: Decrease F6: Increase
       Ctrl + L.Alt: main menu ESC: up one menu
```

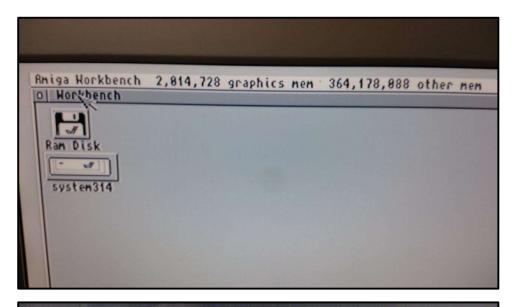
Now you have an Amiga with 2MB of Chip RAM...

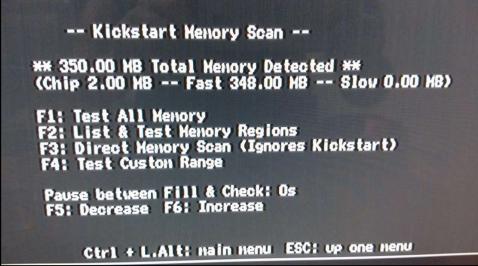


the project was tested by Pistorm. 2MB Chip RAM is available in WB!



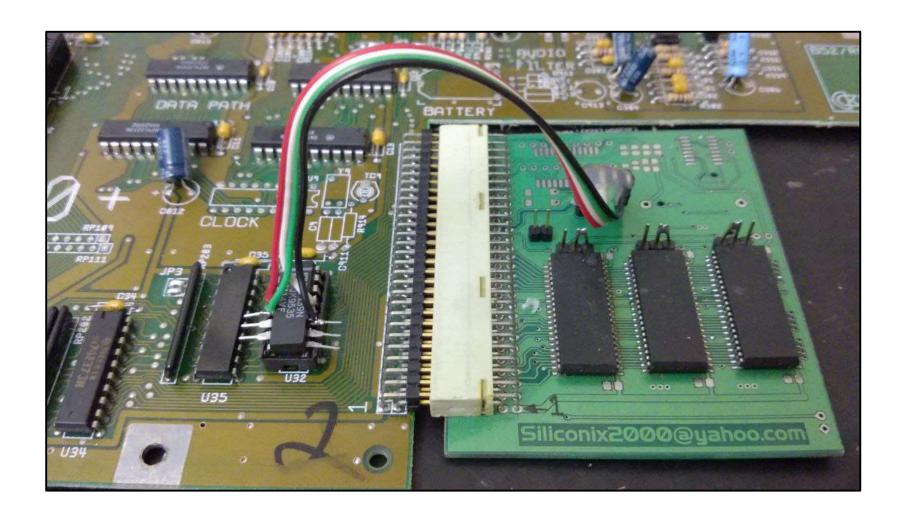












THE END.

