SILIN RAJ GUPTA

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GitHub

EDUCATION

University of Waterloo

Bachelor of Computer Science

Waterloo, ON, Canada Sep 2024 - Present

TECHNICAL SKILLS

Languages & Web: Python, C/C++, SQL, R, Racket, JavaScript, Node.js, HTML, CSS APIs/Frameworks: Shopify API, Flask, OpenCV, MediaPipe, React.js, REST API

Technologies: TensorFlow, Scikit-learn, Git, Pandas, MySQL, MongoDB, Docker, Power BI, Google Analytics, Maven, MS Office Suite,

Canva, Klaviyo, NumPy

EXPERIENCE

Technical/Digital Marketing Intern

Apr 2024 – Jun 2024

Modulus Systems UK

New Delhi, India

- Developed AI systems with Python, TensorFlow, and Scikit-learn, reducing churn by 20% through feature engineering.
- Engineered tailored ML algorithms that optimized data processing workflows, resulting in seamless integration with existing systems, which now supports a user base of over 20 analysts across different business units.
- Executed digital campaigns using Google Analytics, driving 1,000 additional monthly visitors with a 33% increase.
- Analyzed consumer behavior with statistical methods, improving model reliability by 15%.
- Promoted social media channels via targeted ads, growing the follower base by 30%.
- Presented data-driven insights to stakeholders using Power BI, increasing strategic decision adoption by 15%.

Telemedicine Systems Intern

May 2023 - Aug 2023

Mentors Ethicare New Delhi, India

- Spearheaded the development of a Python/Flask-based telemedicine portal that addressed the 3 most common patient complaints, improving patient satisfaction scores by 20%.
- To address doctors' struggles with accessing patient records during consultations at Mentors Ethicare, I integrated past medical records using MySQL by designing optimized database schemas, streamlining retrieval processes and reducing access time by 40% for 500+ daily records.
- Enhanced user accessibility by implementing multilingual support, increasing platform adoption by 10%.
- Facing limited provider connectivity for rural patients at Mentors Ethicare, I added local healthcare provider access by integrating APIs to connect 50+ providers, increasing consultation coverage by 30% and enabling 1,500 additional consultations annually.

Founder June 2019 – Dec 2019

Dropshipping Online Store

Remote

- Launched a Shopify store targeting four markets, generating \$20,000 in revenue within six months.
- Optimized Facebook and Instagram ads with A/B testing, achieving a 5% conversion rate.
- Implemented Klaviyo automated emails for cart recovery, sending discount codes to customers, reducing cart abandonment by 15%.
- Managed supply chain logistics with vendor negotiations, reducing costs by 15%.
- Conducted product research using market analysis, boosting sales margins by 12%.

Projects

Telemedicine Portal Development | Python, Flask, HTML/CSS, JavaScript, React.js

Gurgaon, India

- Developed a telemedicine system with Flask and React.js, enabling 50+ daily consultations and improving patient access in remote areas by 40%.
- Integrated MySQL schemas for provider networks, reducing consultation setup time by 30%.
- Prototyped an SOS feature using JavaScript and Flask, enabling 25% faster emergency handling for critical cases.
- Created responsive UI with HTML/CSS and React.js, improving user satisfaction by 25%.
- Implemented secure data handling with Flask APIs, ensuring 100% compliance with privacy standards.

Chatbot for Online Store | Python, Shopify

New Delhi, India

- Engineered a Python chatbot with Shopify API and NLP, increasing sales by 25%.
- To prevent customer drop-off due to out-of-stock items in my Shopify store, I added real-time inventory checks using Shopify API to display accurate stock levels, reducing cart abandonment by 10% and retaining 200 monthly sales.
- Tuned NLP with Pandas data analysis, improving response accuracy by 20%.
- Integrated chatbot with Shopify for order automation, cutting processing time by 30%.
- Analyzed customer data to personalize recommendations, boosting upsell revenue by 10%.

Rock-Paper-Scissors Hand Gesture Game | Python, OpenCV, MediaPipe 🗘

Waterloo, ON, Canada

- Created a **gesture-based** game with **OpenCV** and **MediaPipe** for two players.
- Implemented hand gesture detection using MediaPipe ML, enabling real-time play.
- Created a UI in Python, achieving 95% recognition accuracy.